

The Go Programming Language

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I Introduction

The *gccgo*, a compiler for the **Go** language, is a new frontend for **GCC**. Note that gccgo is not the gc compiler, normally it used as part of GCC. The GCC 9 releases include a complete implementation of the Go 1.12.2 release. Building gccgo is just like building GCC with one or two additional options. When run configure, add the option *--enable-languages=c,c++,go* to support Go language support.



Introduction

// A 'Hello, 世界' program written in Go language

```
package main

import "fmt"

func main() {
    fmt.Println("Hello, 世界")
}
```



Using gccgo

1. Open a Terminal window
2. Add Go cross compiler to the PATH
\$ export PATH=/path/to/buildroot/output/host/bin:\$PATH
3. Compile a Go source file
\$ aarch64-linux-gccgo hello.go

| Patching Buildroot to support Go language

1. Obtain the patch *enable-go-language-support-in-buildroot-2021.patch* for **Buildroot 2021**, the patch *enable-go-language-support-in-buildroot-2024.patch* for **Buildroot 2024**.
2. Put the patch in the root directory of Buildroot.
3. Apply the patch
\$ git apply --verbose *enable-go-language-support-in-buildroot-2021.patch*
or
\$ git am < *enable-go-language-support-in-buildroot-2024.patch*



| Configuring Buildroot to support Go language

Perform *make menuconfig* to configure Buildroot to enable Go language support.



→ Toolchain

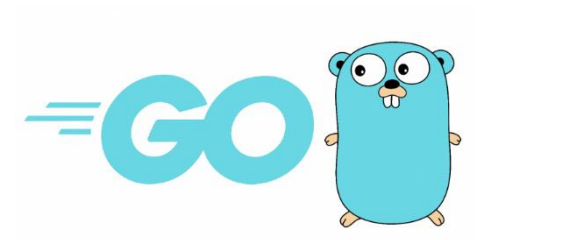
[*] Enable Go support

It should clean build before generating the cross compiler go by performing the command in shell command line

\$ make clean && make

| References

- The Go Programming Language
<https://go.dev/>
- Go by Example
<https://gobyexample.com/>



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谢谢

謝謝

Děkuji

Bedankt

Thank you

Kiitos

Merci

Danke

Grazie

ありがとう

감사합니다

Dziękujemy

Obrigado

Спасибо

Gracias

Teşekkür ederim

Cảm ơn