

# Philosophy 366

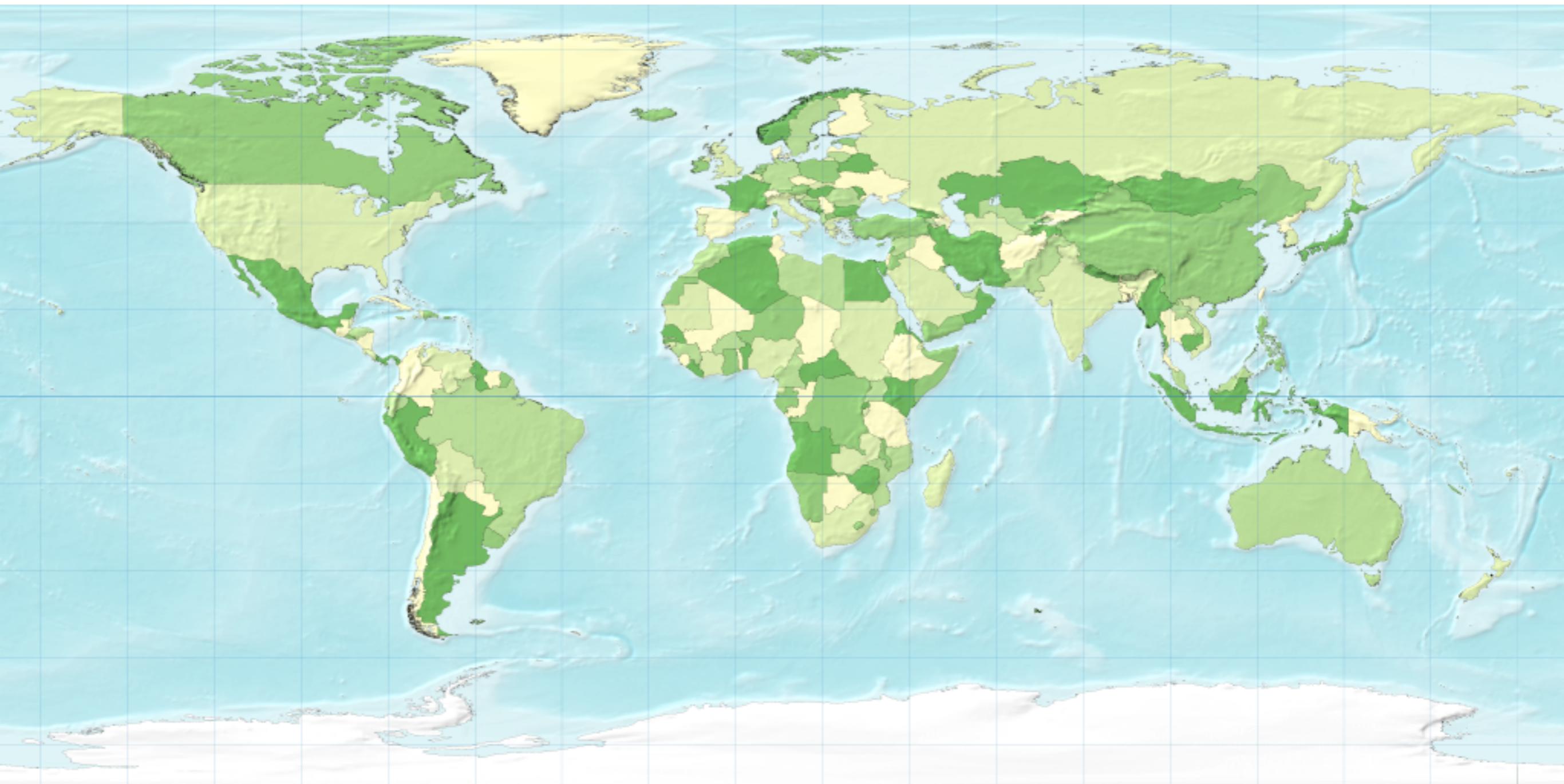
# Computers & Culture

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Office TBD

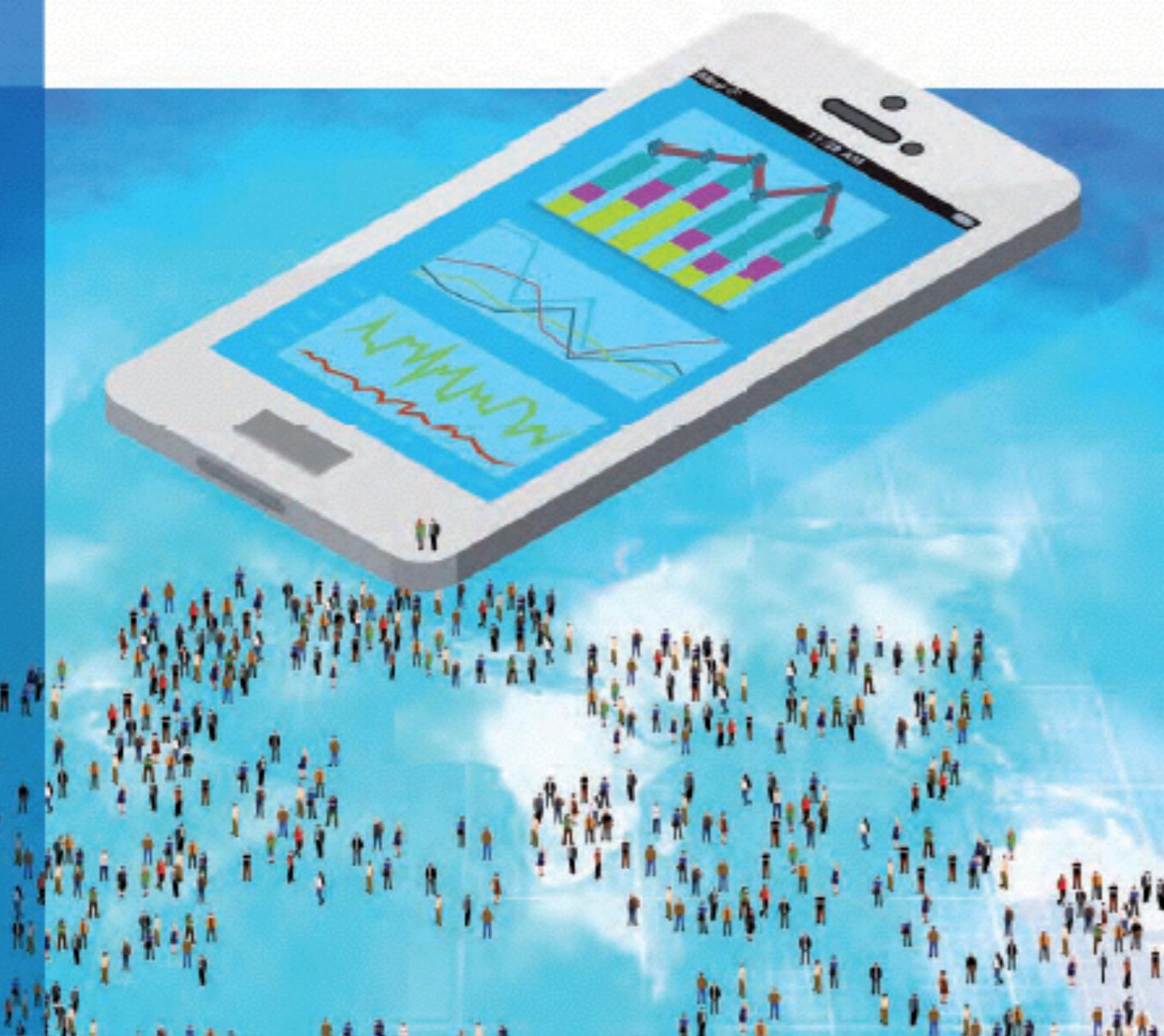
# Introduction

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[github.com/  
simulation/  
UofA-PHIL366-F16](https://github.com/UofA-PHIL366-F16/simulation)







# ICT EYE

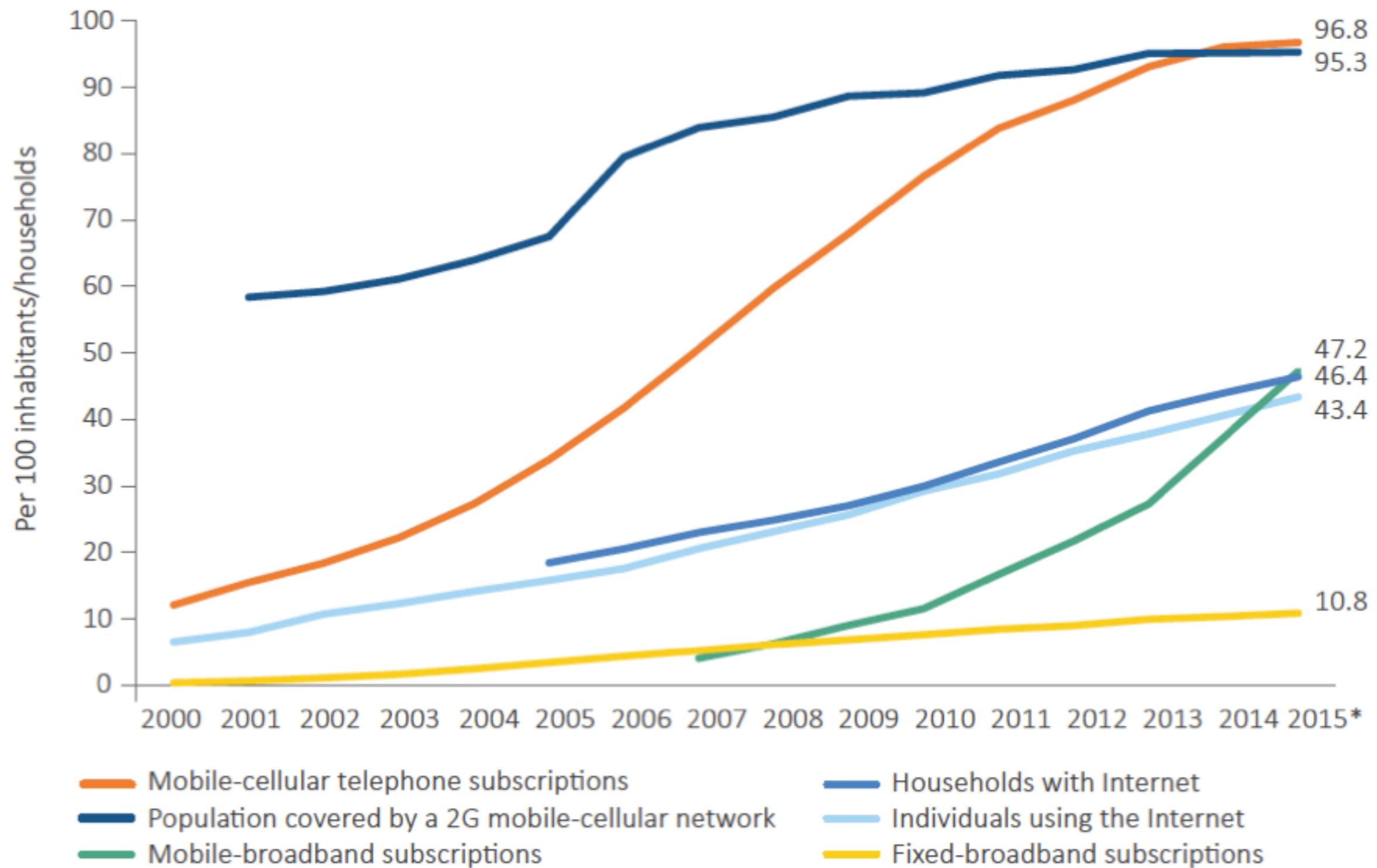
KEY ICT DATA & STATISTICS

Measuring  
the Information  
Society Report  
2015

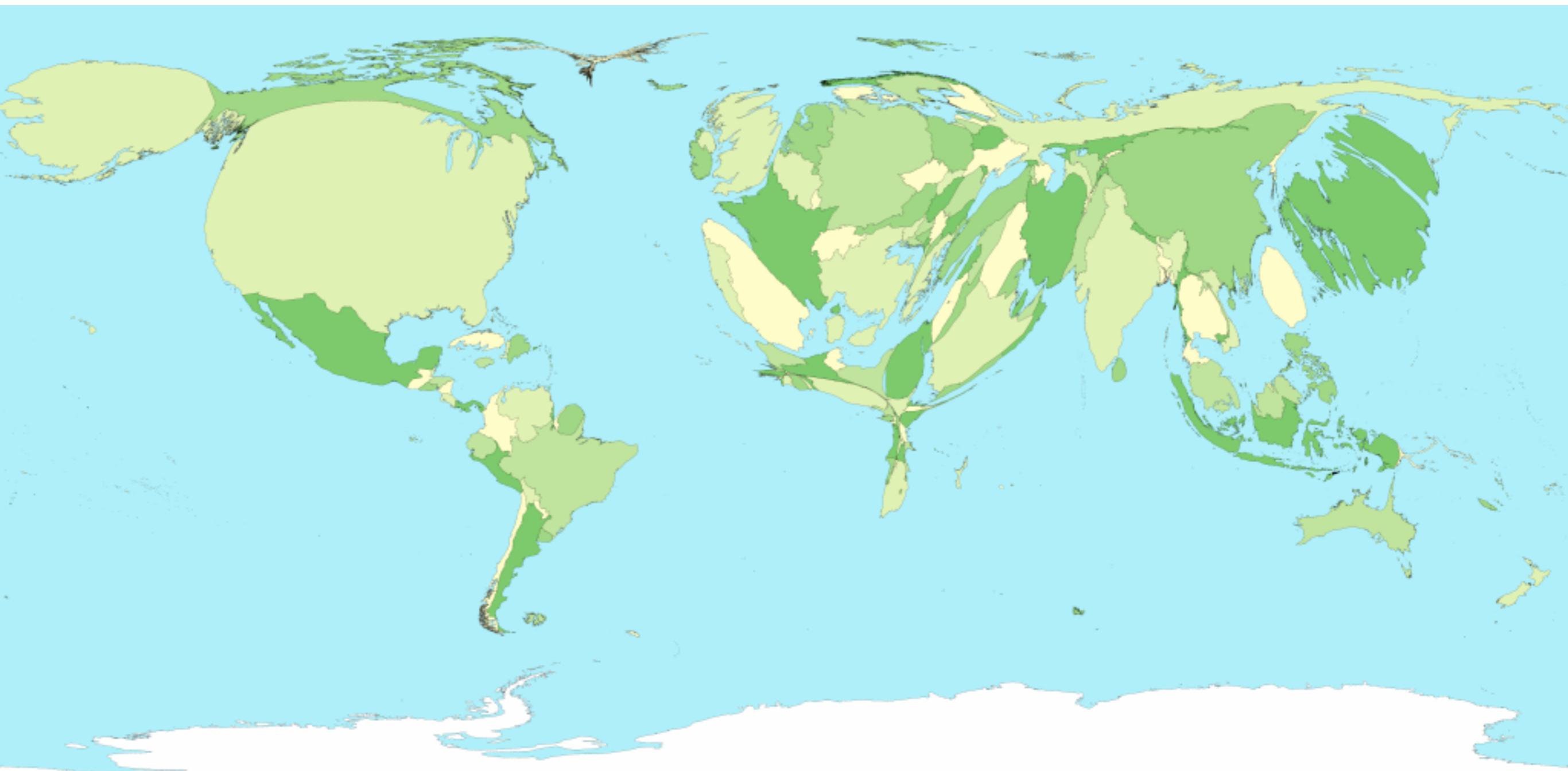
150 1865  
2015

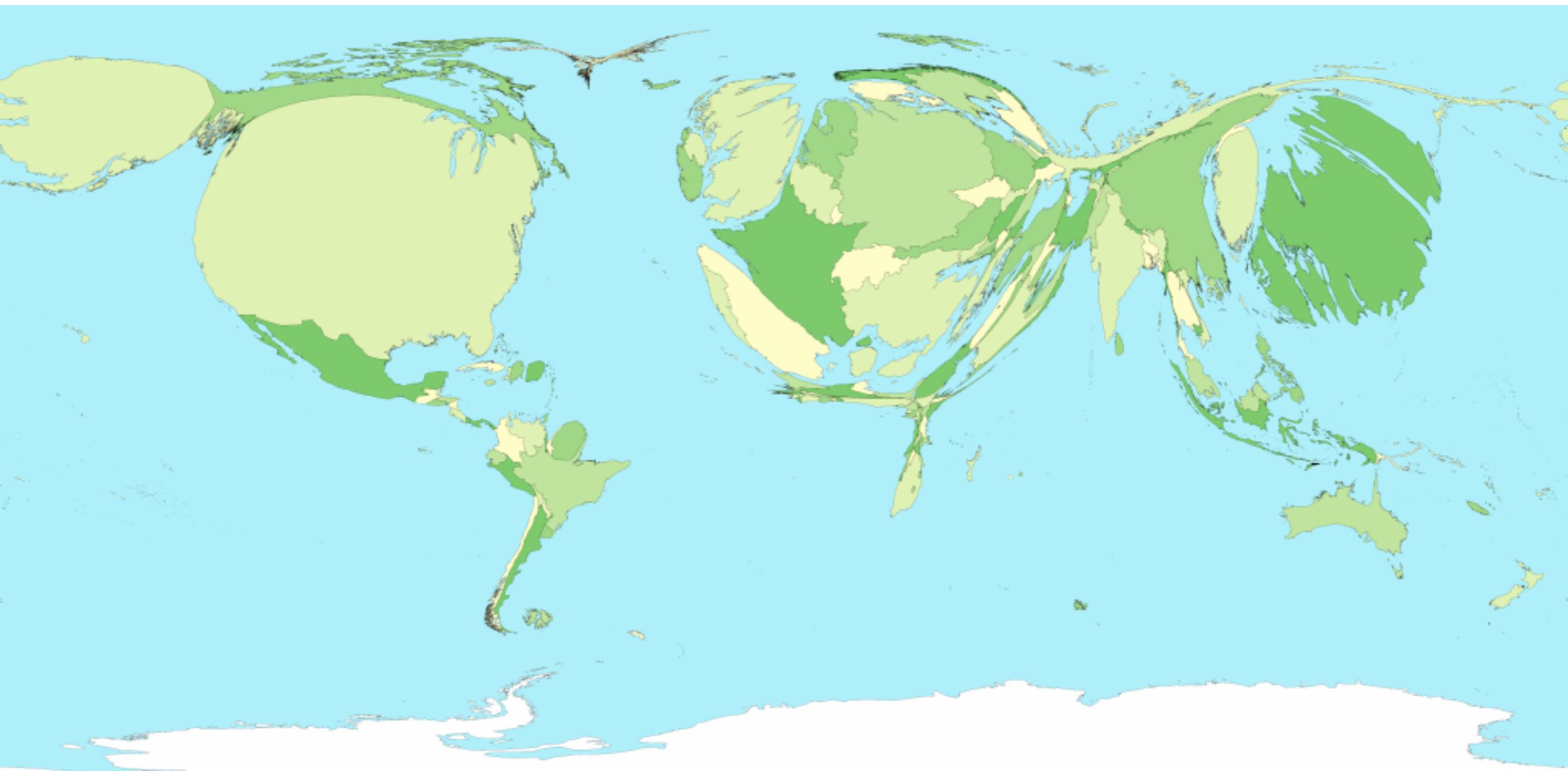


Chart 1.1: Global changes in major ICTs, 2000-2015\*



Note: \*ITU estimates.

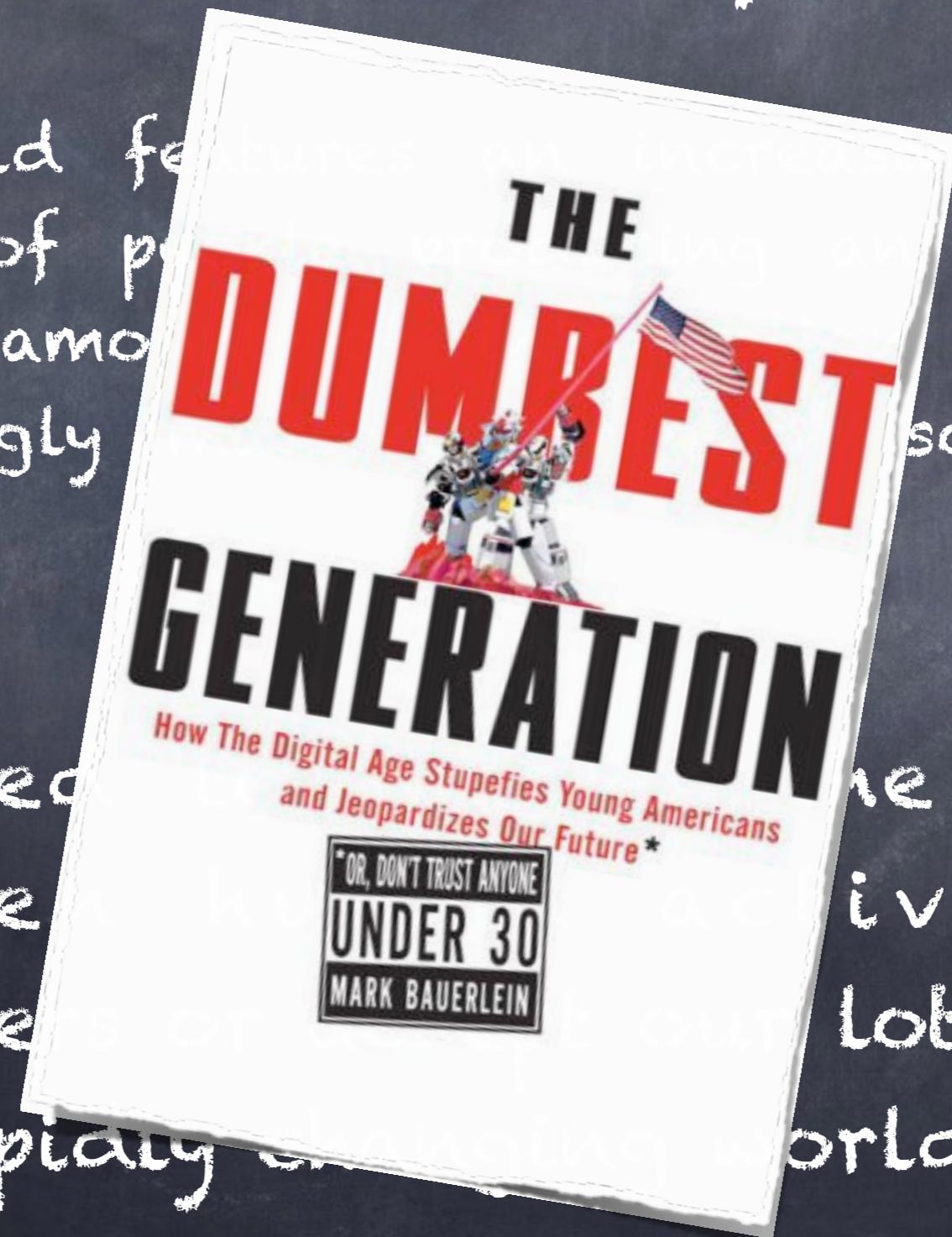




# The Consequence

Our world faces a number of problems, massive amounts of which are increasingly caused by our devices.

We need to find a balance between computers and society, to a rapidly changing world.



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increasingly  
through an  
software and

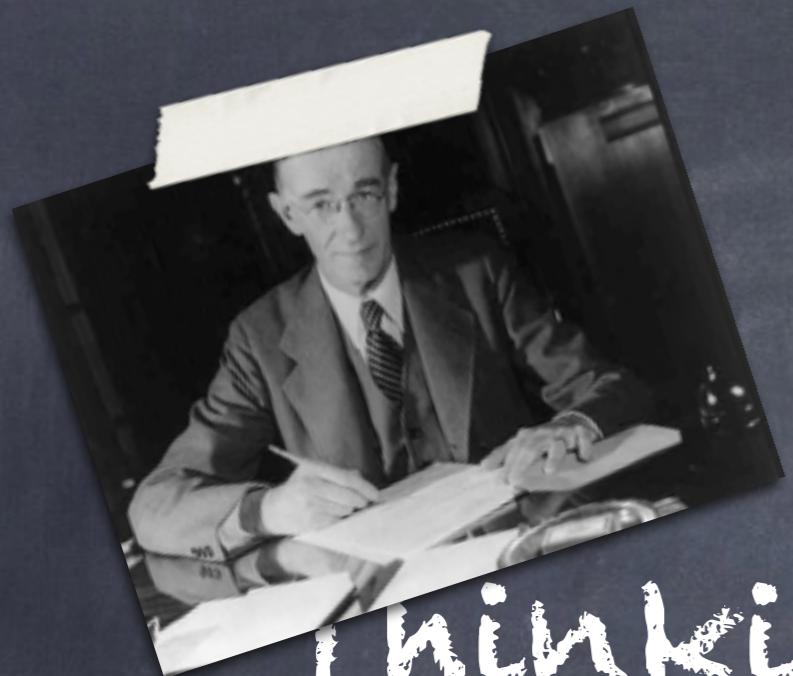
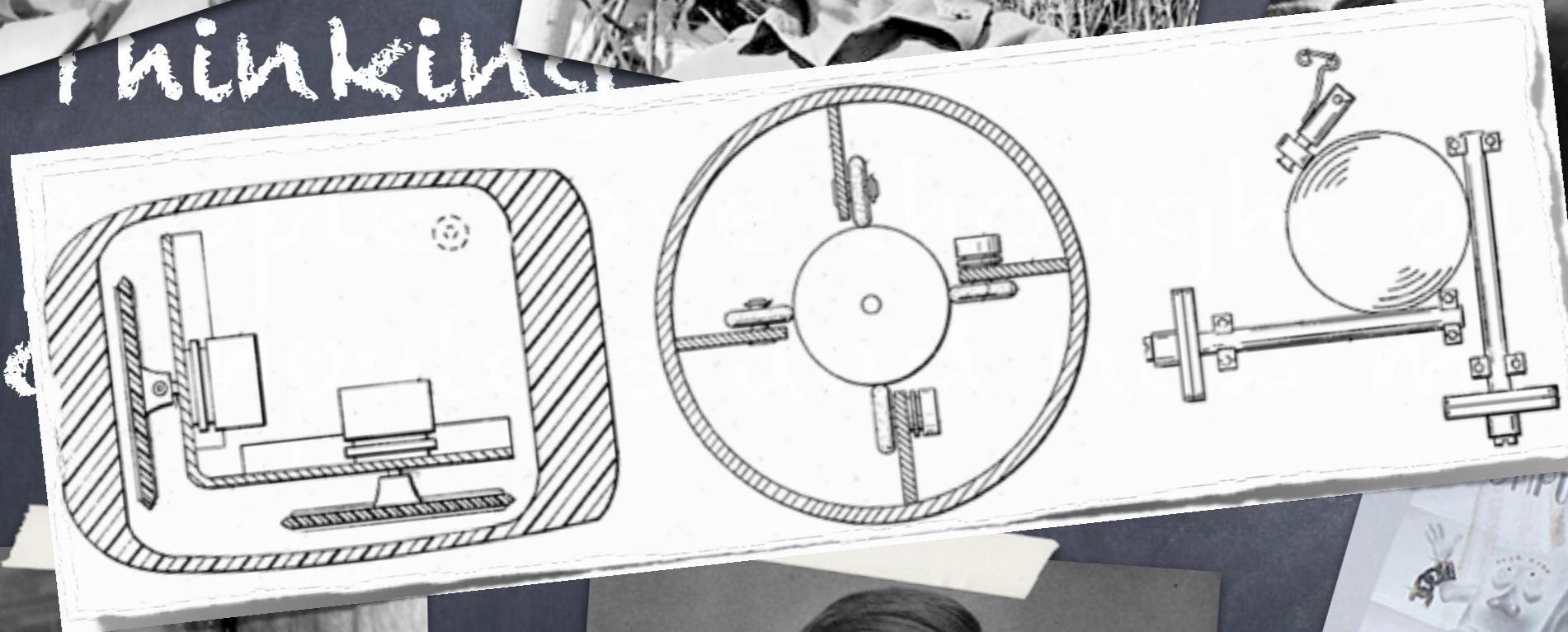
the relation  
ivity and  
lot as slaves  
world.

# The Solution?

Well, there's no one solution. A class like this is good place to start though. If nothing else it will help keep you vigilant.

What we might  
cover...

Thinking



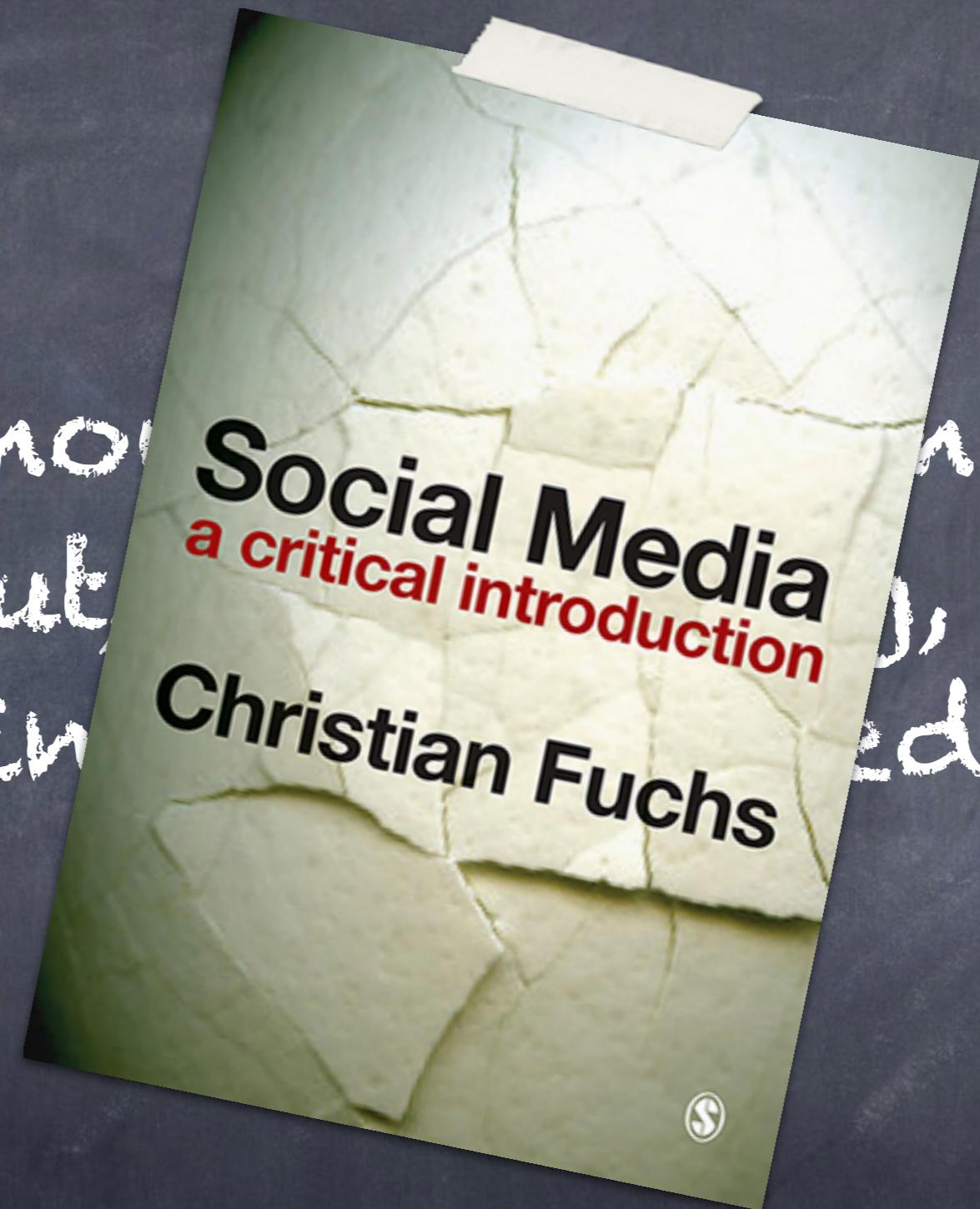


place  
program  
education

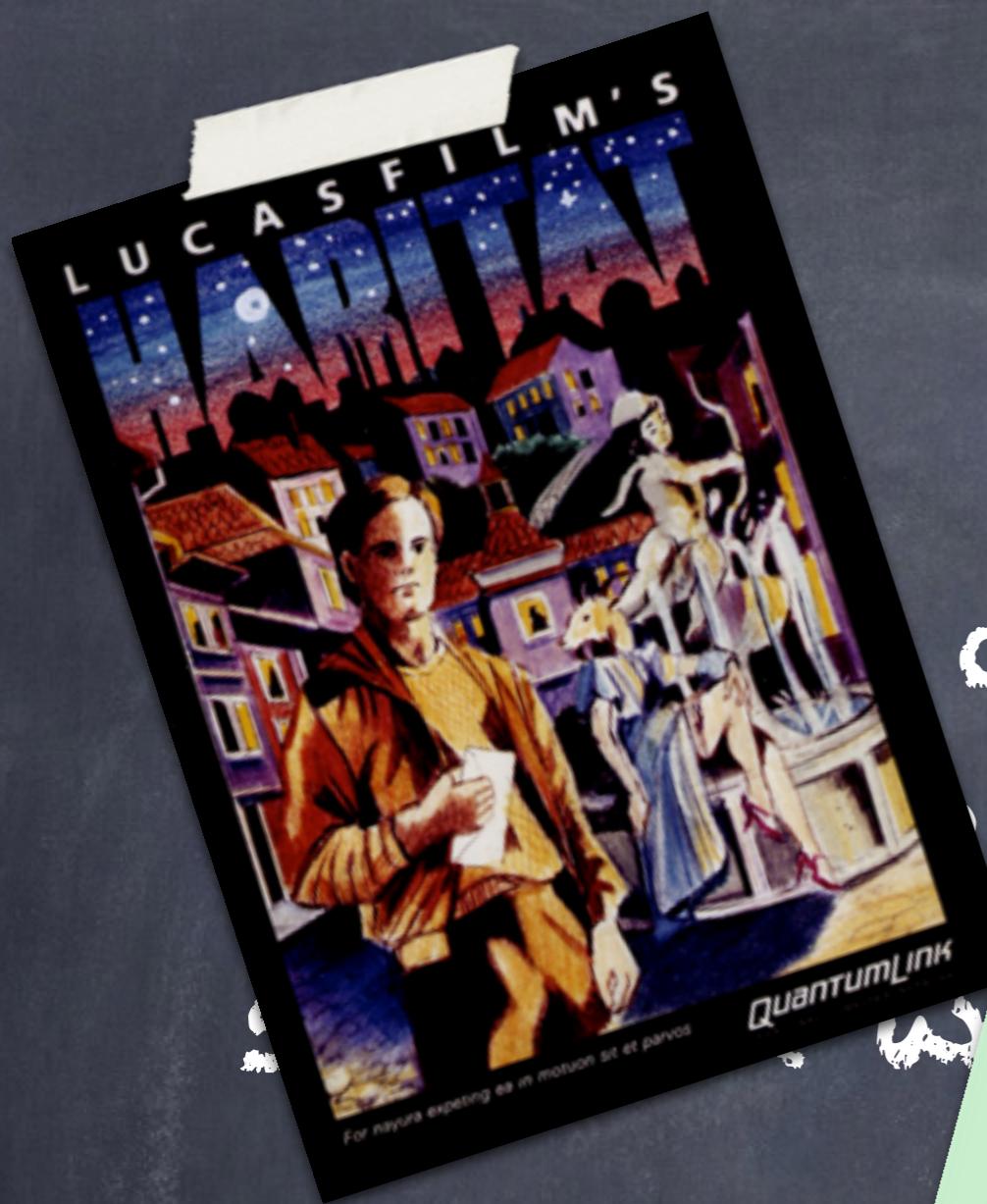
**Software  
carpentry**



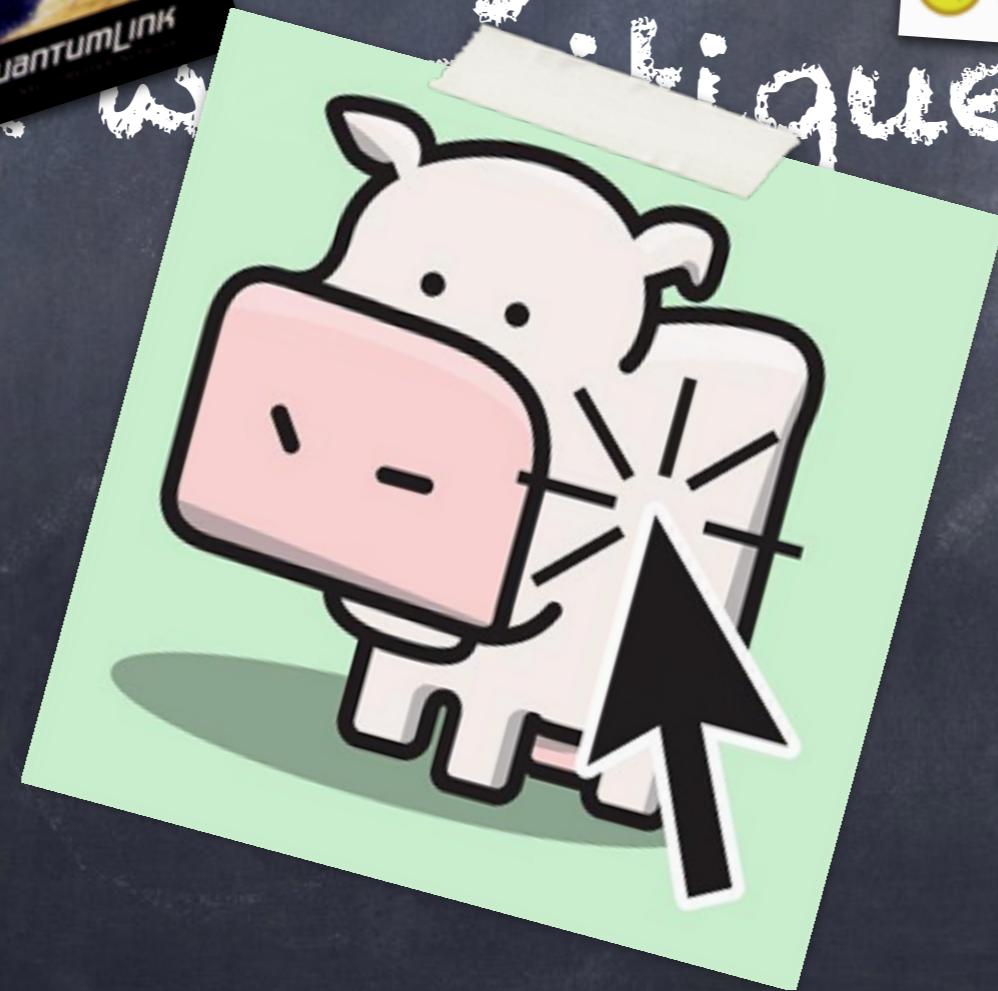
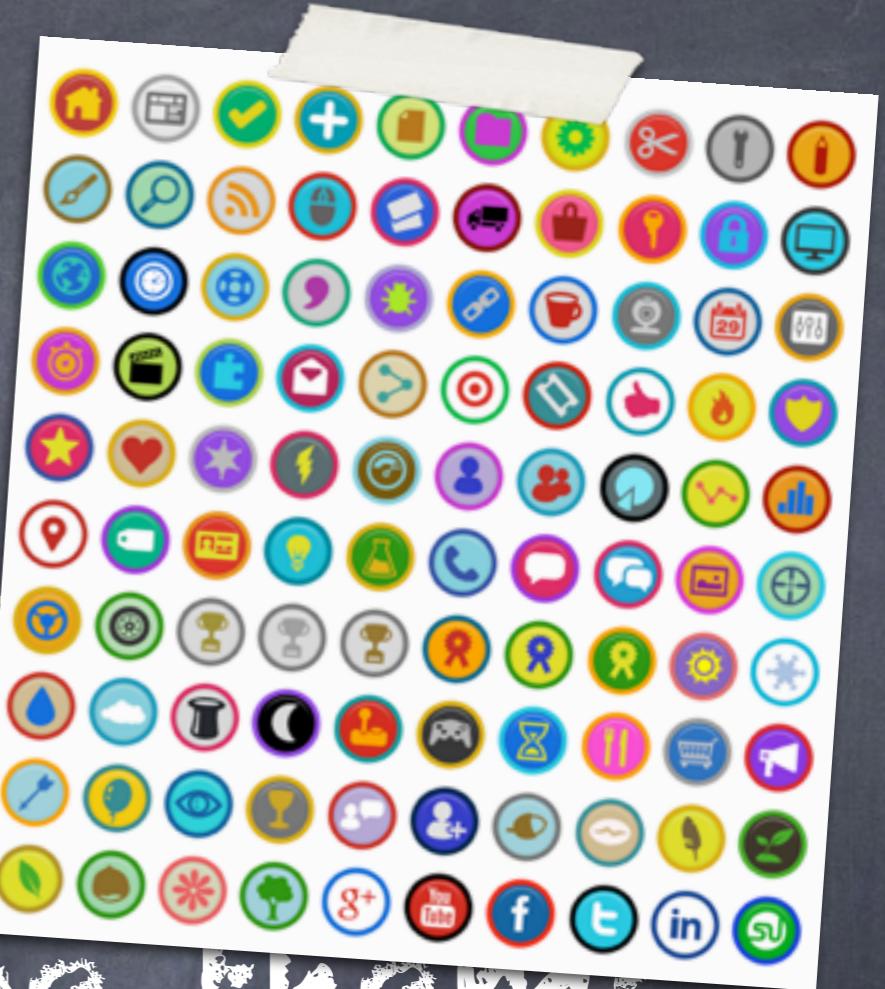
How about  
using



Thinking  
about  
Media?



do our v  
say and  
lique them!



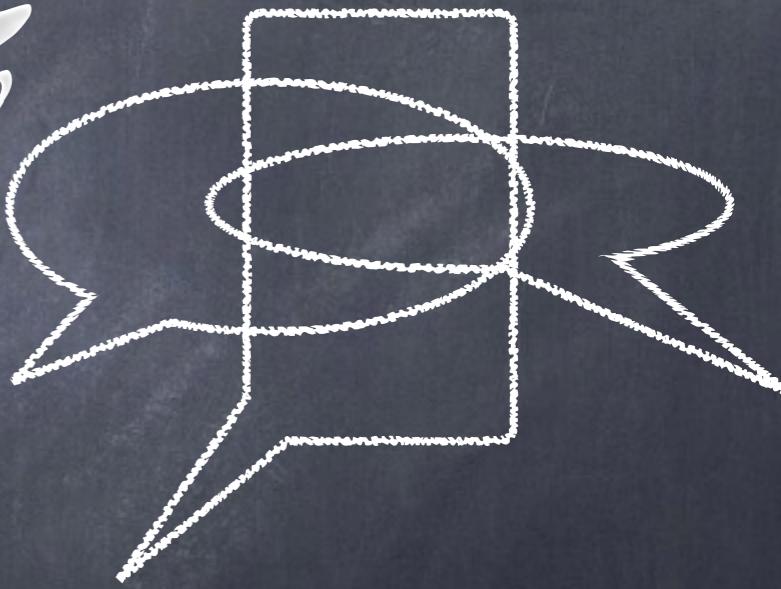
What do you need to  
do well in this class?  
3 things.



Read



Care



Think

So, what questions  
and ideas would  
you like to explore  
in this class?