

CONTACT



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https://syke9p3.github.io/syke-portfolio



Taguig City, Philippines

SKILLS

- Front-end development:

 HTML, CSS, JS, Bootstrap, JQuery
- CRUD design and database management: PHP, MySQL
- Programming: C, C++, C#, Python
- UI/UX Design: Figma
- Digital Illustration and Photo/Video Editing: *Photoshop, Kinemaster*

CERTIFICATIONS

- Responsive Web Design, freeCodeCamp (2023)
- Introduction to IoT, Cisco (2023)
- Introduction to Cybersecurity, Cisco (2023)

EDUCATION

(2020-Present)

Bachelor of Science in Computer Science

Polytechnic University of the Philippines

(2018-2020)

Science, Technology, Engineering, Mathematics (STEM)

Polytechnic University of the Philippines

(2014-2018)

Dr Arcadio Santos National High School

KENTH G. SAYA-ANG

COMPUTER SCIENCE STUDENT

Passionate in learning and expanding knowledge of technology with a focus on practicing web and UI/UX design. Uses a variety of free online resources, including tutorials, online courses, and practical projects to gain comprehensive understanding of web design using HTML, CSS, JS, & PHP and UI/UX design with Figma and Photoshop. Excited to apply knowledge and skills to an internship opportunity to further both my personal and professional growth.

ACADEMIC PROJECTS

Kindersphere Student Management System

Web Development

(July 2023 - August 2023)

- Collaborated with three developers in designing a student management system.
- Developed the attendance management and student information features using PHP, MySQL, JQuery, and AJAX.

BERT Filipino Part-of-Speech Tagger Model

Introduction to Artificial Intelligence

(July 2023 - August 2023)

- Developed a token classifier based on a pre-trained Bidirectional Encoder Representation from Transformer (BERT) model using Python.
- Trained the model on corpus of Filipino text to accurately assign grammatical tags to words in a sentence.
- Implemented system architecture, data preprocessing, and model finetuning.

PlantitApp Prototype

Human-Computer Interaction

(December 2022 - March 2023)

- Worked with a team of seven members in designing a prototype for plant-based management system using Figma.
- Spearheaded the design of wireframes, user interface, and interactive prototypes.
- Incorporated feedback from users and team members to refine and enhance the prototype.

OGGLP CRUD Database Management System

Information Management

(April 2022 - July 2022)

- Led a team of three developers in the design and implementation of a CRUD (Create, Read, Update, Delete) database management system using PHP and MySQL.
- Implemented the frontend and backend functionalities for data creation, retrieval, updating, and deletion.

REFERENCES

Jose M. Abat, MP

Manila

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