

# SYED HUZAIFA ALI

## Master in Computer Science

A trusted innovator focusing on architecture and data flow of software and having almost 5 years of experience. Technical & detail-oriented IT professional experience in 2D and 3D Games, Simulations, AR / VR, Animations, R&D, project management. Have worked on FPS, TPS, Endless Runner, Hyper Casual game and Simulations. Proven expertise in application development for Android, IOS, Desktop and WebGL.

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📍 Karachi, Pakistan

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## WORK EXPERIENCE

### Digitrends

*Working since 06/2022 – Currently Working*

#### Designation: Lead Unity 3D Developer

- Helping in developing ideas for simulation.
- Virtual Reality, Augmented Reality Games and Simulations.
- Developing Core Architecture.

### Imagination Warehouse, Karachi, Pakistan

*Working since 10/2021 – 06/2022*

#### Designation: Lead Unity 3D Developer

- Researching & Development.
- Planning and brainstorming ideas.
- Debugging.
- Helping 3D artists & UI/UX team.

### Game Storm Studios, Karachi, Pakistan

*Working since 05/2021 – 10/2021*

#### Designation: Mid Senior-Software Engineer (Unity 3D)

- Researching best tactics to analyze user data focusing on data analyses and adding new features accordingly.
- Analyzing data to make user Retention rate and Session time increase with the help of Data Analysis Tools. Helping to reach higher ratings in App Store and Play Store.
- Utilizing Keywords for better reach to the end-user.

### Digimerse, Karachi, Pakistan

*Worked from 06/2020 – 05/2021*

#### Designation: Software Developer (Unity 3D)

- Exercise hands-on approach and effective controls to design, test, and implement features. Research numerous verticals to design and develop while working in highly iterative processes and R&D.
- Actively engage in requirements gathering and user experience development skills as well as function in close coordination with clients to determine project's technical requirements and needs.
- Optimize the performance on all platforms, render a keen eye for detail to evaluate existing code and propose efficient solutions.

### Ned (CSRD) – Karachi, Pakistan

*Worked from 05/2018 – 05/2020*

#### Designation: Mixed Reality Developer

- Responsible for research and development of the project.
- Responsible for Developing Mixed Reality apps and maintenance.
- Adding custom features and optimization for different platforms.
- Responsible for managing a small team.

## Additional Experience

- Game Developer | Pixel N Press Studios (Remote) – P  
Key Point: Development, Project Management, Design  
and Optimization.
- Visiting Faculty | NED University of Engineering and T
- Research Assistant | Mohammad Ali Jinnah University

## SKILLS

C# | Python | Web GL | Animations | XR | Unity 3D  
| GitHub | Adobe Photoshop | Strategic Planning & Analysis  
| Research & Development | Debugging & Optimization  
Skills | Mobile Game Development |  
| Firebase | Vuforia | ARFoundation | Oculus | ARCore |  
Wikitude | Analytics Data | Optimization

## EDUCATION

**Bahria University,  
Karachi, Pakistan**

7/2021 - completed

**Master of Computer  
Science**

(Registration # 02-243192-001)

**Mohammad Ali Jinnah  
University, Karachi,  
Pakistan**

01/2015 – 12/2018

**Bachelors of Computer  
Science**

(Registration #  
sp15-bs-0092)

## AWARDS/CERTIFICATES

- WebGL with Unity | UDEMY ([Link](#))
- Introduction to AR and AR Core | DAYDREAM –  
COURSEERA ([Link](#))
- Int. Data Science Conference Committee Member |  
MAJU ([Link](#))
- Certificate of appreciation and awarded first prize in  
exhibition | COMBAT'19 Winner ([Link](#))
- Certificate of appreciation | NED- Center for  
Software Research & Development ([Link](#))

## PUBLICATION

- Publication on Blockchain ([Link](#))
- Blood transfusion data prediction | I.C.D.S

## PORTFOLIO

- <https://syedhuzaiifaali660.github.io/SyedHuzaiifaAli/>

## LANGUAGES

English



Urdu

