Question1.cpp

```
#include<iostream>
    using namespace std;
 3
    class Queue { // A class to represent a queue
 4
        private:
 5
             int front=-1, rear=-1, size;
 6
             unsigned capacity; //assuming capacity is the number of items currently in queue.
 7
             int* array;
 8
        public:
 9
             Queue(int siz) { // constructor
                 array = new int[siz];
10
                 size=siz;
11
12
                 for(int i=0;i<size;i++){</pre>
13
                     array[i]=0;
14
15
                 capacity=0;
16
             void insert(int j) {
17
18
                 if(!isFull()){
19
                     array[++rear%size]=j;
20
                     if(isEmpty()){
21
                          front=0;
22
                     }
23
                     capacity++;
24
                     cout<<"Value inserted successfully\n";</pre>
25
                 }
26
                 else{
27
                     cout<<"Array is Full, returning..."<<endl;</pre>
28
                 }
29
30
             int remove() {
31
                 if(!isEmpty()){
32
                     int temp=array[front];
33
                     front++;
34
                     front = front%size;
35
                          capacity--;
36
                     return temp;
37
                     cout<<"Value removed successfully\n";</pre>
                 }
38
39
                 else{
40
                     cout<<"Empty Array, returning..."<<endl;</pre>
41
                 }
42
43
             int peek() { //equivalent to accessing first element
44
                 return array[front];
45
46
             bool isEmpty() {
47
                 return capacity==0;
48
49
             bool isFull() {
50
                 return capacity==size;
51
52
             int Size() {
53
                 return size;
```

cout<<"Value Currently at front : "<<q.peek()<<endl;</pre>

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}

}while(s!=99);

else if(s==4){

q.display();