

Syed Liyaquath Afnan

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Profile

A life long learner highly organized and hard-working individual looking for a responsible position to gain practical experience.

Education

2019 – 2023 Bangalore, India	Bachelor Of Engineering <i>Nitte Meenakshi Institute Of Technology</i> ✓
2017 – 2019 Bangalore, India	Pre University <i>Ramaiah Composite PU College</i> ✓

Skills

Programming Language

Java, C++, C, Python, C#

UX/UI

Designing Tools- Figma

DataBase

MySQL, MongoDB

Web Development

HTML, CSS, JavaScript, MongoDB, NodeJS,
Mongoose, Express, PHP, WordPress

Game Engine

Unity

Data Visualizatioin

Tool- Tableau

Professional Experience

2022 – present	UX/UI Designer Intern <i>RedTron</i> ✓ Currently Designing a UX/UI for a E-Commerce Mobile Application - "Groceries ToGo", which is an Application, where one can buy Groceries Online.
12/2021 – 01/2022	Web Developer Intern <i>NeoDocto</i> ✓ <ul style="list-style-type: none">• Worked on Oxyarms website for job Applications• Worked with word press on Sydney India Restaurant website

Awards

- 05/2022 **Fourth Place Ideathon**
Nitte Meenakshi Institute of Technology
Project Name- Trashpay
Team Size - 2
There were two rounds in the Idea Pitching Contest. One was the elevator pitch and the second was a 7-minute presentation, winning 4th place and a prize of ₹15,000/-

Projects

- 07/2022 – present **Groceries ToGo**
UX/UI - Figma
This is the Interactive Prototype of the "Groceries ToGo" Application which I've been designing currently as an Intern at RedTron.
- 06/2022 **Student Data Manager**
Web Development - HTML, CSS, NodeJS, MongoDB
This is a Dynamic Website designed and developed for the Teachers / Mentor to Store and manage the marks Data of their Students/Mentor and marks can be entered only by the registered Mentor/Teacher.
- 06/2022 **3D Coin Collecting Game**
3D Game Development - Unity, C#
This is a 3D Game, which is Developed using Unity and C# for scripting, So the Player in this Game is obliged to Collect the Coins randomly placed on the Map, Once the Player Collects a minimum number of coins as Specified, the Player Wins.
- 07/2022 **AR Application**
Unity, C#
This is a AR Based Application, For simple Demonstration of Home Interiors, and few Basic AR Experiences with Animations, this was a Assignment given by TechXR during my Course of Learning AR/VR App Development
- 03/2022 **Course Outcome Calculator**
Web Development - HTML, PHP, CSS, MySQL
This is a dynamic, Responsive website deigned for teachers use, where a teacher can maintain their respective individual accounts with their and their students details, the main objective of this project is for teacher to input the marks scored by their student and retrieve the course outcome and to store the marks attained by each student.
- 12/2021 **Metro Ticket Booking App**
UX/UI - Draw.io
This is a Interactive Prototype for 'Metro Ticket Booking application', where one can create and maintain a account containing details about his/ her travel history, and travel plans and most importantly book a ticket to travel by a metro and book a particular seat
- 04/2022 **Bus Accidents**
Data Visualization - Tableau
This is a Data Visualization of the rate of Bus's road accidents in London from jan 2015 - sept 2018, this project was done under the guidance of a instructor from whom I learnt Data Visualization.

04/2022

Rate Of Alcohol Consumption [↗](#)

Data Visualization

This is a Data Visualization of the rate of Alcohol Consumption with respect to Countries, this project was a challenge from a community called 'Make Over Monday'.

Courses

07/2021

Introduction to industry 4.0 and IoT

NPTEL - IIT Kharagpur

01/2022

Entrepreneurship Essentials [↗](#)

NPTEL - IIT Kharagpur

04/2022

Essential Design Principles for Tableau [↗](#)

Coursera

04/2022

Fundamentals of Visualization with Tableau [↗](#)

05/2022

Creating Dashboards and Storytelling with Tableau [↗](#)

Coursera

07/2020

Python for beginners [↗](#)

Udemy

07/2020

Super Way to learn Arduino [↗](#)

Udemy