

# Yilun Song (Kenneth)

Software Engineering

## TECHNICAL SKILLS

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### Programming Language (In Proficiency order)

- C#, .NET
- HTML5/CSS/JavaScript
- Java
- Python & Perl
- MySQL, Mongo DB

### Experienced Areas & Frameworks

- Web applications (**React**, **.NET**)
- Cross-platform mobile Apps (**React Native**)
- Scripts and Tests

## EDUCATION

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University of British Columbia

September, 2011 – May, 2017

*Bachelor of Applied Science – Software Engineering*

Overall GPA: 3.95/4.33 (A)

## WORK EXPERIENCE

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May, 2017 – Present

*Junior Full-Stack Software Engineer (C#, .NET, React)*

- Mainly work on back-end side features with **C#** in **.NET** framework
- Build a new project (Know Your Business) that will increase the company's revenue significantly
- Learn & participate in architectural designs from senior engineers
- Built a language parser to process logs for studying customers' behaviors (using **Antlr4** framework)
- Demonstrated the ability to learn new languages quickly and gained trust to build critical features

## CO-OP WORK EXPERIENCE (20 Months)

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Cumul8 Technologies Inc.

May, 2015 – December, 2015

*Front End Developer (Data Visualization, ReactJS, React Native, Html, Css)*

- Built complex **data visualization** related web components using **React** and **Flux**
- Added real time updating feature using **Websocket**
- Fixed bugs on the back-end side written in **Go** language
- Built front-end screens for a mobile app using **React Native**

Broadcom Corporation

August, 2014 – April, 2015

*Test Script Developer & Engineering Testing Assurance (Tcl, Perl, Git)*

- Mainly developed automated nightly regression **test scripts**
- Ran and reported test results on a daily basis to report software bugs to development teams
- Developed utility tools to automatically parse test results with no manual efforts
- Learned new language **Tcl** and **Perl** to write automated test scripts independently

UBC ECE – LLFI fault injection tool

May, 2014 – August, 2014

*GUI Developer (JAVA, Python)*

- Expanded features on the existing GUI using **JavaFX**
- Developed and edited existing scripts of the LLFI tool to support more features
- Added informative instructions and notifications in the GUI to make the product user-friendly
- Developed scripts in Python to automate some duplicate work

## SCHOOL PROJECTS

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### Reach Social Mobile App – School Project

September, 2016 – May, 2017

#### *Mobile App Developer (React Native, Android & iOS)*

- Built a **cross-platform** app from scratch for a start-up company using **React Native** that provided the ability for students to do different class activities
- Built a self-explanatory modular and scalable **architecture**
- Built a data flow system using **Reflux**
- Developed key features of the app, e.g. chat room, file sharing, etc.
- Mentored other team members to learn React Native and the related techniques used in this project
- Organized the team work and ensured that the features were delivered on time in each milestone

### UBC LLFI Web Service – Personal Project

September, 2016 – December, 2016

#### *Full Stack Developer (React, JQuery, NodeJS)*

- Built a web application using **React** from scratch for a UBC research project named LLFI
- Designed the architecture of the application in a modular way and followed RESTful API standards
- Implemented the **back-end** server that executed scripts for front-end requests using **NodeJS**

## AWARDS

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**Work Learn International Undergraduate Research Award** – awarded to 5 international students at UBC each year (same as NSERC).

2014

**UBC Engineering Dean's Honor List** – for students with a GPA of at least A- each year

2011 – 2017