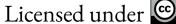


Tutorial 1: Cluster Access and CLI Basics

Informatik elective: GPU Computing

Pratik Nayak









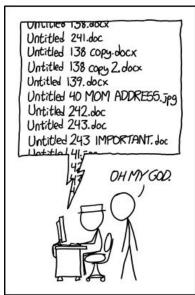
In this session

- Version control: principles, git, using github.
- Command line basics in Linux.
- Compiling and running a basic C/C++ program.



Version control

- How do you record changes to a file/project over time?
 - o Copy and create new files for each version.



PROTIP: NEVER LOOK IN SOMEONE. ELSE'S DOCUMENTS FOLDER. [xkcd: #1459]





Version control

- How do you record changes to a file/project over time?
 - Copy and create new files for each version.
 - Use version control





Why Version control?

	Advantages	
Shareability	Easily share state with others	
Trackability	Track changes across time	
Collaborate	Easily collaborate with people	
Workflow	Greatly simplifies workflows	



Git: A distributed version control system

GIT - the stupid content tracker

"git" can mean anything, depending on your mood.

- random three-letter combination that is pronounceable, and not actually used by any common UNIX command. The fact that it is a mispronunciation of "get" may or may not be relevant.
- stupid. contemptible and despicable. simple. Take your pick from the dictionary of slang.
- "global information tracker": you're in a good mood, and it actually works for you. Angels sing, and a light suddenly fills the room.
- "goddamn idiotic truckload of sh*t": when it breaks

This is a stupid (but extremely fast) directory content manager. It doesn't do a whole lot, but what it _does_ do is track directory contents efficiently.

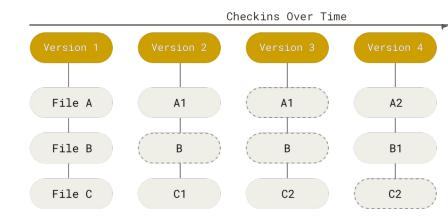
[Linus Torvalds on git, 2005]





Git: A distributed version control system

- A stream of snapshots of the entire repository.
 - Store only references to unchanged files.
- Almost every operation is local.
 - O Don't need to fetch data from remote server.
- It only adds data.
 - Almost everything is undoable.



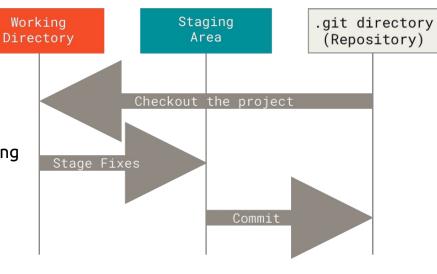
[git-scm.com/book]





Git: How does it work?

- 3 main states: modified, staged and committed
- The workflow therefore, consists for 3 main steps:
 - Changed files are in the modified state
 - You decide which files you want to commit, or store a snapshot of, and move them to the staging area
 - Once added to the staging area, you can commit them, which "permanently" stores a snapshot of the repository at that point in time.



[git-scm.com/book]





[HANDS-ON] Git: Demo

- Initialise a repository with git init
- Create a file, add some text
- Move file to staging area
- Commit the changes
- Look at the repository history
- Clone some public repository and look at its history.



[xkcd: #1597]





git good practices

- Commit files frequently, and in a modular fashion.
- If there is a remote, keep it updated.
- Commit messages are very helpful, be descriptive,
 you'll thank yourself in the future.
- Optimize/personalize your configuration with git
 config
- git bisect helps with debugging

	COMMENT	DATE
Q	CREATED MAIN LOOP & TIMING CONTROL	14 HOURS AGO
0	ENABLED CONFIG FILE PARSING	9 HOURS AGO
9	MISC BUGFIXES	5 HOURS AGO
þ	CODE ADDITIONS/EDITS	4 HOURS AGO
Q	MORE CODE	4 HOURS AGO
9	HERE HAVE CODE	4 HOURS AGO
0	ARAAAAA	3 HOURS AGO
0	ADKFJSLKDFJSDKLFJ	3 HOURS AGO
0	MY HANDS ARE TYPING WORDS	2 HOURS AGO
þ	HAAAAAAANDS	2 HOURS AGO

AS A PROJECT DRAGS ON, MY GIT COMMIT MESSAGES GET LESS AND LESS INFORMATIVE.

[xkcd: #1296]





Github, Gitlab?

- How do we collaborate with others?
 - Host the repository on the cloud, and all collaborators synchronize through it.
- They also provide additional functionalities:
 - o Pull/Merge requests: Collaborative editing
 - Continuous Integration: Testing,
 benchmarking etc







[HANDS-ON] Github: Demo

- Create a github account
- Push your repository to github.
- Look at the commit history.
- Compare history of some public project.





[HANDS-ON] Command line basics

- Look up documentation:
- Which directory/path are you currently in?
 - Print working directory (pwd)
- List current files
- Change directories (cd)
- Copy files
- Move/rename file

- \$ man command
- \$ pwd
- \$ ls
- \$ cd new directory path
- \$ cp current_file_name new_file_name
- \$ mv current file name new file name



Platform-independent builds

- Building from source can be frustrating and annoying
- Use platform-independent build tools like CMake



- Provide necessary configuration, dependencies without worrying about platform-specifics.
- Widely used for C/C++ projects.

[HANDS-ON] Build a demo C++ project and push it to github

- Create a file test.cpp
- Add some test function.
- Create a CMakeLists.txt file, and build it.
- Check if it runs as expected.
- Commit the changes and push them to github