

$$\frac{\partial L}{\partial w_i} = \text{Conv} \left(x, \frac{\partial L}{\partial z_i} \right)$$

$$\frac{\partial L}{\partial b_i} = \text{Sum} \left(\frac{\partial L}{\partial z_i} \right)$$

Pre-trained Models

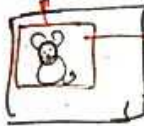
Image NET Dataset

↳ visual database of image (why what and how discuss)

Why

2006 → Fei Fei Li → working on model and algo

build database → 1.4 million images → 20,000 categories
↳ with label

also 1 million images → bounding box  cat object detect

How

~~Good~~ Crowd sourcing like (Captcha) → ask about image and detect where's image.

ILSVRC

ImageNET Challenge → 2010 → Dataset → Subset → 1 million out of 14 million
↳ 1000 categories

Model in Challenge

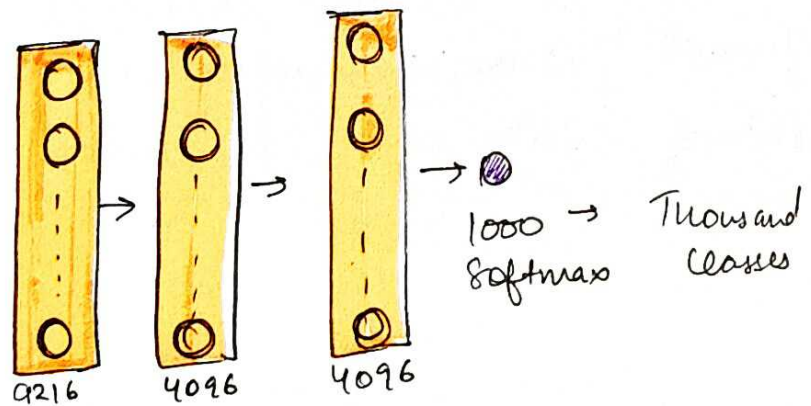
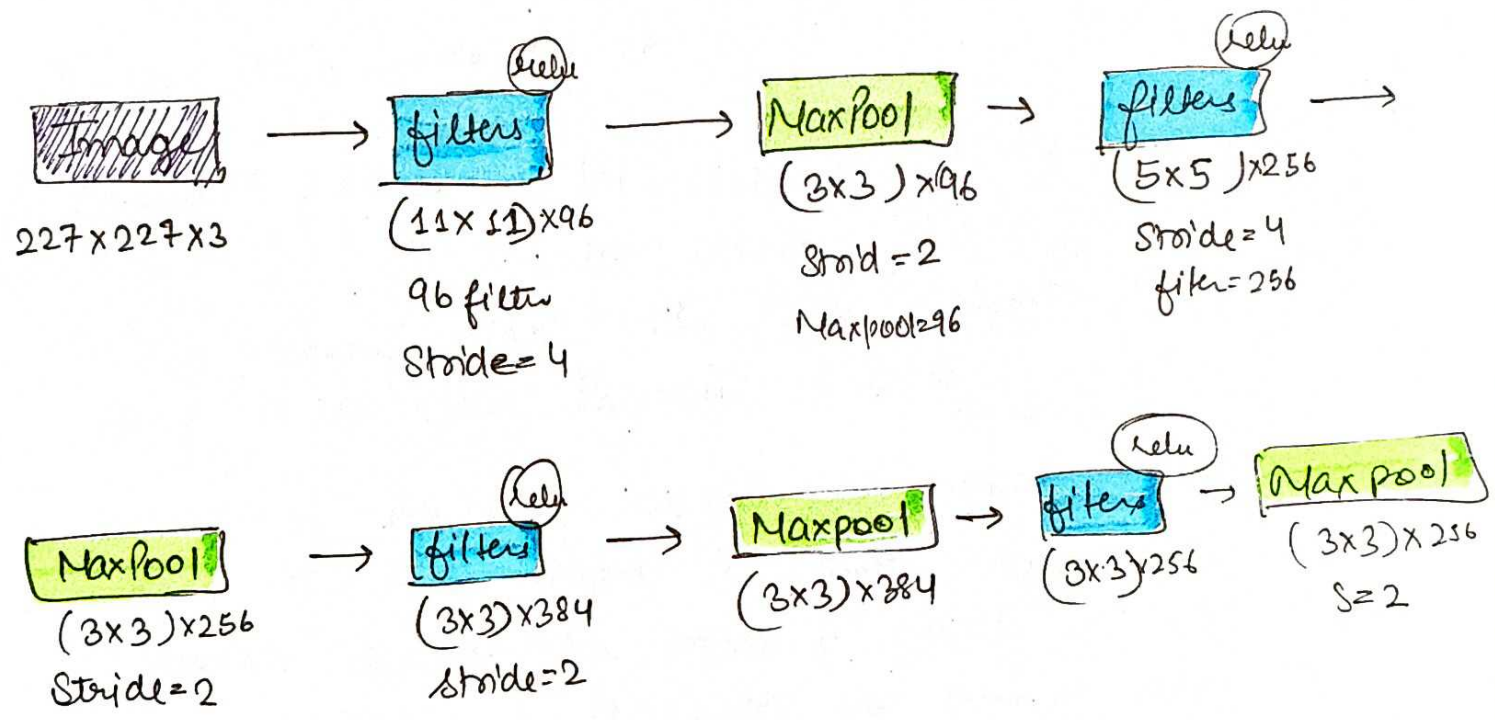
↓
Machine Learning model
↳ feature extractor
↳ ensemble learning

error rate

2010 → 28% → ML Model → CPU
2011 → 25% → ML Model → CPU
2012 → 16% → DL Model → GPU
↳ relu

ALEXNET

AlexNET



2013 \rightarrow ZFNET \rightarrow 11.7%.

2014 \rightarrow VGG1 \rightarrow 7.3%.

2015 \rightarrow GoogleNET \rightarrow 6.7%.

2016 \rightarrow ResNET \rightarrow 3.5%.

Idea of Pretrained Model

{ VGG11NET \rightarrow ImageNET \rightarrow 1000 categories
RESNET

If already have these model which is trained on 1000 categories of data then why we train our model and collect bunch of data.

Transfer Learning

(99)

Problem with training your own model

1) Data hungry → labelled → 10,000... data → scrap from google
↳ man/labour for labelling data

2. lots of time → train model
↳ week
↳ days

Using pretrained models.

for eg:- VGG, ResNET etc..

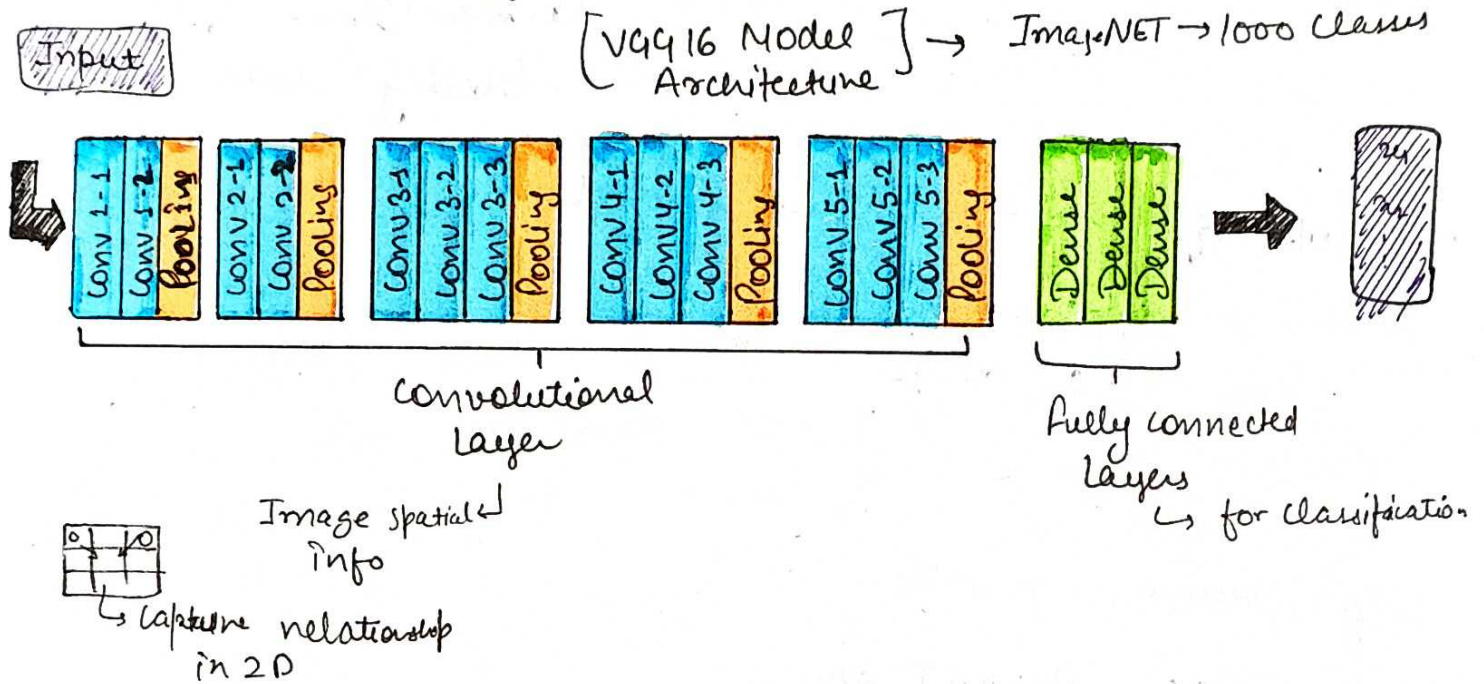
ImageNET dataset → 1.4 million → daily objects
1000 classes

Pretrain model. Train on this dataset and we easily use these Pretrain model.

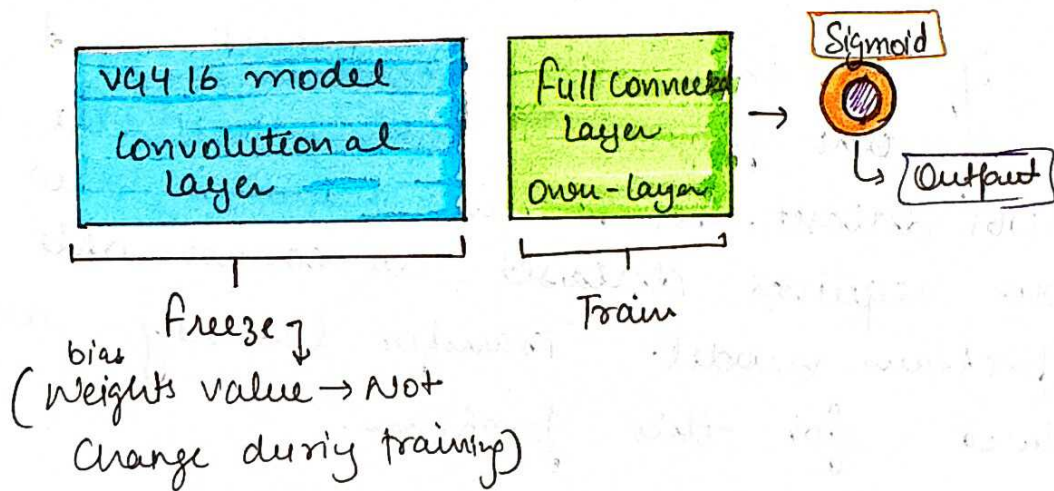
→ What if we are making a project and data of the project is not available in ImageNET dataset. So, pretrained model is not trained on our required dataset. We cannot able to use pretrained model. Transfer learning was introduced for this problem.

Transfer Learning

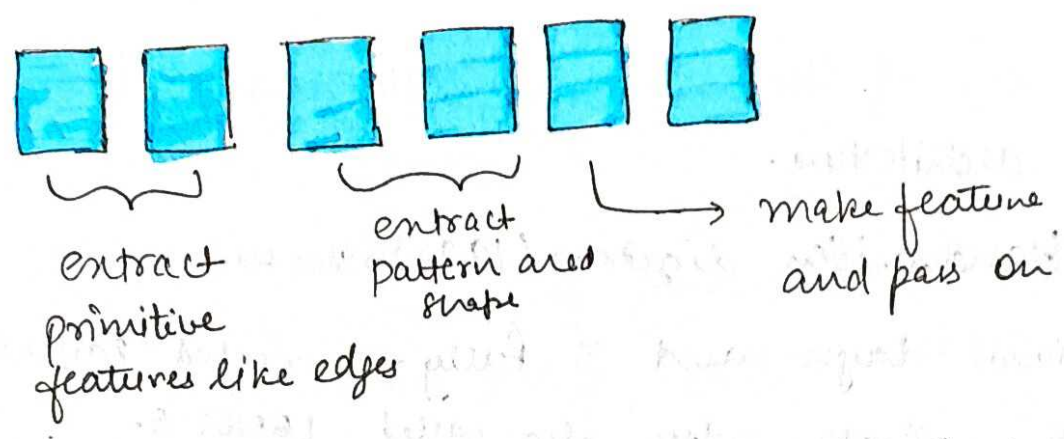
Transfer learning is a research problem in machine learning that focuses on storing knowledge gained while solving one problem and applying it to a different but related problem.



Using VGG16 Model → Cat/Dog classification
Assuming that cat and dog data are not present in ImageNET data.
Solution is



Why Transfer learning works



Any Image have → primitive features (edges)

So, starting layers are common for any datasets. That's why No need re-train the model. We just change/train convolutional layer as it is use. Fully connected layer.

Ways of doing Transfer learning

Feature extraction

↓
convolution layer ⇒ Freeze
Fully connected ⇒ Train layer

When use?

Your data (cat/dog)

↳ similar data present in ImageNet like any other animal.

Fine Tuning

↓
last convolution layer unfreeze.
Add own dense layer.

When to use?

Your data (Phone/Tablet)

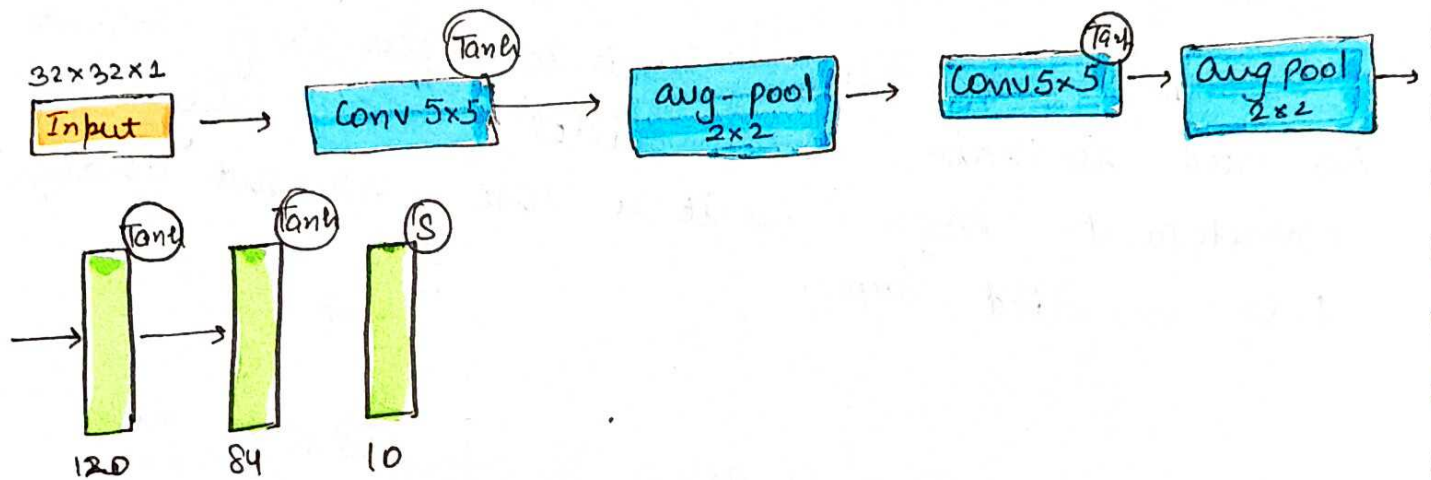
↳ but not present similar or related data in ImageNet.

LENET

LENET → one of the most foundational and basic architecture.

↳ Handwritten digits → (1998) → started.

2 convolutional layer and 3 fully-connected layers
Total → 5 that's why also called LENET-5.



AlexNET

AlexNet → ²⁰¹² 60M parameters

↳ 8 layers → 5 conv layer + 3 fully-connected

↳ First time use ReLU activation function

↳ first time train on RGB data.

Architecture → already defined → Pano → 98

Important Formulas

(101)

Input Dimensions:

Width (W): The width of the input image.

Height (H): The height of the input image.

Channels (C): The number of channels of color planes in the input image (eg 1 for grayscale, 3 for RGB).

Convolutional Layer:

Kernel size (K): The width and height of the convolutional kernel or filter.

Padding (P): The number of zeros added to the border of the input image to preserve spatial dimensions.

Stride (S): The step size which the kernel moves across the image.

Number of filters (N): The number of convolutional filters applied in the layer.

Output Dimension:

Width (W-out): $((W - K + 2P) / S) + 1$

Height (H-out): $((H - K + 2P) / S) + 1$

Channels (C-out) = N

Pooling layer:

Pool size (P): The width and height of the pooling window.

Stride (S): The step size at which the pooling window moves across the input.

Output Dimension

$$\text{width (w-out)} : ((W-P)/S) + 1$$

$$\text{Height (H-out)} : ((H-P)/S) + 1$$

$$\text{channel (C-out)} : C \text{ (remain same)}$$

Parameter Formula

Convolutional Layer

$$\text{Parameters} = (k_h \times k_w \times C_{in} + 1) \times C_{out}$$

where:

k_h = kernel height

k_w = kernel width

C_{in} = No. of input channel

C_{out} = No. of output channel

1 represent the bias term for each output channel (if used)

Fully-Connected layer:

$$\text{Parameters} = (n_{in} \times n_{out}) + n_{out}$$

where:

n_{in} = No. of input

n_{out} = No. of output

The second term for the bias unit.