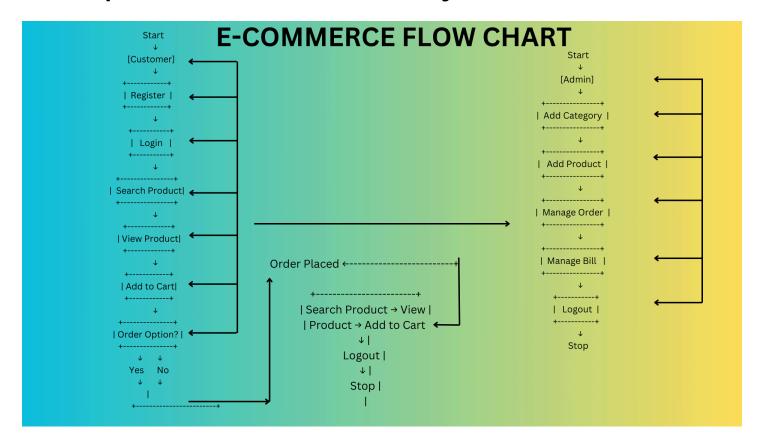
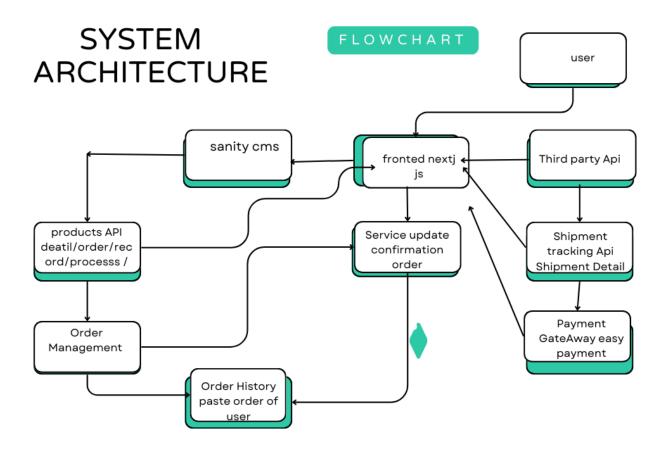
Marketplace General-Ecommerce myFurniture





SYSTEM ARCHITECTURE WORKFLOW:

1. USER INTERACTION:

THE USER OPENS THE WEBSITE AND BROWSES PRODUCTS.

FRONTEND SENDS A GET REQUEST TO THE BACKEND TO FETCH PRODUCT DATA.

2. SANITY CMS DATA FETCH:

BACKEND COMMUNICATES WITH SANITY CMS USING GRAPHQL OR REST API TO RETRIEVE PRODUCT LISTINGS AND DETAILS.

THE DATA IS SENT BACK TO THE FRONTEND AND DISPLAYED DYNAMICALLY.

3. ORDER PLACEMENT:

WHEN THE USER PLACES AN ORDER, THE FRONTEND SENDS A POST REQUEST TO THE BACKEND WITH ORDER DETAILS.

BACKEND SAVES THE ORDER DATA INTO SANITY CMS.

4. SHIPMENT TRACKING: KEND INTEGRATES WITH A THIRD-PARTY SHIPMENT API TO FETCH REAL-TIME TRACKING DATA FOR THE ORDER.

DATA IS SENT TO THE FRONTEND AND DISPLAYED TO THE USER.

5. PAYMENT PROCESSING:

FRONTEND COMMUNICATES WITH THE PAYMENT GATEWAY API FOR SECURE PAYMENT PROCESSING.

PAYMENT CONFIRMATION IS SENT BACK TO THE BACKEND AND RECORDED IN SANITY CMS.

6. FEEDBACK TO USER:

ER AND SHIPMENT DETAILS, ALONG WITH PAYMENT CONFIRMATION, ARE DISPLAYED TO THE USER IN REAL-TIME.

End point

General ecommerce

1:/product 2:method: Get

purpose:Fatches a list of all product available in the catalog

[{"id" : 1,"name": "product A", price : 100}] [{"id" : 2,"name": "product b", price : 150}]

Endpoint	method/description	parameter/Respones
/api/furniture/id	GET fetch a single FURNITURE items	id(path) {id:1, name:"furniture"}
api/furniture/id	POST ADD A NEW furniture ITEMS	name:price category body {Sucsecc:true,id,5}
api/furniture/id	DELET deleat a furniture item	id (path) {sucsecc:true}