OPERATION BITWISE

TEAM GR8

1 <System Requirements>

OS Requirements

Mac: OS X 10.9 (Mavericks) or newer

PC: Windows Vista (NT 6.0) or newer

Required Hardware

Keyboard
Mouse

<Installation>
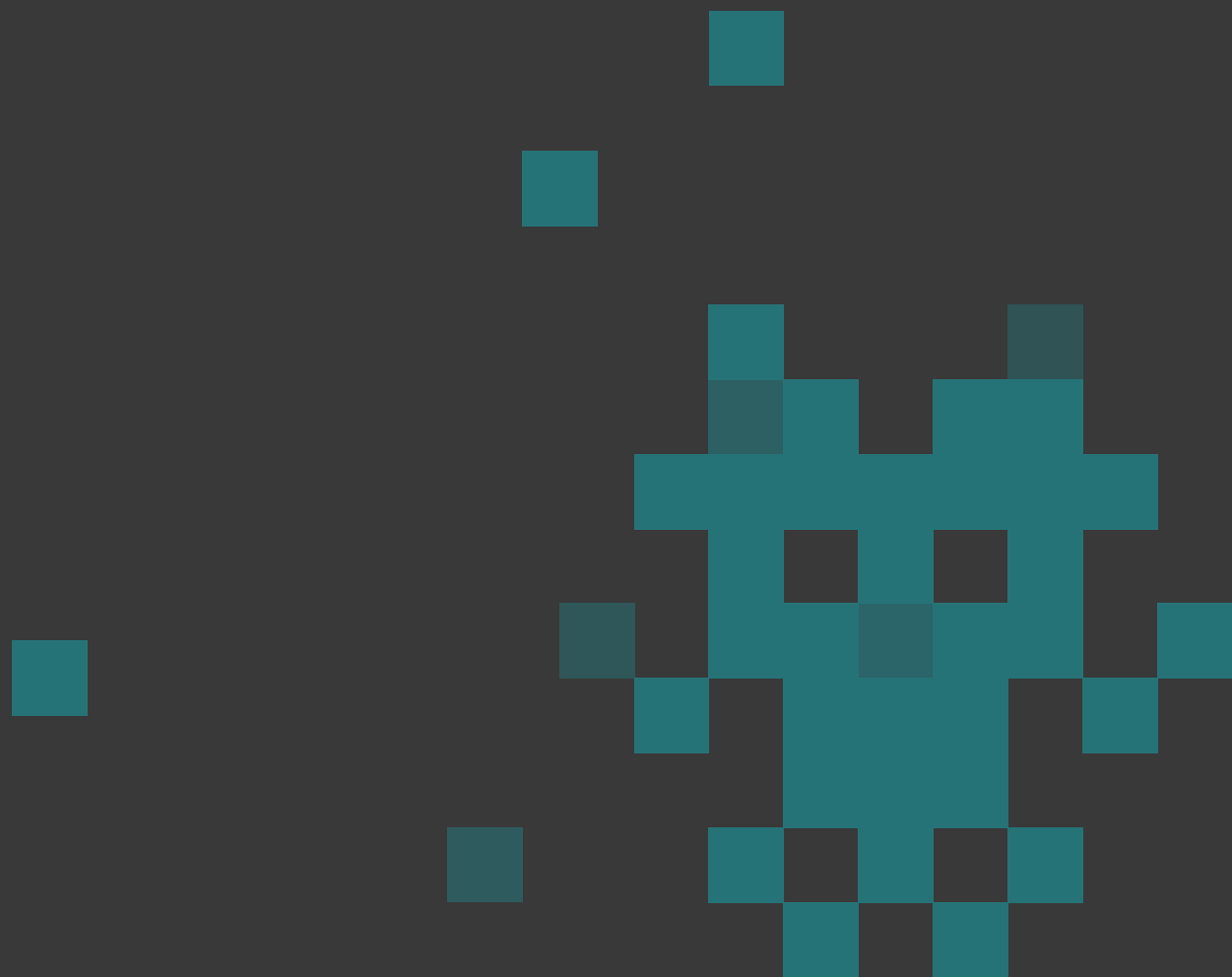
Windows:

Download opBit[win] from http://gdiac.cis.cornell.edu/gallery/

Extract file from the zip (Right click -> Uncompress)

Open opBit folder

Double click on opBit.exe

Mac:

Download opBit[win] from http://gdiac.cis.cornell.edu/gallery/

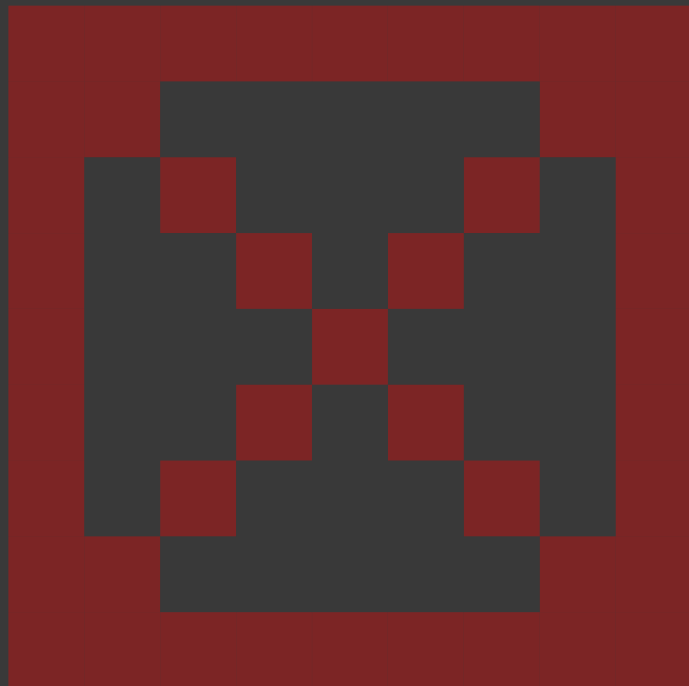Extract file from the zip (Right click -> Uncompress)

Open opBit folder

Open MacOS folder

Right click opBit and hit open, then hit open again

Navigate to where you installed the zip and extracted opBit folder.

Delete the entire opBit folder and the zip file.

<Discovery>

Where()

A strange, poorly-lit room. Complete Silence. No one's here. Okay. Walk to the computer screen in front of you.

Who(me)

I don't have much to tell you. You're good with computers.
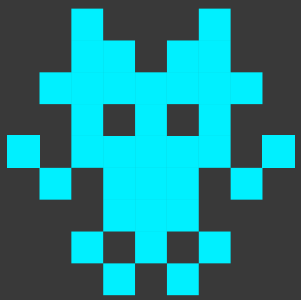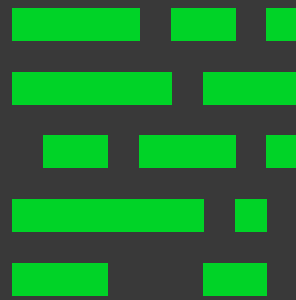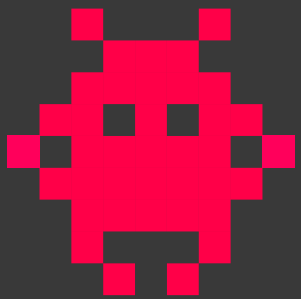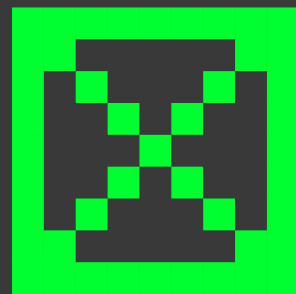
Program your way in.

Hack()

ACCESS GRANTED

<Game Elements>

Vi: One of the two characters

Russ: One of the two characters

Vi Goal: Direct Vi into this goal

Russ Goal: Direct Russ into this goal
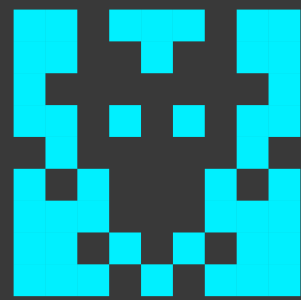
Firewalls: Immovable. Characters may bounce off and launch from it.

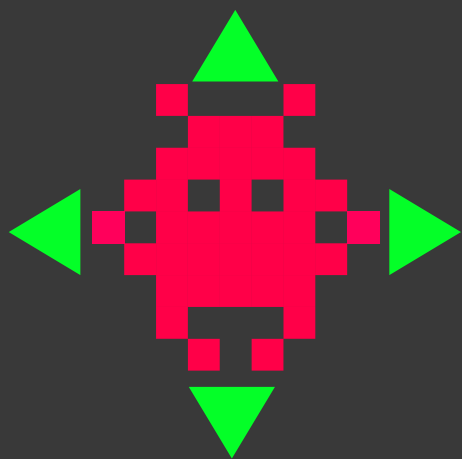Unanchored blocks: Movable. Characters may bounce these around.

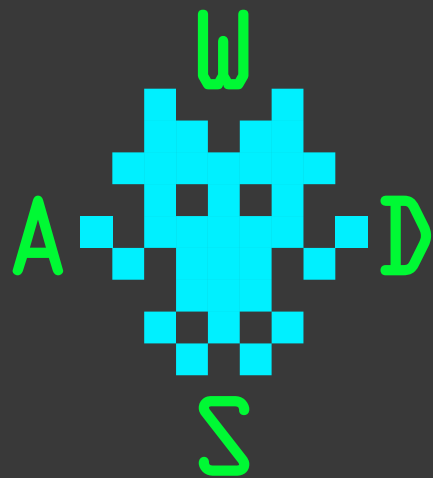Teleporters: Game elements that enter this will appear from the corresponding teleporter.
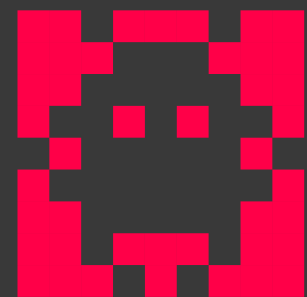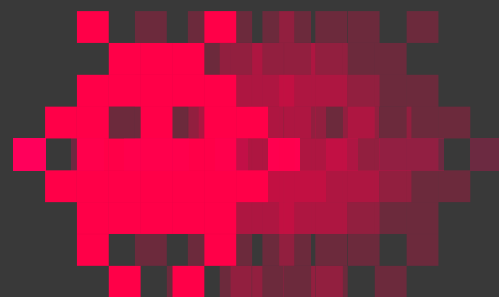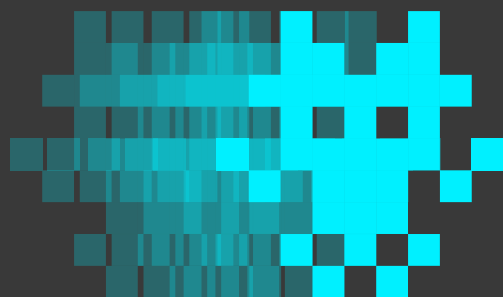
VI AND RUSS

Direct Vi and Russ into their respective goals to infiltrate the target computer.

RUSS CONTROLS
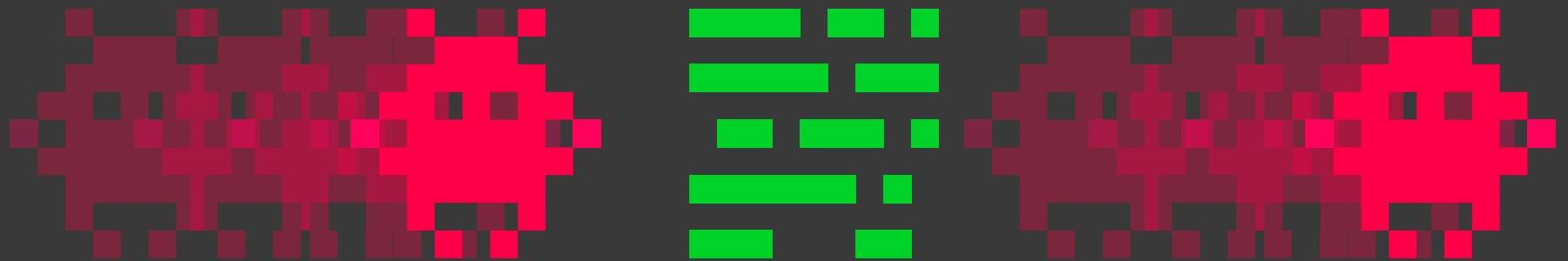arrow keys

VI CONTROLS
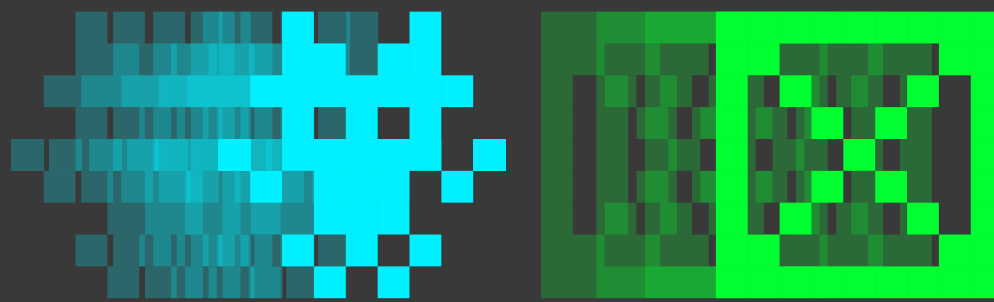WASD keys

Shift: Slow Down Movement

Collide with and Launch from Walls

Collide with unanchored blocks to move
them to your advantage.

Use teleporters to 'jump' around.

GAME STATE CONTROLS
R: restart
U: undo last move
Esc: pause the game

CREDITS

Programmers

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Designers

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