

```

7 Result('legacy','grey title="Legacy"')
Result('hires-agc','hires',
9      'agc rect1=2000 rect2=5 | grey title="High-resolution"')

11 # frequency content
Flow('legacy-spec','legacy','spectra all=y')
13 Result('nspectra-orig','high-spec legacy-spec',
      '''cat axis=2 ${SOURCES[1]} | scale axis=1 | window max1=180 |
15      graph title="Normalized Spectra" label2="Amplitude" unit2=""''')

17 # Balance local frequency
f1ol=40
19 corrections = 5
Flow('legacyfilt','legacy','bandpass flo=%d'%(f1ol))
21 radius('hires','legacyfilt', corrections, [0.13,0.2,0.3,0.5,0.5],
      bias=0, clip=90, rect1=80, rect2=16, maxval=90 )
23
End()

```

Listing 2: chapter-locfreq/merge/radius.py

```

from rsf.proj import *

2
def radius(high, low,                # initial high and low frequency images
4      niter,                        # number of corrections
      c,                            # 'step length' for radius corrections. Can
6                                          # be type int or float for constant c
                                          # or type array for changing c.
8      bias=-15, clip=30,            # bias and clip for display
      rect1=40, rect2=80,            # radius for local frequency calculation
10     maxrad=1000,                   # maximum allowed radius
      theor=True,                    # use theoretical smoothing radius
12     scale=9,                       # scale for theoretical smoothing radius
      initial=10,                    # initial value for constant smoothing radius
14     minval=0, maxval=25,            # min and max local frequency for display
      titlehigh="Hires",
16     titlelow="Legacy"):

18     if type(c) is float or type(c) is int:
        c = [c]*niter

20
22     # plot image
    def seisplot(name):
        return 'grey title="%s" '%name

24
26     # local frequency
    locfreq = '''iphase order=10 rect1=%d rect2=%d hertz=y complex=y |
        put label="Frequency" unit=Hz'''%(rect1,rect2)

28
30     def locfreqplot(name):
        return 'grey mean=y color=j scalebar=y title="%s" '%name

32
34     # difference in local frequencies
    freqdif = 'add scale=-1,1 ${SOURCES[1]} | put label=Frequency'

36
38     def freqdifplot(num):
        return '''grey allpos=y color=j scalebar=y mean=y
        title="Difference in Local Frequencies %s"
        clip=%d bias=%d minval=%d
        maxval=%d''' %(num,clip,bias,minval,maxval)
40

```

```

42 # plot spectral content
specplot = '''cat axis=2 ${SOURCES[1]} |
           scale axis=1 | window max1=180 |
44           graph title="Normalized Spectra" label2="Amplitude" unit2="''',

46 # plot smothing radius
def rectplot(name):
48     return '''grey color=j mean=y title="%s" scalebar=y barlabel=Radius
           barunit=samples'''%name

50
52 # smooth with radius
smooth = 'nsmooth1 rect=${SOURCES[1]}'

54 #####

56 # plot images
Result(high, seisplot(titlehigh))
58 Result(low, seisplot(titlelow))

60 # initial local frequency
Flow('high-freq',high,locfreq)
62 Result('high-freq',locfreqplot('%s Local Frequency'%titlehigh))

64 Flow('low-freq',low,locfreq)
66 Result('low-freq',locfreqplot('%s Local Frequency'%titlelow))

# initial difference in local frequency
68 Flow('freqdif','low-freq high-freq',freqdif)
Result('freqdif',freqdifplot(''))

70
# initial smoothing radius
72 if (theor):
    from math import pi
    Flow('rect0','low-freq high-freq',''math f1=${SOURCES[1]}
74     output="sqrt(%g*(1/(input*input)-1/(f1*f1)))/%g"'''%(scale,2*pi*0.001))
76 else:
    Flow('rect0','low-freq',''math output=%f'%initial)
78
Result('rect0',rectplot("Smoothing Radius 0"))
80
# smoothing using intial smoothing radius guess
82 Flow('high-smooth0','%s rect0' % high,smooth)
Result('high-smooth0', seisplot("%s Smooth 0"%titlehigh))
84
# frequency spectra
86 Flow('high-spec',high,'spectra all=y')
Flow('low-spec',low,'spectra all=y')
88 Flow('high-smooth-spec0','high-smooth0','spectra all=y')
Result('nspectra','high-spec low-spec',specplot)
90 Result('high-smooth-spec0','high-smooth-spec0 low-spec',specplot)

92 Flow('high-smooth-freq0','high-smooth0',locfreq)
94 Result('high-smooth-freq0',
        locfreqplot("%s Local Frequency Smoothed %d" %(titlehigh,0)))

96 Flow('freqdif-filt0','low-freq high-smooth-freq0',freqdif)
98 Result('freqdif-filt0',freqdifplot('0'))

prog=Program('radius.c')
100 for i in range(1, niter+1):
    j = i-1

```

```

102      # update smoothing radius
104      Flow('rect%d'%i, 'rect%d freqdif-filt%d %s'%(j,j,prog[0]),
           './${SOURCES[2]} freq=${SOURCES[1]} c=%f'%c[j])
106      Result('rect%d'%i, rectplot("Smoothing Radius %d"%i))

108      # smooth image with radius
109      Flow('high-smooth%d'%i, '%s rect%d'%(high,i), smooth)
110      Result('high-smooth%d'%i, seisplot('%s Smooth %d'%(titlehigh,i)))

112      # smoothed spectra
113      Flow('high-smooth-spec%d'%i, 'high-smooth%d'%i, 'spectra all=y')
114      Result('high-smooth-spec%d'%i, 'high-smooth-spec%d low-spec'%i, specplot)

116      # smoothed local frequency
117      Flow('high-smooth-freq%d'%i, 'high-smooth%d'%i, locfreq)
118      Result('high-smooth-freq%d'%i,
           locfreqplot('%s Local Frequency Smoothed %d'%(titlehigh,i)))

120      # frequency residual
122      Flow('freqdif-filt%d'%i, 'low-freq high-smooth-freq%d'%i, freqdif)
      Result('freqdif-filt%d'%i, freqdifplot(str(i)))

```

Listing 3: chapter-locfreq/merge/radius.c

```

/* smoothing radius (min = 1) */
2  #include <rsf.h>
   #include <math.h>
4
   int main (int argc, char* argv[])
6  {
   int n1, n1f, n2, n2f, i, n12, n12f;
   float *rect, *fr, maxrad, c, *rad;
   sf_file in, out, freq;
10
   sf_init (argc,argv);

12   in = sf_input("in");
   freq = sf_input("freq");
14   out = sf_output("out");

16   if (!sf_histint(in,"n1",&n1)) sf_error("No n1= in input.");
   if (!sf_histint(freq,"n1",&n1f)) sf_error("No n1= in frequency difference.");
18

20   n2 = sf_leftsize(in,1);
   n2f = sf_leftsize(freq,1);
22

24   n12 = n1*n2;
   n12f = n1f*n2f;

26   if (n1 != n1f) sf_error("Need matching n1");
   if (n2 != n2f) sf_error("Need matching n2");
28

30   if (!sf_getfloat("c",&c)) c=1.;
   if (!sf_getfloat("maxrad",&maxrad)) maxrad=1000.;

32   rect = sf_floatalloc(n12);
   sf_floatread(rect,n12,in);
34

36   fr = sf_floatalloc(n12f);
   sf_floatread(fr,n12f,freq);

```

```

38     rad = sf_floatalloc(n12);
40     for (i=0; i < n12; i++) {
42         /* update radius */
43         rad[i] = rect[i]+c*fr[i];
44
45         /* set constraint conditions: [1, maxrad] */
46         if (rad[i] > maxrad)
47             rad[i] = maxrad;
48         if (rad[i] < 1.0)
49             rad[i] = 1.0;
50     }
52     sf_floatwrite(rad,n12,out);
53     exit(0);
54 }

```

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This thesis was typeset with \LaTeX^\dagger by the author.

[†] \LaTeX is a document preparation system developed by Leslie Lamport as a special version of Donald Knuth's \TeX Program.