

Chan Yuen Han's CS 4590 HW 1

ReadMe:

- Press start to begins the playback. When a song reaches its end either by playing it or fast forward its way there, the music would not switch to the next one, so it gives you the freedom of rather to reset the current track, or switch to the previous/next track.

Design intent behind sound effects:

- Start – Just a simple button click, not too loud but not too soft to be ignored. Simply letting the user knows they have clicked the button.
- Stop – Abrupt sounds, obvious to gather user's attention but not too much of a shock.
- Fast Forward – a sound that sounds similar but different to the playback when it gets fast forward. Sounds like if you are in a hurry and rush for something.
- Pause – Sound you expected to hear when you press pause. Very soft and nice to the ear but frequency is in a nice range for hearing.
- Previous/Next – Fading in/out sounds to signal a transection between songs.
- Reset – Short, clear and crisp sound of beep. The user would know they clicked on it if they did so accidentally.
- Volume Text – I choose to use green because it blends nicely with the blue background but stand out from the pure black/white buttons.

Special Credit:

- <http://www.danosongs.com/>
 - Music for playbacks are obtains here where author states usage is allow as long as credit is given.