Syedur Rahman

A technology-driven and hardworking Computer Science student with a range of excellent soft and technical skills. Developed strong communication and organisational skills in a fast paced and high-pressured environment. Warm and sociable character when interacting with clients and colleagues; always looking for opportunities to build new relationships.

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syedur-r.github.io/portfolio/

github.com/syedur-r

EDUCATION

BSc Computer Science

Goldsmiths University of London

09/2019 - Present

Relevant Modules

- Algorithms and Data Structures
- Software Projects
- Front-End Web Development
- Principles and Applications of Programming
- Discrete Mathematics
- Back-End Web Development

WORK EXPERIENCE

Counter Specialist

Japan Centre

09/2018 - Present

London

Уеаг 2

Currently working at Japan Centre's flagship food store in London, with a passion in delivering a variety of Japanese goods to customers

Tasks

- Leading the counter team by assigning tasks to colleagues and maintaining a positive workflow during rush hour periods
- Taking customer orders using customer service skills, preparing hot food, working on the till, stocking up items, handling cash, and cleaning
- Providing training to new colleagues who are unable to carry out a task using active communication skills
- Liaising with the supervisor and sharing suggestions on how to help colleagues and customers work efficiently

Project Developer

City Tec

09/2017 - 07/2018

London

Provided technology solutions to departments within New City College and external clients

Tasks

- Built a database application using VB and SQL, to improve the efficiency of how the Safeguarding department handle their processes
- Developed responsive websites for external clients through a step-by-step process of liaising with project manager, designing mock-ups
- Designed various assets such as logos and business cards for marketing purposes, using Adobe Illustrator

IT Support Technician

Circle Collective

06/2017 - 06/2017

London

A social enterprise and registered charity that helps unemployed young people acquire and develop the workplace skills

Tasks

- Created an intuitive and user-friendly spreadsheet on employment for clients
- Improved the Circle Collective website using Front-end development skills
- Desktop optimisation, Parental control set up, Anti-virus checking, Installing MS Office, and Printer set-up

SKILLS



PERSONAL PROJECTS

Agile Saver (09/2020 - Present)

- Currently building a personal budgeting application alongside a group of 5 other programmers. The app will help users keep track of their expenses, save money for the long term as well as have disposable income
- The application will be built on a mobile platform, using Android Studio. It will
 also implement machine learning, to learn the spending patterns of the user
 and recommend deviations to the user in order for them to save money

Draw.Gold (03/2020 - 05/2020)

- Built a drawing application as a final project for the first year Introduction to Programming module. The app lets you create artistic drawings on the canvas using various tools e.g. shape tool, pen tool, brush tool, free hand shape, paint bucket, spirograph tool
- The application was created using HTML, CSS and JavaScript, with the help of the P5.js framework. This project made use of Object Oriented Programming, and gave better understanding on Algorithms and Data Structures

Student Traveller (12/2019 - 01/2020)

- Developed a responsive website for first year Front-End Web Development module. The purpose of this website was to provide students with an insight to travel destinations in Asia and Europe
- The mock-up designs of the website was made using Adobe XD, and the final product was built using HTML, CSS, jQuery with the help of Bootstrap. This project helped understand responsive design and minimising CSS code repetition

2D Side Scrolling Platform Game (10/2019 - 12/2019)

- Developed a 2D side scrolling platform game, which requires you to collect as many coins and reach the end of the platform without losing a life
- This game was created using JavaScript with the help of the P5.js framework.
 During this project, a lot of JavaScript knowledge was acquired as well as better understanding of various game mechanics used in the gaming industry

CERTIFICATES/ACHIEVEMENTS

Java Level 1 (08/2020)

Attained the Java level 1 certificate from the Cambridge Certification Authority

LANGUAGES

English Bengali

Full Professional Proficiency Native or Bilingual Proficiency

Spanish Arabic

Limited Working Proficiency Elementary Proficiency