EE422C Project 5 (Critters) Team Plan

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GitHub Repository: https://github.com/synacktic/critter/tree/master/src/assignment5

Brian
- World map display grid
- Creature shapes
- Populate pull downs for add/stats by path building for class files and finding valid critters
- General testing/debugging
- Issues with AlgaePhobic critter changing params

Katya
- User Interface structure and components
- Button click handlers
- Animate critter time steps
- Scale shape size to fit window
- Automatically resize window for optimal world view
- Redirect stats from console to UI
- Implemented the look function in Critter

Spent approximately 10 hours working together in person. Tested separately and communicated over instant messaging.