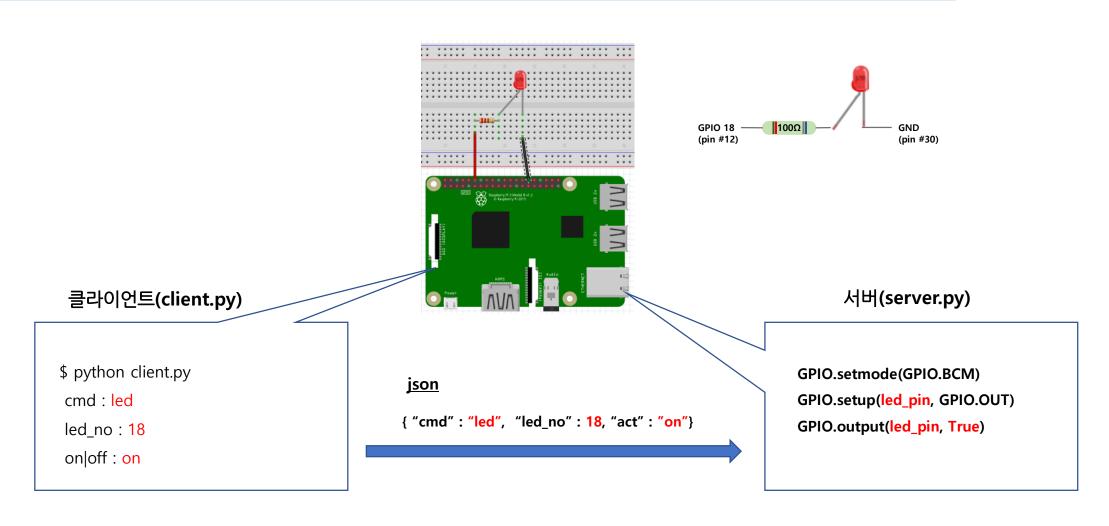
LED 원격 제어 Lab 1

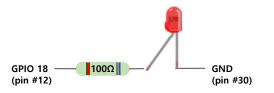
(실습과제 1) LED 원격 제어



파이썬 소켓 프로그래밍

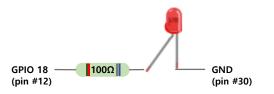
LED 반짝거리기

```
import RPi.GPIO as GPIO
import time
led_pin = 18
try:
   GPIO.setmode(GPIO.BCM)
   GPIO.setup(led_pin, GPIO.OUT)
   while True:
             GPIO.output(led_pin, True)
             time.sleep(0.5)
             GPIO.output(led_pin, False)
             time.sleep(0.5)
finally:
      print('clean up')
     GPIO.cleanup()
```



LED 원격제어 - client

```
import socket
import json
s = socket.socket()
host = '127.0.0.1'
port = 9000
s.connect((host, port))
data = {}
cmd = input('command : ')
led_no = input('led no : ')
act = input('on|off : ')
data['cmd'] = cmd
data['led_no'] = int(led_no)
data['act'] = act
body = json.dumps(data)
s.sendall(bytes(body, 'UTF-8'))
s.close()
```



LED 원격제어 - server

```
import socket
import RPi.GPIO as GPIO
import json
s = socket.socket()
s.setsocketopt(socket.SOL_SOCKET, socket.SO_REUSEADDR, 1)
host = '0.0.0.0'
port = 9000
s.bind((host, port))
s.listen(10)
GPIO.setmode(GPIO.BCM)
while True:
   c. addr = s.accept()
   print('Got connection from', addr)
   data = c.recv(2048)
   msg = json.loads(data.decode())
   print('received data : ', msg)
   if msg['cmd'] == 'led' :
             led_pin = msg['led_no']
             GPIO.setup(led_pin, GPIO.OUT)
             if msg['act'] == 'on' :
                           GPIO.output(led_pin, True)
             elif msq['act'] == 'off' :
                           GPIO.output(led_pin, Flase)
   c.close()
s.close()
```

