

Lab Report	
Course Title: Computer Graphics Lab Course Code: CSE-4742	
Spring-2022	
Lab No: 1	
Name of Labworks: 1. Install code block for graphics programming 2. Draw a line, circle, rectangle. 3. Draw text "Hello world" with large font size and colorful.	
Student's ID	: C191050
Date of Submission	: 25-08-2022
Marks	:

Name of Lab 1.1: Draw Line .**Source Code:**

```
/*C graphics program to draw a line.*/

#include <graphics.h>
#include <conio.h>

main()
{
    int gd = DETECT, gm;

    //init graphics
    initgraph(&gd, &gm, (char*) "");

    line(225,40,50,40);    //will draw a horizontal line

    getch();
    closegraph();
    return 0;
}
```

Result:

Input: 225,40,50,40

Output:



Name of Lab 1.2: Draw a Circle.

Source Code:

```
/*C graphics program to draw a line.*/
#include <graphics.h>
#include <conio.h>
main()
{
    int gd = DETECT, gm;

    //init graphics
    initgraph(&gd, &gm, (char*) "");


    circle(230,200,90);

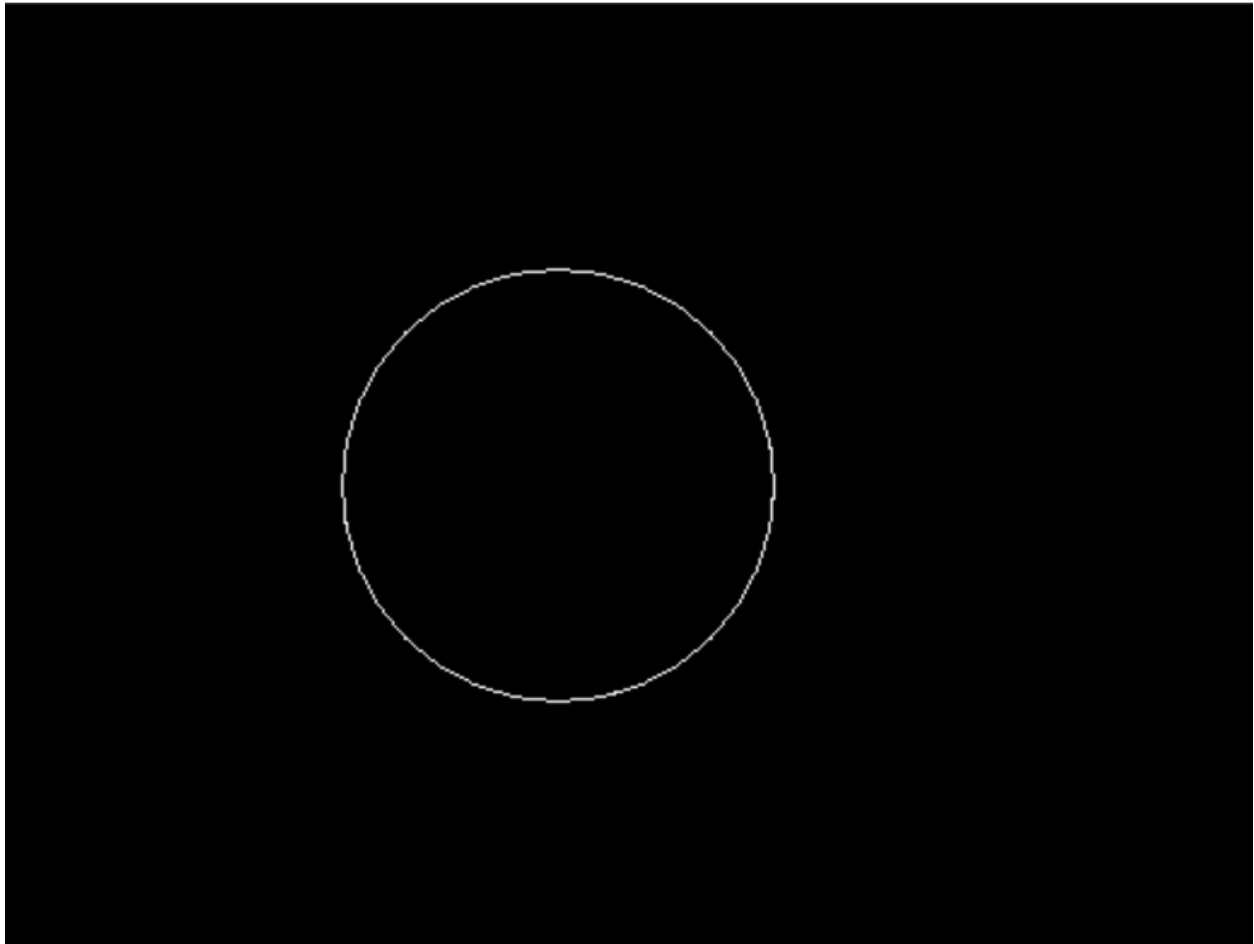
    getch();
    closegraph();
    return 0;
}
```

Result:

Input: 230, 200, 90

Output:

 Windows BGI



Name of Lab 1.3: Draw a Rectangle.

Source Code:

```
/*C graphics program to draw a Rectangle.*/
#include <graphics.h>
#include <conio.h>
main()
{
    int gd = DETECT, gm;

    //init graphics
    initgraph(&gd, &gm, (char*) "");

    // rectangle left top right bottom

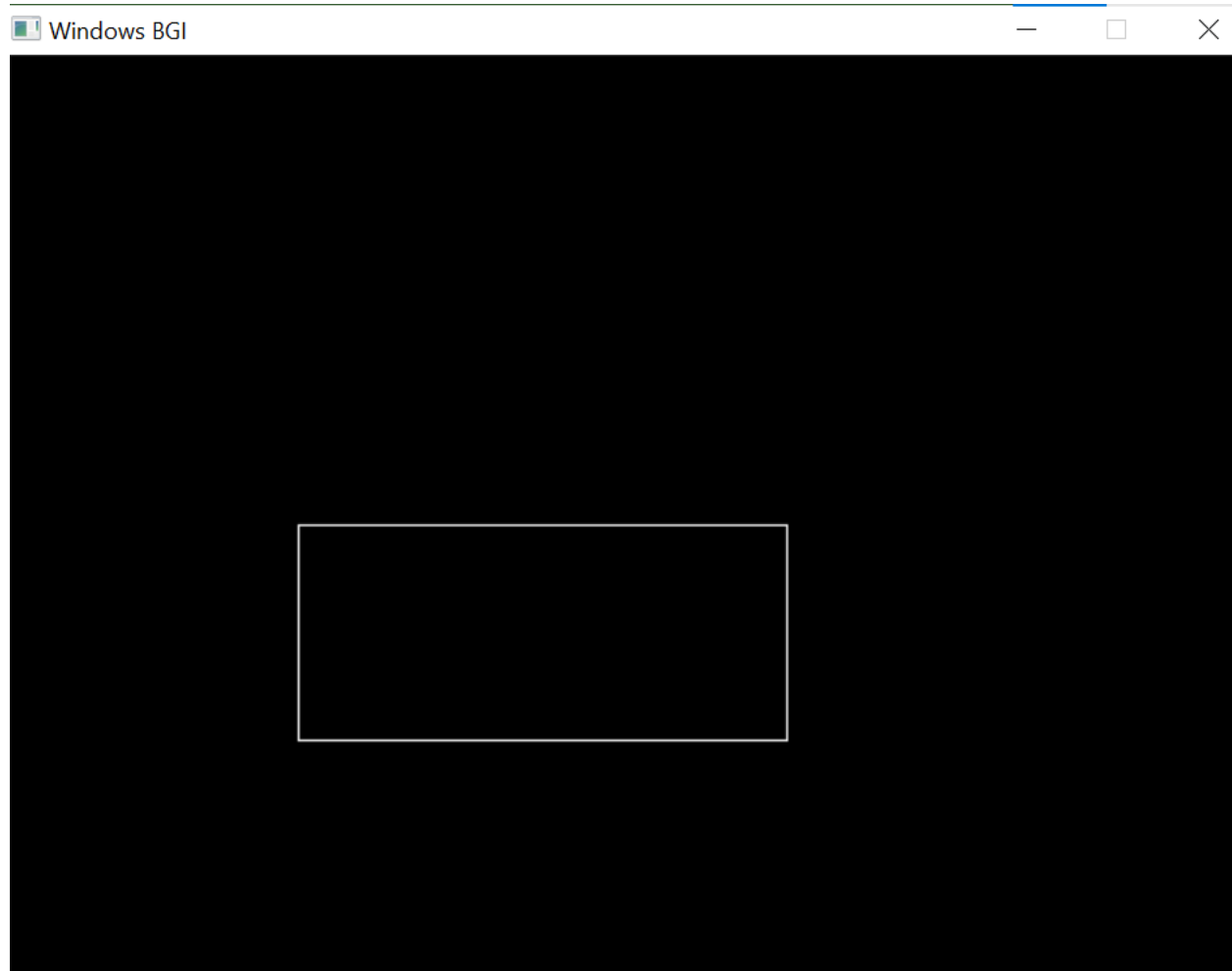
    rectangle(150, 240, 400,350);

    getch();
    closegraph();
    return 0;
}
```

Result:

Input:150, 240, 400,350

Output:



Name of Lab 2: Draw text "Hello world" with large font size and colorful.

Source Code:

```
/*C graphics program to draw a colorful Text.*/  
#include <graphics.h>  
#include <conio.h>  
main()  
{  
    int gd = DETECT, gm;  
  
    //init graphics  
    initgraph(&gd, &gm, (char*) "");  
    // set text style as  
    // settextstyle(font, orientation, size)  
    setcolor(GREEN);  
    settextstyle(1, HORIZ_DIR, 30);  
    outtextxy(60, 70, "Hello World");  
    getch();  
    closegraph();  
    return 0;  
}
```

Result:

Input & Output:





