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Fantastic Bugs



... and Where to Find Them

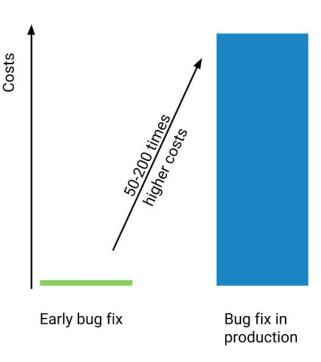
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Some Fantastic Bugs(/Problems)

- Ariane 5 Flight 501 (\$370.0M)
 - Reuse of code led to overflow 64bit->16bit
- Mars Climate Orbiter (\$327.6M)
 - Expected different unit for metrics in one component
- Heartbleed Bug (>\$500.0M)
 - Wrong bound-checking in kind of unused feature
- Year 2000 problem (>\$300.0B <- B as in billion!)
 - Huge part: software testing

The Problem

- Software has errors
- Testing is time-consuming
- Humans are inaccurate



Over 30% of software development time is consumed by quality assurance.

Even More Problems

- Worst-case: customer finds problems first
- Customers are usually really bad reporters
- Reproducing external problems is very hard
- Reproducing system problems is hard
- Fixing production problems is "tricky"
- Fixing problems often creates more problems

Solutions

- 1) Early detection
 - Find problems before they go into production
 - Find problems before they even go into staging
- 2) Automate the complete testing process
 - Machines scale, humans do not
- 3) (Very very) thorough testing
 - Only feasible on the unit level (?)

Implementation of Solution 1&2

- CI/CD (Continuous Integration/Deployment)
 - Build, static analysis, automated tests, ... per change
 - Automated deployments do not make mistakes
- "Testing" deployments
 - Find component/system problems on live environment
 - Copy "real" data to find outliers
 - Migrate deployment first to get ~real scenario
- CODE REVIEWS!

- Am I testing the "right" things?
 - Specification-based testing?

```
(Java Code)
           static int compare(int a, int b) {
              int c = a - b;
              if (c < 0) {
                  return -1;
              } else if (c > 0) {
                  return 1;
              } else {
                  return 0;
```

```
(Java Code)
```

```
static int compare(int a, int b) {
   int c = a - b; ←
                              Overflow, e.g. with a=0,
                                b=-2147483648 ->
                                c=-2147483648
   if (c < 0) {
       return -1;
   } else if (c > 0) {
       return 1;
   } else {
       return 0;
```

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 - MC/DC coverage?

```
public static int division(int x, int y) {
   return x / y;
}
```

```
public static boolean isSorted(int[] a) {
   int i = 0;
   while (i < a.length - 1 && a[i] <= a[i + 1]) {
      i = i + 1;
   }
   return i == a.length - 1;
}</pre>
```

```
public static boolean isSorted(int[] a) {
   int i = 0;
   while (i < a.length - 1 && a[i] <= a[i + 1]) {
      i = i + 1;
   }
      NullPointerException
   return i == a.length - 1;
}</pre>
```

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 - When do I know that I have tested enough?
- How to automate not just the test execution?

Suggestions to Approximate 2&3

- "Mutation Testing" for existing tests
 - Check if the whole implementation is really covered
 - E.g. https://github.com/zimmski/go-mutesting
- Mold implementation into test cases
 - One test case for every "interesting" path
 - Specification can then be checked with all cases
- Find test cases
 - E.g. <u>Fuzzing+MBT</u> or better: <u>Symflower</u>

We Are Hiring!

- We offer
 - challenging algorithmic tasks to work on
 - state of the art development processes and tools
 - a work environment that you can shape with us
- Talk to me, or Evelyn after the lecture
- Drop us an email with your CV at you@symflower.com



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