

```
In [1]: import numpy as np
```

Chapter#4 NumPy Basics: Arrays and Vectorized Computation

Creating ndarrays Pg#88 (106)

```
In [3]: # Nested sequences, like a list of equal-length lists, will be converted into a multidimensional array:  
  
data2 = [[1, 2, 3, 4], [5, 6, 7, 8]]  
data2
```

```
Out[3]: [[1, 2, 3, 4], [5, 6, 7, 8]]
```

Table 4-1. Array creation functions

Function	Description
<code>array</code>	Convert input data (list, tuple, array, or other sequence type) to an ndarray either by inferring a dtype; copies the input data by default
<code>asarray</code>	Convert input to ndarray, but do not copy if the input is already an ndarray
<code>arange</code>	Like the built-in <code>range</code> but returns an ndarray instead of a list
<code>ones</code> , <code>ones_like</code>	Produce an array of all 1s with the given shape and dtype; <code>ones_like</code> takes another array and produces a ones array of the same shape and dtype
<code>zeros</code> , <code>zeros_like</code>	Like <code>ones</code> and <code>ones_like</code> but producing arrays of 0s instead
<code>empty</code> , <code>empty_like</code>	Create new arrays by allocating new memory, but do not populate with any values like <code>ones</code> and <code>zeros</code>
<code>full</code> , <code>full_like</code>	Produce an array of the given shape and dtype with all values set to the indicated "fill value" <code>full_like</code> takes another array and produces a filled array of the same shape and dtype
<code>eye</code> , <code>identity</code>	Create a square $N \times N$ identity matrix (1s on the diagonal and 0s elsewhere)

```
In [2]: # asarray()
# input is not an array
list1 = [12,13,14]
asArray = np.asarray(list1)
asArray
```

```
Out[2]: array([12, 13, 14])
```

```
In [4]: # asarray()
# input is already an array
arr1 = [12,13,14]
asArray1 = np.asarray(arr1)
asArray
```

```
Out[4]: array([12, 13, 14])
```

```
In [9]: # np.ones() >>> as an arg u can specify shape
onesArr = np.ones((2,3))
onesArr
```

```
Out[9]: array([[1., 1., 1.],
               [1., 1., 1.]])
```

```
In [10]: # np.ones_like() >>> as an arg u specify an array, it will infer the shape from that array and create ones array

testArr = np.array([12,14,16,18,20])

onesLikeArr = np.ones_like(testArr)
onesLikeArr
```

```
Out[10]: array([1, 1, 1, 1, 1])
```

```
In [15]: testArr1 = np.array([[1,2,3], [4,5,6]])

emptyLikeArr = np.empty_like(testArr1)
print(emptyLikeArr)

[[1 2 3]
 [4 5 6]]
```

```
In [22]: # np.full() >>> 1st arg="shape", 2nd arg="fill_value"
# fill_value is what we want all elements to be...
# Here we want that all our elements should be 10

fullArr = np.full((3,3),10)
fullArr
```

```
Out[22]: array([[10, 10, 10],
               [10, 10, 10],
               [10, 10, 10]])
```

```
In [23]: # np.full_like() >>> 1st 1rg ="arrName",2nd arg="fill_value"
# 1st arg will infer or preserve shape of array and create an array accordance with that shape
# and 2nd arg will fill whatever value we would want

testArr = np.array([[1,2,3,4,5], [6,7,8,9,10]])

fullLikeArr = np.full_like(testArr, 9)
fullLikeArr
```

```
Out[23]: array([[9, 9, 9, 9, 9],
               [9, 9, 9, 9, 9]])
```

```
In [25]: # np.eye() >>> arg="N" bcoz it creates N x N identity matrix, ones on the diagonal and 0 elsewhere

eyeArr = np.eye(4)
eyeArr
```

```
Out[25]: array([[1., 0., 0., 0.],
               [0., 1., 0., 0.],
               [0., 0., 1., 0.],
               [0., 0., 0., 1.]])
```

```
In [27]: # np.identity() arg="N"

identityArr = np.identity(5)
identityArr
```

```
Out[27]: array([[1., 0., 0., 0., 0.],
               [0., 1., 0., 0., 0.],
               [0., 0., 1., 0., 0.],
               [0., 0., 0., 1., 0.],
               [0., 0., 0., 0., 1.]])
```

Data Types for ndarrays Pg#90 (108)

- It's important to be cautious when using the `numpy.string_` type, as string data in NumPy is fixed size and may truncate input without warning. pandas has more intuitive out-of-the-box behavior on non-numeric data.
- **Calling `astype` always creates a new array (a copy of the data) , even if the new dtype is the same as the old dtype.**

Basic Indexing and Slicing Pg#94 (112)

- **array slices are views on the original array.** This means that the data is not copied, and any modifications to the view will be reflected in the source array.

Boolean Indexing Pg#99 (117)

```
In [5]: names = np.array(['Bob', 'Joe', 'Will', 'Bob', 'Will', 'Joe', 'Joe'])
data = np.array([[ 0.0929, 0.2817, 0.769 , 1.2464],
                 [ 1.0072, -1.2962, 0.275 , 0.2289],
                 [ 1.3529, 0.8864, -2.0016, -0.3718],
                 [ 1.669 , -0.4386, -0.5397, 0.477 ],
                 [ 3.2489, -1.0212, -0.5771, 0.1241],
                 [ 0.3026, 0.5238, 0.0009, 1.3438],
                 [-0.7135, -0.8312, -2.3702, -1.8608]])
```

```
In [6]: data[names == "Bob"]
```

```
Out[6]: array([[ 0.0929,  0.2817,  0.769 ,  1.2464],
               [ 1.669 , -0.4386, -0.5397,  0.477 ]])
```

To select everything but 'Bob', you can either use `!=` or negate the condition using `~` :

```
In [9]: a = data[~(names == 'Bob')]

b = data[names != "Bob"]

print(a)
print("=====")
print(b)
```

```
[[ 1.0072e+00 -1.2962e+00  2.7500e-01  2.2890e-01]
 [ 1.3529e+00  8.8640e-01 -2.0016e+00 -3.7180e-01]
 [ 3.2489e+00 -1.0212e+00 -5.7710e-01  1.2410e-01]
 [ 3.0260e-01  5.2380e-01  9.0000e-04  1.3438e+00]
 [-7.1350e-01 -8.3120e-01 -2.3702e+00 -1.8608e+00]]
=====
[[ 1.0072e+00 -1.2962e+00  2.7500e-01  2.2890e-01]
 [ 1.3529e+00  8.8640e-01 -2.0016e+00 -3.7180e-01]
 [ 3.2489e+00 -1.0212e+00 -5.7710e-01  1.2410e-01]
 [ 3.0260e-01  5.2380e-01  9.0000e-04  1.3438e+00]
 [-7.1350e-01 -8.3120e-01 -2.3702e+00 -1.8608e+00]]
```

The `~` operator can be useful when you want to invert a general condition :

```
In [10]: cond = names == 'Bob'
```

```
In [11]: data[cond]
```

```
Out[11]: array([[ 0.0929,  0.2817,  0.769 ,  1.2464],
 [ 1.669 , -0.4386, -0.5397,  0.477 ]])
```

```
In [12]: data[~cond]
```

```
Out[12]: array([[ 1.0072e+00, -1.2962e+00,  2.7500e-01,  2.2890e-01],
 [ 1.3529e+00,  8.8640e-01, -2.0016e+00, -3.7180e-01],
 [ 3.2489e+00, -1.0212e+00, -5.7710e-01,  1.2410e-01],
 [ 3.0260e-01,  5.2380e-01,  9.0000e-04,  1.3438e+00],
 [-7.1350e-01, -8.3120e-01, -2.3702e+00, -1.8608e+00]])
```

Selecting data from an array by boolean indexing always creates a copy of the data, even if the returned array is unchanged.

Fancy Indexing

Keep in mind that fancy indexing, unlike slicing, always **copies the data** into a new array.

```
In [3]: arr = np.arange(32).reshape((8, 4))  
arr
```

```
Out[3]: array([[ 0,  1,  2,  3],  
               [ 4,  5,  6,  7],  
               [ 8,  9, 10, 11],  
               [12, 13, 14, 15],  
               [16, 17, 18, 19],  
               [20, 21, 22, 23],  
               [24, 25, 26, 27],  
               [28, 29, 30, 31]])
```

```
In [4]: # the result of fancy indexing is always one-dimensional.  
arr[[1, 5, 7, 2], [0, 3, 1, 2]]
```

```
Out[4]: array([ 4, 23, 29, 10])
```

```
In [5]: arr[[1, 5, 7, 2]][:, [0, 3, 1, 2]]
```

```
Out[5]: array([[ 4,  7,  5,  6],  
               [20, 23, 21, 22],  
               [28, 31, 29, 30],  
               [ 8, 11,  9, 10]])
```

Transposing Arrays and Swapping Axes

- Transposing is a special form of reshaping that similarly **returns a view** on the underlying data without copying anything. Arrays have the `transpose` method and also the special `T` attribute
- For higher dimensional arrays, transpose will accept a tuple of axis numbers to permute the axes
- `ndarray` has the method `swapaxes`, which takes a pair of axis numbers and switches the indicated axes to rearrange the data

```
In [6]: arr = np.arange(16).reshape((2, 2, 4))  
arr
```

```
Out[6]: array([[[ 0,  1,  2,  3],  
               [ 4,  5,  6,  7]],  
              [[ 8,  9, 10, 11],  
               [12, 13, 14, 15]])
```

```
In [9]: # swapaxes similarly returns a view on the data without making a copy.  
arr.swapaxes(1, 2)
```

```
Out[9]: array([[[ 0,  4],  
               [ 1,  5],  
               [ 2,  6],  
               [ 3,  7]],  
              [[ 8, 12],  
               [ 9, 13],  
               [10, 14],  
               [11, 15]])
```

Universal Functions: Fast Element-Wise Array Functions

- a ufunc can return multiple arrays, `modf` is one example, a vectorized version of the built-in Python `divmod`; it returns the fractional and integral parts of a floating-point array

```
In [10]: arr = np.arange(7)  
arr
```

```
Out[10]: array([0, 1, 2, 3, 4, 5, 6])
```

```
In [11]: np.sqrt(arr)
```

```
Out[11]: array([0.          , 1.          , 1.41421356, 1.73205081, 2.          ,  
               2.23606798, 2.44948974])
```



```
In [13]: # original array is unchanged
arr
```

```
Out[13]: array([0, 1, 2, 3, 4, 5, 6])
```

```
In [20]: # Ufuncs accept an optional out argument that allows them to operate in-place on arrays:
np.sqrt(arr, arr)
```

```
-----
TypeError
```

```
Traceback (most recent call last)
```

```
<ipython-input-20-615c19e48a1a> in <module>
```

```
1 # Ufuncs accept an optional out argument that allows them to operate in-place on arrays:
```

```
----> 2 np.sqrt(arr, arr)
```

```
TypeError: ufunc 'sqrt' output (typecode 'd') could not be coerced to provided output parameter (typecode 'l') according to the casting rule 'same_kind'
```

Array Oriented Programming with Arrays

- suppose we wished to evaluate the function $\sqrt{x^2 + y^2}$ across a regular grid of values.
- The `np.meshgrid` function takes two 1D arrays and produces two 2D matrices corresponding to all pairs of (x, y) in the two arrays:

```
In [10]: points = np.arange(-5, 5, 0.01) # 1000 equally spaced points
```

```
In [11]: xs, ys = np.meshgrid(points, points)
```

```
In [12]: xs
```

```
Out[12]: array([[ -5.   , -4.99, -4.98, ...,  4.97,  4.98,  4.99],
                [ -5.   , -4.99, -4.98, ...,  4.97,  4.98,  4.99],
                [ -5.   , -4.99, -4.98, ...,  4.97,  4.98,  4.99],
                ...,
                [ -5.   , -4.99, -4.98, ...,  4.97,  4.98,  4.99],
                [ -5.   , -4.99, -4.98, ...,  4.97,  4.98,  4.99],
                [ -5.   , -4.99, -4.98, ...,  4.97,  4.98,  4.99]])
```

```
In [13]: ys
```

```
Out[13]: array([[ -5.   , -5.   , -5.   , ..., -5.   , -5.   , -5.   ],
                [-4.99, -4.99, -4.99, ..., -4.99, -4.99, -4.99],
                [-4.98, -4.98, -4.98, ..., -4.98, -4.98, -4.98],
                ...,
                [ 4.97,  4.97,  4.97, ...,  4.97,  4.97,  4.97],
                [ 4.98,  4.98,  4.98, ...,  4.98,  4.98,  4.98],
                [ 4.99,  4.99,  4.99, ...,  4.99,  4.99,  4.99]])
```

```
In [14]: # Now, evaluating the function sqrt(x^2 + y^2):
```

```
z = np.sqrt(xs ** 2, ys ** 2)
z
```

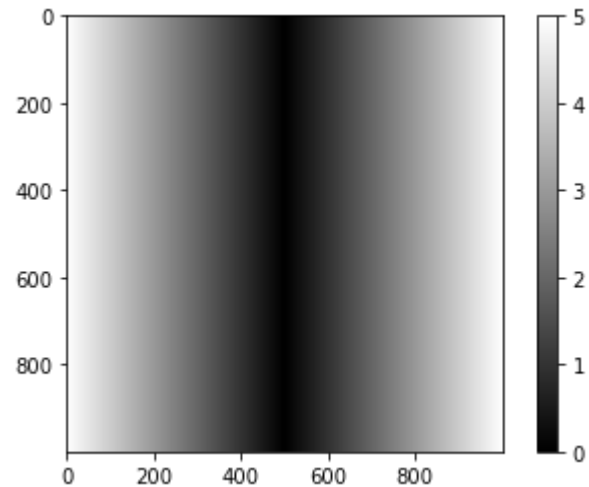
```
Out[14]: array([[5.   , 4.99, 4.98, ..., 4.97, 4.98, 4.99],
                [5.   , 4.99, 4.98, ..., 4.97, 4.98, 4.99],
                [5.   , 4.99, 4.98, ..., 4.97, 4.98, 4.99],
                ...,
                [5.   , 4.99, 4.98, ..., 4.97, 4.98, 4.99],
                [5.   , 4.99, 4.98, ..., 4.97, 4.98, 4.99],
                [5.   , 4.99, 4.98, ..., 4.97, 4.98, 4.99]])
```

```
In [20]: import matplotlib.pyplot as plt
```

```
In [19]: # from matplotlib import pyplot as plt
```

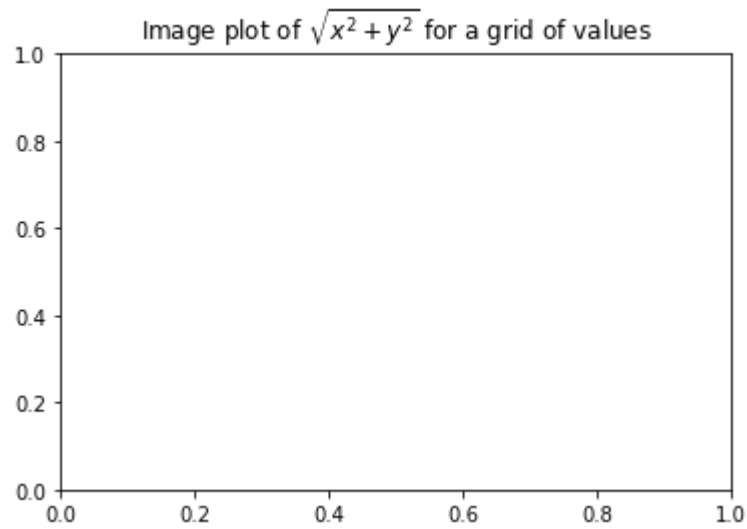
```
In [21]: plt.imshow(z, cmap=plt.cm.gray); plt.colorbar()
```

```
Out[21]: <matplotlib.colorbar.Colorbar at 0x7e17ad8>
```



```
In [22]: plt.title("Image plot of  $\sqrt{x^2 + y^2}$  for a grid of values")
```

```
Out[22]: Text(0.5, 1.0, 'Image plot of  $\sqrt{x^2 + y^2}$  for a grid of values')
```



Methods for boolean arrays:

- `any()`, `all()`
- These methods also work with non-boolean arrays, where non-zero elements evaluate to `True`.

Unique and other Set Logic:

- Contrast `np.unique` with the pure Python alternative: `sorted(set(arrName))`
- `np.in1d`, tests membership of the values in one array in another, returning a boolean array:

```
In [3]: values = np.array([6, 0, 0, 3, 2, 5, 6])  
        np.in1d(values, [2, 3, 6])
```

```
Out[3]: array([ True, False, False,  True,  True, False,  True])
```

File Input and Output with Arrays

- NumPy is able to save and load data to and from disk either in text or binary format. We only discuss NumPy's built-in binary format.
- Arrays are saved by default in an uncompressed raw binary format with file extension `.npy`.
- You save multiple arrays in an uncompressed archive using `np.savez` and passing the arrays as keyword arguments
- When loading an `.npz` file, you get back a dict-like object that loads the individual arrays lazily

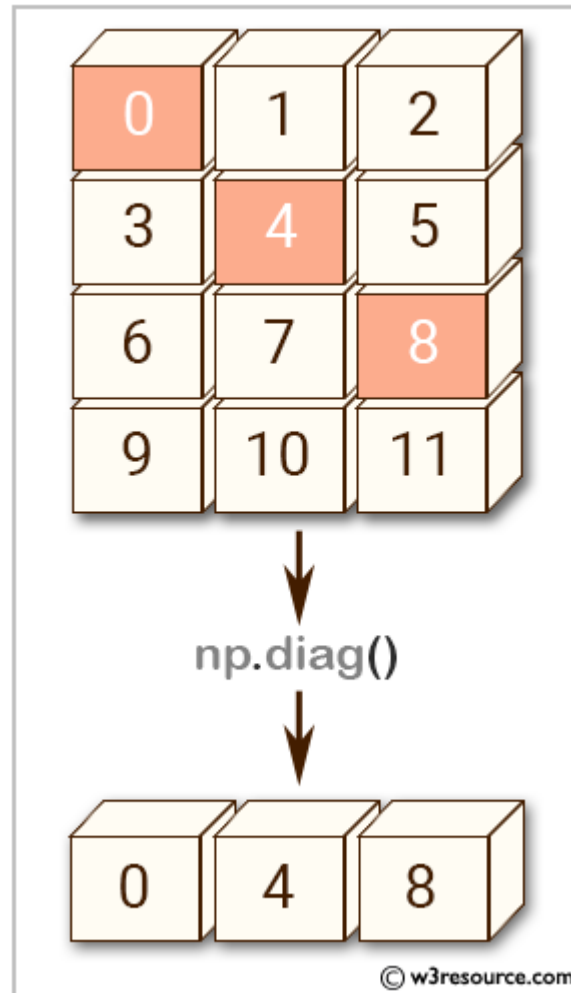
Linear Algebra

1) `np.diag(arr, k)`

- The `diag()` function is used to **extract a diagonal or construct a diagonal array.**
- Return the diagonal (or off-diagonal) elements of a square matrix as a 1D array,
- or convert a 1D array into a square matrix with zeros on the off-diagonal
- `k` is diagonal and is optional parameter . The default is `0` . Use `k>0` for diagonals above the main diagonal , and `k<0` for diagonals below the main diagonal

Example 1:

Pictorial Representation



```
In [3]: a = np.arange(12).reshape((4,3))  
a
```

```
Out[3]: array([[ 0,  1,  2],  
               [ 3,  4,  5],  
               [ 6,  7,  8],  
               [ 9, 10, 11]])
```

```
In [4]: np.diag(a)
```

```
Out[4]: array([0, 4, 8])
```

Example 2:

```
In [5]: a = np.arange(12).reshape((4,3))  
np.diag(a, k=1)
```

```
Out[5]: array([1, 5])
```

Example 3

```
In [6]: a = np.arange(12).reshape((4,3))  
        np.diag(a, k=-1)
```

```
Out[6]: array([ 3,  7, 11])
```

Example 4

convert a 1D array into a square matrix with zeros on the off-diagonal

```
In [8]: a = np.arange(12).reshape((4,3))  
        a
```

```
Out[8]: array([[ 0,  1,  2],  
               [ 3,  4,  5],  
               [ 6,  7,  8],  
               [ 9, 10, 11]])
```

```
In [12]: b = np.diag(a)  
        b
```

```
Out[12]: array([0, 4, 8])
```

```
In [13]: np.diag(b)
```

```
Out[13]: array([[0, 0, 0],  
               [0, 4, 0],  
               [0, 0, 8]])
```

```
In [9]: np.diag(np.diag(a))
```

```
Out[9]: array([[0, 0, 0],  
               [0, 4, 0],  
               [0, 0, 8]])
```


np.trace()

- Compute the sum of the diagonal elements

```
In [15]: arr = np.eye(4, dtype="int32")  
arr
```

```
Out[15]: array([[1, 0, 0, 0],  
               [0, 1, 0, 0],  
               [0, 0, 1, 0],  
               [0, 0, 0, 1]])
```

```
In [18]: # arr.trace()  
  
np.trace(arr)
```

```
Out[18]: 4
```

Pseudorandom Number Generation

- you can get a 4×4 array of samples from the standard normal distribution using normal:

```
samples = np.random.normal(size=(4, 4))
```

```
In [2]: samples = np.random.normal(size=(4, 4))  
samples
```

```
Out[2]: array([[ -0.198571,  0.54952326, -1.60395172,  0.50184499],  
               [-0.8050926, -0.70441228, -0.55273046, -0.48594149],  
               [-1.54220781, -0.91798573,  0.4067151, -0.82948599],  
               [ 1.76680114, -0.48113257, -0.34890996,  1.15075424]])
```

```
In [3]: from random import normalvariate
```

```
In [4]: N = 1000000
```

```
In [11]: # normalvariate(mean, StandarDeviation)
```

```
import matplotlib.pyplot as plt
```

```
nums = []
```

```
for i in range(N):
```

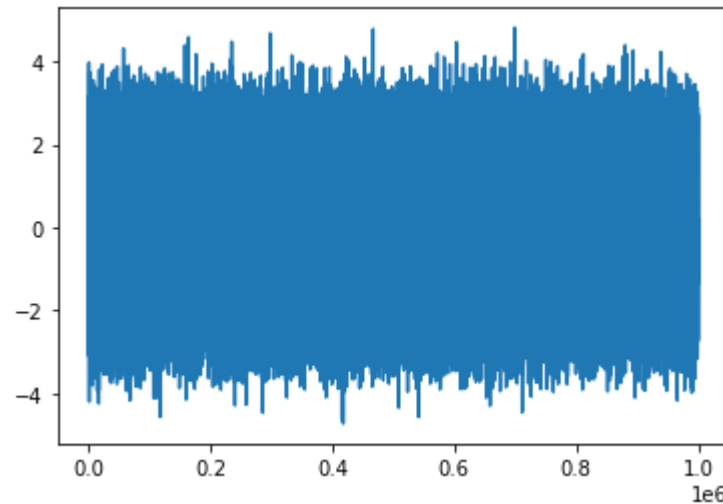
```
    samples = normalvariate(0, 1)
```

```
    nums.append(samples)
```

```
# Plotting a graph
```

```
plt.plot(nums)
```

```
plt.show()
```



We say that these are pseudorandom numbers because they are generated by an algorithm with deterministic behavior based on the seed of the random number generator. You can change NumPy's random number generation seed using `np.random.seed`:

```
In [12]: np.random.seed(1234)
```

The data generation functions in `numpy.random` use a global random seed. To avoid global state, you can use `numpy.random.RandomState` to create a random number generator isolated from others:

```
In [13]: randomNumberGenerator = np.random.RandomState(1234)
randomNumberGenerator
```

```
Out[13]: RandomState(MT19937) at 0x77F2778
```

```
In [14]: randomNumberGenerator.randn(10)
```

```
Out[14]: array([ 0.47143516, -1.19097569,  1.43270697, -0.3126519 , -0.72058873,
                 0.88716294,  0.85958841, -0.6365235 ,  0.01569637, -2.24268495])
```

```
In [ ]:
```