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OOP Bank Account

Week 1

Overview

As a recap of the OOP principles and Collections framework from this morning, I would like you to build a banking system that has the same features as a regular banking system. As a user I should be able to

- Have my own account
- Send money to other peoples accounts
- Receive money from other accounts
- Withdraw and deposit money from my own account
- See balance
- See spending reports based on transaction type
- Spend money on things I want