SYED WAJIH RIZVI

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EDUCATION

University of Waterloo

Mechanical Engineering | Computer Science

August 2018 - August 2023

Overall GPA: 3.4

Summary: Full-Stack developer with over 5 years of experience building scalable applications and performing automation testing.

SKILLS

Languages: Python, Javascript/Typescript, HTML/CSS, SQL Databases: P

Frameworks/Libraries: Express, Django, React, React-Native, Slash, Jest

Tailwind, Nativewind, ThreeJS, GSAP, Clerk

Databases: PostgreSQL, MySQL, MongoDB, Appwrite

Others: AWS, Git, UNIX/Linux, Docker

EXPERIENCE

Ford Motor Company | Lead Software Automation Engineer

September 2023 - Present

- Developed over 900 automation test cases which covered cloud connectivity for Ford's next generation Vehicles
- Maintained a component code coverage of over 90% and a branch coverage of over 95% on all product code
- Provided 100% rainy day coverage across all testing requirements ensuring each edge case was tested
 Reduced code duplication to under 2% across multiple components with nearly 100K total lines
- Tools: Python, Git, Jenkins, Testrails, Linux, Docker, Powershell

Ford Motor Company | Software Engineer Intern

September 2022 - January 2023

- Optimized functional tests to reduce runtime by 28% for Jenkin's Nodes
- Developed CLI tools via **Python** to improve the analysis of log files by **44%**
- Improved testing speed by nearly 80% through delivery of Android based automation tests using Appium
- Tools: Python, Git, Appium, Selenium, Jenkins

Solace | Software Engineer Intern

September 2021 - January 2022

- Improved functional test speed by nearly 20% by converting API from XML based to JSON based which reduced payload size and optimized response parsing
- Tools: Python, Java, SVN

ADP Canada | Robotics Process Intern

April 2019 - September 2019

- Identified bottlenecks and automation opportunities in several Standard Operating Procedures which could reduce ADP's cost of operation by nearly \$500,000
- Tools: Python, Selenium, Excel, Visio

PROJECTS

Gamecom | syed-rizvi-gamecom.netlify.app/ | github.com/syedwajihrizvi/GameCom

- Developed a full stack web application providing information on millions of video games
- Built RESTful API endpoints with Express.js, achieving 70% faster responses through CRUD operations
- Reduced network usage by over 90% by utilizing React Query to implement infinite queries and cache API responses
- Implemented JWT-based authentication to secure endpoints ensuring protection against unauthorized access
- Tools: React, Typescript, NodeJS, MongoDB, Framer-Motion, Git, AWS

CScape | cscape.netlify.app/ | github.com/syedwajihrizvi/CScape

- Built a full stack web application that provides information on millions of cities worldwide
- Integrated Google Places API to fetch real time data on destinations, including restaurants, hotels, and amusement parks
- Leveraged OpenWeather API to display live weather data and 7-day forecasts for any city
- Integrated OpenAI's API to dynamically generate city descriptions, enhancing user engagement with personalized content
- Used Google's Distance Matrix API for an optimized Traveling Salesman algorithm to plan efficient trips for users
- Tools: React, Typescript, NodeJS, MongoDB, GSAP, Git

Pint | github.com/syedwajihrizvi/Pint

- Created an Uber clone that allows users to book rides and view available rides though react-native-maps
- Utilized Clerk for authentication and setup Neon to provide a backend PostgreSQL Database
- Implemented Zustand to share states across various components and provide context management without prop drilling
- Tools: React-Native, Clerk, Nativewind, Zustand, PostgreSQL, Neon, Google Maps, Git

iPhone 16 Showcase | syed-rizvi-iphone-16.netlify.app/ | github.com/syedwajihrizvi/iPhone16

- Developed a launch site for the iPhone 16 which had beautiful carousels and interactive 3D models
- Improved load time by nearly 60% though a responsive component that rendered optimized images based on screen width
- Tools: React Native, Tailwind, ThreeJS, GSAP, Git