

```
Filename: SCENE3
Mat J[U,V]→Z↵
If Z=0↵
Then ↵
Locate U,V,"#E6A5"↵
IfEnd↵
If Z=1↵
Then ↵
Locate U,V,"#E6A6"↵
IfEnd↵
If Z=2↵
Then ↵
Locate U,V,"~"↵
IfEnd↵
If Z=3↵
Then ↵
Locate U,V,"#E6A7"↵
IfEnd
```