

## **1. Project Objective**

The objective of this project is to design and implement a **menu-driven C++ application** that tracks student performance. The project allows users to **manage student records**, calculate statistics, predict performance, and generate reports. This helps in applying **programming fundamentals**, logical problem solving, and teamwork.

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## **2. Features**

### **1. Add New Student:**

- Add students with roll number or name.
- Prevent duplicate roll numbers.

### **2. View All Students:**

- Display all students with average marks, grade, and attendance status.

### **3. Search Student:**

- Search by roll number or name.
- Display detailed student information.

### **4. Update Student Information:**

- Enter marks for 5 subjects and attendance
- Automatically calculate total, average, and grade.

### **5. Delete Student Record:**

- Delete any student with confirmation.

### **6. Class Statistics:**

- Calculate class average, highest and lowest performers.
- Pass/fail statistics and attendance statistics.

### **7. Top 5 Students:**

- Display ranking based on average marks.

### **8. AI Performance Prediction:**

- Predict final score based on current marks, attendance.

- Provide predicted grade.

#### 9. Generate Reports:

- Individual student reports.
- Class performance summary.

#### 10. Save Data to File:

- Save all student data to a text file for permanent storage.
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### 3. Programming Concepts Used

- **Variables and data types** (int, float, string, vector)
  - **Functions** (for menu, calculations, AI prediction)
  - **Structures** (struct Student)
  - **Loops and conditions** (for menus, validations, statistics)
  - **File handling** (save data and generate reports)
  - **Vectors** (store multiple students and marks)
  - **String manipulation** (searching, formatting, uppercase/lowercase)
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### 4. Real-world Applications

- Can be used in schools, colleges, or coaching centers to track student performance.
  - Teachers can monitor attendance, grades.
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### 5. Conclusion

This project demonstrates the **practical application of programming fundamentals** in a real-world scenario. It emphasizes clean code, logical problem solving, teamwork, and version control.