

UNST III

## Analysis of Digital Receivers

→ Earlier :

- ```

graph LR
    A[analog w/fo  
transforms] --> B[digital data]
    B --> C[electrical w/f's or  
symbols]
    C --> D[Digital Data]
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    style B fill:none,stroke:none
    style C fill:none,stroke:none
    style D fill:none,stroke:none
    
```

(1) analog w/f<sub>o</sub> → digital data  
(transforms)

(2) ← electrical w/f's or symbols

- (2) detection of symbols and recovery of digital data from received off.  
↓ Problems in recovering.  
NOISE

2 →

NOISE (unwanted electrical sig.)

- Man-made
- Switching transients
- Other radiating EM signals

↓

Natural

- Electrical signals in electrical ckt and component noise.
- atmospheric disturbances

can be eliminated through filtering and shielding.

3 → Noise that cannot be eliminated

→ Thermal or Johnson noise:

↓  
caused by random motion of  $e^{\circ}$ s in  
all components eg: resistors, wires, etc

Thermal noise  $\downarrow$  = zero mean Gaussian random process

→ in a digital tx" sys, one of  $M$  possible wfs are txed.

$$s_i^o(t) \in \{s_1(t), s_2(t), \dots, s_M(t)\} \text{ for } 0 \leq t \leq T$$

At the Rx:

$$r(t) = s_i^o(t) + n(t)$$

$r(t)$  → received sig. original signal

$s_i^o(t)$  → original txed sig

$n(t)$  → noise (AWGN)

A ⇒ Additive (adds 'noise' onto the signal)

W ⇒ White (the noise has a flat spectrum

$$\bar{E} \text{ PSD} = \frac{N_0}{2} (\text{W/Hz}) \text{ from } -\infty \text{ to } \infty \text{ Hz}$$

G ⇒ Gaussian (amplitude of the noise voltage fluctuations follows a Gaussian distribution)

→ Now, Noise ⇒ Random process

∴ it can be described in terms of :-

→ Mean (or avg.) value

→ Variance (or std. deviation)

→ pdf (prob. density fun")

→ Now, noise is assumed to be AWGN, so its pdf is :

$$p(n) = \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}\left(\frac{n}{\sigma}\right)^2}$$

$r(t)$  has mean = 0

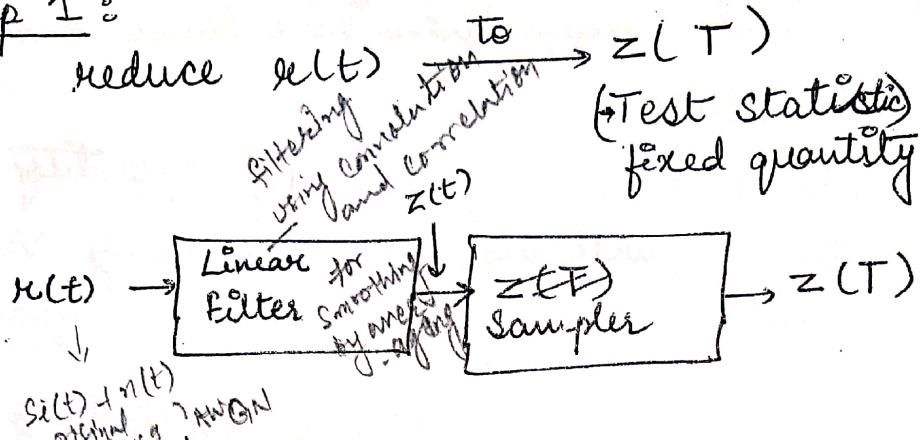
& variance =  $T^2$

- The expression for pdf shows that the noise voltage amplitudes are distributed according to Gaussian distribution.
- The most probable amplitudes <sup>of noise</sup> are those  $\in$  small +ve or -ve values.
- Since,  $n(t) \rightarrow$  randomly varying quantity,  
So,  $x(t) \rightarrow$  will also be randomly varying quantity.
- ∴ there will be uncertainty in finding the value of  $x(t) \Rightarrow$  lead to error in recovery of digital data. and not "what"
- The fun<sup>n</sup> of a digital Rx is to find which of the signalling wfs (or symbols) was txed in any given signalling interval.
  - \* Analog Rx  $\rightarrow$  what signal was txed
  - \* Digital Rx  $\rightarrow$  which , , "
- In a digital Rx, set of txed signals  $\{s_1(t), s_2(t), \dots, s_M(t)\}$  is known as pulse.
- The Rx knows what to expect & it has to find out  $\subseteq$  sig. was is being txed in any given time interval.
- Digi. Rx has superior noise performance over analog Rx.

→ How to detect a Digital Signal?

2 basic steps:

Step 1:



Step 2: Compare  $z(T)$  & a reference value or threshold  $\gamma$

(This will find out which sig. was txed)

$$z(T) = \begin{cases} s_1 & \text{if } z(T) > \gamma \\ s_2 & \text{if } z(T) < \gamma \end{cases}$$

if  $z(T) > \gamma$ ,  $\Rightarrow s_1(t)$  is considered to have been txed

if  $z(T) < \gamma$ ,  $\Rightarrow s_2(t)$

\* Sometimes, due to noise, we can have errors i.e wrong estimation of signal.

Since,  $n(t)$  = rand. var  $\Rightarrow s(t)$  & hence  $z(t)$  or  $z(T)$  is also random.

∴  $z(T)$  can be considered by its mean or variance or pdf's.

→ The analysis of digit Rx begins in the concept of matched filter.

## $\Rightarrow$ MATCHED FILTER (Design and Property)

- $\rightarrow$  It is a linear time-invariant (LTI) filter that leads to the optimum detection of a signal wff that is immersed in AWGN.
- \* optimum = min. prob. of an error occurring
- $\rightarrow$  Here, we match the impulse response of the filter  $(h(t) \text{ or } h_{\text{eff}})$  to the sig. wff.  $(s_i^o(t))$
- $\rightarrow$  The filter is designed to detect the presence of signal  $s_i^o(t)$  ( $\in$  is buried in the noisy fixed signal  $r(t)$ ).
- $\rightarrow$  More precisely; Matched filter is designed to maximise the SNR at the filter off, for a given wff  $s_i^o(t)$  at sampling instant  $t=T$ .
- $\rightarrow r(t)$  is filter I/P.  

$$r(t) = s_i^o(t) + n(t)$$

(original signal)      (noise)
- $\rightarrow$  Since, the filter is linear  
 $\Rightarrow$  the off at  $t=T$  is :-  

$$z(T) = a_i + n_o$$

(signal component)      (noise component)  
 $\downarrow$                            $\downarrow$   
 $\downarrow$                           random  
 $\downarrow$                           Deterministic
- $\rightarrow$  Now, the off Noise power (variance or avg. power)  
 $= T^2$

→ SNR of matched filter at sampling time instant  $t=T$  is :-

$$\left(\frac{S}{N}\right)_{t=T} = \frac{a_i^2}{\sigma^2}$$

Aim: we have to find the optimum filter transfer fun "  $H_0(f)$  " that maximises  $\left(\frac{S}{N}\right)_{t=T}$ . This will minimise the probability of making an incorrect decision i.e. to minimise the prob. of error.

→ Exp" for SNR can be re-written as:-

$$\left(\frac{S}{N}\right)_{t=T} \leq \frac{2E}{N_0}$$

$\left(\frac{S}{N}\right)$  dep. on → sig. energy 'E'  
and

→ Noise power spectral Density  
( $N_0/2$ )

→ Now, max. value of  $\left(\frac{S}{N}\right)$  is at :

$$\boxed{\frac{S}{N} = \frac{2E}{N_0}}$$

correspondingly, the max. value of  $H(f)$ , denoted  $H_{opt}(f)$  occurs when :

impulse response in freq. domain

$$H_{opt}(f) = k S_i^*(f) e^{-j2\pi f T}$$

$k \rightarrow$  an arbitrary const.

$*$  → denotes complex conjugate

$S_i(f) \rightarrow$  Fourier Transform of sig. w/f  $s_i(t)$ .

→ In time domain, the impulse response of the optimum filter  $h_{opt}(t)$  is given by inverse FT of  $H_{opt}(f)$  i.e

$$\begin{aligned} h_{opt}(t) &= \stackrel{\text{IFT}}{\text{or}} \left\{ H(f) \right\} \\ &= \stackrel{\text{IFT}}{\text{or}} \left\{ k S_i^*(f) e^{-j2\pi f T} \right\} \\ &= k s_i^*(T-t) \end{aligned}$$

→ So, the impulse response of the optimum filter is a time-reversed and delayed version of the i/p sig  $s_i^*(t)$ .

→ In other words,  $h_{opt}(t)$  is "matched" to the i/p signal  $s_i^*(t)$ .

→ An LTI sys defined in this way is termed as a matched filter.

→ Use of this filter will result in the reception and detection of digital signals  $\rightarrow$  smallest prob. of error.

#### Property / Summary:

1) A filter matched to an i/p sig.  $s_i(t)$  of duration 'T' is char. by an impulse resp that is time reversed and time delayed

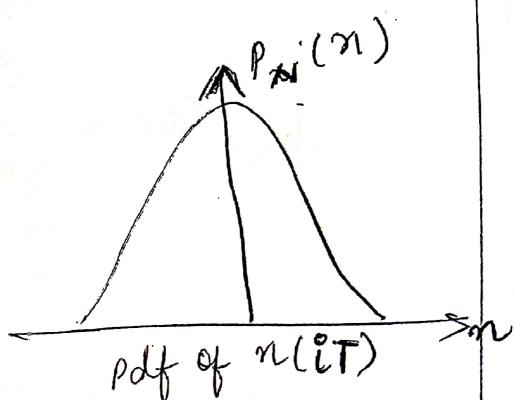
$$h_{opt}(t) = k s_i^*(T-t)$$

2) In freq domain, the matched filt. is char. by a freq resp. i.e a complex conjugate of the FT of i/p sig  $s_i(t)$

$$H_{opt}(f) = k S_i^*(f) e^{-j2\pi f T}$$

$\rightarrow$  Max. SNR dep. upon  $\rightarrow E$  [sig. energy]  
 $\rightarrow$  and  $\left(\frac{N_0}{2}\right)$  [PSD of white noise]

$$\left(\frac{S}{N}\right)_{t=T} = \frac{2E}{N_0}$$



$\Rightarrow$  Derivation for Prob. of error ( $P_e$ ) for the Matched filter

$P_e$  for optimum filter is:

$$P_e = \frac{1}{2} \operatorname{erfc} \left[ \frac{x_{o1}(T) - x_{o2}(T)}{2\sqrt{2} \sigma} \right] \quad \text{--- (1)}$$

$x_{o1}(T)$  } O/P of the Rx in the absence of  
 $x_{o2}(T)$  noise  $n(t)$ .

Here, we have

$$\left[ \frac{x_{o1}(T) - x_{o2}(T)}{\sigma} \right]^2 = \int_{-\infty}^{\infty} \frac{|X(f)|^2}{S_{n1}(f)} df \quad \text{--- (2)}$$

$S_{n1}(f) \rightarrow$  i/p PSD (of noise)

Here,  $(S_{n1}(f))$  is considered as AWGN

$$\therefore \text{psd of this noise} = S_{n1}(f) = \frac{N_0}{2} \quad \text{--- (3)}$$

Hence,

$$\left[ \frac{x_{01}(T) - x_{02}(T)}{T} \right]_{\max}^2 = \int_{-\infty}^{\infty} \frac{|X(f)|^2}{\left(\frac{N_0}{2}\right)} df$$

$$= \frac{2}{N_0} \int_{-\infty}^{\infty} |X(f)|^2 df \quad \text{--- (4)}$$

Also, according to Parseval's theorem:

$$\int_{-\infty}^{\infty} |X(f)|^2 df = \int_{-\infty}^{\infty} x^2(t) dt = \int_0^T x^2(t) dt \quad \text{--- (5)}$$

limits 0 to T ( $\because x(t)$  exists from 0 to T only)

Now, we know that:

$$x(t) = x_1(t) - x_2(t)$$

$\therefore$  the above eq<sup>n</sup> (5) becomes:

$$\int_{-\infty}^{\infty} |X(f)|^2 df = \int_0^T [x_1(t) - x_2(t)]^2 dt$$

$$= \int_0^T [x_1^2(t) + x_2^2(t) - 2x_1(t)x_2(t)] dt$$

$$= \int_0^T x_1^2(t) dt + \int_0^T x_2^2(t) dt - 2 \int_0^T x_1(t)x_2(t) dt$$

Now,  $\int x_1^2(t) dt = E_1$ , i.e. energy of  $x_1(t)$

and  $\int x_2^2(t) dt = E_2$

--- (6)

and  $\int_0^T x_1(t) x_2(t) dt = E_{12}$  (energy due to autocorrelation b/w  $x_1(t)$  &  $x_2(t)$ )

Now, if we choose  $x_1(t) = -x_2(t)$ , then:

$$E_1 = E_2 = -E_{12} = E$$

Put in ⑥

$$\therefore \int_{-\infty}^{\infty} |X(f)|^2 df = [E + E - 2(-E)] = 4E \quad \boxed{7}$$

Put ⑦ in ④

$$\Rightarrow \left[ \frac{x_{01}(T) - x_{02}(T)}{\tau} \right]_{\max}^2 = \frac{2}{N_0} \cdot 4E = \frac{8E}{N_0}$$

Taking  $\sqrt{}$  on b/s

$$\left[ \frac{x_{01}(T) - x_{02}(T)}{\tau} \right]_{\max} = 2\sqrt{2} \sqrt{\frac{E}{N_0}} \quad \boxed{8}$$

Put eq<sup>n</sup> ⑧ in ①

∴ prob. of error  $P_e$  for matched filter is :-

$$P_e = \frac{1}{2} \operatorname{erfc} \left[ \sqrt{\frac{E}{N_0}} \right]$$

## MAXIMUM LIKELIHOOD DETECTOR

(1) (4)  
(6)

Concept of "Detection of signals in noise"

A source tx's M diff signals i.e  $S_1(t), S_2(t), \dots, S_M(t)$  etc.

All these are equally likely

each one has a probability of

$$\left(\frac{1}{M}\right)$$

Now, let us consider a time slot of 'T' sec.

if one of these 'M' possible signals  
be txed in one ( $T$  sec.) duration

Then, for an AWGN channel

$$x(t) = s_i^o(t) + w(t) \quad \dots \quad 0 \leq t \leq T$$

where  $i = 1, 2, 3, \dots, M$

$s_i(t) \rightarrow$  fixed sig.

$s_i^o(t) \rightarrow$   $i^{th}$  msg sig

$w(t) \rightarrow$  sample fun<sup>o</sup> of white noise process

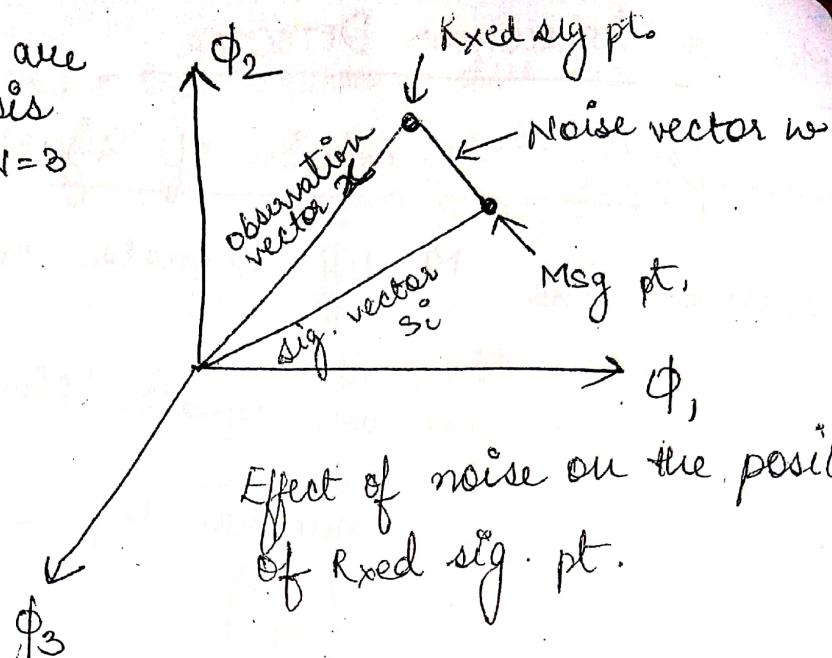
$w(t) \Rightarrow$  zero mean value

$$\text{psd} = \frac{N_0}{2}$$

\* Note:

After Rxing the sig.  $x(t)$ , the Rx has to make an estimate of the txed signal  $s_i^o(t)$  to decide which symbol was txed.

\* Here,  $\phi_1, \phi_2, \phi_3 \rightarrow$  are  
orthonormal basis  
functions where  $N=3$



Effect of noise on the position  
of Rxed sig. pt.

In short:

→ Signals the above fig. illustrates relationship b/w the observation vector  $x$ , sig. vector  $s_i$  and noise vector  $w$  for

$N=3$

~~MLD~~

→ Here, we are dealing w/ the detection problem.

→ if observat' vector  $x$  is given then :-  
we have to perform a mapping from  $x$  to get  
an estimate  $\hat{m}_i$  of the txed sig symbol  $m_i$ ,  
in a way the avg.  $P_e$  is minimum

(av. prob. of symbol error)

This is called Max. Likelihood Detection.

Now,  $m_i \rightarrow$  original txed sig.

$\hat{m}_i \rightarrow$  estimated sig.

Assume that  $x =$  Observation vector  
then,

Rx will make decision of  $\hat{m}_i = m_i$

Now, avg. prob. of symbol error in such a decision is:  $\frac{1}{2}$

$$P_e(m_i^*, x) = P(m_i^* \text{ not sent}/x) = P(m_i^* \text{ sent}/x)$$

$P(m_i^* \text{ sent}/x) \Rightarrow$  conditional prob. that  $m_i^*$  was sent provided  $x$  is fixed.

Now, Optimum Decision Rule

aim  $\Rightarrow$  minimize the prob. of error in mapping  $x$  into a decision.

Hence, from eq<sup>n</sup> ①, we have to deduce an optimum <sup>decision</sup> rule.

The estimate  $\hat{m}_i = m_i^*$  if

$$P(m_i^* \text{ sent}/x) \geq P(m_k^* \text{ sent}/x) \text{ for all } k \neq i$$

where  $k=1, 2, \dots, M$ .

This rule is called as the maximum a posterior prob.

Now, applying Bayes rule to eq<sup>n</sup> ②.  
we restate the decision rule as:-

The estimate  $\hat{m}_i = m_i^*$  if

$$\left\{ \frac{p_k f_x(x/m_k)}{f_x(x)} \right\} \text{ is max. for } k=i$$

$p_k \rightarrow$  prior prob. of occurrence of symbol  $m_k$   
 $f_x(x/m_k) \rightarrow$  likelihood fun<sup>n</sup> of corresponding to  $t_x$  of symbol  $m_k$

$f_{\bar{x}}(x) \rightarrow$  unconditional joint pdf of stand. variable  $\bar{X}$ .

Observations from eq<sup>③</sup>

(i) denominator term  $f_{\bar{x}}(x)$  is indep. of txed sig.

(ii) Then, a prior prob.  $p_k = p_i$

$\therefore$  all txed sigs are equally likely.

So, simplifying the decision rule :-

The estimate  $\hat{m}_i = m_i^*$ , if

$f_{\bar{x}}(x|m_k)$  is maximum for  $k=i$

Generally, using <sup>natural</sup> logarithm of likelihood fun<sup>"</sup> is easier than the likeli. fun's itself.

↓  
natural logarithm of likeli. fun<sup>"</sup> = metric  
↓

$f_{\bar{x}}(x|m_k) \geq 0$  (always non-negative)

Now, if  $X > Y > 0$ , then  $\log_e X > \log_e Y$

∴ decision rule can be restated as :-

The estimate  $\hat{m}_i = m_i^*$  if

$\log_e [f_{\bar{x}}(x|m_k)]$  is max. for  $k=i$

Eq<sup>⑤</sup> is called the max. likeli. rule & 5 device used for its implementat<sup>"</sup> is called max. likelihood Detector.

## Conclusion :-

(3)  
8From eq<sup>n</sup> (5) :The MLD computes the metric of each txed sig.  $m_k$   
 $k=1, 2, \dots$ 

It compares it with these values

then, makes a decision based on the max. of them.

Scrambling :- Pg - 788.

## INTERSYMBOL INTERFERENCE (ISI)

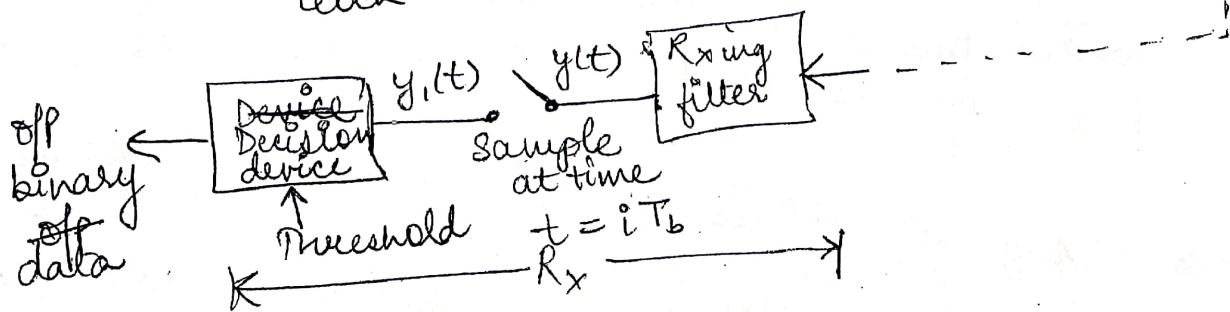
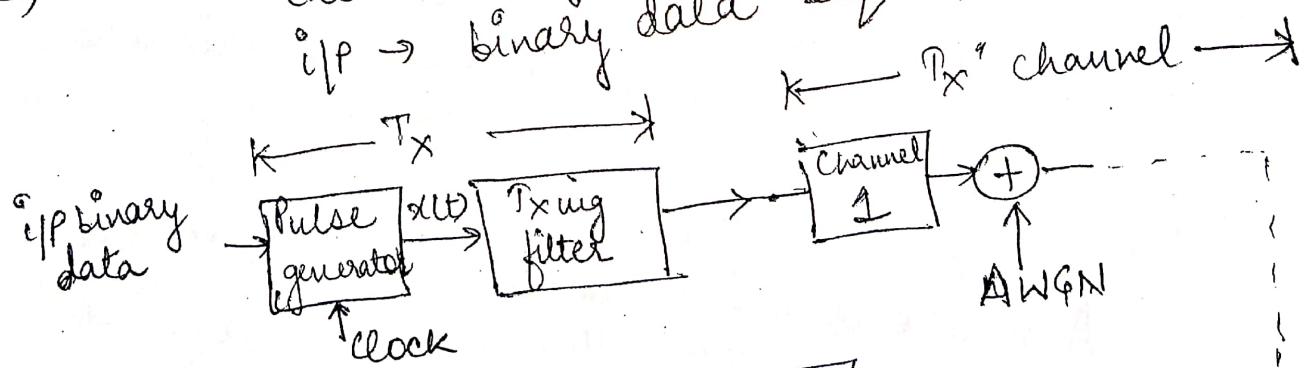
→ ISI defn'

Data is txed in form of bits or pulses, the off produced at the Rx due to other bits or symbols interferes with the off produced by the desired bit. This is ISI.

→ ISI introduces errors in the detected sig.

→ ISI introduces errors in the detected sig.

Elements of impulse binary PAM sys.



i/p  $\rightarrow$  binary data seq  $\{b_k\}$

The seq. is applied to a pulse generator to produce a discrete PAM signal  $x(t)$  is given by :-

$$x(t) = \sum_{k=-\infty}^{\infty} a_k v(t - kT_b) \quad \text{①}$$

$\nearrow$   
O/P  
of pulse  
generator

$v(t)$   $\rightarrow$  basic pulse, normalized such that  $v(0) = 1$ )

$\rightarrow$  The 1<sup>st</sup> block of the sys. i.e PAM  $\Rightarrow$  converts i/p seq  $\{b_k\}$  into polar form i.e

$$\text{if } b_k = 1 \Rightarrow a_k = 1$$

$$\text{if } b_k = 0 \Rightarrow a_k = -1$$



This PAM sig.  $x(t)$  is then fed to tx<sup>ing</sup> filter.



its o/p is fed to the channel.  
(impulse response of this channel be  $h(t)$ )

A random noise is then added to the tx<sup>ing</sup> while travelling over the tx<sup>ing</sup> channel. So, the sig. is contaminated by noise.



channel o/p is passed through a Rx<sup>ing</sup> filter



this filter o/p is sampled synchronously by the tx.

Seq. of samples obtained at o/p of Rxing is used  
to reconstruct the original data seq. w/ the help  
of a decision making device

Each sample is compared to a threshold level in  
the decision making device.  
if amplitude is > threshold level  $\Rightarrow$  symbol  
is 1 is Rxed.

if amp. is  $\leq$  threshold level  $\Rightarrow$  it is decided  
that symbol 0 is Rxed.

$$\text{Rxing filter o/p} \Rightarrow y(t) = u \sum_{k=-\infty}^{\infty} a_k p(t - kT_b) + n$$

$u \rightarrow$  scaling factor

$n(t) \rightarrow$  noise

$p(t - kT_b) \rightarrow$  combined impulse response of the Rxing fil

$p(t - iT_b) = \sum_{k=-\infty}^{t} a_k p(t - kT_b)$  ( $i \rightarrow$  any integer)

$$\text{at time } t_i = iT_b$$

$$\text{So, } y(t_i) = u \sum_{k=-\infty}^{\infty} a_k p(iT_b - kT_b) + n(t_i) \quad (2)$$

Or

$$y(t_i) = u a_i + u \sum_{k=-\infty}^{\infty} a_k p(iT_b - kT_b) + n(t_i) \quad (3)$$

Eq " (3) shows the Rx o/p  $y(t)$  at instant  $t = t_i$

Now, from eq " (3) :-

(i) The first term  $u a_i$  is produced by  $i^{\text{th}}$  txed bit  
... this term should be present.

(iii) 2<sup>nd</sup> term represents the residual effect of  
txed bits, obtained at the time of sample  
i<sup>th</sup> bit. This residual effect = ISI.

Pg - 767

- Cause of ISI
- Effect of ISI
- Remedy to Reduce ISI

⇒ EYE DIAGRAM

## PREDICTION FILTER

### Linear Prediction:

- used for estimating future samples from the present and past sample values.
- prediction  $\rightarrow$  linear  
iff  $\Rightarrow$  future sample is a linear combination of present & past i/p samples.

Predicted sample :-

$$\hat{x}(n) = \sum_{k=1}^M w_k x(n-k) \quad (1)$$

$\hat{x}(n) \rightarrow$  predicted value of  $x(n)$ .

$x(n-1), x(n-2), \dots, x(n-M) \rightarrow$  past i/p samples

$w_1, w_2, \dots, w_M \rightarrow$  set of multipliers called filter coefficients

→ eq " (1) is a linear eq "  $\because$  it is a comb' of  $x(n-1), x(n-M)$   
Basically, it is a linear convolution of discrete signals.

→ let  $x(n) \rightarrow$  actual sample value

$\hat{x}(n) \rightarrow$  predicted sample "

So, prediction error,  $e(n) = x(n) - \hat{x}(n) \quad (2)$

Prediction

Not → A filter coefficients  $w_1, w_2, \dots, w_M$  should be selected required such that MSV (mean sq. value) of error  $e^2(n)$  is minimized.

This condition gives us the eq ":-

$$\sum_{j=1}^M w_j R(k-j) = R(k) \quad \text{and } k = 1, 2, 3, \dots, M \quad (3)$$

' $w_j$ '  $\rightarrow$  prediction filter coeff.

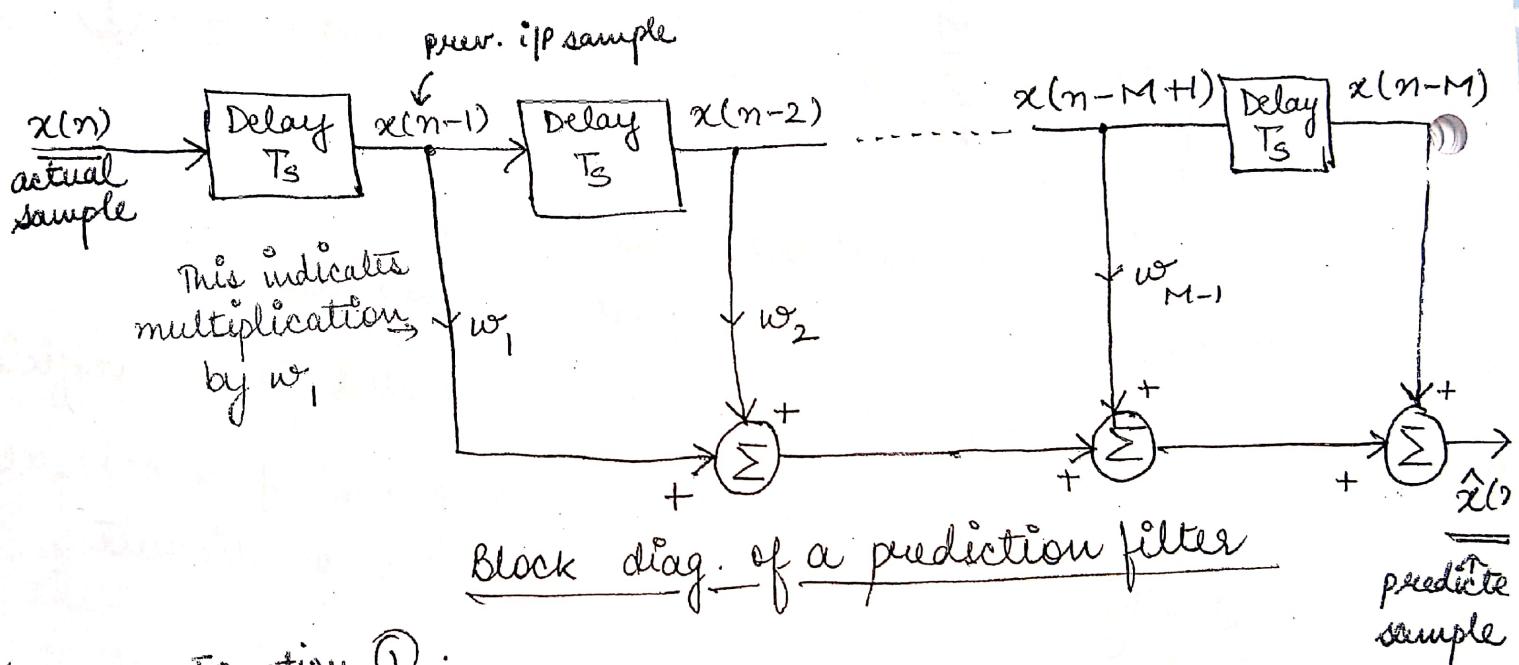
$R(k-j) = \overline{x(n-k) \cdot x(n-j)}$ , is autocorrelation of

and

$$R(k) = \overline{x(n) \cdot x(n-k)}, \quad " \quad " \quad " \quad x(n)$$

$\Rightarrow$  Prediction Filter :-

$\Rightarrow$  implementation of eq "①" is called a prediction filter.



Equation ① :

$$\hat{x}(n) = \sum_{k=1}^M w_k x(n-k)$$

$\Rightarrow$  eq "①" is called 'filter'  $\because$  it represents a linear convolution

\* Convolution: it is a mathematical way of combining 2 signals to form a third signal.

Linear convolution is the basic operation to calculate the off for any linear time invariant sys given its i/p and its impulse resp.

convolution calculates the resp. of an LTI sys. whereas,

cross-correlation is used for pattern matching.

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Hence,  $x(n-1), x(n-2), \dots, x(n-M) \rightarrow$  past i/p's  
 $x(n) \rightarrow$  present i/p

- These i/p samples are used for filtering in the help of coeff.  $w_1, w_2, \dots, w_M$ . Such filter is of the type of finite impulse response diff digital filters.
- Filtering operation can be modified by changing the value of filter coeff.
- Prediction filter is used earlier in DPCM.
- Prediction error can also be calculated using prediction filter.

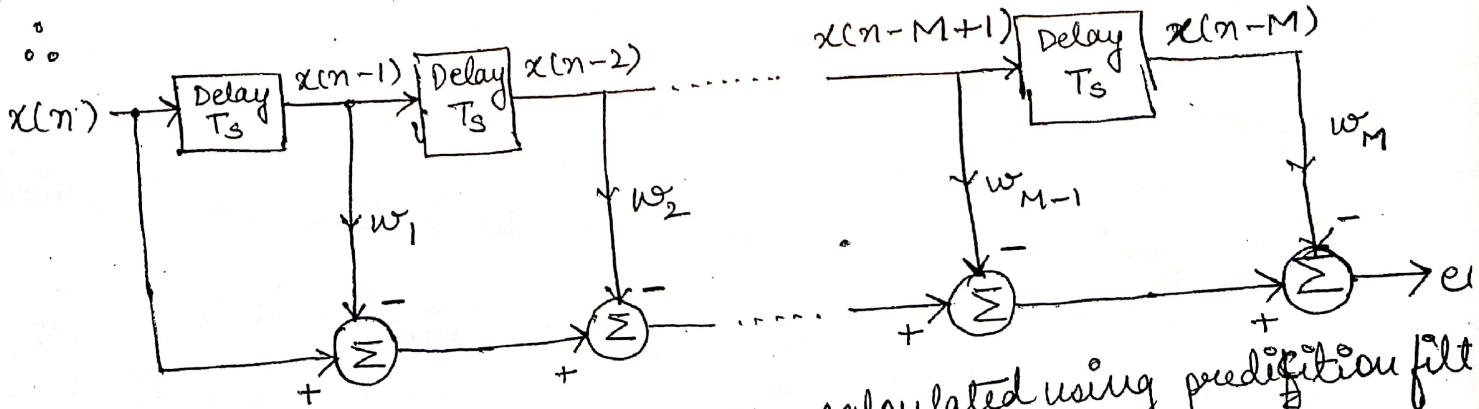
$$e(n) = x(n) - \hat{x}(n)$$

Put ① in above eq'

$$e(n) = x(n) - \sum_{k=1}^M w_k x(n-k)$$

$$= x(n) - [w_1 x(n-1) + w_2 x(n-2) + \dots + w_M x(n-M)]$$

$$= x(n) - w_1 x(n-1) - w_2 x(n-2) - \dots - w_M x(n-M)$$

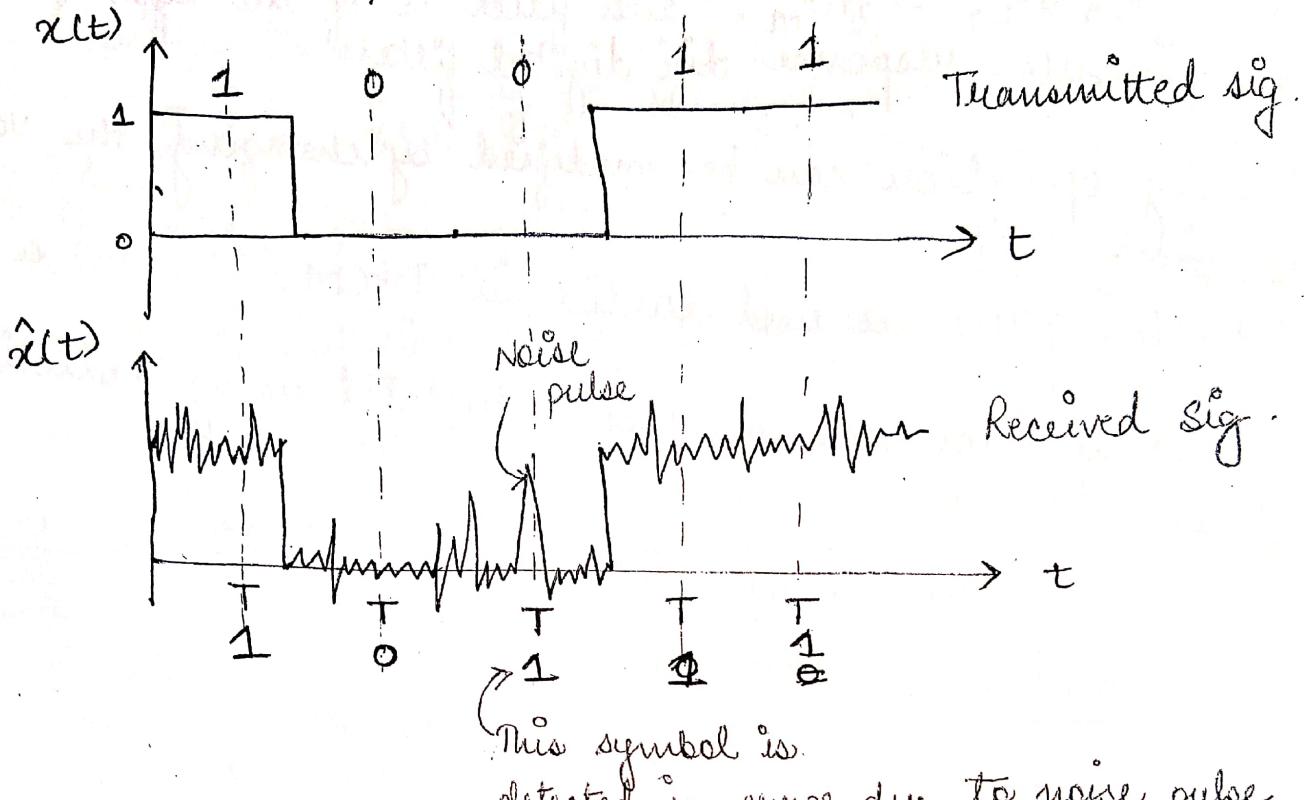


Prediction error calculated using prediction filter

- In the above diag.,  $w_1 x(n-1), w_2 x(n-2), \dots, w_M x(n-M)$  are subtracted from  $x(n)$ . Hence o/p of prediction filter is error  $e(n)$ .

## → MATCHED FILTER

→ used for detection of signals in baseband and passband tx".



→ The above fig. shows txed sig digital sig. and received noisy sig. The txed sig sequence is 1 0 0 1 1. The pulse is checked at the point "T" of every bit period. Because of noise pulse present in the third bit at the instant 'T' of checking, it is detected in error.

## → Requirements of detection error

- (i) SNR of Rx must be improved.
- (ii) Signal must be checked at the instant in bit period, when SNR is max.
- (iii) The error probability should be min.

## → Matched filter

- (i) It satisfies all the above requirements.
- (ii) It is called matched filter since its impulse response is matched to the shape of ip signal.

Theorem  $\rightarrow$  Orthog. sets are linearly independent.

(if  $S = \{v_1, v_2, \dots, v_n\}$  is an orthog. set of non-zero vectors in an inner prod. space  $V$ , then  $S$  is linearly indep.)

Corollary  $\rightarrow$  If  $V$  is an inner prod. space of dimension  $n$ , then any orthog. set of  $n$  non-zero vectors is a basis for  $V$ .

$S$  is a basis of  $V$  of dimension  $n$



This means that we have to check that all the pair pairs are orthog. or not

Eg:

(1) show that the following set is a basis for  $\mathbb{R}^4$

$$S = \{(2, 3, 2, -2), (1, 0, 0, 1), (-1, 0, 2, 1), (-1, 2, -1, 1)\}$$

dimension = 4  
 $\Rightarrow S$  also has 4 vect

(2)

$$v_1 \cdot v_2 = 0$$

$$v_1 \cdot v_3 = 0$$

$$v_1 \cdot v_4 = 0$$

$$v_2 \cdot v_3 = 0$$

$$v_2 \cdot v_4 = 0$$

$$v_3 \cdot v_4 = 0$$

1<sup>st</sup> you have to verify this  
(check pair-wise orthogonality)

so,

So,  $S$  is a basis for  $\mathbb{R}^4$ .

Co-ordinates relative to an orthonormal basis.

If  $B = \{v_1, v_2, \dots, v_n\}$  is an orthon. basis for  $V$ , then the coord. rep of a vector 'w' relative to  $B$  is :-

$$w = \underbrace{\langle w, v_1 \rangle}_{\text{dot prod. of } w \text{ & } v_1} v_1 + \underbrace{\langle w, v_2 \rangle}_{\text{dot prod. of } w \text{ & } v_2} v_2 + \dots + \underbrace{\langle w, v_n \rangle}_{\text{dot prod. of } w \text{ & } v_n} v_n$$

(1)

① Find the coord. matrix of  $w = (5, -5, 2)$  relative to the following orthon. basis for  $\mathbb{R}^3$

$$B = \left\{ \underbrace{\left( \frac{3}{5}, \frac{4}{5}, 0 \right)}_{v_1}, \underbrace{\left( -\frac{4}{5}, \frac{3}{5}, 0 \right)}_{v_2}, \underbrace{\left( 0, 0, 1 \right)}_{v_3} \right\}$$

① in short: find matrix ' $w'$  for orthon. basis  $B$ .

→ These coordinates are called Fourier coeff. of ' $w$ ' relative to  $B$ .

Sol<sup>4</sup>:  $\because B$  is orthon. (as  $v_1 \cdot v_2 = 0$ ,  $v_1 \cdot v_3 = 0$ ,  $v_2 \cdot v_3 = 0$ )

So, to find coord. of ' $w$ ', we use eq<sup>4</sup> ①

$$w \cdot v_1 = (5, -5, 2) \cdot \left( \frac{3}{5}, \frac{4}{5}, 0 \right) = \\ = 3 - 4 + 0 = -1$$

$$w \cdot v_2 = (5, -5, 2) \cdot \left( -\frac{4}{5}, \frac{3}{5}, 0 \right) = -4 - 3 = -7$$

$$w \cdot v_3 = (5, -5, 2) \cdot (0, 0, 1) = 2$$

So, the coord. matrix relative to  $B$  is :-

$$[w]_B = [-1 \ -7 \ 2]^T \xleftarrow{\text{Transpose}} \text{or} \begin{bmatrix} -1 \\ -7 \\ 2 \end{bmatrix}$$

⇒ Major ques<sup>4</sup>

How to generate an orthonormal Basis?

Sol<sup>4</sup>: If we are given a basis  $B = \{v_1, v_2, \dots, v_n\}$  for inner space  $V$  then, how to generate an orthonormal basis  $\underline{B'}$ ?

Answer: We use Gram-Schmidt Orthogonalization Process (to calc. an orthon. basis  $B'$  from  $B$ )

1. Let  $B = \{v_1, v_2, \dots, v_n\}$  be a basis for an inner product space  $V$ . (12)

2. Let  $B' = \{w_1, w_2, \dots, w_n\}$  where  $w_i$  is given by: (13)

$$w_1 = v_1$$

$$w_2 = v_2 - \frac{\langle v_2, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1$$

$$w_3 = v_3 - \frac{\langle v_3, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1 - \frac{\langle v_3, w_2 \rangle}{\langle w_2, w_2 \rangle} w_2$$

⋮

$$w_n = v_n - \frac{\langle v_n, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1 - \frac{\langle v_n, w_2 \rangle}{\langle w_2, w_2 \rangle} w_2 - \dots - \frac{\langle v_n, w_{n-1} \rangle}{\langle w_{n-1}, w_{n-1} \rangle} w_{n-1}$$

- Here,  $B' \rightarrow$  Orthogonal basis for  $V$   
it is not yet orthonormal. (it is orthog. right now)

The orthonormal basis is  $B'' = \{u_1, u_2, \dots, u_n\}$   
 $u_1, u_2, \dots \rightarrow$  all unit vectors ( $\because$  orthonormal)

So,

$$u_i^o = \boxed{\frac{w_i}{\|w_i\|}}$$

So,  $B''$  is an orthonormal basis for  $V$ .

Moreover,

$$\text{Span}\{v_1, v_2, \dots, v_k\} = \text{Span}\{u_1, u_2, \dots, u_k\}$$

for  $k = 1, 2, 3, \dots, n$ .

Lets do an example.

①

Apply Gram-Schmidt Orthog' Process for the following basis for  $\mathbb{R}^3$

$$B = \left\{ \underbrace{(1, 1, 0)}_{v_1}, \underbrace{(1, 2, 0)}_{v_2}, \underbrace{(0, 1, 2)}_{v_3} \right\}$$

①

Step 1: Find  $B' = \{w_1, w_2, w_3\}$

So,

$$w_1 = v_1 = (1, 1, 0) \quad \text{--- } ①$$

$$w_2 = v_2 - \frac{\langle v_2, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1$$

$$= (1, 2, 0) - \frac{\{(1, 2, 0) \cdot (1, 1, 0)\}}{\{(1, 1, 0) \cdot (1, 1, 0)\}} (1, 1, 0)$$

$$= (1, 2, 0) - \left[ \frac{(1+2)}{(1+1)} \right] (1, 1, 0)$$

$$= (1, 2, 0) - \left( \frac{3}{2}, \frac{3}{2}, 0 \right)$$

$$\approx \left( -\frac{1}{2}, \frac{1}{2}, 0 \right) = w_2 \quad \text{--- } ②$$

$$w_3 = v_3 - \frac{\langle v_3, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1 - \frac{\langle v_3, w_2 \rangle}{\langle w_2, w_2 \rangle} w_2$$

$$= (0, 1, 2) - \frac{\{(0, 1, 2) \cdot (-\frac{1}{2}, \frac{1}{2}, 0)\}}{\{(-\frac{1}{2}, \frac{1}{2}, 0) \cdot (-\frac{1}{2}, \frac{1}{2}, 0)\}} (-\frac{1}{2}, \frac{1}{2}, 0)$$

$$- \frac{\{(0, 1, 2) \cdot (1, 1, 0)\}}{\{(1, 1, 0) \cdot (1, 1, 0)\}} (1, 1, 0)$$

$$= (0, 1, 2) - \frac{\{(\frac{1}{2})\}}{\{\frac{1}{2}\}} (-\frac{1}{2}, \frac{1}{2}, 0) - \frac{\{1\}}{\{2\}} (1, 1, 0)$$

$$\approx (0, 1, 2) - \left( -\frac{1}{2}, \frac{1}{2}, 0 \right) - \left( \frac{1}{2}, \frac{1}{2}, 0 \right)$$

 $\frac{1}{4} + \frac{1}{4}$

$$= (0, 1, 2) - \left\{ \left( -\frac{1}{2}, \frac{1}{2}, 0 \right) - \left( \frac{1}{2}, \frac{1}{2}, 0 \right) \right\}$$

$$= (0, 1, 2) - \left( -\frac{1}{2}, 0, 0 \right)$$

$$= \left( \frac{1}{2}, 1, 2 \right) = w_3 \quad \text{--- (3)}$$

Step 2 : Calc.  $B'' = \{u_1, u_2, u_3\}$

$$\text{So, } u_1 = \frac{w_1}{\|w_1\|}$$

$$= \frac{(1, 1, 0)}{\|(1, 1, 0)\|} = \frac{(1, 1, 0)}{\sqrt{1^2 + 1^2 + 0^2}} = \frac{(1, 1, 0)}{\sqrt{2}}$$

$$= \left( \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0 \right) \quad \text{--- (4)}$$

$$u_2 = \frac{w_2}{\|w_2\|}$$

$$= \frac{\left( -\frac{1}{2}, \frac{1}{2}, 0 \right)}{\sqrt{\left( -\frac{1}{2} \right)^2 + \left( \frac{1}{2} \right)^2 + 0^2}} = \frac{\left( -\frac{1}{2}, \frac{1}{2}, 0 \right)}{\sqrt{\frac{1}{4} + \frac{1}{4} + 0}} = \frac{\left( -\frac{1}{2}, \frac{1}{2}, 0 \right)}{\sqrt{\frac{1}{2}}}$$

$$= \left( \frac{-1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0 \right) \quad \text{--- (5)}$$

$$u_3 = \frac{w_3}{\|w_3\|} \quad \Rightarrow \quad = \frac{(1, 1, 2)}{\sqrt{6}} = \left( \frac{1}{\sqrt{6}}, \frac{1}{\sqrt{6}}, \frac{\sqrt{2}}{3} \right).$$

$$= \frac{\left( \frac{1}{2}, 1, 2 \right)}{\sqrt{\left( \frac{1}{2} + 1 + 4 \right)}} = \frac{\left( \frac{1}{2}, 1, 2 \right)}{\sqrt{\left( \frac{17}{90} \right)}} = \left( \frac{17}{360}, \frac{17}{90}, \frac{34}{90} \right)$$

we say that  $B''$  is an orthonormal basis for  $\mathbb{R}^3$ .

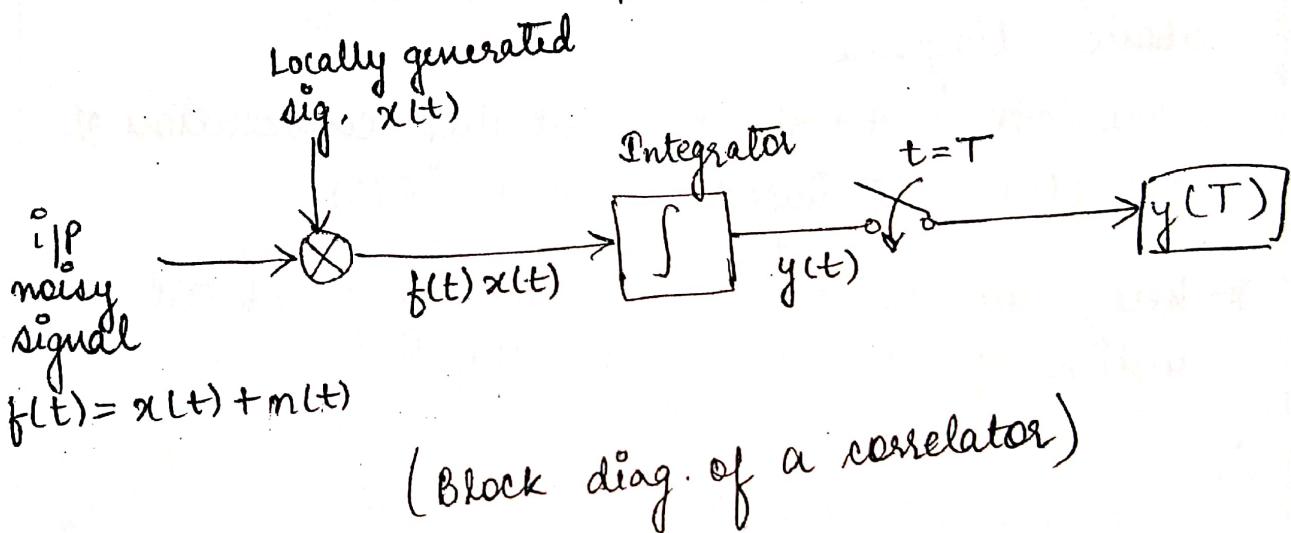
$u_1, u_2, u_3 \rightarrow$  all are unit vectors  $\in$  length 1.

## ⇒ CORRELATOR RECEIVER

(4)

(15)

- Correlation is a pattern matching process where we find out similarities b/w 2 signals.
- In practice, a linear matched filter is more often implemented as a correlator. This allows a cheaper implementation of filters.



Steps :-

i/p noisy sig. is multiplied to a replica of i/p sig  $x(t)$

$f(t)$   
working  
of  
correlator

Result  $\downarrow$   
 $(f(t)x(t))$  is fed to an integrator

$\downarrow$   
o/p of integrator is sampled at  $t=T$

→ Why it is called a correlator?

→ ∵ it correlates received sig.  $f(t)$  & i/p signal  $x(t)$ .

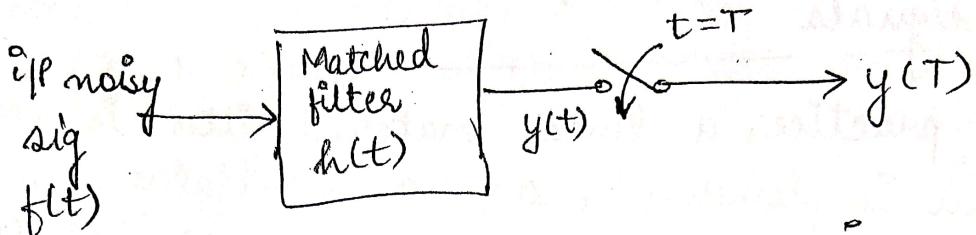
$$\text{So, o/p } y(t) = \int_0^T f(t)x(t) dt$$

①

Now, at  $t=T$

O/P of correlator is :

$$y(T) = \int_0^T f(t) x(t) dt \quad \text{--- (2)}$$



Now, consider the matched filter <sup>in</sup> acc. to the above diagram.

→ The O/P  $y(t)$  is obtained by convolution of I/P  $f(t)$  & its impulse response  $h(t)$ .

\* here, we don't need a locally generated replica of the I/P signal  $x(t)$ .

$$y(t) = f(t) \otimes h(t)$$

$$= \int_{-\infty}^{\infty} f(\tau) \cdot h(t-\tau) d\tau \quad \text{--- (3)}$$

Now, we know that :

impulse resp. of matched filter,  $h(t)$  is :-

$$h(t) = \frac{2K}{N_0} x(T-t) \quad \text{--- (4)}$$

$$\therefore h(t-\tau) = \frac{2K}{N_0} x(T-t+\tau)$$

Now, integration is performed over one bit period.

$\therefore$  limits change to 0 to T

So,

$$y(t) = \frac{2k}{N_0} \int_0^T f(z) x(T-t+z) dz$$

(#)

(16)

at  $t=T$

$$\begin{aligned} y(T) &= \frac{2k}{N_0} \int_0^T f(z) x(T-T+z) dz \\ &= \frac{2k}{N_0} \int_0^T f(z) x(z) dz \end{aligned}$$

let  $z=t$  (only for convenience)

$$\therefore y(T) = \frac{2k}{N_0} \int_0^T f(t) x(t) dt \quad \text{--- (5)}$$

from eq "② and ⑤

eq "⑤ gives the off of matched filter

eq "② " " " " " correlator.

we may say that both are identical

as eq "② = ⑤.

The constt. in eq "⑤  $\left(\frac{2k}{N_0}\right)$  can be normalized  
to 1.

∴ we may say that both the matched  
filter & correlator provides the same off-



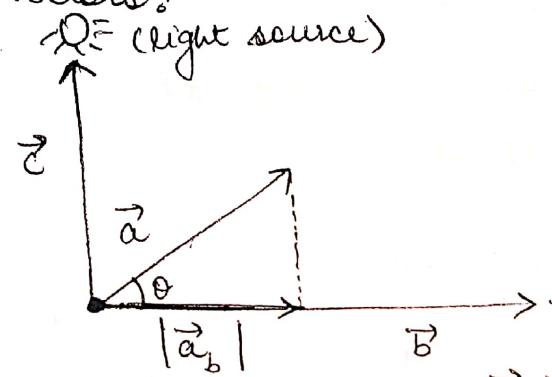
## ORTHOGONAL SIGNALS

Orthogonality: It is the property that allows transmission of more than one signal over a common channel & successful detection.

Orthogonal Signals: 2 sig's are orthog. if they are mutually independent.

How to find out whether 2 signals are orthog.?

→ Orthog. vectors:



(projection of  $\vec{a}$  on  $\vec{b}$ )

shadow of  $\vec{a}$  on  $\vec{b}$ .

$\Rightarrow$  mag. of proj'

$$|\vec{a}_b| = |\vec{a}| \cos\theta$$

$$|\vec{a}_b|, |\vec{b}| \neq 0$$

(mag. of proj' > mag. of vector  $\vec{b}$ )  $\Rightarrow$  Their  $\times^2 \neq 0$

$$= |\vec{a}| \cos\theta \cdot |\vec{b}| \neq 0$$

$$|\vec{a}| |\vec{b}| \cos\theta \neq 0$$

dot prod. of  $\vec{a} \cdot \vec{b}$

$$\Rightarrow \vec{a} \cdot \vec{b} \neq 0$$

$\therefore \vec{a} \& \vec{b}$  are not independent

& we can say that these vectors are not orthogonal to each other.

(17)

Now, if we have another vector (let it be  $\vec{C}$ ) and we put it under a light source. we see that, proj' of  $\vec{C}$  on  $\vec{B}$  is null. i.e.  $\vec{C}$  does not have any shadow over  $\vec{B}$ .

Now,  $\theta = 90^\circ \quad (\text{b/w } \vec{B} \text{ & } \vec{C})$

$$\cos 90^\circ = 0$$

$$\therefore \vec{B} \cdot \vec{C} = 0 \quad (\because b \text{ & } c \cos 90^\circ = 0)$$

i.e. we say that  $\vec{B}$  &  $\vec{C}$  are orthog. (or mutually indep.)

Signal space  $\rightarrow$  inner prod. (Or dot prod.)  
(Definite integral)

let there are 2 sig's  $x_1(t)$  &  $x_2(t)$

~~2~~ so The 2 sig's are orthog. if.

$$\int_{-\infty}^{\infty} x_1(t) x_2(t) dt = 0$$

[For non-periodic sig's]

and

$$\int_0^T x_1(t) x_2(t) dt = 0$$

[For periodic sig's]  
over one time period

$\Rightarrow$  Properties of orthog. sig's (4)

(i) 2 harmonics of different frequencies are always  $\rightarrow$  orthog.

let  $x_1(t) = \sin(n w_0 t + \phi_1) \quad ] n \neq m$   
 $x_2(t) = \sin(m w_0 t + \phi_2) \quad ] \& \phi_1 \neq \phi_2$

So, both phase & frequencies are different  
 $\Rightarrow$  Hence,  $x_1(t) \& x_2(t) \rightarrow 0$

$$\int_0^T \sin(n\omega_0 t + \phi_1) \sin(m\omega_0 t + \phi_2) dt = 0$$

(ii) Sine & cosine "fun" at same freq. & phase  $\rightarrow 0$ .  
 (certainty)

$$\int_0^T \sin(n\omega_0 t + \phi) \cos(n\omega_0 t + \phi) dt = 0$$

$\uparrow \quad \uparrow$   
 f. &  $\phi$  are same

(iii) dc value & sine fun  $\rightarrow 0$

$$\int_0^T a \sin(n\omega_0 t + \phi) dt = 0$$

$\uparrow$   
 dc value

Imp (iv) Effects of orthogonality on total energy (E) & avg. power (P) calculations.

If we have

$$x_1(t) \& x_2(t) \rightarrow 0$$

$$\Rightarrow \int_{-\infty}^{\infty} x_1(t) x_2(t) dt = 0$$

& if we have another sig.  $y(t) \subseteq$  is :-

$$y(t) = x_1(t) + x_2(t)$$

$\Rightarrow$  Then, the av. power  $P_y = P_{x_1} + P_{x_2}$  (we can use this directly if  $x_1(t)$  &  $x_2(t)$  are 0)

$$\Rightarrow \text{Total energy, } E_y = \underbrace{E_{x_1} + E_{x_2}}_{(1)} \quad (n.)$$

① Total 'E' is 0 in case of power sig's  
 we use eq "①" if  $x_1(t) + x_2(t) \rightarrow$  power sig's.

② Avg. power = 0 (zero) in case of energy sig's.  
 we use eq "②" if  $x_1(t) + x_2(t) \rightarrow$  E. Sig's.

Example :-

$$\textcircled{1} \quad y(t) = \overbrace{2 \sin(3\omega_0 t + 45^\circ)}^{x_1(t)} + \overbrace{4 \sin(4\omega_0 t + 35^\circ)}^{x_2(t)}$$

Cal. avg. power & total energy.

\textcircled{1} Solut'!

(i) Find whether  $x_1(t)$  &  $x_2(t)$  are orthog. or not.

From the above eq"

$$f_1 \neq f_2 \quad (\text{i.e } 3 \neq 4)$$

$$\& \phi_1 \neq \phi_2 \quad (\text{i.e } 45^\circ \neq 35^\circ)$$

$\therefore x_1(t) \& x_2(t)$  are  $\rightarrow 0$ . [from prop. (i)]

(ii) Use property (iv) to calc. Avg. P. & total energy (E).

$$P_y = P_{x_1} + P_{x_2}$$

$$= \frac{2^2}{2} + \frac{4^2}{2}$$

$$= \frac{4}{2} + \frac{16}{2}$$

$$= 2 + 8$$

$$P_y = 10 \text{ W}$$

$$E_y = 10$$

$$\left[ \because P = \frac{A_0^2}{2} \right]$$

$E_y = 10$  ( $\because x_1(t)$  &  $x_2(t)$  are periodic.

↓  
periodic sigs are power  
sig's

↓  
in case of power sigs  
energy,  $E = \infty$ )

\* How to find whether a sig is E.s. or Power-Sig.?

Eg: 1.  $x(t) = t \begin{cases} u(t) \\ x_1(t) \end{cases}$

$t \rightarrow$  ramp fun"

$$x_1(t) = t = \begin{cases} 0 & t < 0 \\ t & t \geq 0 \end{cases}$$

Solut': simply calc. the avg.-power (P) & tot. Energy (E) of that sig.

if  $E = \infty \quad \text{Energy Sig}$

if  $E = \text{finite} \quad \text{Power sig.}$

$x_2(t) \rightarrow$  unit step func'

$$x_2(t) = u(t) = \begin{cases} 0 & t < 0 \\ 1 & t \geq 0 \end{cases}$$

$$\text{av. power } P = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T |x(t)|^2 dt \quad \begin{matrix} \text{std. formula} \\ \text{calc. avg. P} \end{matrix}$$

$$= \lim_{T \rightarrow \infty} \frac{1}{2T} \left[ \int_{-T}^0 0 dt + \int_0^T |t \cdot 1|^2 dt \right]$$

$$= \lim_{T \rightarrow \infty} \frac{1}{2T} \left[ 0 + \left[ \frac{t^3}{3} \right]_0^T \right]$$

$$= \lim_{T \rightarrow \infty} \frac{1}{2T} \left[ \frac{T^3}{3} \right]$$

$$= \lim_{T \rightarrow \infty} \frac{T^2}{6} = \infty$$

So, av. Power =  $\infty$  for  $x(t)$

$$\text{Tot. energy } E = \int_{-\infty}^{\infty} |x(t)|^2 dt$$

$$= \int_{-\infty}^0 0 dt + \int_0^{\infty} t^2 dt$$

$$= \left[ \frac{t^3}{3} \right]_0^{\infty}$$

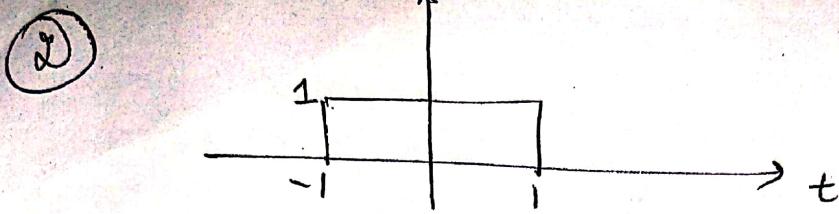
$$= \infty - 0 = \infty$$

Tot,  $E = \infty$

So, sig.  $x(t)$  is neither energy sig nor P.S.

$$② y(t) = 2 \text{ rect}(t/2)$$

(10) (19)

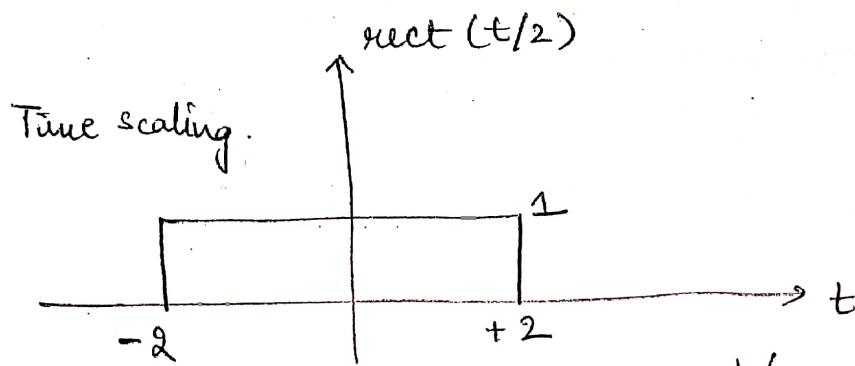


This is a rect. sig.

first, perform time scaling of rect. sig.

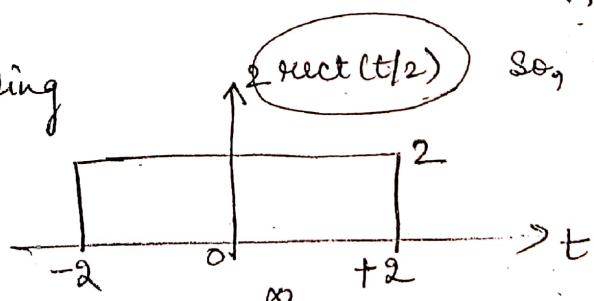
2nd, " amplitude " of '2' amplitude

So,



(divide 1/0.5 on b/s  
here we have t/2)  
so, time is divided by 0.5

Amp. scaling



$$(i) \text{ Cal. tot. E.} = \int_{-\infty}^{\infty} |y(t)|^2 dt$$

$$= \int_{-2}^{2} (2)^2 dt = 4 [t]_{-2}^{2}$$

= 16 Joules (finite)

$$(ii) \text{ Cal. avg. P} = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^{T} 4 dt$$

$$= \frac{1}{2T} [t]_{-\infty}^{\infty} \quad (\text{finite no.})$$

$$= \frac{\infty}{\infty} = 0$$

$\therefore \text{sig. } y(t) = \underline{\underline{E.S}}$

⇒ GRAM-SCHMIDT ORTHOGONALIZATION PROCEDURE :-

Goal: To show ① a set of vectors is orthogonal  
 forms  $\downarrow$   
 basis  
 ↓ +  
 rep. a vector relative to an  
 orthonormal basis.  
 ② → apply Gram-Schmidt O<sup>o</sup> procedure

### Definitions:

1. Orthogonal set : A set 'S' of vectors in an inner prod. space V is called orthog. when every pair of vectors in S is orthog. i.e for every  $v_i, v_j$  in S  $\Rightarrow v_i \cdot v_j = 0$  [cond' for orthog.]
2. Orthonormal : If, Each vector in the set is a unit vector then S is called orthonormal.

Eg: ① Show that set 'S' is an orthonormal basis for  $R^3$ .

$$S = \{v_1, v_2, v_3\} = \left\{ \underbrace{\left( \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0 \right)}_{\text{these vectors lie on diff. planes.}}, \left( -\frac{\sqrt{2}}{6}, \frac{\sqrt{2}}{6}, \frac{2\sqrt{2}}{3} \right), \left( \frac{2}{3}, -\frac{2}{3}, \frac{1}{3} \right) \right\}$$

### ① Solution :

(i) Verify that all vectors are pair-wise Orthog. &  $\|v_i\|$  of each vect. = 1.

$$v_1 \cdot v_2 = 0 \quad \text{and} \quad \|v_1\| = 1 = \sqrt{\left(\frac{1}{\sqrt{2}}\right)^2 + \left(\frac{1}{\sqrt{2}}\right)^2 + (0)^2} = \sqrt{\frac{1}{2} + \frac{1}{2}} = 1$$

$$v_1 \cdot v_3 = 0 \quad \|v_2\| = 1 = \sqrt{\left(-\frac{\sqrt{2}}{6}\right)^2 + \left(\frac{\sqrt{2}}{6}\right)^2 + \left(\frac{2\sqrt{2}}{3}\right)^2} = \sqrt{\frac{2+2+8}{36}} = \sqrt{\frac{12}{36}} = \sqrt{\frac{1}{3}}$$

$$v_2 \cdot v_3 = 0 \quad \|v_3\| = 1 = \sqrt{\left(\frac{2}{3}\right)^2 + \left(-\frac{2}{3}\right)^2 + \left(\frac{1}{3}\right)^2} = \sqrt{\frac{4+4+1}{9}} = \sqrt{\frac{9}{9}} = 1$$

$$\hookrightarrow = \sqrt{\left(\frac{2}{3}\right)^2 + \left(-\frac{2}{3}\right)^2 + \left(\frac{1}{3}\right)^2}$$

$$= \frac{4}{9} + \frac{4}{9} + \frac{1}{9} = \frac{9}{9} = 1$$

∴ we conclude that set 'S' is an orthonormal set and it is also a basis for  $R^3$