

SYDNIÉ COREY

Software Development Major

CONTACT

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EDUCATION

ASSOCIATE OF SCIENCE

Utah Valley University
2016 - 2018

BACHELOR OF APPLIED SCIENCE, SOFTWARE DEVELOPMENT

Utah Valley University
2022 - Present

SKILLS & SERVICES

Branding
Graphic Design
3D Modeling
Python
HTML and CSS
C++ and C#
Unreal Engine and Unity

REFERENCES

Provided upon request.

SUMMARY

Artist and graphic designer turned programmer looking for opportunities to learn from mentors and build beautiful applications with personality and efficiency in all aspects of the product.

WORK EXPERIENCE

GRAPHIC DESIGNER

Freelance

2015 - Present

- Completed over 100 design projects across the country for individuals, small businesses, and city organizations.
- Led clients through all parts of the design process including ideation, accurate timelines, design proofs, print and publication, and billing.
- Worked with clients to create branding packages that included their overall aesthetic.
- Fulfilled design requests for various formats such as print and publicity, as well as web and social media.
- Worked as a consultant to train new graphic design student hires for the UVUSA at Utah Valley University.

RELEVANT PROJECTS

POMODORO TIMER APPLICATION

CS 1410 - Object Oriented Programming
Summer 2023

- Used Python to create a multi-threaded pomodoro timer that allowed a user to set and control a focus timer and break timer.
- Used Kivy to implement a simple UI.

SKETCHBOOK PROMPT GENERATOR

Personal Project
Fall 2022

- Used C# to create a desktop application that randomly generates a prompt from two user defined lists.
- Created a UI with a "generate prompt" button that displays the prompt in the window.