

_dl_make_stack_executable	0xb7ff6210	pop edx	edx = 0xb7ff1040, esp = 0xbffff29c
	Read 0xbffff2d4 = *(UINT32*)0xbffff29c		
_dl_make_stack_executable	0xb7ff6211	mov ecx, [esp]	ecx = 0xbffff2d4
_dl_make_stack_executable	0xb7ff6214	mov [esp], eax	
	Write *(UINT32*)0xbffff29c = 0xb6415b90		
	Read 0xbffff8f8 = *(UINT32*)0xbffff2a0		
_dl_make_stack_executable	0xb7ff6217	mov eax, [esp+0x4]	eax = 0xbffff8f8
	Read 0xb6415b90 = *(UINT32*)0xbffff29c		
_dl_make_stack_executable	0xb7ff621b	ret 0xc	esp = 0xbffff2ac
__libc_start_main	0xb6145b90	push ebp	esp = 0xbffff2a8
	Write *(UINT32*)0xbffff2a8 = 0		

mmap2() called

addr = 0	length = 4096	prot = 3	flags = 34
fd = -1	pgoffset = 0		
ret_val = 0xb62dd000			

map2() returned

write() called

fd = 1  
pbuf = 0xb62dd000  
count = 14  
bytes written = 14  
buf contents:

buf[0] = H	buf[1] = e	buf[2] = l	buf[3] = l
buf[4] = o	buf[5] = ,	buf[6] =	buf[7] = w
buf[8] = o	buf[9] = r	buf[10] = l	buf[11] = d
buf[12] = !	buf[13] = .		

write() returned