



# Radio Resource Management for Wireless Networks

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# Chapter 1: Power control



# Why transmitter power control ?

- ❑ Reduce terminal power consumption
- ❑ Mitigate near-far effects
  - efficient handling of mobility
  - efficient reduction of the dynamic range of received power
- ❑ Reduce interference / improve quality
  - "BS tx power = interference to the system"
  - "MS tx power = interference to other cells"
- ❑ PC is a radio resource management tool
  - low vs. high complexity (how much is assumed to be known about the system)
  - slow vs. fast (where the decision is done)



# Open loop PC

- ❑ Two purposes for open loop PC:
  - initial power level in the beginning of a call
  - quality target updating
- ❑ Open loop PC can be non-linear
  - this is to allow fast response for negative corrections (e.g. up to 10 dB in 1 ms) but slow response for positive corrections (e.g. 1 dB in 1 ms)
  - Why non-linear PC: When attenuation is suddenly decreased, it is important to quickly decrease the TX power in order not to cause additional interference to other users.
- ❑ Since the open loop method cannot estimate reverse link fading (due to different band and related independent fading), open loop PC becomes inaccurate.
- ❑ In 3GPP, accuracy requirement for OL PC is 10 dB
- ❑ This is why closed loop PC is needed, too.



# WCDMA Closed Loop Power Control

## ❑ Fast Power Control

- Fast Power Control with 1.5kHz is supported in both UL and DL in WCDMA
- Only slow power control with about 2Hz is employed in GSM

## ❑ Gain of Fast Power Control

- Required  $E_b/N_0$  values with and without fast power control

|                         | Slow Power Control (dB) | Fast 1.5kHz power control(dB) | Gain from fast power control(dB) |
|-------------------------|-------------------------|-------------------------------|----------------------------------|
| ITU Pedestrian A 3 km/h | 11.3                    | 5.5                           | 5.8                              |
| ITU Vehicular A 3 km/h  | 8.5                     | 6.7                           | 1.8                              |
| ITU Vehicular A 50 km/h | 6.8                     | 7.3                           | -0.5                             |

Fast PC  
with 1dB  
step

- Required relative transmission powers with and without fast power control

|                         | Slow Power Control (dB) | Fast 1.5kHz power control(dB) | Gain from fast power control(dB) |
|-------------------------|-------------------------|-------------------------------|----------------------------------|
| ITU Pedestrian A 3 km/h | 11.3                    | 7.7                           | 3.6                              |
| ITU Vehicular A 3 km/h  | 8.5                     | 7.5                           | 1                                |
| ITU Vehicular A 50 km/h | 6.8                     | 7.6                           | -0.8                             |

Fast PC  
with 1dB  
step

Note: "slow PC" here assumes that the average power is kept at ideal level.



# Gain of fast PC in WCDMA

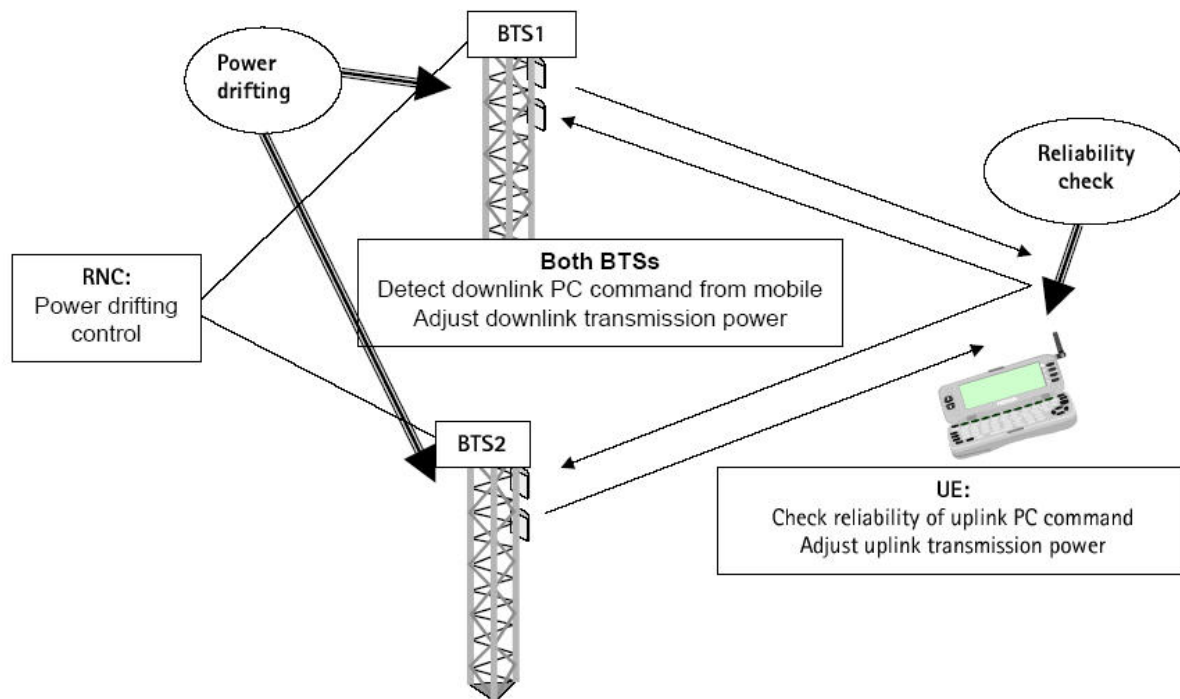
- ❑ Generally, slow PC is meant to compensate the effects of path loss and shadowing, whereas fast PC is used to compensate also for fast fading.
- ❑ From the tables just presented we see that fast PC gives a clear gain in WCDMA.
- ❑ It can be seen that the gain from fast PC is larger:
  - for low UE speeds than for high UE speeds
  - for those cases where only a little multipath diversity is available
- ❑ The negative gain at 50km/h indicate that ideal slow PC is better than realistic Fast PC. The reasons are
  - inaccuracies in the SIR estimation
  - power control signaling errors, and
  - the delay in the power control loop.





# WCDMA PC in soft handover

- ❑ Two major issues that are different from the single-link case:
  - power drifting in Node B powers in the downlink
  - reliable detection of the UL power control commands in the UE.





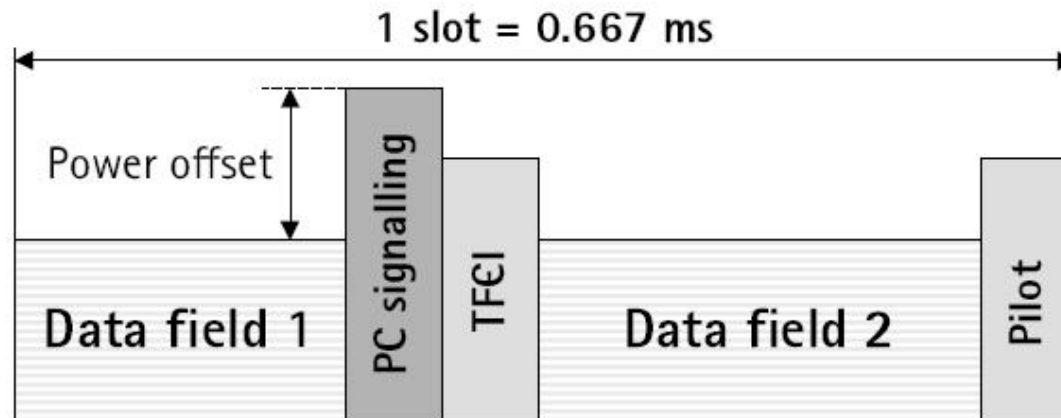
# Solutions for DL power drifting

- ❑ The simplest method is to set relatively strict limits for the downlink power control dynamics.
  - Naturally, the smaller the allowed power control dynamics, the smaller the maximum power drifting.
  - On the other hand, large power control dynamics typically improve power control performance.
- ❑ Another solution:
  - RNC can receive information from the Node Bs concerning the transmission power levels of the soft handover connections.
  - Based on that information, RNC can send a reference value for the DL transmission powers to the Node Bs.
  - The idea is that a small correction is periodically performed towards the reference power.



# Solution for reliable UL PC command detection

- ❑ To make UL PC command detection more reliable, a simple solution is to improve PC signaling quality in downlink as follows:

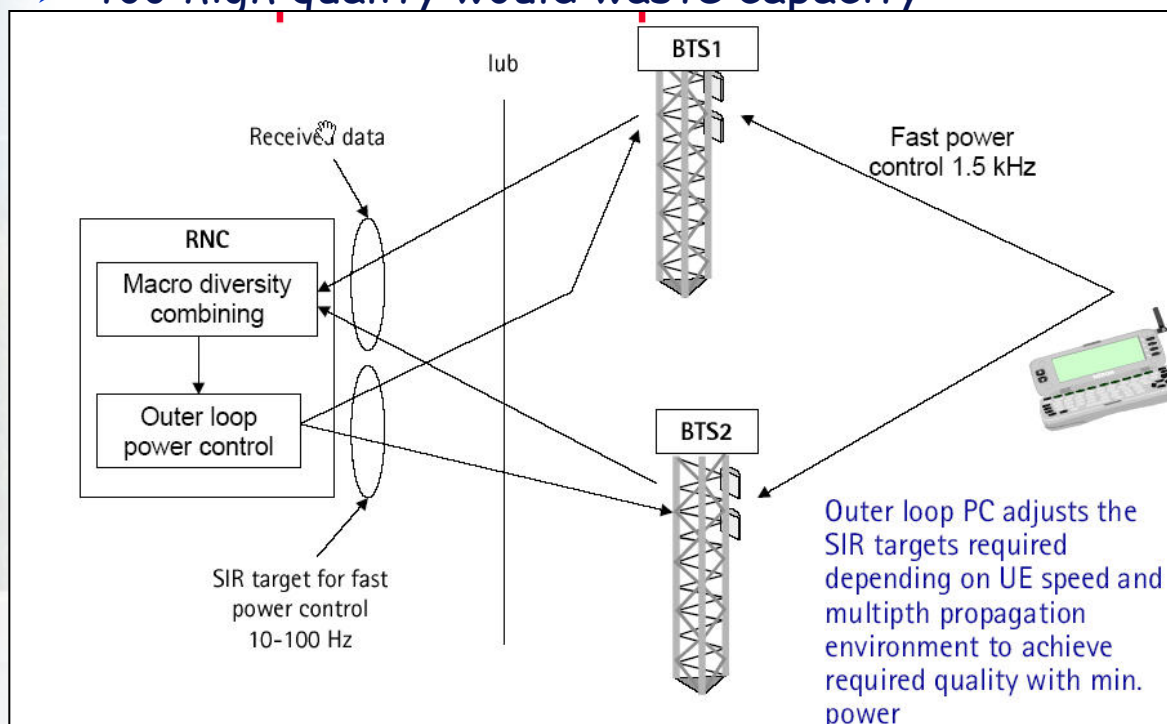


The power of DPCCH channel is more than that of DPDCH



# Outer loop PC in WCDMA

- ❑ Outer loop power control (OL PC) is needed to keep the quality of communication at the required level by setting the target for the fast power control:
  - OL PC aims at providing the required quality: no worse, no better
  - too high quality would waste capacity

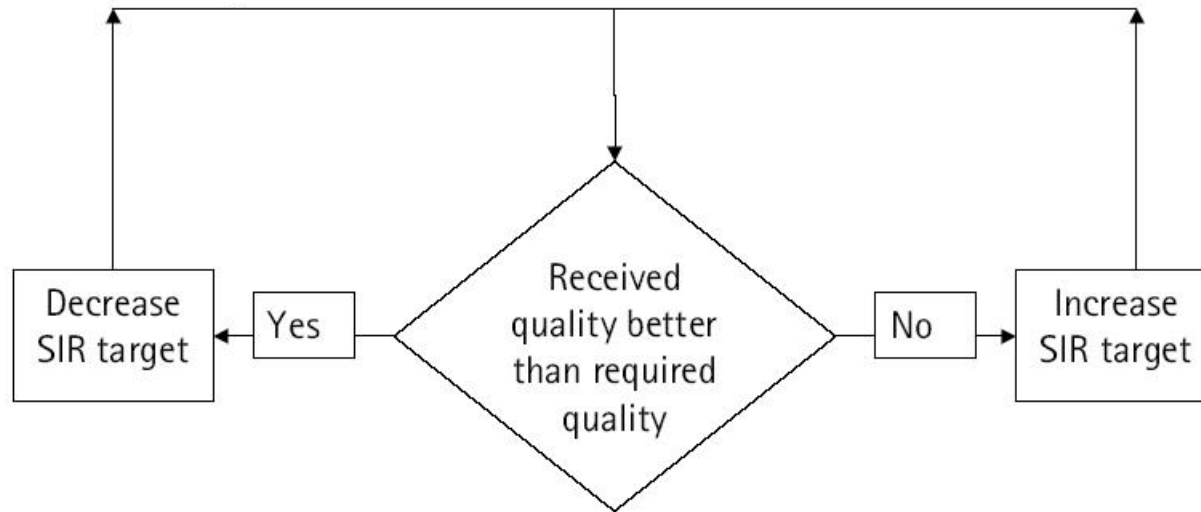


-OL PC is needed in both uplink and downlink because there is fast PC in both links, too.

- The uplink outer loop is located in RNC and the downlink outer loop is located in UE



# General outer loop PC algorithm



Frequency of the outer loop power control typically 10-100Hz.



# Gain of OL PC

Multi-path

UE speed (km/h)

Average SIR target (dB)

|                     |     |     |
|---------------------|-----|-----|
| Non-fading          | -   | 5.3 |
| ITU Pedestrian A    | 3   | 5.9 |
| ITU Pedestrian A    | 20  | 6.8 |
| ITU Pedestrian A    | 50  | 6.8 |
| ITU Pedestrian A    | 120 | 7.1 |
| 3-path equal powers | 3   | 6.0 |
| 3-path equal powers | 20  | 6.4 |
| 3-path equal powers | 50  | 6.4 |
| 3-path equal powers | 120 | 6.9 |

The higher the variation in the received power, the higher SIR target needs to be to provide the same quality (here, 1 % BLER).

For example, if SIR target would be fixed to 7.1 dB, unnecessary high power would be used in other channels.

**Since we have different SIR targets in different channels, we need to dynamically adjust the SIR target of the fast closed PC by OL PC !**



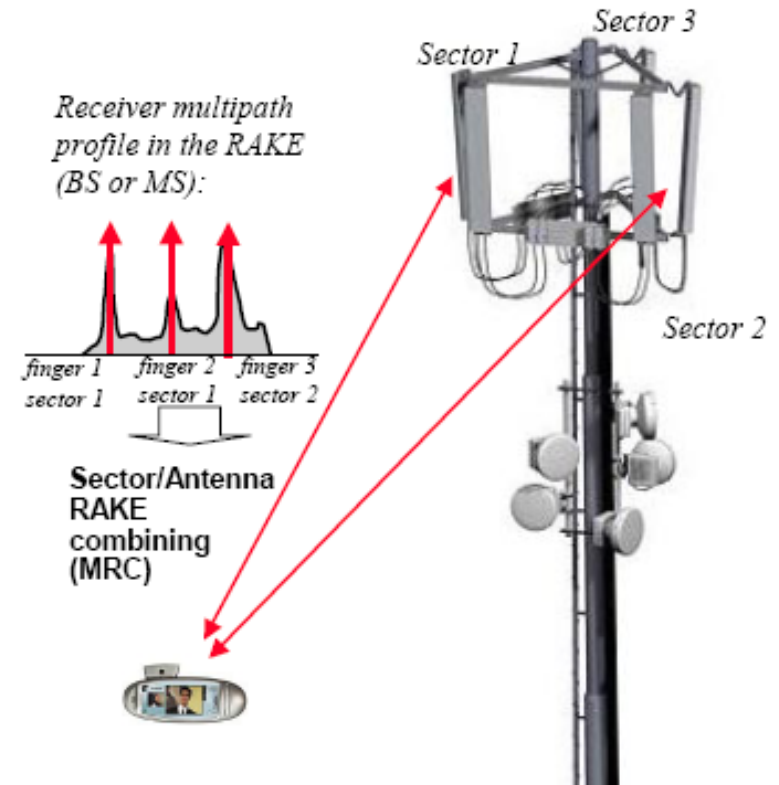
# Chapter 2: Handover control





# Handovers: softer handover

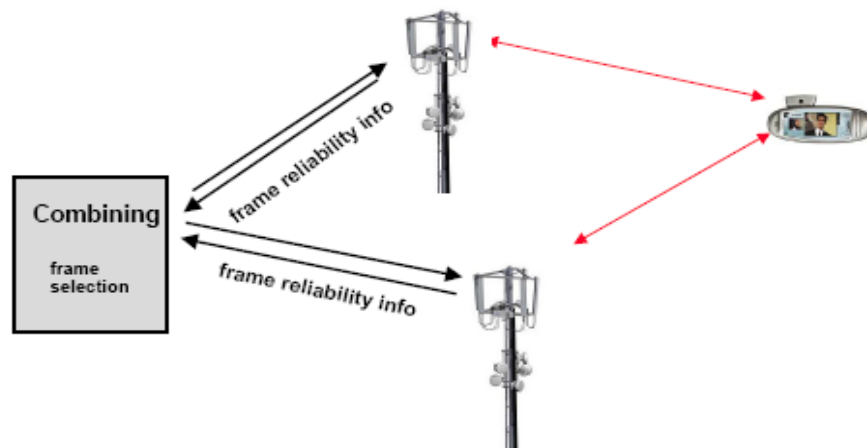
- During *softer* handover, a mobile station is in the overlapping cell coverage area of two adjacent sectors of the same base station.
- The communications between mobile station and base station take place simultaneously but via two different air interface channels: one for each sector separately.
- This requires the use of two separate codes in the downlink direction, so that the mobile station can distinguish the signals.
- At the MS, separate RAKE fingers are allocated to both sectors.
- Softer HO probability ~ 5-15%





# Handovers: soft handover

- ❑ During *soft* handover, a mobile station is in the overlapping cell coverage area of two sectors belonging to *different* base stations.
- ❑ As in softer handover, the communications between mobile station and base station take place simultaneously via two air interface channels from each base station separately.
- ❑ RAKE processing is applied as well.
- ❑ Soft HO probability ~ 20-40%



- ❑ Differences is UL/DL
  - DL: MS uses additional RAKE fingers, just like in softer HO
  - UL: both BSs route the received signal to RNC for combining



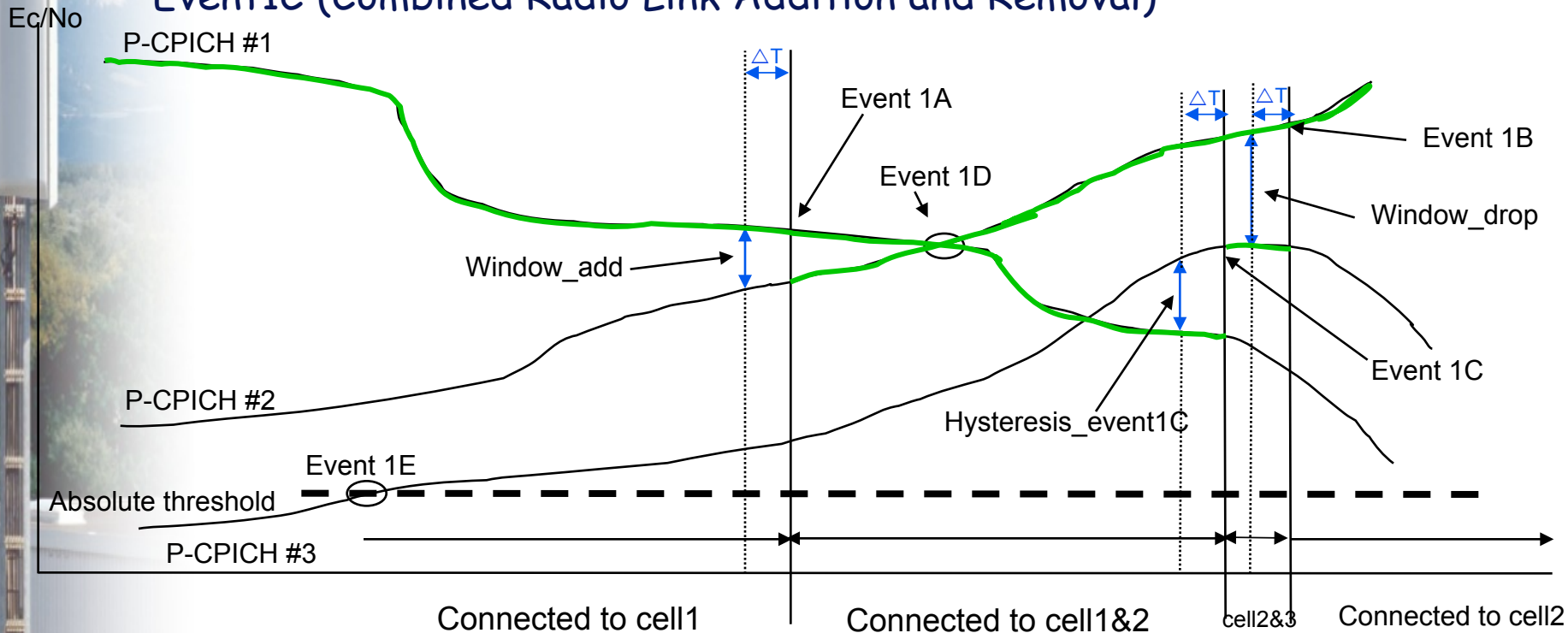
# Intra-frequency HOs

- ❑ Soft handover uses typically pilot (CPICH)  $E_c/I_0$  as the handover measurement quantity, which is signaled to RNC
- ❑ Terminology:
  - Active set - the cells that a UE connects in soft handover connection
  - Neighbor set - the list of cells that the UE continuously measures, but whose pilot  $E_c/I_0$  are not strong enough to be added to the active set
- ❑ Handover Control supports the following intra-frequency measurement report events
  - Event 1a: a P-CPICH enters the reporting range
  - Event 1b: a P-CPICH leaves the reporting range
  - Event 1c: a non-active P-CPICH become better than an active P-CPICH
  - Event 1d: change of the best cell
  - Event 1e: a P-CPICH becomes better than an absolute threshold
  - Event 1f: a P-CPICH becomes worse than an absolute threshold



# General HO scheme

- If “ $Pilot\_Ec/I_o > Best\_Pilot\_Ec/I_o - Window\_add$ ” for a period of  $\Delta T$  & active set not full  $\rightarrow$  Event1A (Radio Link Addition)
- If “ $Pilot\_Ec/I_o < Best\_Pilot\_Ec/I_o - Window\_drop$ ” for a period of  $\Delta T$   $\rightarrow$  Event1B (Radio Link Removal)
- If the active set is full and “ $Best\_candidate\_Pilot\_Ec/I_o > Worst\_Old\_Pilot\_Ec/I_o + Hysteris\_event1C$ ” for a period of  $\Delta T$   $\rightarrow$  Event1C (Combined Radio Link Addition and Removal)

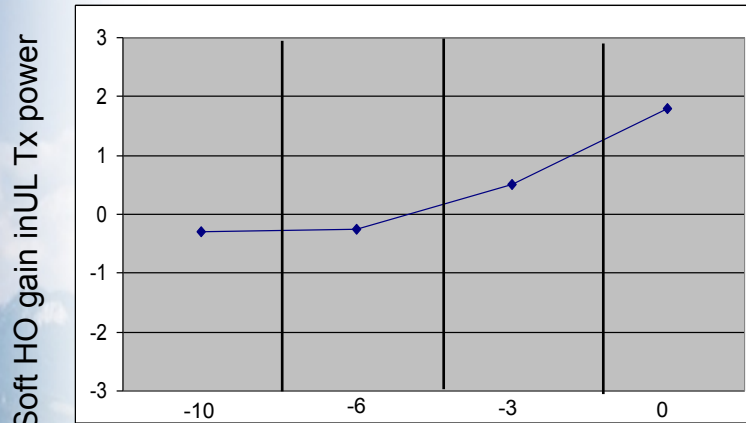


# Why soft/softer handovers?

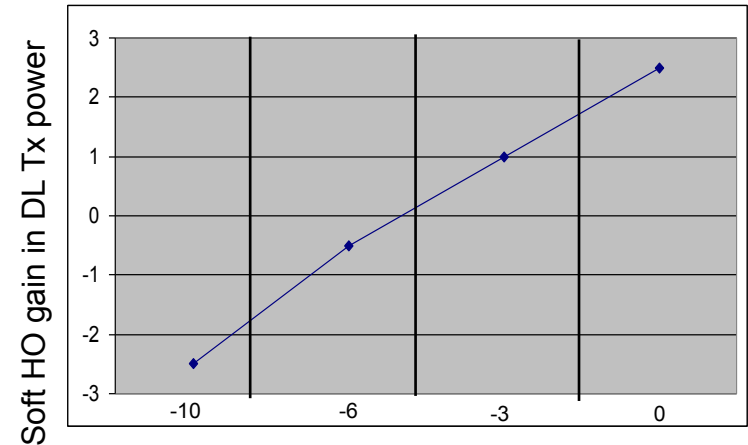
- ❑ Recall: in WCDMA all the users share the same frequency band simultaneously, which means that interference situations arise
- ❑ Roughly speaking: "transmit power" = "interference to the system", so it's beneficial to use as little power as possible.
- 1. Soft/softer HO's help in reducing transmit powers:
  - Uplink: if two BS's (or two sectors of one BS) are both receiving the signal of a particular MS, then MS can reduce its transmit power.
  - Downlink: if two BS's are sending the same signal for the same MS, both BS's can reduce their transmit power.
- 2. Soft HO's give coverage gains
  - The signal to other BS can be temporarily very weak. However, it is more unlikely that *both* links are weak at the same time is. Hence, due to the existence of soft/softer handover situation the resulting signal can be relatively good.
  - Seamless handover (compared to hard handover)
- ❑ The downsides of HO:
  - Additional RAKE fingers at BS/MS, additional links between BS and RNC
  - Additional signalling



# Example: Link Gains with 2-branch Node Bs



Relative path loss to BS1 vs. BS2



Relative path loss to BS1 vs. BS2

- ❑ The gains are relative to the single link case where the UE is connected to the best Node B
- ❑ The highest gain is obtained when the path loss is the same to both Node Bs
- ❑ The max soft handover gain of DL is more than that of UL, because UL has already gained from antenna diversity
- ❑ For DL, in case the path loss difference is more than 4-5dB, the UE does not experience a gain from the signal transmitted from the Node B with largest path loss
  - the power transmitted from that Node B to the UE will only contribute to total interference in the network.
- ❑ Typical values: Window\_add = 1-3 dB, Window\_drop = 2-5 dB





# Chapter 3: Admission and load control





# Air Interface Load Measurement

- ❑ If radio resource management is based on the interference levels in the air interface, the air interface load needs to be measured.
- ❑ Load estimation can be based on
  - wideband received power
  - throughput
- ❑ Uplink load estimation based on wideband received power  $I_{\text{total}} = I_{\text{own}} + I_{\text{oth}} + P_N$ 
  - $I_{\text{total}}$ : received wideband power
  - $I_{\text{own}}$ : power of intra-cell users
  - $I_{\text{oth}}$ : power of inter-cell users
  - $P_N$ : background and receiver noise
  - Noise rise =  $I_{\text{total}} / P_N = 1 / (1 - \eta_{\text{UL}})$
  - $\eta_{\text{UL}} = 1 - P_N / I_{\text{total}} = (\text{Noise rise} - 1) / \text{Noise rise} = \text{UL load factor}$
- ❑ UL load factor can be used as an UL load indicator.





# Admission control

## □ Admission Control Principles

- AC ensures the coverage/quality of the existing connections before accepting a new RAB and maintains network stability
- AC functionality is located in the RNC
- AC estimates whether a request to establish a RAB is admitted in RAN or not
- AC needs estimation of a load increase that a new connection would cause
- New call admitted only if both UL and DL AC admits it.

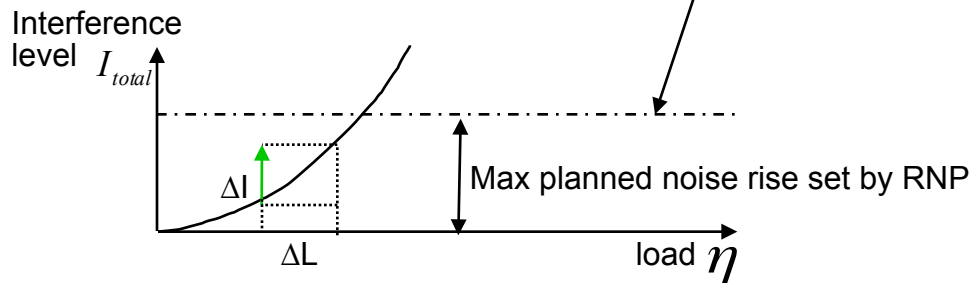


# Wideband power-based AC strategy

- In uplink, a new UE is admitted if

$$I_{total\_old} + \Delta I < I_{threshold}$$

same as max. UL noise raise (set by RNP)

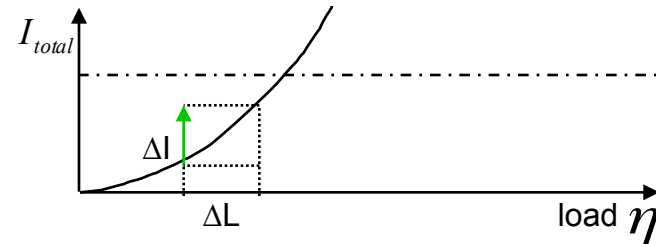


- The only problem is how to estimate the increase in interference.



# Load increase estimation

- Load increase estimation takes into account the derivative of load curve,  $\frac{dI_{total}}{d\eta}$



which can be calculated as follows:

$$\text{Noise raise} = \frac{I_{total}}{P_N} = \frac{1}{1-\eta} \Rightarrow$$

$$I_{total} = \frac{P_N}{1-\eta} \Rightarrow$$

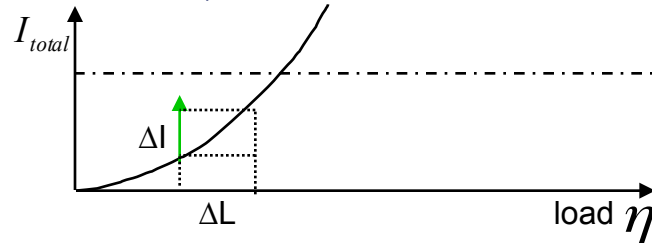
$$\frac{dI_{total}}{d\eta} = \frac{P_N}{(1-\eta)^2}$$



# Derivative method

- Replacing derivative with differentials, we have

$$\frac{dI_{total}}{d\eta} \approx \frac{\Delta I}{\Delta L}$$



where  $\Delta L$  is a load factor of the new UE. It is estimated as

$$\Delta L = \frac{1}{1 + \frac{W}{E_b / N_0 R v}}$$

assumed values for  
the new connection

$v$  = activity factor = 0...1

- Finally, this results in the following:

$$\Delta I \approx \frac{dI_{total}}{d\eta} \Delta L = \frac{P_N}{(1-\eta)^2} \Delta L = \frac{I_{total}}{1-\eta} \Delta L$$



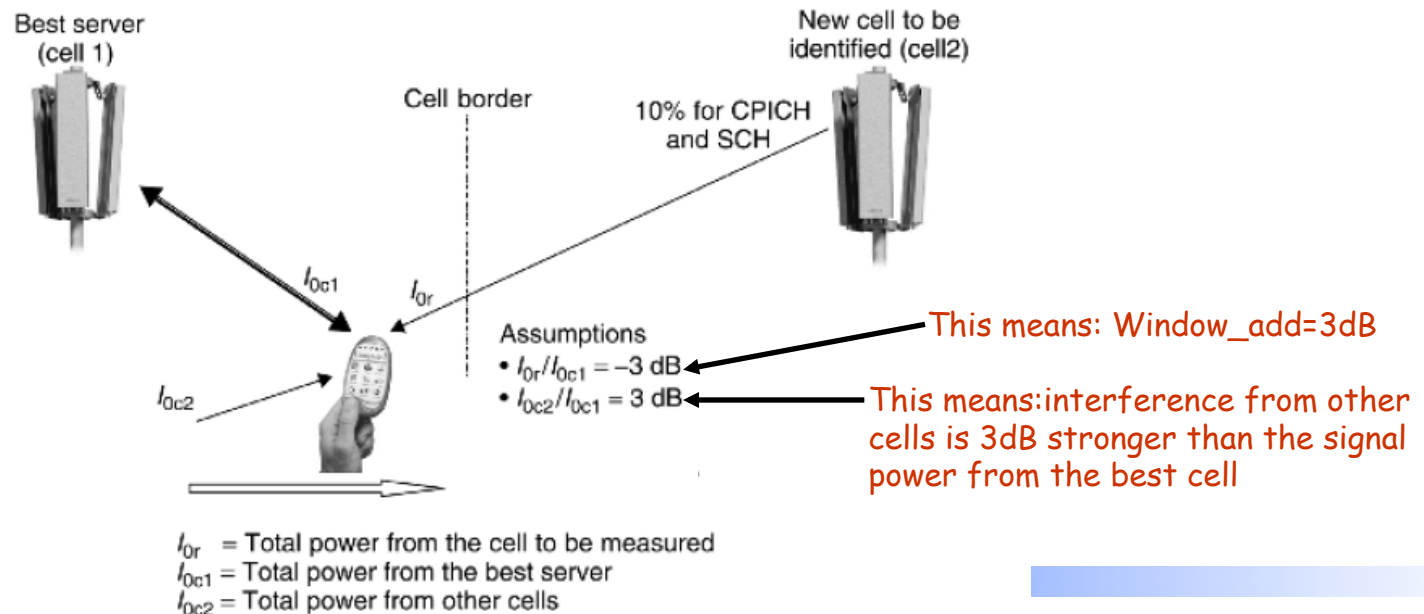
# Load (congestion) control

- ❑ Purpose: update the load status based on the measurements and estimations provided by AC
- ❑ Return the system quickly and controllably to/under the target load in case of an overload situation.
- ❑ LC functionalities locate in RNC and BTS
- ❑ Action taken
  - DL fast load control: deny DL power up commands received from the UE
  - UL fast load control: reduce the UL  $E_b/N_0$  target
  - Reduce the throughput of packet data traffic
  - HO to another WCDMA carrier
  - HO to GSM
  - Decrease bit rates of RT users
  - Drop calls in controlled fashion



# Exercises (1/2)

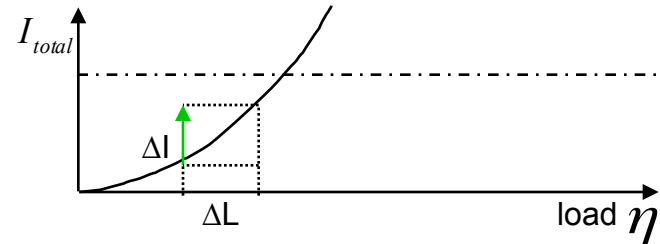
- Assume that the UE (see the figure) is connected to cell 1 and needs to identify cell 2 (whose pilot strength is approaching "Window\_add" value). In 3GPP handover measurement performance requirements it is said that an UE have to be able to identify a new cell (within a certain time limit) if the pilot channel wideband signal-to-interference ratio (CPICH Ec/IO) is better than -20dB. What is the CPICH Ec/IO in the figure ?



# Exercises (2/2)

- Load increase estimation: another way to get an estimate of the load increase is to apply integral method:

$$\Delta I = \int_{I_{total\_old}}^{I_{total\_new}} dI_{total}$$



Solve  $\Delta I$  by changing the integration variable and keeping in mind that:

$$\frac{dI_{total}}{d\eta} = \frac{P_N}{(1-\eta)^2}$$

