```
_dl_make_stack_executable          0xb7ff6210      pop edx                      edx = 0xb7ff1040,  esp = 0xbffff29c
          Read 0xbffff2d4 = *(UINT32*)0xbffff29c
_dl_make_stack_executable          0xb7ff6211      mov ecx, [esp]               ecx = 0xbffff2d4
_dl_make_stack_executable          0xb7ff6214      mov [esp], eax
          Write *(UINT32*)0xbffff29c = 0xb6415b90
          Read 0xbfff8f8 = *(UINT32*)0xbffff2a0
_dl_make_stack_executable          0xb7ff6217      mov eax, [esp+0x4]           eax = 0xbffff8f8
          Read 0xb6415b90 = *(UINT32*)0xbffff29c
_dl_make_stack_executable          0xb7ff621b      ret 0xc                      esp = 0xbffff2ac
__libc_start_main                  0xb6145b90      push ebp                     esp = 0xbffff2a8
          Write *(UINT32*)0xbffff2a8 = 0

mmap2() called
          addr = 0        length = 4096           prot = 3        flags = 34
          fd = -1         pgoffset = 0
          ret_val = 0xb62dd000
mmap2() returned

write() called
          fd = 1
          pbuf = 0xb62dd000
          count = 14
          bytes written = 14
          buf contents:
                    buf[0] = H     buf[1] = e      buf[2] = l      buf[3] = l
                    buf[4] = o     buf[5] = ,      buf[6] =        buf[7] = w
                    buf[8] = o     buf[9] = r      buf[10] = l     buf[11] = d
                    buf[12] = !    buf[13] = .
write() returned
```