	Read 0xcb37 = *(UINT16*)0xbffff41b 0xb7fe4dfe movzx edx, word ptr [eax] Write *(UINT16*)0xbffff10d = 0xcb37 Read 0x49 = *(UINT8*)0xbffff41d 0xb7fe4e05 movzx eax, byte ptr [eax+0x2] Write *(UINT8*)0xbffff10f = 0x49 Read 0x49cb3700 = *(UINT32*)0xbffff10c	edx = 0xcb37 eax = 0x49	Read 0xedf8 = *(UINT16*)0xbffff41b  .text 0xb7fe4dfe movzx edx, word ptr [eax]  Write *(UINT16*)0xbffff10d = 0xedf8  Read 0x25 = *(UINT8*)0xbffff41d  .text 0xb7fe4e05 movzx eax, byte ptr [eax+0x2]  Write *(UINT8*)0xbffff10f = 0x25  Read 0x25edf800 = *(UINT32*)0xbffff10c	edx = 0xedf8 eax = 0x25	
.text	0xb7fe4dea mov dword ptr [ebp-0x4], edi Write *(UINT32*)0xbffff118 = 0xb7fff524		.text 0xb7fe4dea mov dword ptr [ebp-0x4], edi Write *(UINT32*)0xbffff118 = 0xb7fff524		
.text	0xb7fe4ded mov dword ptr [ebp-0x10], 0x0		.text 0xb7fe4ded mov dword ptr [ebp-0x10], 0x0		
	Write *(UINT32*)0xbffff10c = 0 Read 0xbffff41b = *(UINT32*)0xb7ffef24		Write *(UINT32*)0xbffff10c = 0 Read 0xbffff41b = *(UINT32*)0xb7ffef24		
.text		eax = 0xbffff41b		eax=0xbffff41b	
	·	eflags = 0x286	.text 0xb7fe4dfa test eax, eax	eflags = 0x286	
.text	0xb7fe4dfc jz 0xb7fe4e51		.text 0xb7fe4dfc jz 0xb7fe4e51		
tovt	Read 0xcb37 = *(UINT16*)0xbffff41b	edx = 0xcb37	Read 0xedf8 = *(UINT16*)0xbffff41b	adv Ovadf0	
	Oxb7fe4dfe movzx edx, word ptr [eax] Oxb7fe4e01 mov word ptr [ebp-0xf], dx	eux = uxcbs/	.text 0xb7fe4dfe movzx edx, word ptr [eax] .text 0xb7fe4e01 mov word ptr [ebp-0xf], dx	edx = 0xedf8	
.tcxt	Write *(UINT16*)0xbffff10d = 0xcb37		Write *(UINT16*)0xbffff10d = 0xedf8		
	Read 0x49 = *(UINT8*)0xbffff41d		Read 0x25 = *(UINT8*)0xbffff41d		
.text	0xb7fe4e05 movzx eax, byte ptr [eax+0x2]	eax = 0x49	text 0xb7fe4e05 movzx eax, byte ptr [eax+0x2]	eax = 0x25	
.text	0xb7fe4e09 mov byte ptr [ebp-0xd], al		.text 0xb7fe4e09 mov byte ptr [ebp-0xd], al		
	Write *(UINT8*)0xbffff10f = 0x49		Write *(UINT8*)0xbffff10f = 0x25		
	Read 0x49cb3700 = *(UINT32*)0xbffff10c		Read 0x25edf800 = *(UINT32*)0xbffff10c		