

50 High-Quality MCQs on LangChain LCEL & LangGraph

Instructions: Each question has exactly one correct option. Questions are unique, code- and behavior-focused. No answers are provided.

1. In LCEL, what is the primary purpose of the pipe (|) operator?
 - A. To merge multiple prompts into one
 - B. To pass the output of one runnable as input to the next
 - C. To execute runnables concurrently
 - D. To store intermediate state globally
2. Which LCEL feature enables composability without immediate execution?
 - A. Static graph compilation
 - B. Lazy runnable evaluation
 - C. Token streaming
 - D. Prompt caching
3. What happens internally when `.invoke()` is called on an LCEL chain?
 - A. The chain is converted to JSON
 - B. All runnables execute in sequence with data propagation
 - C. The LLM is re-initialized
 - D. The prompt variables are frozen
4. Which method is recommended for constructing role-based prompts in `ChatPromptTemplate`?
 - A. `from_template`
 - B. `from_prompt`
 - C. `from_messages`
 - D. `from_schema`
5. Why is `ChatPromptTemplate` preferred over `PromptTemplate` for chat models?
 - A. It supports tool calling automatically
 - B. It enforces message role separation
 - C. It prevents hallucinations
 - D. It eliminates prompt variables
6. What is the defining characteristic of `RunnableLambda`?
 - A. It wraps an LLM with memory
 - B. It adapts a Python callable into a runnable
 - C. It executes shell commands
 - D. It creates async graphs
7. How does `RunnableLambda` handle inputs and outputs?
 - A. Only strings are allowed
 - B. It enforces JSON schemas strictly
 - C. It passes Python objects transparently
 - D. It converts everything to text
8. In an LCEL chain, where is `RunnableLambda` most commonly used?
 - A. As a replacement for retrievers
 - B. For lightweight data transformation or routing
 - C. To manage long-term memory
 - D. To call external APIs directly
9. What occurs if a `RunnableLambda` raises an exception during execution?
 - A. The chain retries automatically
 - B. The exception propagates and halts execution

- C. The error is silently ignored
- D. The output is set to None

10. Which capability allows RunnableLambda to participate in LCEL pipelines?

- A. Runnable interface compliance
- B. Graph node inheritance
- C. Token streaming support
- D. Built-in retry logic

11. What is the core purpose of RunnableParallel?

- A. To batch prompts for an LLM
- B. To execute multiple runnables on the same input simultaneously
- C. To merge multiple graphs
- D. To create async event loops

12. How are outputs from RunnableParallel returned?

- A. As a single concatenated string
- B. As a dictionary keyed by runnable name
- C. As a list in execution order
- D. As separate streams

13. What input does RunnableParallel receive?

- A. Separate inputs for each runnable
- B. A shared input distributed to all runnables
- C. Only dictionary inputs
- D. Only LLM outputs

14. Which scenario best suits RunnableParallel usage?

- A. Multi-step reasoning chains
- B. Fan-out feature extraction pipelines
- C. Stateful agent loops
- D. Prompt engineering experiments

15. How does RunnableParallel differ from LCEL sequential chaining?

- A. It changes prompt formatting
- B. It avoids shared inputs
- C. It enables concurrent execution paths
- D. It enforces strict typing

16. What does LCEL fundamentally abstract away from the developer?

- A. LLM configuration
- B. Execution orchestration details
- C. Prompt design
- D. Tool definitions

17. Which LCEL property enables easy refactoring of chains?

- A. Global state storage
- B. Functional composition
- C. Hard-coded execution order
- D. Implicit retries

18. How does LCEL handle intermediate outputs between runnables?

- A. Via global variables
- B. Via implicit return-value passing
- C. Via message history
- D. Via disk persistence

19. What distinguishes LCEL from traditional imperative LangChain code?

- A. It removes Python entirely
- B. It emphasizes declarative data flow
- C. It enforces async-only execution
- D. It eliminates debugging

20. Which LCEL feature simplifies reuse of partial pipelines?

- A. Chain inheritance
- B. Runnable composition
- C. Prompt cloning
- D. Memory injection

21. In LangGraph, what replaces linear chain execution?

- A. Nested runnables
- B. Directed graphs with state
- C. Prompt stacks
- D. Token queues

22. What is the primary responsibility of a LangGraph node?

- A. Rendering UI components
- B. Mutating or reading shared state
- C. Storing embeddings
- D. Managing LLM tokens

23. How is state represented in LangGraph?

- A. As global variables
- B. As an explicit typed state object
- C. As hidden memory buffers
- D. As prompt templates

24. How does LangGraph decide the next node to execute?

- A. Random selection
- B. Conditional edges and state evaluation
- C. Execution timestamps
- D. Prompt similarity

25. What advantage do graphs provide over chains for agent workflows?

- A. Reduced token usage
- B. Explicit control flow and branching
- C. Faster LLM inference
- D. Simpler syntax

26. What does `create_react_agent` abstract away from developers?

- A. Prompt engineering
- B. Manual ReAct loop implementation
- C. Tool definitions
- D. LLM selection

27. Which reasoning pattern does `create_react_agent` implement internally?

- A. Tree-of-Thought
- B. ReAct
- C. Chain-of-Verification
- D. Self-Consistency

28. What inputs are mandatory when creating a ReAct agent in LangGraph?

- A. Only a prompt template
- B. LLM and tool definitions
- C. Memory and embeddings
- D. Dataset and schema

29. How does `create_react_agent` manage iterations?
- A. Fixed number of steps
 - B. Until a termination condition is met
 - C. Until token limit is exceeded
 - D. Until all tools are called
30. What role does state play in `create_react_agent` execution?
- A. It stores UI configuration
 - B. It tracks thoughts, actions, and observations
 - C. It replaces memory modules
 - D. It formats prompts
31. What problem does `create_supervisor_agent` primarily address?
- A. Prompt optimization
 - B. Coordination of multiple agents
 - C. Vector search scaling
 - D. Token streaming
32. How does a supervisor agent differ from a worker agent?
- A. It executes tools directly
 - B. It controls routing and delegation
 - C. It replaces the LLM
 - D. It stores embeddings
33. What architectural pattern best describes a supervisor agent system?
- A. Observer pattern
 - B. Master-worker pattern
 - C. Singleton pattern
 - D. Factory pattern
34. How do worker agents typically communicate results to the supervisor?
- A. Through shared LangGraph state
 - B. Via REST APIs
 - C. Through logs only
 - D. Via prompt templates
35. What happens when multiple worker agents update state?
- A. Updates are ignored
 - B. State transitions follow graph rules
 - C. The system crashes
 - D. Outputs are concatenated
36. How does LangGraph prevent uncontrolled agent execution loops?
- A. Token limits
 - B. Explicit graph termination conditions
 - C. Prompt constraints
 - D. Timeouts only
37. What is the supervisor agent's role in error handling?
- A. Ignore worker failures
 - B. Decide retries, fallback, or termination
 - C. Automatically fix errors
 - D. Log errors only
38. How do conditional edges enhance supervisor-agent graphs?
- A. By reducing token usage
 - B. By enabling dynamic routing decisions

- C. By enforcing static execution
- D. By removing state

39. Why is `create_supervisor_agent` useful for complex workflows?

- A. It simplifies UI rendering
- B. It centralizes decision-making logic
- C. It eliminates the need for tools
- D. It guarantees perfect outputs

40. How does supervisor-based design improve scalability?

- A. By sharing prompts
- B. By delegating tasks across specialized agents
- C. By reducing graph nodes
- D. By caching LLM responses

41. How can LCEL be used inside LangGraph nodes?

- A. As a replacement for state
- B. As node execution logic
- C. As a memory backend
- D. As a routing engine

42. What benefit does LCEL provide when defining node logic?

- A. Automatic retries
- B. Clean, composable transformations
- C. Graph visualization
- D. Token compression

43. How is `RunnableLambda` commonly embedded in a LangGraph node?

- A. As a standalone graph
- B. As the node's callable execution function
- C. As a memory store
- D. As a prompt validator

44. What does LangGraph provide that LCEL alone does not?

- A. Prompt templates
- B. Explicit stateful control flow
- C. Runnable composition
- D. Lambda execution

45. How does state mutation differ between LCEL and LangGraph?

- A. LCEL mutates global state
- B. LangGraph enforces explicit state transitions
- C. LCEL stores state implicitly
- D. LangGraph avoids state entirely

46. What must be carefully managed when enabling parallelism in LangGraph?

- A. Prompt length
- B. State consistency
- C. Token streaming
- D. Tool schemas

47. How does LangGraph support iterative reasoning better than LCEL?

- A. By enforcing retries
- B. By allowing cycles in the graph
- C. By reducing latency
- D. By caching outputs

48. Which debugging advantage does LangGraph offer?

- A. Automatic answer validation
- B. Visibility into state transitions
- C. Prompt auto-correction
- D. Reduced hallucinations

49. How does `create_react_agent` leverage LangGraph's execution model?

- A. As a static prompt runner
- B. As a state-driven reasoning loop
- C. As a batch inference tool
- D. As a memory store

50. When combining LCEL with supervisor agents, what is most critical?

- A. Prompt verbosity
- B. Clear separation of concerns
- C. Token minimization
- D. Tool count