

**Queue.h**

```
1 // <----Lab 06 - Queues---->
2 #include <iostream>
3 #include "Queue.h"
4 using namespace std;
5
6 int main()
7 {
8     Queue<int> *q = new Queue<int>(10);
9     if (q->isEmpty())
10    {
11        cout << "Queue is empty." << endl;
12    }
13    q->Put(1);
14    q->Put(2);
15    q->Put(3);
16    while (!q->isEmpty())
17    {
18        cout << q->Get() << endl;
19    }
20    return 0;
21 }
```