Syed Muheeb Uddin

Software Engineer

Advanced knowledge of the development of web(Java, Node.js Typescript) and game(Unity C# and created SDK for face detection using C++). Wroking blockchain DAPPs(Ethereum) have developed contracts and have a good understanding of EVM. Moreover also experienced of Node.js with Typescript developed apis and server using Express and also developed apis using Java and SpringBoot. Passionate about data structures and algorithms and prefer them over libraries.



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syedmohib44.github.io/WebFolio/

EDUCATION

Master of Science (Artificial Intelligence) University of Stirling

12/2022 - Present

Scotland, Stirling

Bachelor of Science (Computer Science) Karachi Institute of Economics & Technology

Courses

 Object Oriented Programming

08/2017 - 12/2021

 DataStructures and **Algorithms**

WORK EXPERIENCE

Software Engineer Ethermon

07/2021 - Present

United Kingdom (Remote)

Achievements/Tasks

- Working as a software engineer I develop backend apis using Node.js, React.js, Typescript and MySQL.
- Developing and maintaing smart contracts using Solidity and Truffle
- Creating WebGL multiplayer games using Unity C#

Software Engineer TPS Worldwide

06/2021 - 07/2021

Karachi, Pakistan

TPS is a payment solution provide available in more than 30 countries empowering digital payments, payment processors, merchants and

Achievements/Tasks

 Working on applications related to finance sectors and as a part of the core team developing services like IBFT and Transaction history C++ and Redis also developing api using Node.js Typescript.

Backend Developer

Inzilo

12/2019 - 05/2021

Remote

Inzilo is a service provider which allows user to use POS application developed by us and can keep track of their employees with the Ecommerce functionality.

Achievements/Tasks

 Leading and developing POS and CRM and Ecommerce applications using Node.js MongoDB, Typescript, also created unit testing on jest, desktop app (created an app using PAX api that can communicate with our server for payment purpose). Implemented OAuth for google and facebook signin.

SKILLS



PROJECTS

Stake to Earn (07/2022 - 01/2023)

- Ethermon is a blockchain games pioneers of blockchain PlayAndEarn which follows a play-to-earn model.
- As a fullstack developer I have created staking platform using Node.js, Typescript, React.js, Solidity, MySQL and Truffle website: https://play.ethermon.io/

Ethermon Community Games(ECG) (04/2022 - Present)

Developed backend using Node.js, Typescript, MySQL and Websocket for Multiplayer experince and created 2 games using Unity C# a never ending platformer jumper and AR game for mobile web browser.

Inzilo (12/2019 - 05/2021)

Working on backend APIs and chat application using Node.js Typescript, MongoDB and WSS. Developed desktop application for payment processing using WinForm C#. We developed CRM and POS for merchants and shop owner which allows them to charge customers via card or contactless payment, also integrated Visa and Strip for online payment

Save ME (07/2020 - 02/2021)

- A minimalistic hyper casual addictive game that you can play hour and hour but it can be frustrating sometimes because of its challenging level, no one has finished the game yet.
- Made using Unity C# also integrated adsense using google AdMob.
- websit: https://plav.google.com/store/apps/details? id=com.DevelopersVoid.SaveMe

Deception Aura (10/2019 - 08/2021)

- Final year project for the university. The project is a combination of AR mobile app and web app for client(Organization) for maintaing and generating Ads(Qr code) will scanned to launch app on mobile.
- AR Application: https://github.com/syedMohib44/Deception-Aura-& Web Application: https://github.com/syedMohib44/Deception-
- Technology used for AR application (Unity C# XZing library for QR decoding) for Web application(Node.js React.js Typescript, Jest, MongoDB)

LANGUAGES

Enalish

Full Professional Proficiency