

Mapping Structure	Image Format	Signal Format/sampling structure/pixel depth	Frames/field rates
1	1920x1080	4:2:2 (Y'C'BC'R)/10-bit	60, 59.94 and 50 Frames Progressive
2	1280x720	4:4:4 (R'G'B'), 4:4:4:4 (R'G'B' +A)/10-bit	60, 59.94 and 50 Frames Progressive
		4:4:4 (Y'C'BC'R), 4:4:4:4 (Y'C'BC'R+A)/10-bit	30, 29.97, 25, 24 and 23.98 Frames Progressive
	1920x1080	4:4:4 (R'G'B'), 4:4:4:4 (R'G'B' +A)/10-bit	30, 29.97, 25, 24 and 23.98 Frames Progressive
		4:4:4 (Y'C'BC'R), 4:4:4:4 (Y'C'BC'R+A)/10-bit	
3	1920x1080	4:4:4 (R'G'B')/12-bit	60, 59.94 and 50 Fields Interlaced
		4:4:4 (Y'C'BC'R)/12-bit	30, 329.97, 25, 24 and 23.98 Frames Progressive
	2048x1080	4:4:4 (X'Y'Z')/12-bit	24 Frames Progressive, PsF
4	1920x1080	4:2:2 (Y'C'BC'R)/12-bit	30, 29.97, 25, 24 and 23.98 Frames Progressive 60, 59.94 and 50 Fields Interlaced