

# Bullshit and Gamification

Frankfurt argues that bullshit has nothing to do with truth.

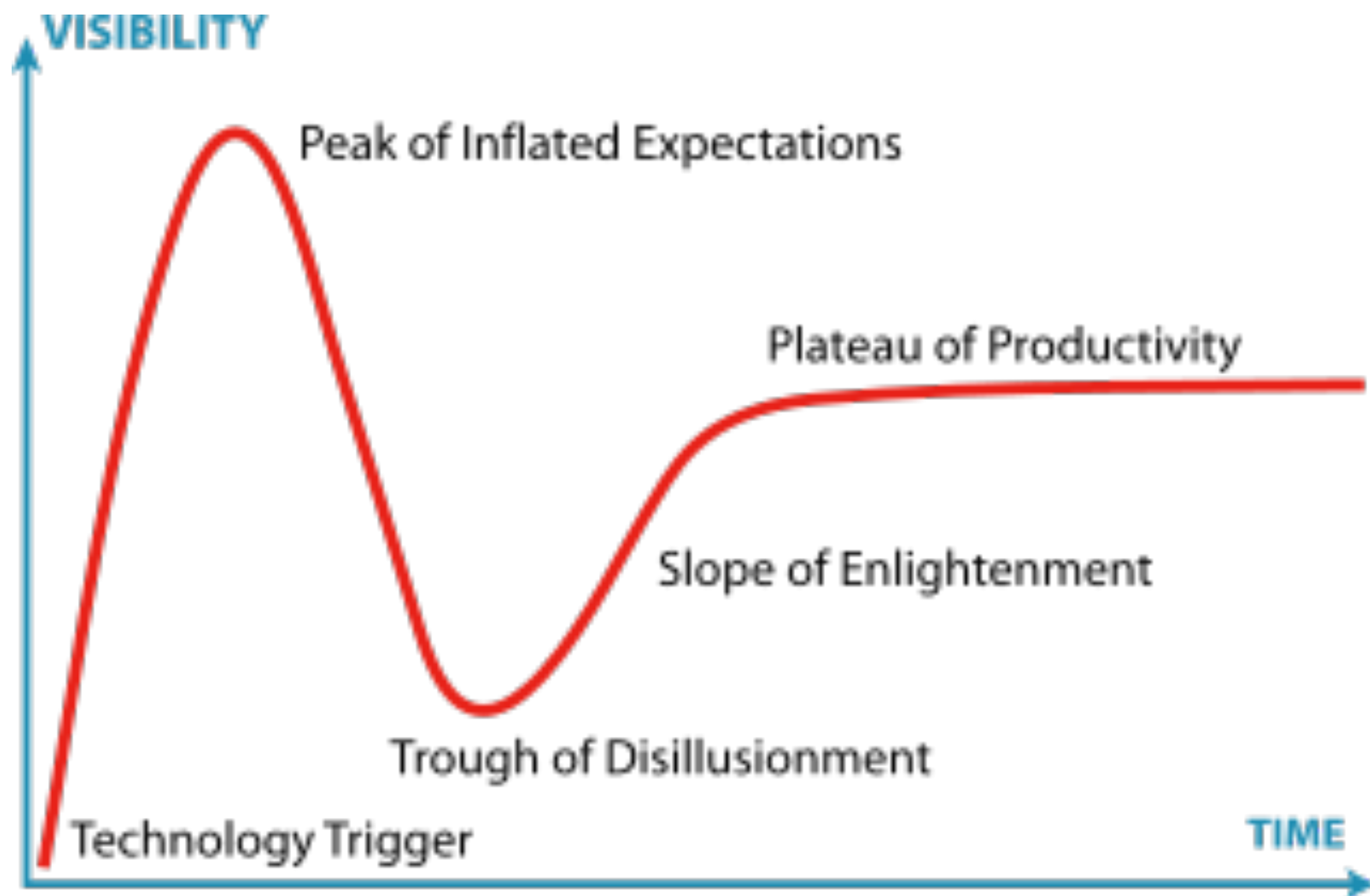
Rather, bullshit is used to conceal, to impress or to coerce. Unlike liars, bullshitters have no use for the truth. All that matters to them is hiding their ignorance or bringing about their own benefit.

Gamification is bullshit.

Examples of gamification?

1. Consulting as Bullshit
2. Gamification is the goal of gamification
3. Gasification is the pursuit of more gamification

Gamification is... a style of *consulting* that happens to take up games as its solution... They just want the simplest, fastest route to getting customer sign-off and billing for services.



Level 1

VIM Adventures Profile

# VIM Adventures

Learning VIM while playing a game

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