

# **Android Internship Report**

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Training Duration : 26-05-2021 to 21-06-2021

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## 1 – Introduction to the android.

- ⇒ Evolution of android technology.
- ⇒ Current value of android technology in market
- ⇒ Ways to create applications.
- ⇒ Ways to host those applications.
- ⇒ What we are going to cover in these 15 days training.

## 2 – Hello world Application

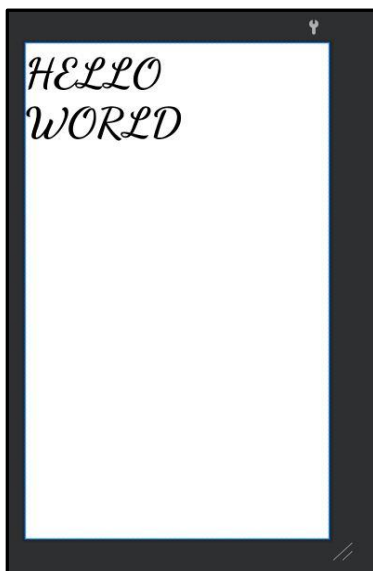
- ⇒ Starting with android studio and SDK installation
- ⇒ Introduction to AVD Manager in order to use virtual device for applications
- ⇒ Creating your first android app
- ⇒ Running it on to the simulator

### Code

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <TextView android:layout_height="wrap_content"
        android:layout_width="wrap_content"
        android:text="Hello World"
        android:layout_gravity="top"
        android:textColor="@color/black"
        android:fontFamily="cursive"
        android:textSize="60sp"
        android:textAllCaps="true"
        android:textStyle="bold"
    />
</LinearLayout>
```

### Output



### 3 - Making a small application using UI controls and Use of Toast

#### Code

```
bt1.setOnClickListener(new View.OnClickListener() {  
    @Override  
    public void onClick(View v) {  
        Toast.makeText(MainActivity.this,"Text is : "+et1.getText().toString(),Toast.LENGTH_LONG).show();  
    }  
});
```

#### Output



## 4 - Basic Calc (Addition and Subtraction)

### Code

```
add.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        int answer = Integer.parseInt(num1.getText().toString())+Integer.parseInt(num2.getText().toString());
        ans.setText(String.valueOf(answer));
        Toast.makeText(BasicCalc.this,String.valueOf(answer),Toast.LENGTH_LONG).show();
    }
});

sub.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {

        int answer = Integer.parseInt(num1.getText().toString())-Integer.parseInt(num2.getText().toString());
        ans.setText(String.valueOf(answer));
        Toast.makeText(BasicCalc.this,String.valueOf(answer),Toast.LENGTH_LONG).show();
    }
});

mul.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {

        int answer = Integer.parseInt(num1.getText().toString())*Integer.parseInt(num2.getText().toString());
        ans.setText(String.valueOf(answer));
        Toast.makeText(BasicCalc.this,String.valueOf(answer),Toast.LENGTH_LONG).show();
    }
});

div.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {

        int answer = Integer.parseInt(num1.getText().toString())/Integer.parseInt(num2.getText().toString());
        ans.setText(String.valueOf(answer));
        Toast.makeText(BasicCalc.this,String.valueOf(answer),Toast.LENGTH_LONG).show();
    }
});
```

## Output

6:06 PM 0.0KB/s 100%

app

50

50

ADD

SUB

MUL

DIV

100

100

6:07 PM 0.2KB/s 100%

app

50

25

ADD

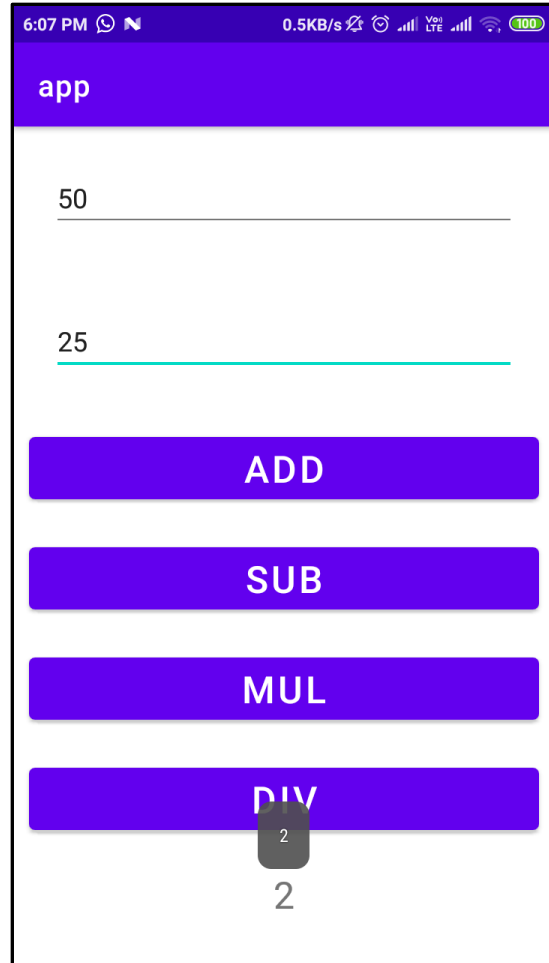
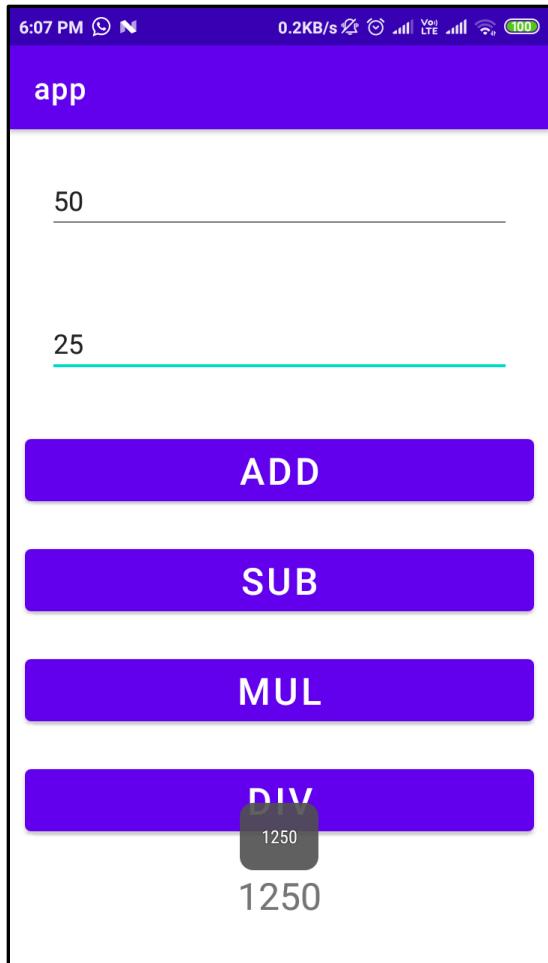
SUB

MUL

DIV

25

25





## 5 - Use of Explicit and implicit Intent

Code

ImplicitIntent.java

```
Intent intent = new Intent(Intent.ACTION_VIEW);
intent.setData(Uri.parse("https://www.facebook.com"));
startActivity(intent);
```

MainActivity1.java

```
submit.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        Intent intent = new Intent( packageContext: MainActivity.this,MainActivity2.class);
        intent.putExtra( name: "name",etName.getText().toString());
        startActivity(intent);
    }
});
```

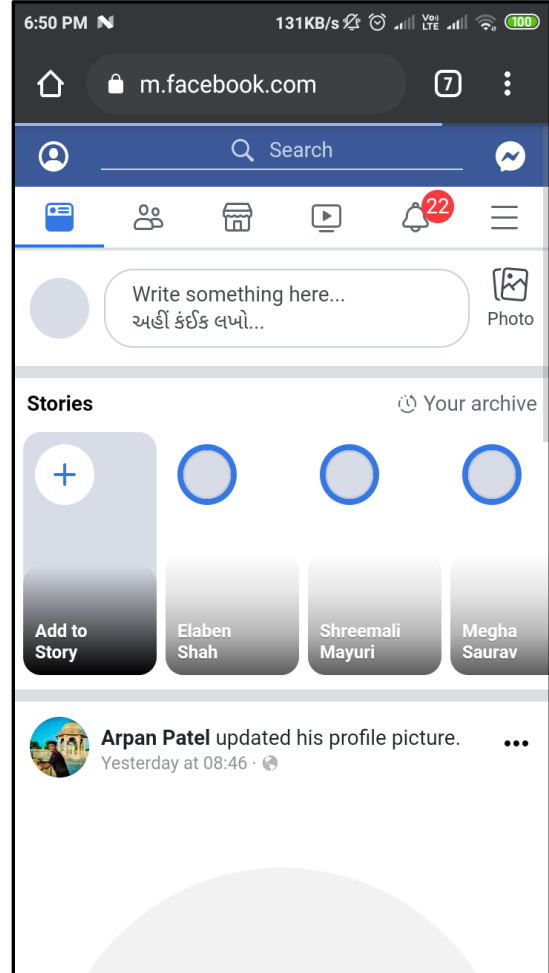
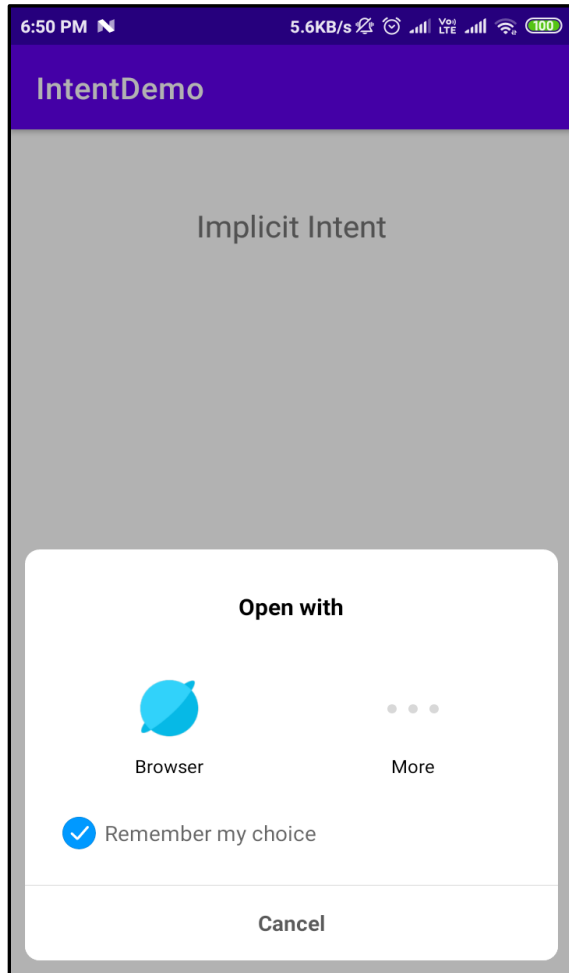
MainActivity2.java

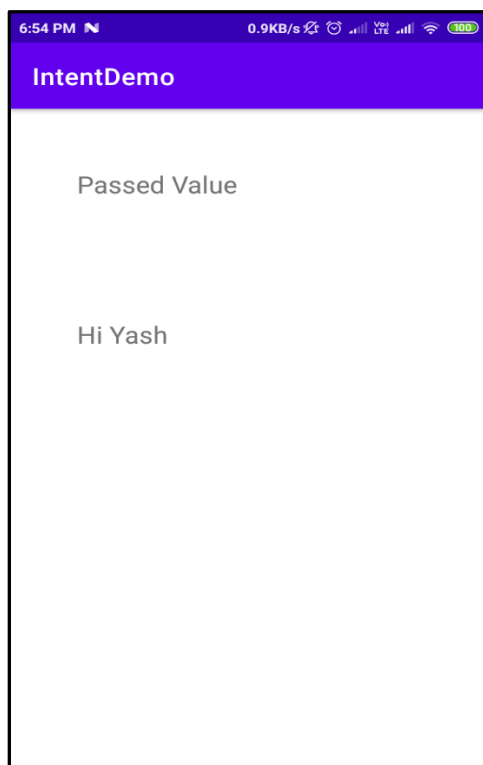
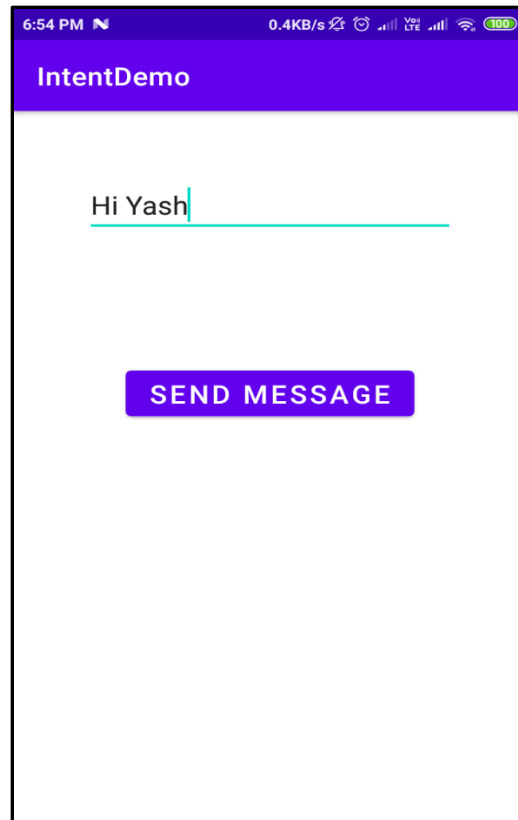
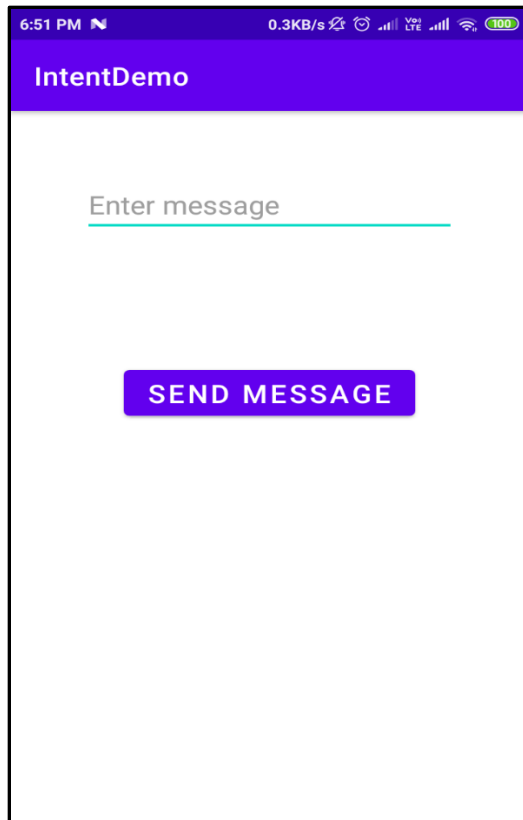
```
Bundle extras = getIntent().getExtras();
String name = extras.getString( key: "name");

textView = (TextView) findViewById(R.id.textView3);
textView.setText(name);
```

- ⇒ putExtra() method is used to put additional information in intent.
- ⇒ On the other hand, in second screen, getExtras() is used to get the extra information which are stored in MainActivity.
- ⇒ Nevertheless, after getting intent we can use getStringExtra() directly to the intent object.

## Output





## 6 - How to make splash screen

### Code

```
requestWindowFeature(Window.FEATURE_NO_TITLE);
this.getWindow().setFlags(WindowManager.LayoutParams.FLAG_FULLSCREEN,
    WindowManager.LayoutParams.FLAG_FULLSCREEN);

getSupportActionBar().hide();
setContentView(R.layout.activity_splash_screen1);

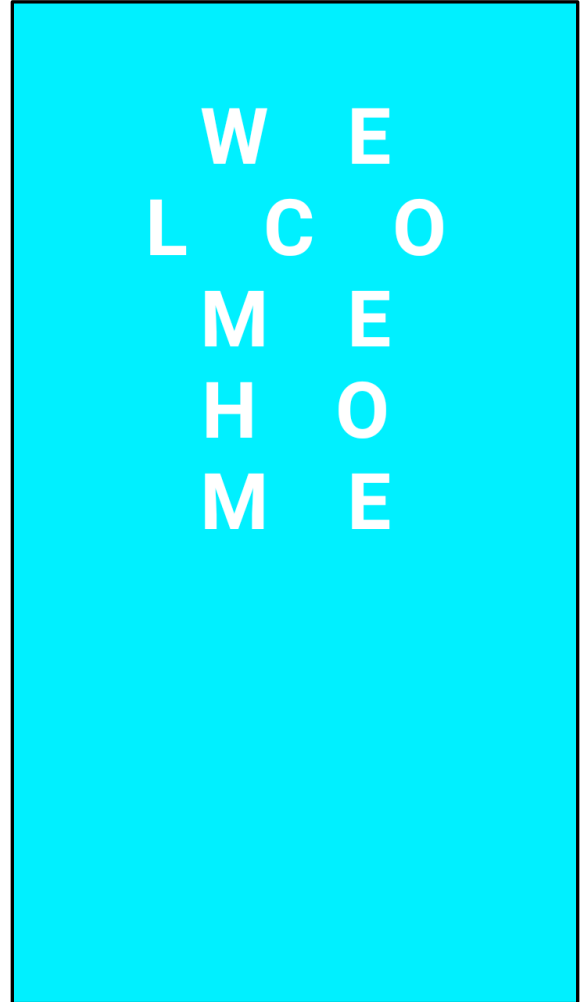
ourSound = MediaPlayer.create(context SplashScreen1.this, R.raw.windows_7_startup);
ourSound.start();

Thread thread = run() → {
    try {
        sleep(millis 5000);
    } catch (Exception e) {
        e.printStackTrace();
    } finally {
        Intent intent = new Intent(packageContext SplashScreen1.this, MainActivity.class);
        startActivity(intent);
    }
};
thread.start();
}

@Override
protected void onPause() {
    super.onPause();
    ourSound.release();
    finish();
}
```

- ⇒ Using `mediaplayer.create()` to create an object
- ⇒ `Object.start()` = to start music
- ⇒ And in `onPause` method `object.release()` = to release the resources.
- ⇒ Also `finish()` is called because we don't want our splash screen to appear again and again in a same session.

Output





C

## 7 – Web View, List View, Grid View, Vertical and Horizontal Scrollbar

Code

WebViewDemo.java

```
        search.setOnClickListener(this::onClick);
    }

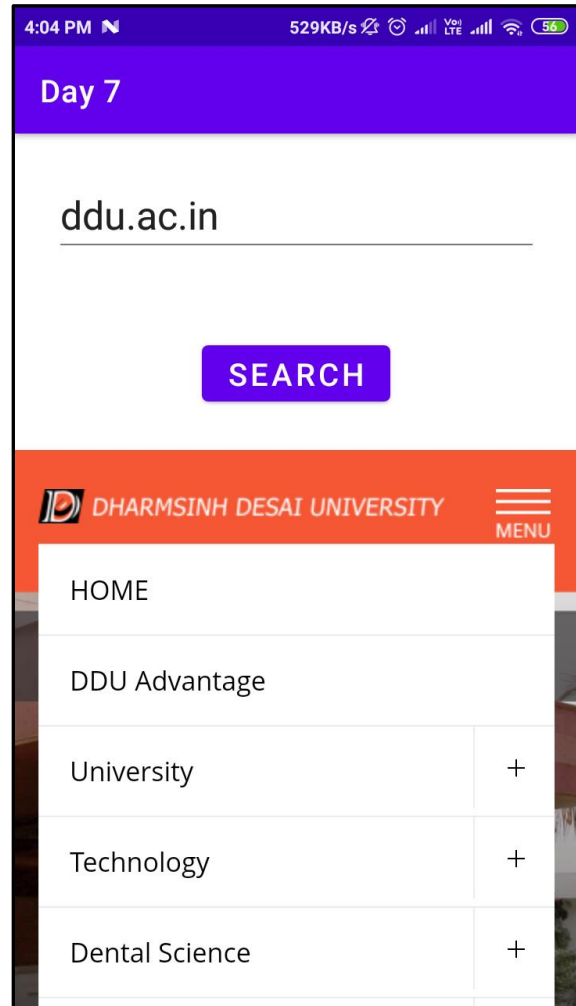
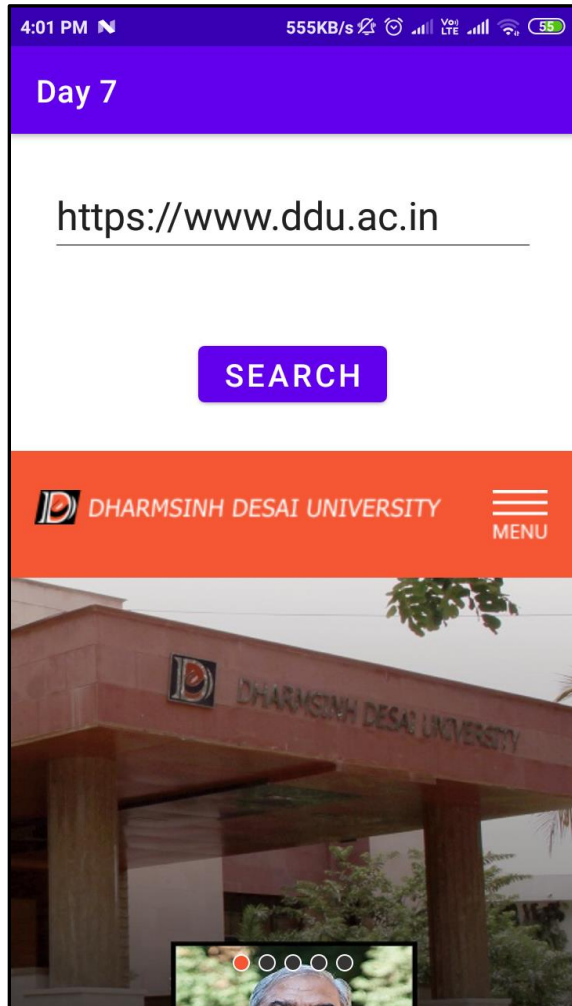
    public void onClick(View v)
    {
        switch (v.getId()){
            case R.id.search:
                wv1.getSettings().setJavaScriptEnabled(true);

                wv1.setWebViewClient(new MyWebViewClient());
                wv1.loadUrl(etSearch.getText().toString());
                break;
        }
    }
}

private class MyWebViewClient extends WebViewClient{
    @Override
    public boolean shouldOverrideUrlLoading(WebView view, String url) {
        return super.shouldOverrideUrlLoading(view, url);
        view.loadUrl(url);
        return true;
    }
}
```

- ⇒ Creating general listener and then distinguish them using switch-case.
- ⇒ Extending WebViewClient to open all pages of website in your app not opening it in browser.
- ⇒ You have to just load url (view.loadUrl(url)) and return true;

## Output





## Code

```
String names[] = {"Demo 1","Demo 2","Demo 3","Demo 4","Demo 5","Demo 6","Demo 7","Demo 8","Demo 9","Demo 10","Demo 11","Demo 12"};
ListView lv1;

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);

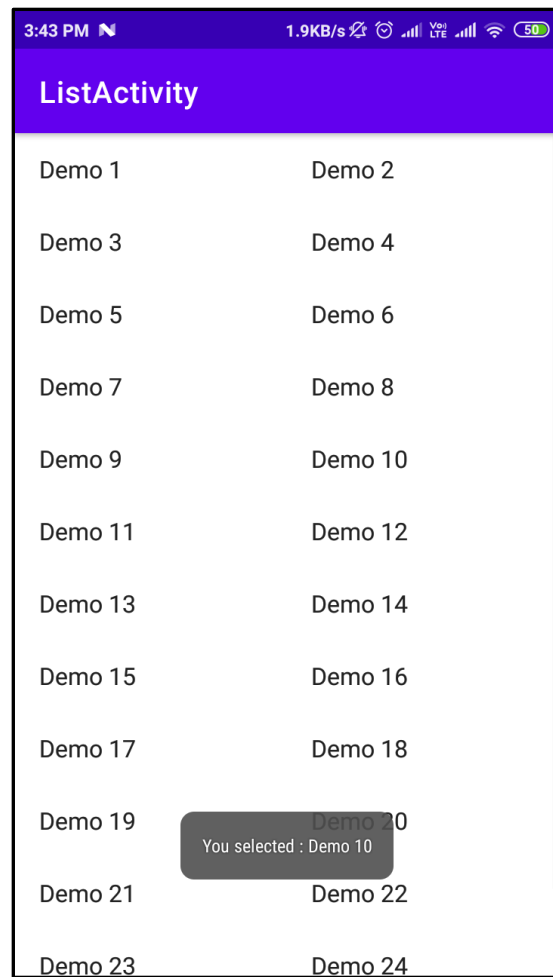
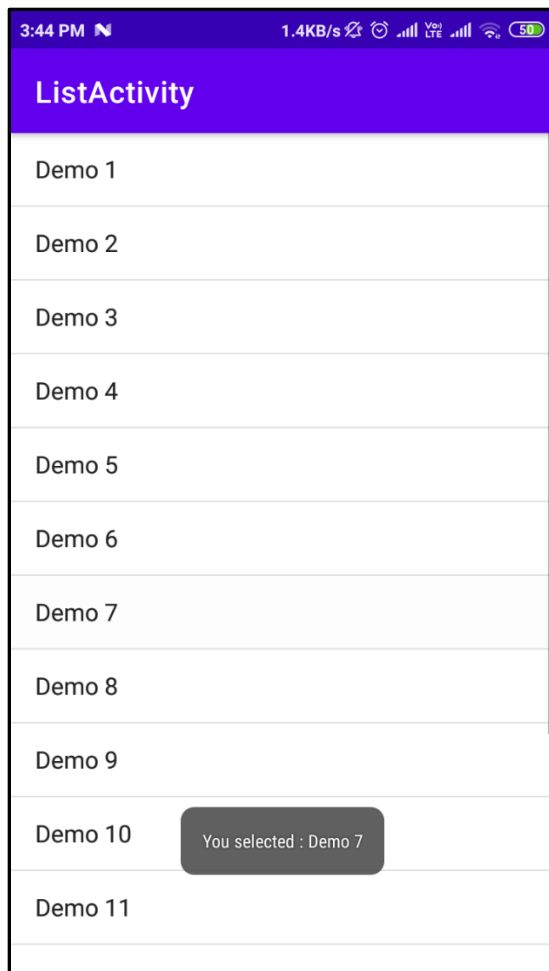
    lv1 = findViewById(R.id.lv1);

    ArrayAdapter arrayAdapter = new ArrayAdapter<String>(context: MainActivity.this, android.R.layout.simple_list_item_1,names);
    lv1.setAdapter(arrayAdapter);

    lv1.setOnItemClickListener(new AdapterView.OnItemClickListener() {
        @Override
        public void onItemClick(AdapterView<?> parent, View view, int position, long id) {
            Toast.makeText(context: MainActivity.this, text: "You selected : "+names[position],Toast.LENGTH_LONG).show();
        }
    });
}
```

- ⇒ Requires the data in form of array
- ⇒ Requires ArrayAdapter which works as a bridge between Screen List UI and array.
- ⇒ Override setOnItemClickListener() method to handle click event on listview.

## Output



## 8 - Custom List View and Grid View

### Code

#### MyAdapter.java

```
public class MyAdapter extends BaseAdapter {
    String names[];
    int images[];
    Context context;
    LayoutInflater layoutInflater;

    public MyAdapter(String[] names, int[] images, Context context) {
        this.names = names;
        this.images = images;
        this.context = context;
        layoutInflater = LayoutInflater.from(context);
    }

    @Override
    public int getCount() { return names.length; }

    @Override
    public Object getItem(int position) { return null; }

    @Override
    public long getItemId(int position) { return 0; }

    @Override
    public View getView(int position, View convertView, ViewGroup parent) {
        convertView = layoutInflater.inflate(R.layout.customelistview, root: null);

        ImageView iv1 = convertView.findViewById(R.id.iv1);
        TextView tv1 = convertView.findViewById(R.id.tv1);

        tv1.setText(names[position]);
        iv1.setImageResource(images[position]);

        return convertView;
    }
}
```

- ⇒ For custom listview you need to create separate class which extends BaseAdapter class and override its abstract methods.
- ⇒ getView in which you have to return a view that makes a single item.
- ⇒ Mainly override getCount() and getView() method.
- ⇒ You can get access to layout UI using LayoutInflater.

## MainActivity.java

```
lv1 = findViewById(R.id.lv1);

MyAdapter myAdapter = new MyAdapter(names,images, context: MainActivity.this);
lv1.setAdapter(myAdapter);

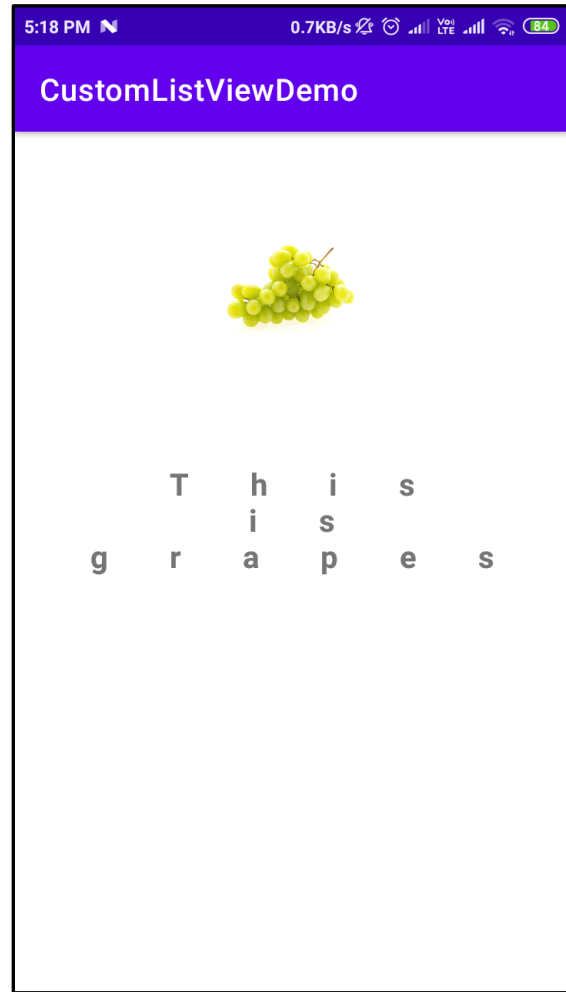
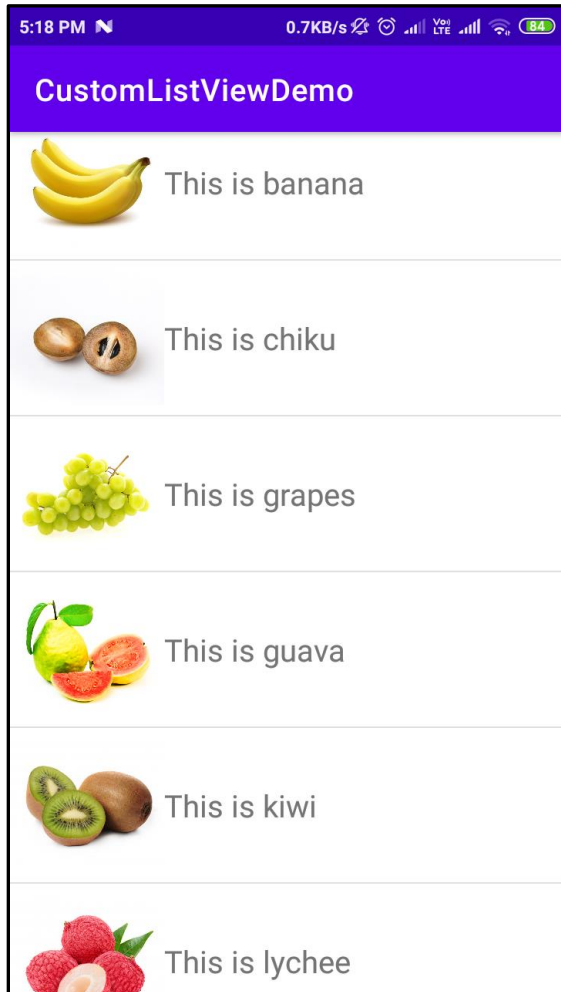
lv1.setOnItemClickListener(new AdapterView.OnItemClickListener() {
    @Override
    public void onItemClick(AdapterView<?> parent, View view, int position, long id) {
        Intent intent = new Intent( packageContext: MainActivity.this,SecondActivity.class);

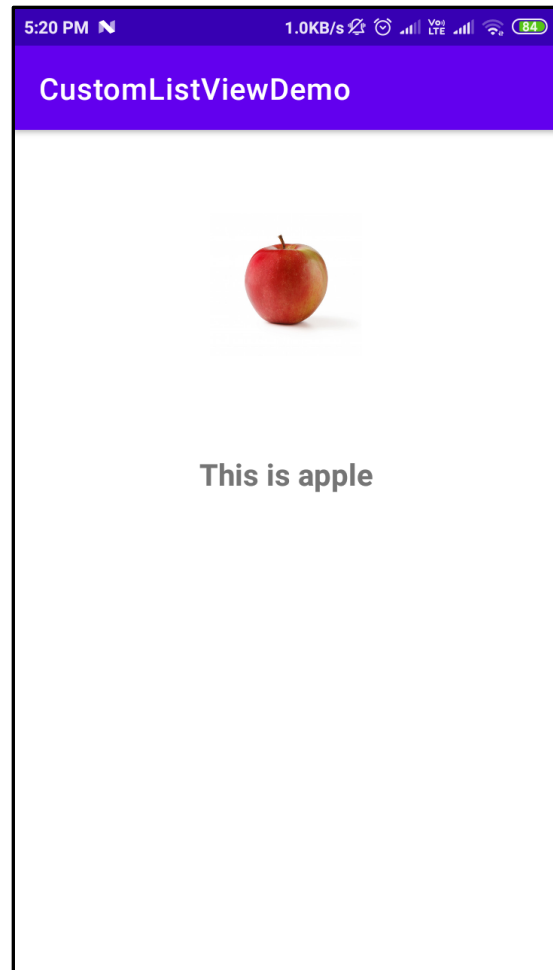
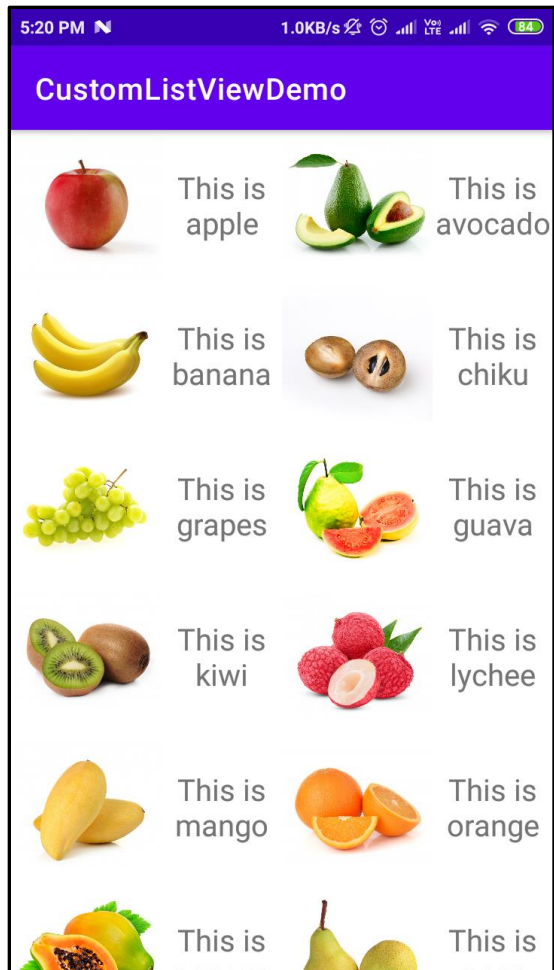
        intent.putExtra( name: "name",names[position]);
        Log.d( tag: "Image is ", msg: images[position]+"");
        intent.putExtra( name: "image",images[position]);

        startActivity(intent);
    }
});
}
```

- ⇒ Create an object of MyAdapter
- ⇒ Pass string array names and int array images and context.
- ⇒ Set the adapter (lv1.setAdapter(myAdapter))
- ⇒ Finally, implement setOnItemClickListener().
- ⇒ In which create an intent and put extra information like- name and image id form array using position.

## Output





## 9 - SharedPreferences - getSharedPreferences and Editor

### Code

#### SignUp.java

```
SharedPreferences preferences = getSharedPreferences(MyKey, SignUp.this.MODE_PRIVATE);
SharedPreferences.Editor editor= preferences.edit();

editor.putString(UserId,userid);
editor.putString(Email,email);
editor.putString(Contact,contact);
editor.putString>Password,password);

editor.commit();
```

- ⇒ First grab the SharedPreferences object using getSharedPreferences passing the argument key name and mode.
- ⇒ Then if you want to add or delete values from it you need to use editor which is sub class of sharedPreferences.
- ⇒ SharedPreferences.Editor editor = preference.edit() = edit() method will give you an object of Editor class
- ⇒ Then using putString method you can put various values in it.
- ⇒ Finally, you have to call editor.commit() method to save changes.

#### Login.java

- ⇒ Here also you need to grab the object first.
- ⇒ But here you do not need Editor class's object unless you want to add anything
- ⇒ For reading values from SharedPreferences only object of SharedPreferences is sufficient.
- ⇒ For that you need to use getString(key,defValue) method of SharedPreferences.

```

SharedPreferences preferences = getSharedPreferences(SignUp.MyKey,MainActivity.this.MODE_PRIVATE);

String userId = etUserId.getText().toString() ;
String password=etPassword.getText().toString();

String tempUserId=preferences.getString(SignUp.UserId, defValue: "");
String tempPassword=preferences.getString(SignUp.Password, defValue: "");

if(tempUserId!="" && tempPassword!="")
{
    if(userId.equals(tempUserId) && password.equals(tempPassword))
    {
        Intent intent = new Intent( packageContext: MainActivity.this,HomeActivity.class);
        startActivity(intent);
    }
    else
    {
        Toast.makeText( context: MainActivity.this, text: "Invalid attempt",Toast.LENGTH_LONG).show();
    }
}
else
{
    Toast.makeText( context: MainActivity.this, text: "Invalid attempt",Toast.LENGTH_LONG).show();
}
}

```

HomeScreen.java

Logout Functionality

```

SharedPreferences.Editor editor = preferences.edit();
editor.clear();
editor.commit();
finish();

To completely close the application
moveTaskToBack(true);

```

- ⇒ Again, if you want to remove sharedPreference. You need to use Editor's object.
- ⇒ Simply calling editor.clear() will clear the values but don't forget to call **commit()** method otherwise **impact will not be done**.
- ⇒ To remove entire application you may use moveTaskToBack(true).



## Output

5:18 PM 4.4KB/s VoLTE 86

SharedPreferencesDemo

\_\_\_\_\_

\_\_\_\_\_

**LOGIN**

**SIGNUP**

Invalid attempt

5:18 PM 0.5KB/s VoLTE 86

SharedPreferencesDemo

yash2581

9999999999

syash2581@gmail.com

.....

**REGISTER**

5:22 PM 0.3KB/s 86%

SharedPreferencesDemo

yash2581

...

LOGIN

SIGNUP

Invalid attempt

5:23 PM 1.7KB/s 87%

SharedPreferencesDemo

Name: yash2581

Email: syash2581@gmail.com

Contact: 9999999999

LOGOUT

## 10 - Making a call, sending a mail, sending a sms, playing an audio using MediaPlayer, playing a video using VideoView and MediaController

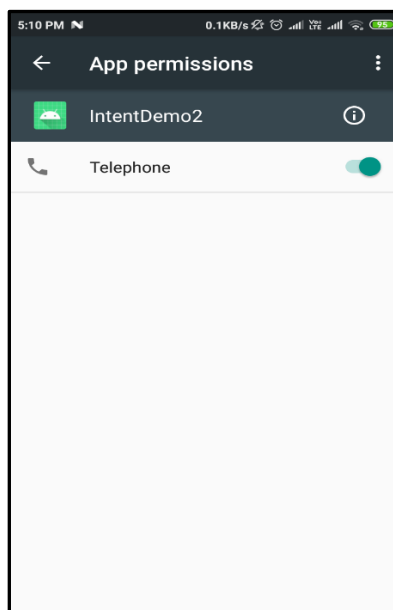
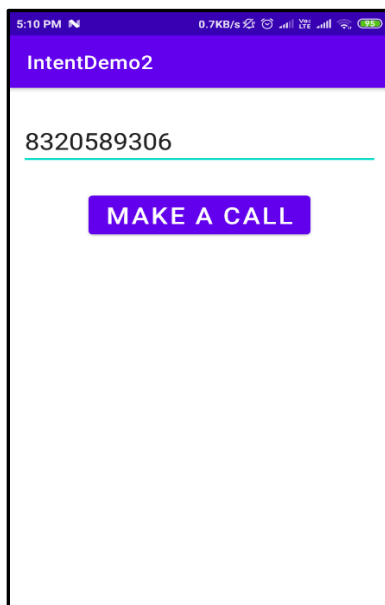
### Code

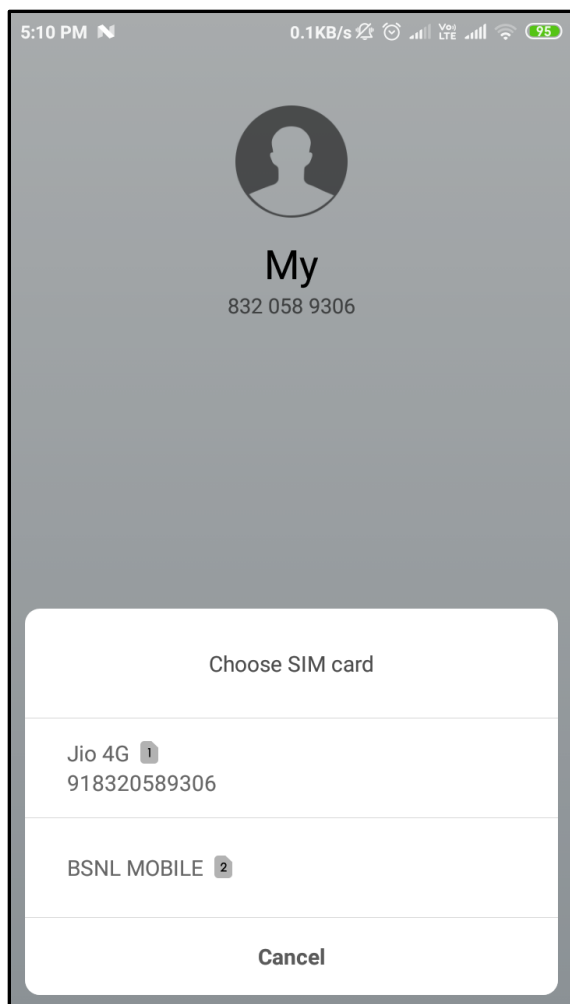
#### CallActivity.java

```
btnDial.setOnClickListener(new View.OnClickListener() {  
    @Override  
    public void onClick(View v) {  
        Intent intent = new Intent(Intent.ACTION_CALL);  
        intent.setData(Uri.parse("tel:"+etNumber.getText().toString()));  
  
        if(ActivityCompat.checkSelfPermission( context: CallActivity.this, Manifest.permission.CALL_PHONE)!= PackageManager.PERMISSION_GRANTED){  
            Log.d( tag: "Permission", msg: "Denied");  
            return;  
        }  
        startActivity(intent);  
    }  
});
```

- ⇒ Create an intent of type **ACTION\_CALL** then set tel:+number as data in setData method.
- ⇒ Check for telephone permission
- ⇒ If granted then start the activity else show the message.

### Output



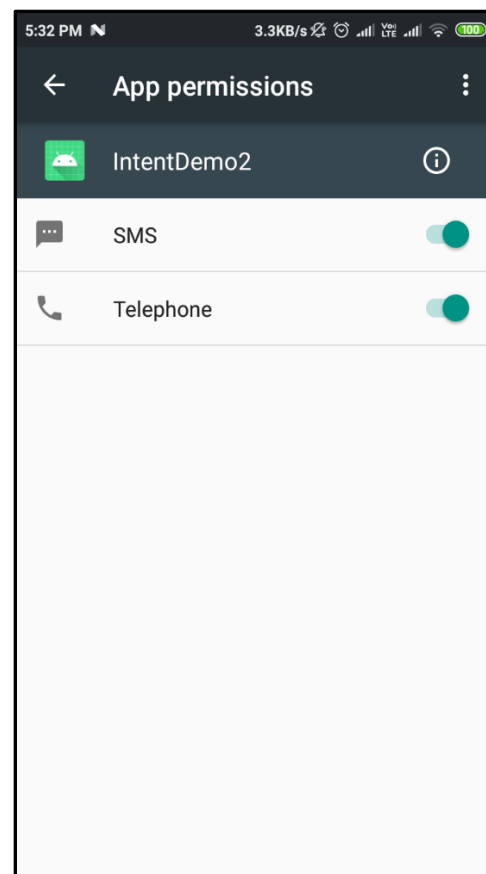
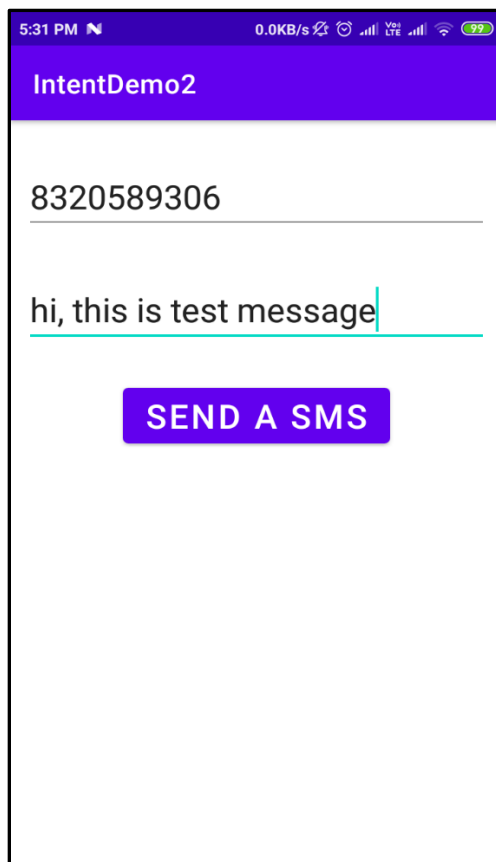


## Code

```
btnSMSSend.setOnClickListener(new View.OnClickListener() {  
    @Override  
    public void onClick(View v) {  
        SmsManager smsManager = SmsManager.getDefault();  
  
        smsManager.sendTextMessage(etSMSTo.getText().toString(), scAddress: null, etSMSText.getText().toString(), sentIntent: null, deliveryIntent: null);  
    }  
});
```

- ⇒ Using smsManager API to send a sms.
- ⇒ Get the object and use sendTextMessage and it's done.

## Output



## Code

```
btnSend.setOnClickListener(new View.OnClickListener() {  
    @Override  
    public void onClick(View v) {  
        Intent intent = new Intent(Intent.ACTION_SEND);  
        intent.putExtra(Intent.EXTRA_EMAIL, new String[]{etTo.getText().toString()});  
        intent.putExtra(Intent.EXTRA_SUBJECT, etSubject.getText().toString());  
        intent.putExtra(Intent.EXTRA_TEXT, etText.getText().toString());  
        intent.setType("message/rfc822");  
  
        startActivity(Intent.createChooser(intent, title: "Send Email:"));  
    }  
});
```

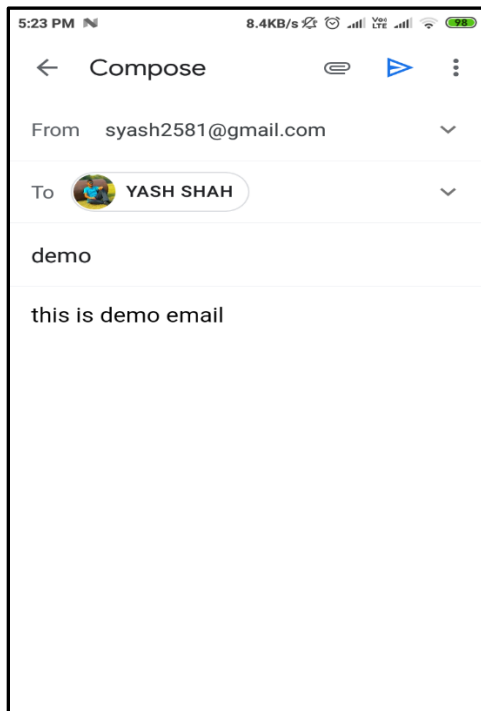
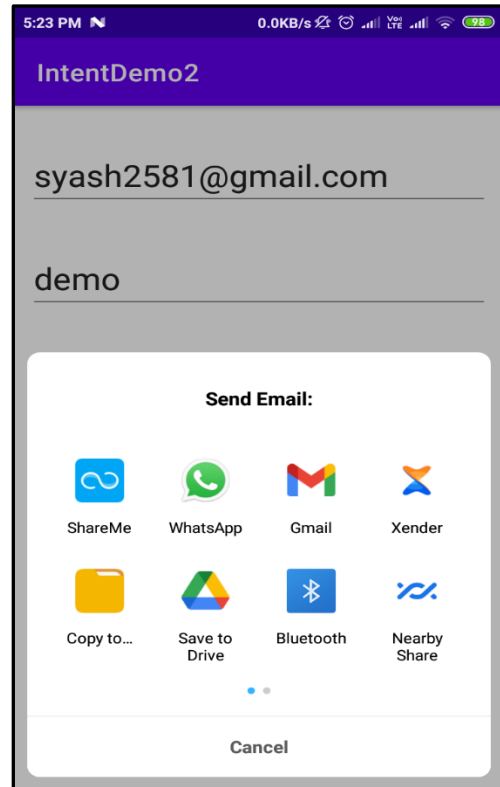
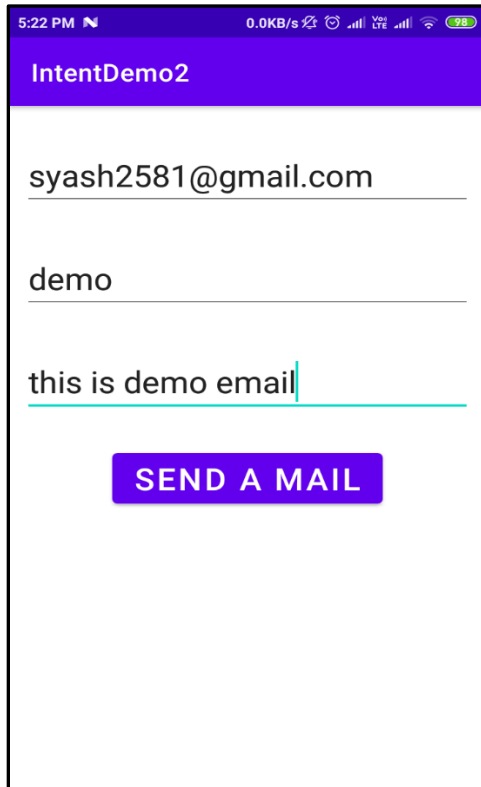
⇒ Use Intent.ACTION\_SEND

⇒ Then add basic four fields

- Intent.EXTRA\_EMAIL, new String[]{array values}
- Intent.EXTRA\_SUBJECT, add subject as string
- Intent.EXTRA\_TEXT, add message as string
- Specifying email type => setType("message/rfc822");

⇒ Start the Activity and you can use Intent.createChooser(intent, "Send Email:") method to give options to user to send email like- gmail , phone's inbuilt main app.

## Output



## Code

```
MediaController mediaController = new MediaController( context: this);
mediaController.setAnchorView(videoView);

Uri uri = Uri.parse("android.resource://" + getPackageName() + "/" + R.raw.wildlife_in_hd_windows_7_sample_video_1080p);

videoView.setMediaController(mediaController);

videoView.setVideoURI(uri);
videoView.start();

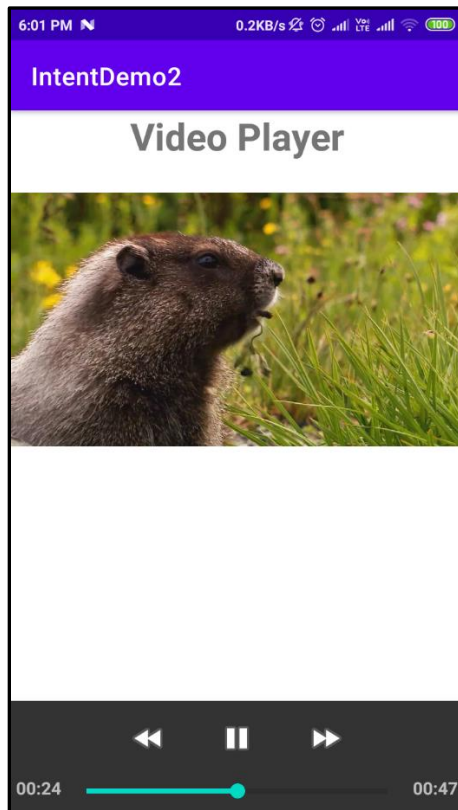
videoView.setOnCompletionListener(new MediaPlayer.OnCompletionListener() {
    @Override
    public void onCompletion(MediaPlayer mp) {
        Toast.makeText( context: VideoPlayActivity.this, text: "Thank you...", Toast.LENGTH_LONG).show();
    }
});

videoView.setOnErrorListener(new MediaPlayer.OnErrorListener() {
    @Override
    public boolean onError(MediaPlayer mp, int what, int extra) {
        Toast.makeText( context: VideoPlayActivity.this, text: "Error", Toast.LENGTH_LONG).show();
        return false;
    }
});
```

- ⇒ Create mediaController for video
- ⇒ And use setAnchorView(videoView)
- ⇒ Use uri to create argument for videoView
- ⇒ Use setVideoURI(uri)
- ⇒ VideoView.start()
- ⇒ Add listeners setOnCompletionListener and setOnErrorListener.



## Output



## 11 – Android Application Project

- ⇒ Developed Bhakti Application using Flutter.
- ⇒ Nowadays, everyone wants that their morning should be energetic and for that they pray god and for that they require bhajans.
- ⇒ Now if they use youtube then they have to turn the screen on while playing the song and it causes battery drain.
- ⇒ Secondly, if they download apps like gaana , savaan then they have to deal with advertisement coming between songs.
- ⇒ And finally, both ways require high speed internet.
- ⇒ My application has resolved all these issues just providing offline songs through application not only that but it does not use internet any way.
- ⇒ Link: <https://www.tinyurl.com/BhaktiApplication>
- ⇒ Snapshots

