Observe and record means MULTIPLE times: no sleep, usleep(1), usleep(10), etc..

## timing, mutexes, and logging

- 1. Start with the completed lab 6 solution.
- 2. Create a time\_log function that writes to a FILE argument.
- 3. Create a generic INFO LOG that accepts var args and writes to a file.
- 4. timespec, timespec\_get, strftime, and, va\_list, va\_start, vfprintf, va\_end,
- 5. Add time stamping to every INFO\_LOG.
- 6. On paper, record a table of different test cases and time stamp observations.
- 7. Call INFO\_LOG in the pthread\_proc. Observe and record.
- 8. Demo.
- 9. Create and init a mutex to share between the threads in create\_threads.
- 10. Lock after set message and unlock before get message. Observe and record.
- 11. Lock after set message and unlock after get message. Observe and record.
- 12. Lock before set message and unlock before get message. Observe and record.
- 13. Lock before set message and unlock after get message. Observe and record.
- 14. Demo.

Test Case	No Sleep	usleep(0)	usleep(1)	usleep(10)	usleep(100)
After & Before					
After & After					
Before & Before					
Before & After					