

# MQTT-Client

February 12, 2019

```
In [22]: import time
import paho.mqtt.client as paho
```

```
In [27]: broker="192.168.43.73"
print(broker)
```

192.168.43.73

```
In [28]: #define callback
def on_message(client, userdata, message):
    time.sleep(1)
    print("received message =",str(message.payload.decode("utf-8")))
```

```
In [29]: client= paho.Client("client-001") #create client object client1.on_publish = on_publish
#####Bind function to callback
client.on_message=on_message
#####
print("connecting to broker ",broker)
client.connect(broker)#connect
client.loop_start() #start loop to process received messages
print("subscribing ")
client.subscribe("Webservices")#subscribe
time.sleep(2)
print("publishing ")
client.publish("Webservices","Testing Message")#publish
time.sleep(4)
```

connecting to broker 192.168.43.73  
subscribing  
publishing

```
In [30]: client.disconnect() #disconnect
client.loop_stop() #stop loop
```

```
In [1]: import paho.mqtt.client as mqtt #import the client1
import time
```

```
In [2]: def on_message(client, userdata, message):
        print("message received " ,str(message.payload.decode("utf-8")))
        print("message topic=",message.topic)
        print("message qos=",message.qos)
        print("message retain flag=",message.retain)
```

```
In [3]: broker_address="192.168.43.73"
```

```
In [4]: print("creating new instance")
        client = mqtt.Client("P1") #create new instance
        client.on_message=on_message #attach function to callback
        print("connecting to broker")
        client.connect(broker_address) #connect to broker
        client.loop_start() #start the loop
```

creating new instance  
connecting to broker

```
In [5]: print("Subscribing to topic","Websockets")
        client.subscribe("Websockets")
```

Subscribing to topic Websockets

```
Out[5]: (0, 1)
```

```
In [6]: print("Publishing message to topic","Websockets")
        client.publish("Websockets","Hello World!!")
        time.sleep(4) # wait
        client.publish("Websockets","This is the second published message")
        time.sleep(4) # wait
        client.publish("Websockets","We can post multiple messages")
        time.sleep(4) # wait
```

Publishing message to topic Websockets  
message received Hello World!!  
message topic= Websockets  
message qos= 0  
message retain flag= 0  
message received This is the second published message  
message topic= Websockets  
message qos= 0  
message retain flag= 0  
message received We can post multiple messages  
message topic= Websockets  
message qos= 0  
message retain flag= 0

```
In [7]: client.loop_stop() #stop the loop
```

```
In [ ]:
```