

LockedMe Assignment 1: Specifications Document

Name: Syed Shoaib

Assignment: Simlilearn Phase1 Implement OOPS using JAVA with Data Structures and Beyond

1. Product capabilities

The Prototype gives the user three options.

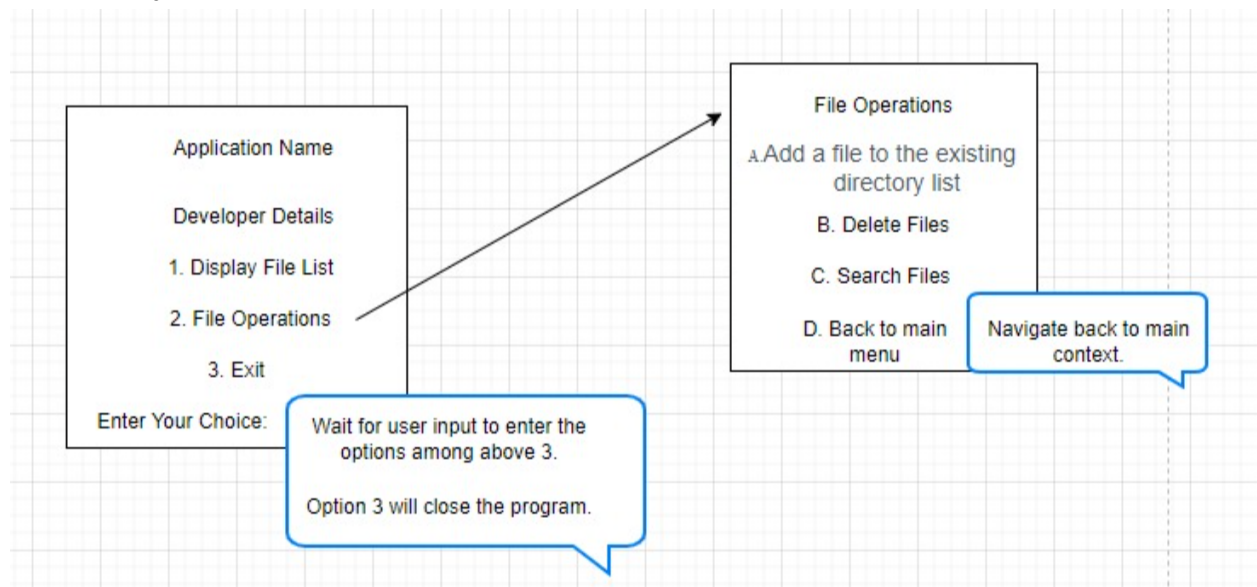
- Display Folder/file list
- Perform Operations
- Exit

If the User chooses to “perform operations”, the the User can do four things:

- User can add a file in the existing directory list
- User can delete a file from the existing directory
- User can search a file from the existing directory
- User can opt to go back to the main menu

2. Appearance

The user is greeted with the Welcome home screen which displays the Developer details and a welcome note. The User can then choose any of the above mentioned options. In the code, a Scanner object is used to take the User input.



3. User interactions

As mentioned, the User will have the option to choose between multiple interactions. These interactions are mentioned above. The User will have options to enter a code (1,2 or 3), based on which the actions are performed.