

Part I Condition Probability & Independence.

1. (Rolling a die):

Probability Space:

$$\Omega := \{ w = (w_1, w_2, w_3, \dots, w_N) : w_i \in \{1, 2, 3, \dots, 6\}, i \in \{1, 2, \dots, N\} \}$$

$\Omega := \{w \in \Omega : w_i = w_j\}$, P_i - Uniform distribution
So event A_{ij} will be:

$$A_{ij} = \{w \in \Omega : w_i = w_j\}, \text{ for all events:}$$

Prob. of pairwise independent/independent: $1 \leq i < j \leq N$.

$$P(A_{ij} \cap A_{i'j'})$$

$$= P(\{w \in \Omega : w_i = w_j, w_{i'} = w_{j'}\}) \quad \because \text{if } i \neq j \text{ & } i' \neq j' \text{ & vice versa.}$$

$$= \frac{6^{N-4} \times 6 \times 1 \times 6 \times 1}{6^N} = \frac{1}{6^2}$$

$$= P(\{w \in \Omega : w_i = w_j = w_{j'}\}) \quad \because i \neq i' \text{ & } i \neq j', \text{ if } i', j' \neq j$$

$$= \frac{6^{N-3} \times 6 \times 1 \times 1}{6^N} = \frac{1}{6^2}$$

So, we see that in both cases Prob is same (all other cases).
Hence we can say that A_{ij} are pairwise independent.

$$P(A_{ij} \cap A_{i'j'}) = P(A_{ij})P(A_{i'j'})$$

E1

$$P(A_{ij}) = \frac{6^{N-2} \times 1 \times 1}{6^N} = \frac{1}{6^2}$$

~~For~~ For A_{ij} to be not independent:

let

$$i < j < j'$$

So

$$P(A_{ij} \cap A_{ij'} \cap A_{jj'}) = P(\{w \in \mathbb{Z}^3; w_i = w_j = w_{j'}\})$$

$$= \frac{6^{N-3} \times 6 \times 1 \times 1}{6^N} = \frac{1}{6^2}$$

$\frac{1}{6^2} \neq \frac{1}{6^3}$. So pairwise not independent.

$$P(A_{ij}) P(A_{ij'}) P(A_{jj'}) = \frac{1}{6^3}$$

2. Friends & Random Numbers:

(a)

out var:

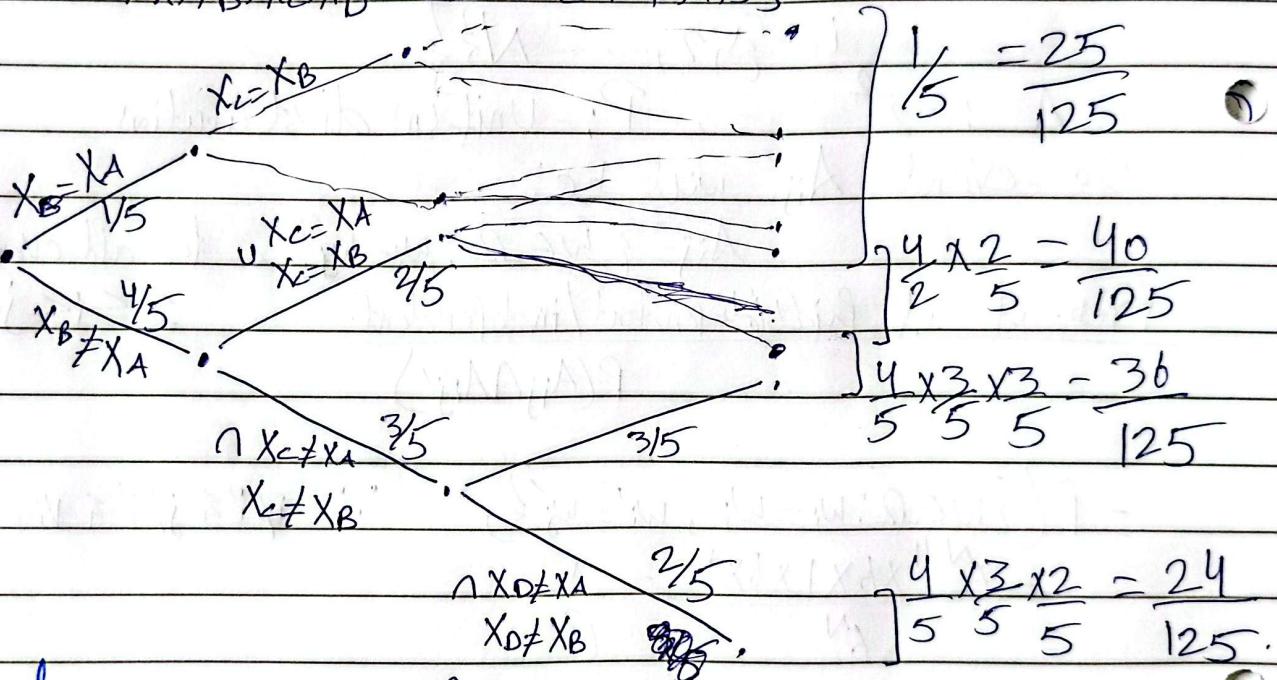
X_A for Alen, X_B for Blake

X_C for Chis, X_D for Dusty.

No. between 1—5.

so

$$X_A, X_B, X_C, X_D : \Omega \rightarrow \{1, 2, 3, 4, 5\}$$



$$P(X_B = X_A) = P(X_B = X_A = 1) * P(X_B = X_A = 2) + \dots + P(X_B = X_A = 5).$$

$$= \frac{1}{5} \times \frac{1}{5} + \dots + \frac{1}{5}$$

$$= \frac{1}{25} \times 5 = \frac{1}{5}$$

Prob. of choosing same number (At least 2):

$$1 - \frac{24}{125} = \frac{101}{125}, \because 1 - \text{Prob of all choose unique numbers.}$$

Q2(b)

```
#Set the number of simulations
rounds <- 1000

# Initialize counter for rounds with at least one match
match_count <- 0

set.seed(1)
# Run the simulation n times
for (i in 1:n) {
  # Generate random numbers for four friends
  choices <- sample(1:5, 4, replace = TRUE)
  # Check if there is a match among the numbers chosen by the friends
  if (any(duplicated(choices))) {
    match_count <- match_count + 1 # Increment if there's at least one match
  }
}
# Calculate the probability as a percentage
probability_of_match <- (match_count / rounds) * 100
#Estimated probability
print(probability_of_match)#

```

Q3:

- we have $X: \Omega \rightarrow \mathbb{N}$ is a random variable that takes integer values with $X \geq 0$ and $E(X)$ is expectation.

→ The Expectation $E(X)$ of a non negative integer valued variable X is :

$$E(X) = \sum_{k=0}^{\infty} k \cdot P(X=k)$$

→ we can rewrite $k \cdot P(X=k)$ as k the sum of indicator events

$$k = \sum_{n=1}^k 1$$

so now we have :

$$k \cdot P(X=k) = \sum_{n=1}^k P(X=k)$$

we replace this in our formula :

$$E(X) = \sum_{k=0}^{\infty} \sum_{n=1}^k P(X=k)$$

- right now we are summing over k first and then over n → we can re arrange the summation to sum over n first and then over k

In the Original Order we have $n \leq k$, in the new order, we'll fix n first and then sum over all k ($k \geq n$)

$$\text{So } \circ \boxed{E(X) = \sum_{n=1}^{\infty} \sum_{k=n}^{\infty} P(X=k)}$$

this means we are first summing over n starting from $n=1$ and going to ∞ . And for each fixed n we sum over k (only $k \geq n$)

- $\boxed{\sum_{k=n}^{\infty} P(X=k)} \Rightarrow \text{That is } P(X \geq n)$

so we can rewrite the formula as

$$\Rightarrow \boxed{E(X) = \sum_{n=1}^{\infty} P(X \geq n)}$$

Q4 :

(a)

• $\boxed{I_A^2 = I_A}$: since I_A only takes values 0 and 1, squaring I_A will not change its value

\Rightarrow If $I_A(\omega) = 1$ then $I_A^2(\omega) = 1$

If $I_A(\omega) = 0$ then $I_A^2(\omega) = 0$

so $\boxed{I_A^2 = I_A}$

$$I_{A \cap B} = I_A I_B$$

- $I_A I_B = 1$ if both $I_A = 1$ and $I_B = 1$, which happens exactly when $w \in A \cap B$.

- If $w \notin A \cap B$ then either (I_A or I_B) or (I_A and I_B) will be 0, so in this case $I_A \cdot I_B = 0$

\Rightarrow Conclusion $I_{A \cap B} = I_A I_B$

$$I_{A \cup B} = I_A + I_B - I_A I_B$$

possible outcomes for w :

- $w \in A \cap B \Rightarrow$ both A and B occur

$$I_A(w) = I_B(w) = 1$$

so $I_A + I_B - I_A I_B = 1 + 1 - 1 = 1$ reflects that

$w \in A \cup B$

- only A occurs $w \in A \setminus B$

we have $I_A = 1$ and $I_B = 0$

so $I_A + I_B - I_A I_B = 1 + 0 - 1 = 0$

reflects that
 $w \in A \cup B$ so

- only B occurs $w \in B \setminus A$

$I_A = 0$ and $I_B = 1$

so: $I_A + I_B - I_A I_B = 0 + 1 - (0 \cdot 1) = 1$ it matches
 $w \in A \cup B$

(a) Neither A nor B occur:

$$I_A = I_B = 0$$

$$\text{so: } I_A + I_B - I_A I_B = 0 \rightarrow \begin{cases} \text{reflects that } \omega \in A \cup B \\ \text{so } I_{A \cup B} = 0 \end{cases}$$

(b) $I_A \sim \text{Ber}(p)$; $p = P(A)$

we have: $I_A \begin{cases} \rightarrow 1 & \text{if } A \text{ occurs} \\ \rightarrow 0 & \text{if } A \text{ don't occur} \end{cases}$

$$\text{so: } P(I_A = 1) = P(A) = p$$

$$P(I_A = 0) = P(A^c) = 1-p$$

and this is exactly the probability mass function of a Bernoulli random variable with parameter p

$I_A \sim \text{Bernoulli}(p)$ where $p = P(A)$

(c) relation $E(I_A) = P(A)$:

we have $I_A \begin{cases} \rightarrow 1 & \text{if } \omega \in A \\ \rightarrow 0 & \text{if } \omega \notin A \end{cases}$

• Expectation of a discrete Random Variable X that take value x_1 and x_2 with $P(X=x_1)$ and $P(X=x_2)$ is:

$$E(X) = \sum_k x_k P(X=x_k)$$

so in our case I_A only takes 1 and 0 as values.

$$\begin{aligned}E(I_A) &= 1 \times P(I_A = 1) + 0 \times P(I_A = 0) \\&= P(I_A = 1)\end{aligned}$$

$I_A = 1$ if $w \in A$ so

$$P(I_A = 1) = P(w \in A) = P(A)$$

so at the end we conclude that

$$E(I_A) = P(A).$$

d) $X \sim \text{Ber}(p)$; $X = I_A$

we have $X \begin{cases} 1 & ; \mu < p \\ 0 & ; \mu \geq p \end{cases}$

• since μ is distributed on $[0, 1]$, $P(\mu < p) = p$

that means

$$P(X=1) = P(\mu < p) = p$$

and $P(X=0) = P(\mu \geq p) = 1-p$

and this is the probability function of Bernoulli with parameter p $X \sim \text{Bernoulli}(p)$

now we have to show that $X = I_A$

→ Def event $A = \{w \in \Omega : u < p\}$ and

$$I_A = \begin{cases} 1 & \text{if } w \in A \quad (u < p) \\ 0 & \text{if } w \notin A \quad (u \geq p) \end{cases}$$

that means
 $I_A = X$

By construction : $X(w) = 1 \text{ if } u < p$

$$X(w) = 0 \text{ if } u \geq p$$

Q5:

we have: $\text{Cov}(Y, Z) = E(Y - E[Y])(Z - E[Z])$

using the linearity of expectation :

$$\text{Cov}(Y, Z) = E[YZ] - E[Y]E[Z]$$

we know X_i has mean zero so Y and Z also have mean

$$\text{zero} \Rightarrow E[Y] = E[Z] = 0$$

⇒ formula is $\boxed{\text{cov}(Y, Z) = E[YZ]}$

• now we have to calculate $E[YZ]$

$$Y = \sum_{i=1}^n x_i \quad \text{and} \quad Z = \sum_{j=1}^m a_j X_j$$

$$\Rightarrow YZ = \left(\sum_{i=1}^n x_i \right) \left(\sum_{j=1}^m a_j X_j \right)$$

$$YZ = \sum_{i=1}^n \sum_{j=1}^n a_j x_i x_j$$

$$E[YZ] = E\left[\sum_{i=1}^n \sum_{j=1}^n a_j x_i x_j\right]$$

using linearity of expectation

$$= \sum_{i=1}^n \sum_{j=1}^n a_j E[x_i x_j]$$

since the variables are independent and have zero mean.

- if $i=j$ then $E[x_i x_j] = E[x_i^2]$
 $= \text{Var}(x_i) = 6^2$

- if $i \neq j$ then $E(x_i x_j) = E(x_i) E(x_j)$
 $= 0 \cdot 0 = 0$

we have non zero terms when $i=j$
so the formula is

$$E[YZ] = \sum_{i=1}^n a_i E[x_i^2] = \boxed{\sum_{i=1}^n a_i 6^2}$$

- we know $\sum_{i=1}^n a_i = 0$ so

$$E[YZ] = 6^2 \sum_{i=1}^n a_i = 6^2 \times 0 = 0$$

and since $E[YZ]=0$ we have $\text{Cov}(Y, Z) = E[YZ]=0$

so it means that Y and Z have zero covariance ✓

Q.6

Part IV. Simulation in R

(a) PMF $f(x) := P(X=x)$.

Variables including success on rolls, & loss. -1 is to indicate the last bet.

$$x: \{ -1, 1, 2, 3 \}$$

$$S: \{ 0, 1, 2, 3 \}$$

As rolling dice for all scenarios will involve Binomial distribution.

(Let 3 trials): $\sim \text{Binomial}(n=3, p=1/6)$.

$$P(S=k) = \binom{n}{k} p^k (1-p)^{n-k} = \frac{n!}{k!(n-k)!} p^k (1-p)^{n-k}$$

$$P(X=-1) = P(S=0) = \frac{125}{216}$$

$$P(X=+1) = P(S=1) = \frac{75}{216}$$

$$P(X=+2) = P(S=2) = \frac{15}{216}$$

$$P(X=+3) = P(S=3) = \frac{1}{216}.$$

b) $E(X)$:

$$\text{As: } x = \begin{cases} \frac{125}{216} & \text{if } x = -1 \\ \frac{75}{216} & \text{if } x = 1 \\ \frac{15}{216} & \text{if } x = 2 \\ \frac{1}{216} & \text{if } x = 3. \end{cases}$$

$$E(x) = (-1) \cdot \frac{125}{216} + 1 \cdot \frac{75}{216} + 2 \cdot \frac{15}{216} + 3 \cdot \frac{1}{216} = -\frac{17}{216}$$

≈ -0.078 , which is less than zero, shows Game isn't fair.

c)

Overall Rcfit: -704

Average " : -0.0704

```
37 set.seed(0)
38 nloop<-10000
39 a<-5
40 Win<-rep(NA,nloop)
41 for (k in 1:nloop){
42   Dice<-sample(1:6,size=3,replace=TRUE)
43   Count_a<-sum(Dice==a)
44   Win[k]<-ifelse(Count_a==0,-1,Count_a)
45 }
46 sum(Win) ## overall
47 sum(Win)/nloop
48
```

40:19 (Top Level) ▾

R 4.4.1 · ~/

```
> nloop<-10000
> a<-5
> Win<-rep(NA,nloop)
> for (k in 1:nloop){
+   Dice<-sample(1:6,size=3,replace=TRUE)
+   Count_a<-sum(Dice==a)
+   Win[k]<-ifelse(Count_a==0,-1,Count_a)
+ }
> sum(Win) ## overall
[1] -704
> sum(Win)/nloop
[1] -0.0704
```

Q - 6d

