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## SKILLS

**Front-end Development**
HTML, CSS, JavaScript, TypeScript, PHP

**Libraries and Frameworks**
React, Node.js, Express.js, Tailwind CSS, Jquery, Framer Motion

**Database Management**
MySQL, MongoDB

**Programming Languages**
C, C++, Java, Python

**UI/UX Design and Illustration**
Figma, Penpot, Photoshop

**Tools and Platforms**
Git, Github, Netlify, Vercel

## CERTIFICATIONS

**Responsive Web Design,**
*freeCodeCamp (2023)*

**Back End Development and APIs**
*freeCodeCamp (2024)*

**Java Programming I**
*University of Helsinki (2024)*

## EDUCATION

(2020-Present)
**Bachelor of Science in Computer Science**
Polytechnic University of the Philippines

(2018-2020)
**Science, Technology, Engineering, Mathematics (STEM)**
Polytechnic University of the Philippines

(2014-2018)
Dr Arcadio Santos National High School

# KENTH G. SAYA-ANG

## COMPUTER SCIENCE STUDENT

Passionate in expanding knowledge of technology with a focus on practicing web and UI/UX design. Uses a variety of free online resources, including tutorials, online courses, and personal projects to gain comprehensive understanding of web design using ReactJS and UI/UX design with Figma and Photoshop. Excited to apply knowledge and skills to an internship opportunity to further both my personal and professional growth.

## OJT EXPERIENCE

**Pixel8 Web Solutions & Consultancy Inc**

*UI/UX Designer* (August 2023 - October 2023)

- Worked with a team of nine, contributing 200 hours in designing four mobile app user interface modules.
- Audited UI/UX design output of teammates to ensure compliance in Pixel8's design standards.
- Created infographics to guide new interns about reusable component usage.

## ACADEMIC PROJECTS

**MLTHSC: Multilabel Tagalog Hate Speech Classifier**

*Thesis 1 & Thesis 2* (July 2023 - February 2024)

- Trained a hate speech classifier using a pre-trained BERT model in Python, achieving 89.81% accuracy on a dataset of 2,116 Filipino social media posts across Age, Gender, Race, Physical, Religion, and Other categories.
- Developed a front-end user interface using React, TailwindCSS, HTML, CSS, JavaScript with text input, classification output display, saved posts, and dashboard components.

**PlantItApp Prototype**

*Human-Computer Interaction* (December 2022 - March 2023)

- Worked with a team of seven members in designing a 40+ page mobile application prototype for plant-based management system with Figma.
- Spearheaded the design of wireframes, user interface, and interactive prototypes.
- Incorporated feedback from users and team members to refine and enhance the prototype.

**OGGLP CRUD Database Management System**

*Information Management* (April 2022 - July 2022)

- Led a team of three developers in the design and implementation of a simple CRUD (Create, Read, Update, Delete) database management system with PHP, JQuery, and MySQL.
- Implemented the frontend and backend functionalities for data creation, retrieval, updating, and deletion for 5 modules.

## REFERENCES

**Jose M. Abat, MP**

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