# 专题5

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# 1000 Tr A

Judge Status	Pro.ID	Exe.Time	Exe.Memory	Language
Accepted	1000	15 MS	1420 KB	GNU C++

```
1 #include<bits/stdc++.h>
 2 using namespace std;
 3 typedef long long 11;
4 const int N = 20, mod = 9973;
5 | int n, k;
6 struct mat {
7
       int m[N][N];
8 };
9 mat a, ans;
10 mat multi(mat a, mat b)
11
    {
12
        mat c;
13
       for(int i=0;i<n;i++)</pre>
14
            for (int j = 0; j < n; j++) {
15
               c.m[i][j] = 0;
                for (int k = 0; k < n; k++){
16
```

```
17
                     c.m[i][j] = (c.m[i][j] + (a.m[i][k] * b.m[k][j]) % mod) %
    mod;
18
                 }
19
                 c.m[i][j] %= mod;
20
             }
21
        return c;
22
    mat fastpow(mat a, int k)
23
24
25
        mat res;
        for (int i = 0; i < n; i++)
26
27
             for (int j = 0; j < n; j++) {
                 if (i == j)res.m[i][j] = 1;
28
29
                 else res.m[i][j] = 0;
30
             }
        while (k) {
31
32
            if (k & 1)res = multi(res, a);
33
             a = multi(a, a);
34
             k >>= 1;
35
36
        return res;
37
38
    void solve()
39
    {
40
        cin >> n >> k;
        for (int i = 0; i < n; i++)
41
             for (int j = 0; j < n; j++)
42
43
                 cin >> a.m[i][j];
        ans = fastpow(a, k);
44
45
        int sum = 0;
        for (int i = 0; i < n; i++) {
46
47
             sum = (sum + ans.m[i][i])% mod;
48
        }
49
        cout << sum << endl;</pre>
50
    }
51
    int main()
52
53
        ios::sync_with_stdio(false);
54
        cin.tie(0); cout.tie(0);
55
        int tt;
56
        cin >> tt;
        while (tt--) {
57
58
             solve();
59
        return 0;
60
61 }
```

# 1001 Queuing

Judge Status	Pro.ID	Exe.Time	Exe.Memory	Language
Accepted	1001	234 MS	1436 KB	GNU C++

```
#include<bits/stdc++.h>
 2
    using namespace std;
 3
    typedef long long 11;
    const int N = 10;
 5
    int mod;
 6
    int n;
 7
    struct mat {
 8
        int m[N][N];
 9
    };
10
    mat a, ans;
11
    mat multi(mat a, mat b)
12
13
        mat c;
14
        for(int i=0;i<n;i++)</pre>
15
            for (int j = 0; j < n; j++) {
16
                 c.m[i][j] = 0;
17
                 for (int k = 0; k < n; k++){
                     c.m[i][j] = (c.m[i][j] + (a.m[i][k] * b.m[k][j]) % mod) %
18
    mod;
19
                 }
20
                c.m[i][j] %= mod;
21
            }
22
        return c;
23
24
    mat fastpow(mat a, int k)
25
    {
26
        mat res;
27
        for (int i = 0; i < n; i++)
             for (int j = 0; j < n; j++) {
28
29
                if (i == j)res.m[i][j] = 1;
30
                else res.m[i][j] = 0;
31
            }
32
        while (k) {
            if (k & 1)res = multi(res, a);
33
34
            a = multi(a, a);
35
            k >>= 1;
36
        }
37
        return res;
38
    /*
39
40 f(n)=f(n-1)+f(n-3)+f(n-4)
41
    1 0 1 1
42
    1 0 0 0
    0 1 0 0
43
44
    0 0 1 0
    */
45
46
    mat s;
    void solve()
47
48
    {
49
        int k;
```

```
50
        n = 4;
51
        while (cin >> k >> mod) {
52
            s.m[0][0] = 6;
53
            s.m[1][0] = 4;
54
            s.m[2][0] = 2;
55
            s.m[3][0] = 1;
56
            a.m[0][0] = a.m[0][2] = a.m[0][3] = 1;
57
            a.m[1][0] = 1;
58
            a.m[2][1] = a.m[3][2]=1;
59
            if (k == 0 || k == 1 || k == 2)
                 cout << (int)pow(2, k) << endl;</pre>
60
61
            else if (k == 3) cout << 6 <<  endl;
62
            else {
63
                 ans = fastpow(a, k - 3);
64
                 ans = multi(ans, s);
65
                 cout << ans.m[0][0] << endl;</pre>
66
67
        }
68
    }
69
    int main()
70
71
        ios::sync_with_stdio(false);
72
        cin.tie(0); cout.tie(0);
73
        int tt;
74
        //cin >> tt;
75
        tt = 1;
76
        while (tt--) {
77
            solve();
78
        }
79
        return 0;
80 }
```

# **1002 A Simple Math Problem**

Pro.ID	Exe.Time	Exe.Memory	Language
1002	15 MS	1420 KB	GNU C++

```
1 #include<bits/stdc++.h>
 2
    using namespace std;
 3
    const int N = 20;
 4
    int mod;
 5
    int n;
 6
    struct mat {
 7
        int m[N][N];
8
    };
 9
    mat a, ans;
10
    mat multi(mat a, mat b)
11
12
        mat c;
13
        for (int i = 0; i < n; i++)
```

```
for (int j = 0; j < n; j++) {
14
15
                 c.m[i][j] = 0;
16
                 for (int k = 0; k < n; k++) {
                     c.m[i][j] = (c.m[i][j] + (a.m[i][k] * b.m[k][j]) % mod) %
17
    mod;
18
                 }
19
                 c.m[i][j] %= mod;
20
21
        return c;
22
23
    mat fastpow(mat a, int k)
24
25
        mat res;
26
        for (int i = 0; i < n; i++)
27
             for (int j = 0; j < n; j++) {
                 if (i == j)res.m[i][j] = 1;
28
29
                 else res.m[i][j] = 0;
30
             }
        while (k) {
31
32
             if (k & 1)res = multi(res, a);
33
             a = multi(a, a);
34
             k >>= 1;
35
        }
36
        return res;
37
    }
38
    mat s;
39
    void solve()
40
    {
        int k;
41
42
        n = 10;
        while (cin >> k >> mod) {
43
44
             for (int i = 0; i \le 9; i++)
45
                 cin >> a.m[0][i];
             for (int i = 1; i \le 9; i++)
46
47
                 a.m[i][i - 1] = 1;
48
             if (k < 10)cout << k % mod << endl;
49
             else {
                 for (int i = 0; i \le 9; i++)
50
51
                     s.m[i][0] = 9-i;
52
                 ans = fastpow(a, k-9);
53
                 ans = multi(ans, s);
54
                 cout << ans.m[0][0] << endl;</pre>
55
             }
        }
56
57
    }
58
    int main()
59
60
        ios::sync_with_stdio(false);
61
        cin.tie(0); cout.tie(0);
62
        solve();
        return 0;
63
64
    }
```

#### **1003 Count**

Pro.ID	Exe.Time	Exe.Memory	Language
1003	1138 MS	1444 KB	GNU C++

```
1 #include<bits/stdc++.h>
 2
    using namespace std;
 3
    typedef long long 11;
 4
    const int N = 10;
    const int mod = 123456789;
    const int n = 6;
 6
 7
    struct mat {
8
        11 m[N][N];
9
    };
10
    mat a, ans, s;
    mat multi(mat a, mat b)
11
12
    {
13
        mat c;
14
        for (int i = 0; i < n; i++)
            for (int j = 0; j < n; j++) {
15
16
                 c.m[i][j] = 0;
17
                 for (int k = 0; k < n; k++)
                     c.m[i][j] = (a.m[i][k] * b.m[k][j] % mod + c.m[i][j]) % mod;
18
19
            }
20
        return c;
21
22
    mat fastpow(mat a, 11 k)
23
24
        mat res;
25
        for (int i = 0; i < n; i++)
            for (int j = 0; j < n; j++) {
26
27
                if (i == j) res.m[i][j] = 1;
28
                 else res.m[i][j] = 0;
29
            }
30
        while (k) {
            if (k & 1)res = multi(res, a);
31
32
            a = multi(a, a);
33
            k >>= 1;
34
        }
35
        return res;
36
    }
37
38
   void solve()
39
    {
40
        11 k;
41
        cin >> k;
42
        ans = fastpow(a, k - 2);
        ans = multi(ans, s);
43
        cout << ans.m[0][0] << endl;</pre>
44
45
46
    void init()
47
    {
48
        a.m[0][0] = 1, a.m[0][1] = 2, a.m[0][2] = 1;
```

```
49
        a.m[0][3] = 3, a.m[0][4] = 3, a.m[0][5] = 1;
50
        a.m[1][0] = a.m[2][2] = 1;
51
        a.m[2][3] = 3, a.m[2][4] = 3, a.m[2][5] = 1;
52
        a.m[3][3] = 1, a.m[3][4] = 2, a.m[3][5] = 1;
53
        a.m[4][4] = a.m[4][5] = a.m[5][5] = 1;
54
        s.m[0][0] = 2;
55
        s.m[1][0] = 1;
56
        s.m[2][0] = 8;
57
        s.m[3][0] = 4;
58
        s.m[4][0] = 2;
59
        s.m[5][0] = 1;
60
    }
61
    int main()
62
    {
63
        ios::sync_with_stdio(false);
        cin.tie(0); cout.tie(0);
64
65
        init();
66
        int tt;
        cin >> tt;
67
68
        while (tt--)solve();
        return 0;
69
70
  }
```

### **1004 Sum of Tribonacci Numbers**

Judge Status	Pro.ID	Exe.Time	Exe.Memory	Language
Accepted	1004	15 MS	1424 KB	GNU C++

```
1 #include<bits/stdc++.h>
 2
    using namespace std;
 3
    typedef long long 11;
 4
    const int N = 10;
    const 11 \mod = 1e9 + 7;
 5
 6
    const int n = 4;
 7
    struct mat {
 8
        11 m[N][N];
 9
    };
10
    mat a, ans1, ans2, s;
11
    mat multi(mat a, mat b)
12
13
        mat c;
14
        for (int i = 0; i < n; i++)
15
            for (int j = 0; j < n; j++) {
16
                c.m[i][j] = 0;
17
                for (int k = 0; k < n; k++) {
                     c.m[i][j] = (c.m[i][j] + (a.m[i][k] * b.m[k][j]) % mod) %
18
    mod;
19
                }
                c.m[i][j] %= mod;
20
21
            }
```

```
22 return c;
23
    }
24
    mat fastpow(mat a, 11 k)
25
26
        mat res;
27
        for (int i = 0; i < n; i++)
28
            for (int j = 0; j < n; j++) {
29
                 if (i == j)res.m[i][j] = 1;
30
                 else res.m[i][j] = 0;
31
            }
32
        while (k) {
33
            if (k & 1)res = multi(res, a);
34
            a = multi(a, a);
            k >>= 1;
35
36
37
        return res;
38
39
    void solve()
40
    {
41
        11 ka, kb;
        while (cin >> ka >> kb) {
42
            if (ka == 0)ans1.m[0][0] = 0;
43
44
            if (ka == 1)ans1.m[0][0] = 1;
            if (ka == 2)ans1.m[0][0] = 2;
45
46
            if (kb == 0)ans2.m[0][0] = 1;
            if (kb == 1)ans2.m[0][0] = 2;
47
            if (kb == 2)ans2.m[0][0] = 3;
48
            if (ka >= 3) {
49
50
                 ans1 = fastpow(a, ka - 3);
51
                 ans1 = multi(ans1, s);
52
            }
            if (kb >= 3) {
53
54
                 ans2 = fastpow(a, kb - 2);
55
                 ans2 = multi(ans2, s);
56
57
            cout << (ans2.m[0][0] - ans1.m[0][0] + mod)% mod<< endl;</pre>
58
        }
59
    }
60
61
    void init()
62
63
        a.m[0][0] = a.m[0][1] = a.m[0][2] = a.m[0][3] = a.m[1][1] = a.m[1][2] =
    a.m[1][3] = a.m[2][1] = a.m[3][2] = 1;
64
65
        s.m[0][0] = 3;
        s.m[1][0] = s.m[2][0] = s.m[3][0] = 1;
66
67
68
    int main()
69
70
        ios::sync_with_stdio(false);
71
        cin.tie(0); cout.tie(0);
72
        init();
73
        solve();
74
        return 0;
75
    }
76
```

### 1005 Another kind of Fibonacci

Judge Status	Pro.ID	Exe.Time	Exe.Memory	Language
Accepted	1005	234 MS	1436 KB	GNU C++

```
1 #include<bits/stdc++.h>
    using namespace std;
    typedef long long 11;
    const int N = 10, mod = 10007;
 4
 5
    const int n=4;
 6
    int x, y;
 7
    struct mat {
 8
        int m[N][N];
 9
    };
10
    mat a,ans,s;
11
12
    mat multi(mat a, mat b)
13
    {
14
        mat c;
15
        for (int i = 0; i < n; i++)
16
            for (int j = 0; j < n; j++) {
17
                c.m[i][j] = 0;
                for (int k = 0; k < n; k++) {
18
                     c.m[i][j] = (c.m[i][j] + (a.m[i][k] * b.m[k][j]) % mod) %
19
    mod;
20
21
                c.m[i][j] %= mod;
22
23
        return c;
24
25
    mat fastpow(mat a, int k)
26
27
        mat res;
28
        for (int i = 0; i < n; i++)
            for (int j = 0; j < n; j++) {
29
30
                if (i == j)res.m[i][j] = 1;
31
                else res.m[i][j] = 0;
32
33
        while (k) {
            if (k & 1)res = multi(res, a);
34
35
            a = multi(a, a);
36
            k >>= 1;
37
38
        return res;
39
40 void init()
41
42
        a.m[0][0] = 1, a.m[0][1] = (x * x) % mod, a.m[0][2] = (2 * x * y) % mod,
    a.m[0][3] = (y * y) % mod;
```

```
a.m[1][0] = 0, a.m[1][1] = (x * x) % mod, a.m[1][2] = (2 * x * y) % mod,
43
    a.m[1][3] = (y * y) % mod;
44
        a.m[2][0] = 0, a.m[2][1] = x, a.m[2][2] = y, a.m[2][3] = 0;
45
        a.m[3][0] = 0, a.m[3][1] = 1, a.m[3][2] = 0, a.m[3][3] = 0;
46
47
        s.m[0][0] = 2;
48
        s.m[1][0] = s.m[2][0] = s.m[3][0] = 1;
49
50
    void solve()
51
52
        int k;
53
        while (cin \gg k \gg x \gg y) {
54
            x = x \mod, y = y \mod;
55
            init();
56
            ans = fastpow(a, k-1);
            ans = multi(ans, s);
57
58
            cout << ans.m[0][0] << endl;</pre>
59
        }
60
    }
61
    int main()
62
63
        ios::sync_with_stdio(false);
64
        cin.tie(0); cout.tie(0);
65
        solve();
66
        return 0;
67
    }
68
```

### 1006 Kiki & Little Kiki 2

### 未AC

```
#include<bits/stdc++.h>
 2
    using namespace std;
 3
 4
    const int MAXN = 105;
 5
    int n, len;
 6
    char str[MAXN];
 7
 8
    struct Matrix {
 9
        int mat[MAXN][MAXN];
        Matrix operator*(const Matrix& m)const {
10
11
            Matrix tmp;
12
            for (int i = 0; i < len; i++) {
13
                 tmp.mat[0][i] = 0;
14
                 for (int j = 0; j < len; j++)
                     tmp.mat[0][i] ^= (mat[0][j] & m.mat[j][i]);
15
16
            for (int i = 1; i < len; i++)
17
                 for (int j = 0; j < len; j++)
18
19
                     tmp.mat[i][j] = tmp.mat[i - 1][(j - 1 + len) \% len];
20
            return tmp;
21
        }
22
    };
```

```
23
24
    void solve()
25
    {
26
        len = strlen(str);
27
        Matrix m, ans;
28
29
        memset(m.mat, 0, sizeof(m.mat));
30
        for (int i = 1; i < len; i++)
31
            m.mat[i][i] = m.mat[i][i - 1] = 1;
32
        m.mat[0][0] = m.mat[0][len - 1] = 1;
33
34
        memset(ans.mat, 0, sizeof(ans.mat));
35
        for (int i = 0; i < len; i++)
36
            ans.mat[i][i] = 1;
37
        while (n) {
38
            if (n & 1)
39
40
                ans = ans * m;
41
            n >>= 1;
42
            m = m * m;
43
        }
44
45
        for (int i = 0; i < len; i++) {
46
            int x = 0;
47
            for (int k = 0; k < len; k++)
48
                x \triangleq ans.mat[i][k] & (str[k] - '0');
49
            cout << x ;</pre>
50
        }
51
        cout << endl;</pre>
52
    }
53
54 int main() {
55
        ios::sync_with_stdio(false);
56
        cin.tie(0); cout.tie(0);
57
        while (cin>>n>>str)
58
            solve();
59
        return 0;
60 }
```

#### 1007 Tower

### 未AC

```
#include <bits/stdc++.h>
#define pb push_back
#define mp make_pair
#define CLR(x) memset(x,0,sizeof(x))
#define _CLR(x) memset(x,-1,sizeof(x))
#define REP(i,n) for(int i=0;i<n;i++)
#define Debug(x) cout<<#x<<"="<<xx<" "<<endl
#define REP(i,l,r) for(int i=1;i<=r;i++)
#define rep(i,l,r) for(int i=1;i<r;i++)
#define RREP(i,l,r) for(int i=1;i>=r;i--)
#define rrep(i,l,r) for(int i=1;i>=r;i--)
```

```
12 | #define read(x) scanf("%d",&x)
13
    #define put(x) printf("%d\n",x)
14
    #define 11 long long
15 | #define lson l,m,rt<<1
16
    #define rson m+1,r,rt<<11</pre>
17
    using namespace std;
18
19
    struct mat
20
        11 d[4][4];
21
22
    }A,B,E;
23
24
    int t;
25
    11 a2,n,m;
26
    mat multi(mat &a,mat &b)
27
28
29
        mat ans;
30
        rep(i,0,4)
31
32
             rep(j,0,4)
33
             {
34
                 ans.d[i][j]=0;
35
                 rep(k,0,4)
36
                     if(a.d[i][k]&&b.d[k][j])
37
                          ans.d[i][j]=(ans.d[i][j]+a.d[i][k]*b.d[k][j])%m;
38
             }
39
40
        return ans;
41
    }
42
43
    mat quickmulti(mat &a,11 n)
44
45
        mat ans=E;
46
        while(n)
47
48
             if(n&1)
49
             {
50
                 n--;
51
                 ans=multi(ans,a);
52
             }
53
             else
54
55
                 n>>=1;
56
                 a=multi(a,a);
57
             }
58
59
        return ans;
    }
60
61
62
    int main()
63
64
       CLR(E.d);
65
        rep(i,0,4)
66
           E.d[i][i]=1;
67
        read(t);
68
       while(t--)
69
        {
```

```
70
            scanf("%I64d%I64d%I64d",&a2,&n,&m);
71
            if(n==1)
72
                printf("1\n");
73
74
                continue;
75
           }
76
           if(n==2)
77
78
                printf("%d\n",(1+a2*a2)%m);
79
                continue;
80
           }
81
           if(a2==1)
82
83
                printf("%d\n",n%m);
84
                continue;
85
           }
86
           CLR(A.d);
87
           A.d[0][0]=1,A.d[0][1]=(4*((a2*a2)%m))%m,A.d[0][2]=
    ((-4*a2)\%m+m)\%m, A.d[0][3]=1;
88
           A.d[1][1]=A.d[0][1], A.d[1][2]=A.d[0][2], A.d[1][3]=A.d[0][3];
89
           A.d[2][1]=(2*a2)\%m, A.d[2][2]=-1+m;
90
           A.d[3][1]=1;
91
           CLR(B.d);
92
           B.d[0][0]=(1+a2*a2)\%m, B.d[1][0]=(a2*a2)\%m, B.d[2][0]=a2\%m, B.d[3][0]=1;
93
           mat ans=quickmulti(A,n-2);
           ans=multi(ans,B);
94
95
           printf("%I64d\n", ans.d[0][0]);
96
       }
    }
97
```

# **1008 Lucky Coins Sequence**

Judge Status	Pro.ID	Exe.Time	Exe.Memory	Language
Accepted	1008	15 MS	1424 KB	GNU C++

```
1 #include<bits/stdc++.h>
    using namespace std;
 3
    typedef long long 11;
    const int N = 10, mod = 10007;
    const int n = 2;
 6
    struct mat {
 7
        int m[N][N];
 8
    };
 9
    mat a, ans, s;
10
    mat multi(mat a, mat b)
11
    {
12
        mat c;
13
        for (int i = 0; i < n; i++)
```

```
for (int j = 0; j < n; j++) {
14
15
                 c.m[i][j] = 0;
16
                 for (int k = 0; k < n; k++) {
                     c.m[i][j] = (c.m[i][j] + (a.m[i][k] * b.m[k][j]) % mod) %
17
    mod;
18
                 }
19
                 c.m[i][j] %= mod;
20
21
        return c;
22
23
    mat fastpow(mat a, int k)
24
25
        mat res;
26
         for (int i = 0; i < n; i++)
27
             for (int j = 0; j < n; j++) {
                 if (i == j)res.m[i][j] = 1;
28
29
                 else res.m[i][j] = 0;
30
             }
        while (k) {
31
32
             if (k & 1)res = multi(res, a);
33
             a = multi(a, a);
34
             k >>= 1;
35
36
        return res;
37
    }int fastpow1(int a, int k, int p)
38
39
        int res = 1;
40
        while (k) {
            if (k & 1)res = res * a % p;
41
42
             a = a * a % p;
43
             k >>= 1;
44
         }
45
        return res;
46
    }
47
    void init()
48
49
         a.m[0][0] = 1; a.m[0][1] = 1;
        a.m[1][0] = 1; a.m[1][1] = 0;
50
51
52
         s.m[0][0] = 4;
53
         s.m[1][0] = 2;
54
55
    void solve()
56
57
        int k;
58
        while (cin >> k) {
59
             11 sum;
60
             if (k == 1 | | k == 2)sum = 0;
61
             else {
62
                 sum = fastpow1(2, k, mod);
63
                 ans = fastpow(a, k-2);
64
                 ans = multi(ans, s);
                 sum = (sum - ans.m[0][0]+mod) \% mod;
65
66
             }
67
             cout << sum << endl;</pre>
68
        }
69
    }
70
```

```
71  int main() {
72    ios::sync_with_stdio(false);
73    cin.tie(0); cout.tie(0);
74    init();
75    solve();
76    return 0;
77  }
```

# **1009 Chinese Rings**

Judge Status	Pro.ID	Exe.Time	Exe.Memory	Language
Accepted	1009	0 MS	1416 KB	GNU C++

```
1 #include<bits/stdc++.h>
    using namespace std;
 3
    typedef long long 11;
   const int N = 10, mod = 200907;
 5
   const int n = 3;
 6
    struct mat {
 7
        11 m[N][N];
 8
    };
9
    mat a, ans, s;
10
    mat multi(mat a, mat b)
11
12
        mat c;
13
        for (int i = 0; i < n; i++)
            for (int j = 0; j < n; j++) {
14
                c.m[i][j] = 0;
15
                for (int k = 0; k < n; k++) {
16
                    c.m[i][j] = (c.m[i][j] + (a.m[i][k] * b.m[k][j]) % mod) %
17
    mod;
18
19
                c.m[i][j] %= mod;
20
21
        return c;
22
23
    mat fastpow(mat a, 11 k)
24
25
        mat res;
        for (int i = 0; i < n; i++)
26
27
            for (int j = 0; j < n; j++) {
28
                if (i == j)res.m[i][j] = 1;
29
                else res.m[i][j] = 0;
30
            }
        while (k) {
31
32
            if (k & 1)res = multi(res, a);
33
            a = multi(a, a);
34
            k >>= 1;
```

```
35 }
36
        return res;
37
    }
38 void init()
39
        a.m[0][0] = 1; a.m[0][1] = 2; a.m[0][2] = 1;
40
41
        a.m[1][0] = 1;
42
                                       a.m[2][2] = 1;
43
44
        s.m[0][0] = 2;
45
        s.m[1][0] = 1;
46
        s.m[2][0] = 1;
47
48
    void solve()
49
    {
50
        11 k;
51
        while (cin >> k,k) {
            11 sum;
52
53
            if (k == 1 || k == 2)sum = k;
54
            else {
55
                ans = fastpow(a, k-2);
56
                ans = multi(ans, s);
57
                sum = ans.m[0][0];
58
            }
59
            cout << sum << endl;</pre>
60
        }
61
    }
62
63 int main() {
64
        ios::sync_with_stdio(false);
65
        cin.tie(0); cout.tie(0);
66
        init();
67
        solve();
        return 0;
68
69 }
```