

How to use sf::Sprite.setColor o sf::Color?



How to use sf::Sprite.setOrigin o float x, float y?



You

How to use sf::Sprite.setPosition o float x, float y?



You

How to resize image or crop by sf::Sprite.setTextureRect o sf::IntRect

• int rectLeft, int rectTop, int rectWidth, int rectHeight?



# You

What are there function in sfml sf::Clock (all)

sf::Time (all)

sf::Music (all)

sf::Sound (all)

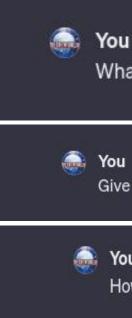
sf::Text (all)

sf::Event (all)



You

How to use sf::Sprite.move o float x, float y?



What are the basics commands and how to use them for sfml in c++?



Give me some info examples code for sf::RenderWindow to understand it?



How to use sf::VideoMode, string/string literal, sf::Style?



How to use sf::RenderWindow.draw

o sf::Sprite

o sf::Text?



# 🧎 You

What is functions of sf::RenderWindow.display()?



What is function of sf::RenderWindow.clear()?



What is function of sf::RenderWindow.pollEvent o sf::Event?



How to use sf::Texture

sf::Texture.loadFromFile

o string/string literal File Path in c++?