# Xiaoyi Tian

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#### RESEARCH INTERESTS

CS and AI Education, Human-Centered Design, Computational Linguistics, Learning Analytics

#### **EDUCATION**

## Ph.D. in Human-Centered Computing

08/2024 (expected)

University of Florida

Gainesville, FL

M.S. in Information Science

2020

University of Pittsburgh

Pittsburgh, PA

# B.Mgmt. in Management Science

2018

Anhui University

Hefei, China

#### EXPERIENCE

#### Graduate Research Assistant | Advisor: Kristy Boyer

08/2020 - present

LearnDialogue Lab, University of Florida

Gainesville, FL

- Designed and developed a novel learning tool, AMBY for children to create conversational agents. In AMBY, users can create a chatbot, input training data, formulate responses and deploy the chatbot on a website or phone
- Conducted contextual inquiry and usability studies with 46 children (aged 12-13) and 11 adults to understand user experiences and challenges while using AMBY. The analysis contributes design implications for conversational AI authoring tools that empower AI learning for children
- Clustered affective states and problem-solving behaviors of 86 undergraduate students in an adaptive block-based programming environment for novice learners. This study provided insight into how frustration trajectory models can guide system adaptivity during problem-solving episodes
- Modeled linguistic alignment and its relationship with satisfaction outcome in collaborative programming dialogues using Bayesian mixed-effect models

Research Intern | Supervisors: Amy Ogan, Michael Madaio

10/2019 - 07/2020

Human-Computer Interaction Institute, Carnegie Mellon University

Pittsburgh, PA

- Automated data collection for a child literacy system used by 500+ participants in Côte d'Ivoire over 8 months
- Visualized user phonological awareness curriculum progression of 8 units and 1,000+ weekly logs of learning actions

#### Research Assistant | Supervisor: Erin Walker

04/2019 - 05/2020

Facet Lab, University of Pittsburgh

Pittsburgh, PA

- Conducted qualitative research on multi-sessions rapport management of middle school learners with a social robot
- Utilized Independent Component Analysis (ICA) to model linguistic rapport components extracted from human coding and automated LIWC measurements

# SELECTED PROJECTS

## Automated Assessment of Computational Artifacts using LLMs

08/2023 - present

Developing a large language model (LLM)-based evaluation module to enhance open-ended project evaluation methods and reduce teacher workloads

- Developed a rubric for assessing learner-created conversational AI artifacts, encompassing four dimensions: project ideation, AI development, conversational design and end-user satisfaction
- Examined GPT-4's ability to assess learner-created artifacts, highlighting its effectiveness and limitations across different artifact dimensions
- Investigated the trade-offs between rubric-based and example-based prompting strategies, showing that few-shot learning with contextual examples improves LLMs' grading accuracy

#### Linguistic Alignment in Collaborative Learning Dialogues

01/2021 - 08/2023

Investigating on the role of linguistic alignment in middle school students collaborative problem solving dialogues

- Parsed the syntactic structure and extracted lexical types for both task-relevant and non-task words
- Calculated linguistic alignment on both syntax level and lexicon level for each dialogue exchange
- Performed Beyasian mixed-effect modeling on linguistic alignment and students' satisfaction toward their partner

#### StudyBuddy: A Chatbot for Effective Study Habits

09/2019 - 10/2020

Designing a chatbot prototype to induce and sustain study behavioral change for university first-year students

- Utilized mix-method to investigate the feasibility of chatbots for study behavioral change of college students
- Developed a chatbot prototype in Slack using DialogFlow and Slack API
- Conducted in-depth interviews with 8 students, 5 faculty and a usability survey with 118 students
- Offered design recommendations for chatbots on building trust with users, incorporating gender and individual differences, importance of context, balancing between immediate help and long-term support

# AWARDS AND HONORS

| Three Minute Thesis Award (second place), University of Florida                        | 2023                           |
|--|--------------------------------|
| Best Short Paper Award, International Learning Analytics and Knowledge Conference (LAK | 2023                           |
| Best Paper Award, ACM Technical Symposium on Computer Science Education (SIGCSE'23)    | 2023                           |
| Gartner Group Graduate Fellowship, University of Florida                               | 2022, 2023                     |
| Outstanding Undergraduate Thesis (Top 1% in the Class), Anhui University               | 2018                           |
| Academic Excellence Scholarship, Anhui University                                      | $2015 \ \& \ 2016 \ \& \ 2017$ |
| "Merit Student", Anhui University  | 2015 & 2017                    |

# Publications (Google Scholar Page)

#### Journal Articles

- [J6] Tian, X, Griffith, A. E., Price, Z., Boyer, K. E., & Tang, K. (2024). Investigating linguistic alignment in collaborative dialogue: A study of syntactic and lexical patterns in middle school students. *Language and Speech*, In press.
- [J5] Song, Y., Weisberg, L. R., Zhang, S., Tian, X, Boyer, K. E., & Israel, M. (2024). A framework for inclusive ai learning design for diverse learners. *Computers and Education: Artificial Intelligence*, 6, 100212
- [J4] Song, Y., Xing, W., Li, C., Tian, X, & Ma, Y. (2024). Investigating the relationship between math literacy and linguistic synchrony in online mathematical discussions through large scale data analytics. *British Journal of Educational Technology*, 00, 1–31
- [J3] Tian, X, Kumar, A., Solomon, C. E., Calder, K. D., Katuka, G. A., Song, Y., Celepkolu, M., Pezzullo, L., Barrett, J., Boyer, K. E., et al. (2023). AMBY: A development environment for youth to create conversational agents. *International Journal of Child-Computer Interaction*, 38, 100618
- [J2] Tian, X, Risha, Z., Ahmed, I., Lekshmi Narayanan, A. B., & Biehl, J. (2021). Let's talk it out: A chatbot for effective study habit behavioral change. *Proceedings of the ACM on Human-Computer Interaction*, 5(CSCW1), 1–32
- [J1] Tian, X, Li, J., & Yu, Q. (2016). Online educational information quality modeling and perceived difference comparison. *Journal of Hefei Normal University*, 34(5)

## Conference Proceedings

- [C8] Song, Y., Tian, X, Regatti, N., Katuka, G. A., Israel, M., & Boyer, K. E. (2024). Artificial intelligence unplugged: Designing unplugged activities for a conversational AI summer camp. *Proceedings of the 55th ACM Technical Symposium on Computer Science Education (SIGCSE)*, In press.
- [C7] Song, Y., Xing, W., Tian, X, & Li, C. (2023). Are we on the same page? Modeling linguistic synchrony and math literacy in mathematical discussions. LAK23: 13th International Learning Analytics and Knowledge Conference, 599–605. [Best Short Paper Award]
- [C6] Katuka, G. A., Auguste, Y., Song, Y., Tian, X, Kumar, A., Celepkolu, M., Boyer, K. E., Barrett, J., Israel, M., & McKlin, T. (2023). A summer camp experience to engage middle school learners in AI through conversational app development. Proceedings of the 54th ACM Technical Symposium on Computer Science Education V. 1, 813–819.
  [Best Paper Award]

- [C5] Song, Y., Katuka, G. A., Barrett, J., Tian, X, Kumar, A., McKlin, T., Celepkolu, M., Boyer, K. E., & Israel, M. (2023). AI made by youth: A conversational AI curriculum for middle school summer camps. Proceedings of the Thirty-Seventh AAAI Conference on Artificial Intelligence and Thirty-Fifth Innovative Applications of Artificial Intelligence Conference and Thirteenth AAAI Symposium on Educational Advances in Artificial Intelligence
- [C4] Bounajim, D., Rachmatullah, A., Hinckle, M., Mott, B., Lester, J., Smith, A., Emerson, A., Morshed Fahid, F., **Tian, X**, Wiggins, J. B., et al. (2021). Applying cognitive load theory to examine stem undergraduate students' experiences in an adaptive learning environment: A mixed-methods study. Proceedings of the Human Factors and Ergonomics Society Annual Meeting, 65(1), 556–560
- [C3] Tian, X, Wiggins, J. B., Fahid, F. M., Emerson, A., Bounajim, D., Smith, A., Boyer, K. E., Wiebe, E., Mott, B., & Lester, J. (2021). Modeling frustration trajectories and problem-solving behaviors in adaptive learning environments for introductory computer science. Proceedings of International Conference on Artificial Intelligence in Education, 355–360
- [C2] Morshed Fahid, F., Tian, X, Emerson, A., B. Wiggins, J., Bounajim, D., Smith, A., Wiebe, E., Mott, B., Elizabeth Boyer, K., & Lester, J. (2021). Progression trajectory-based student modeling for novice block-based programming. Proceedings of the 29th ACM Conference on User Modeling, Adaptation and Personalization, 189 - 200
- [C1] Tian, X, Lubold, N., Friedman, L., & Walker, E. (2020). Understanding rapport over multiple sessions with a social, teachable robot. Proceedings of International Conference on Artificial Intelligence in Education, 318–323

## Posters and Workshop Papers

- [W3] Song, Y., Tian, X, Barrett, J., Israel, M., & Boyer, K. E. (2023). Guide, safety net, project tester, and more: Investigating the roles of facilitators in an ai summer camp. Proceedings of the 17th International Conference of the Learning Sciences-ICLS 2023, pp. 2013-2014
- [W2] Kumar, A., Tian, X, Celepkolu, M., Israel, M., & Boyer, K. E. (2022). Early design of a conversational ai development platform for middle schoolers. 2022 IEEE Symposium on Visual Languages and Human-Centric Computing (VL/HCC), 1–3
- [W1] Buddemeyer, A., Tian, X, & Walker, E. (2022). Dominance as an indicator of rapport and learning in human-agent communication. Student Research Workshop in Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics (ACL)

#### Academic and Community Services

Microsoft TEALS volunteer, teacher for high school computer science (CS1, Python)

08/2022 - 12/2022

Reviewer of ACM Transactions on Computing Education (TOCE)

Reviewer of ACM Technical Symposium on Computer Science Education (SIGCSE TS) 2024

Reviewer of International Society of the Learning Sciences (ISLS) 2023

Reviewer of ACM CHI Conference on Human Factors in Computing Systems (CHI) 2023, 2024

Reviewer of International Conference on Educational Data Mining (EDM) 2022

Reviewer of ACM Conference on Computer-Supported Cooperative Work (CSCW) 2020, 2023

## STUDENTS MENTORED (\*DENOTES CO-AUTHORED PUBLICATIONS)

Omar Maslamani, B.S. Computer Science, University of Florida

Yvonika Auguste\*, B.S. Health Education and Behavior, University of Florida

Carly Solomon\*, B.S. Computer Science, University of Florida

Kaceja Calder\*, B.S. Computer Science, University of Florida

Chandler Wiggins, B.S. Computer Science, University of Florida

Alex Johnson, B.S. Computer Science, University of Florida

David Vallejo-Lozano, B.S. Computer Science, University of Florida

Madison Edward, B.S. Computer Science, University of Florida

Nandika Regatti\*, B.S. Computer Science, University of Florida

#### Invited Talks and seminars

| Guest speaker of PAWS research seminar, University of Pittsburgh Learner Modeling and Design of CS & AI Learning Environments                                 | 04/2023 |
|---|---------|
| Guest speaker of AI workshop for Florida middle school teachers, University of Florida Camp DIALOGS: Teaching Conversational AI in Middle School Summer Camps | 07/2022 |
| Guest speaker of undergraduate HCI course, University of Florida<br>Let's Talk It Out: A Chatbot for Effective Study Behavioral Change                        | 03/2021 |

# Skills

User-Centered Research: Contextual inquiry, interview, survey, storyboard, usability testing, persona, qualitative coding, dialogue act tagging, ethnography, case study

Statistical Analysis: R, SPSS, JMP, Stata

**Programming Languages and Frameworks**: Python, HTML, CSS, Bootstrap, Javascript, Java, C, VB, SQL, MATLAB, Blazor, React, Blockly

Last updated: March 5, 2024