

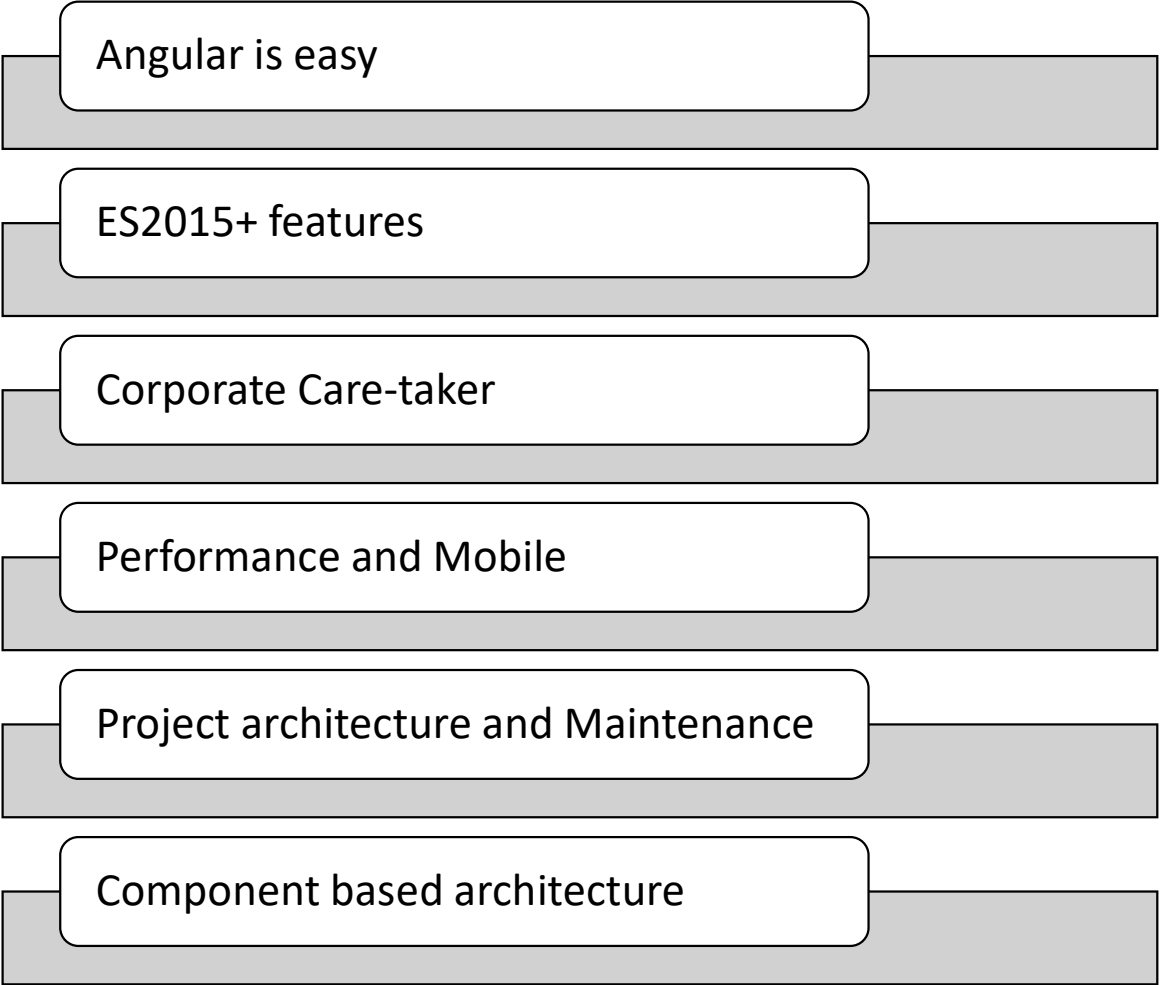
Angular

Superheroic framework



Training Agenda

- ❑ TypeScript : Introduction
- ❑ Angular : Introduction
- ❑ Angular Building Blocks
 - Component
 - Modules
 - Directives
 - Services
 - Pipes
- ❑ Bindings
- ❑ Forms
- ❑ Remote Calls
- ❑ Routing
- ❑ Authentication / Authorization
- ❑ PWA
- ❑ NGRX



Angular is easy

ES2015+ features

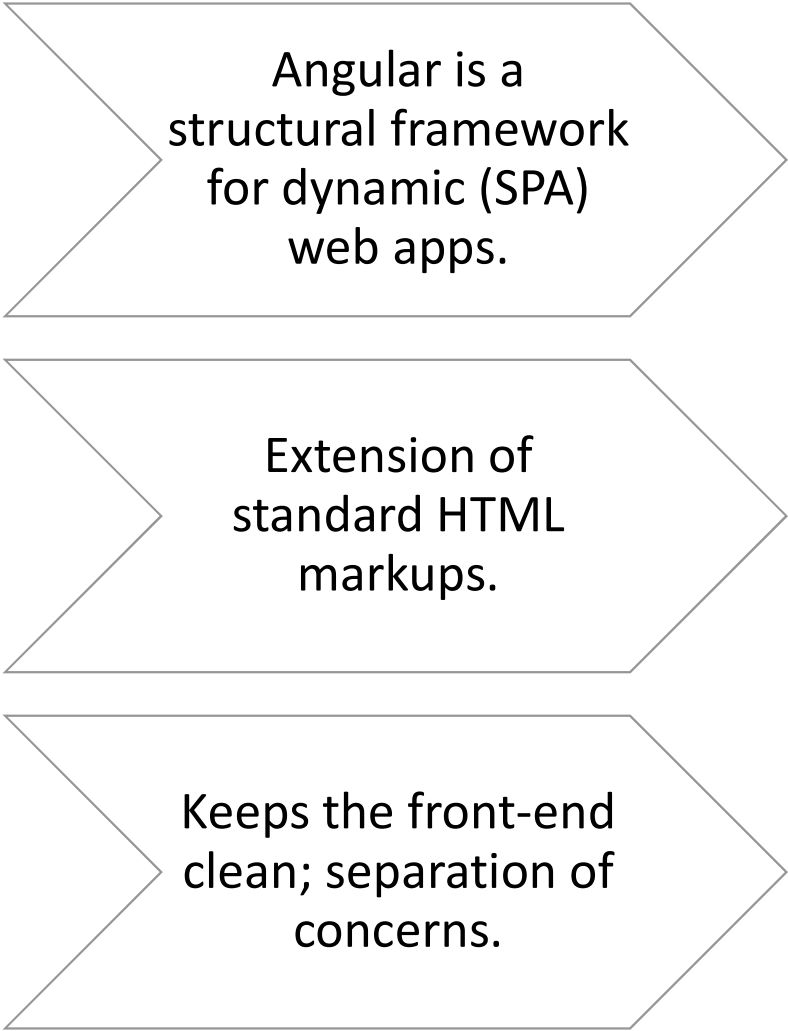
Corporate Care-taker

Performance and Mobile

Project architecture and Maintenance

Component based architecture

Why Angular ?



Angular is a
structural framework
for dynamic (SPA)
web apps.

Extension of
standard HTML
markups.

Keeps the front-end
clean; separation of
concerns.

What is Angular ?

Microsoft extension for JS

Object oriented features

ES6+ features

Type definition

Angular itself programmed in TS

Why Typescript ?

TypeScript features

- Classes & Inheritance
- Module system
- Arrow function
- Template String
- Constants and block scope
- Destructuring
- Spread & Rest operator
- Decorator
- Additional types

Understanding Angular Environment Setup

- Node
- TypeScript
- Webpack
- Angular Packages
- RxJS
- ZoneJS

Components

- A component controls a patch of screen real estate that we could call a view, and declares reusable UI building blocks for an application.
- Passing data to/from components
 - Property binding
 - Event binding
 - Two way data-binding
- Nested components
 - Parent to Child
 - Child to Parent
- Data projection
- Component types :
 - Smart components
 - Dumb components

<i>ngOnChanges</i>	- called when an input binding value changes
<i>ngOnInit</i>	- after the first <i>ngOnChanges</i>
<i>ngDoCheck</i>	- after every run of change detection
<i>ngAfterContentInit</i>	- after component content initialized
<i>ngAfterContentChecked</i>	- after every check of component content
<i>ngAfterViewInit</i>	- after component's view(s) are initialized
<i>ngAfterViewChecked</i>	- after every check of a component's view(s)
<i>ngOnDestroy</i>	- just before the component is destroyed

Component Life Cycle

Directives

- A Directive modifies the DOM to change appearance, behavior or layout of DOM elements.
- Directive Types :
 - *Component Directive* : directive with template
 - *Attribute Directive* : directives that change the behavior of a component or element but don't affect the template
 - *Structural Directives* : directives that change the behavior of a component or element by affecting how the template is rendered

Pipes

- Pipes are used to filter/format data for template
- Built-in Pipes :
 - Currency
 - Date
 - Uppercase
 - Lowercase
 - Number
 - JSON
 - Percent
 - Async
- Custom pipes
 - Pure
 - Impure

Forms

Template Driven Forms

- Angular infers the Form Object from the DOM
- App logic resides inside the template

Model Driven Forms

- Form is created programmatically and sync with the DOM
- App logic resides inside the component
- Use of FormControl, FormGroup, FormBuilder

Angular's DI system is controlled through **@NgModule**.

Services implement DI concepts in an Angular App.

Services are simple ES6 classes.

Services are registered with Angular App using providers.

Services are Singleton.

DI & Services

Services : Hierarchical Injector

Root Module	Same instance of service is available Application-wide
Root Component	Same instance of service is available for all components (but not for other services)
Other Component	Same instance of service is available for the component and it's own child components

Services : Hierarchical Injector

Use `providedIn: 'root'` for services which should be available in whole application as singletons

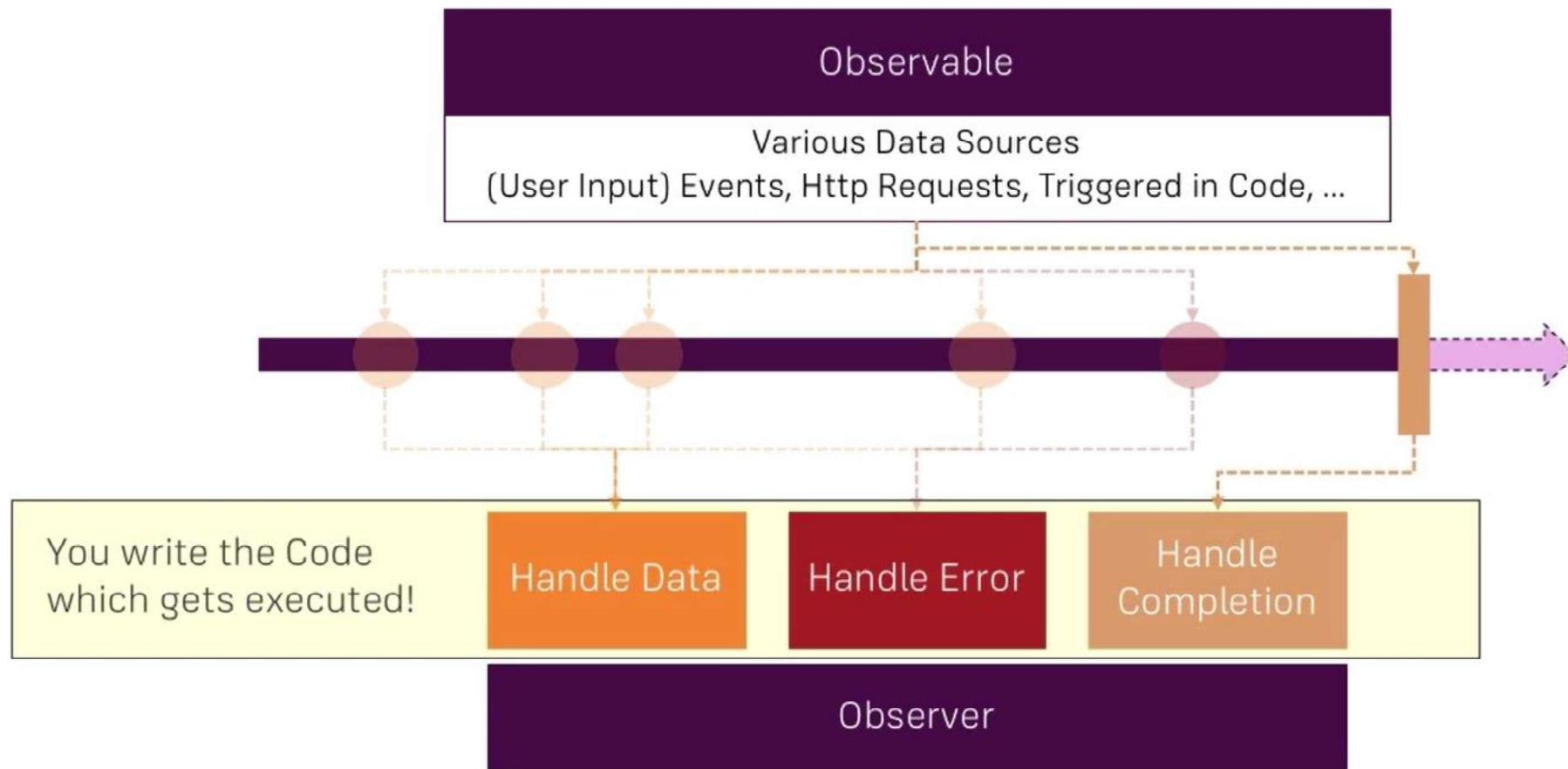
Never use `providedIn: EagerlyImportedModule`, you don't need it and if there is some super exceptional use case then go with the providers: `[]` instead

Use `providedIn: LazyServiceModule` to prevent service injection in the eagerly imported part of the application or even better use providers: `[LazyService]` in the LazyModule.

If we want to use `LazyServiceModule` then we have to import it in `LazyModule` to prevent circular dependency warning. `LazyModule` will then be lazy loaded using Angular Router for some route in a standard fashion.

Use providers: `[]` inside of `@Component` or `@Directive` to scope service only for the particular component subtree which will also lead to creation of multiple service instances (one service instance per one component usage)

Observables : An Overview

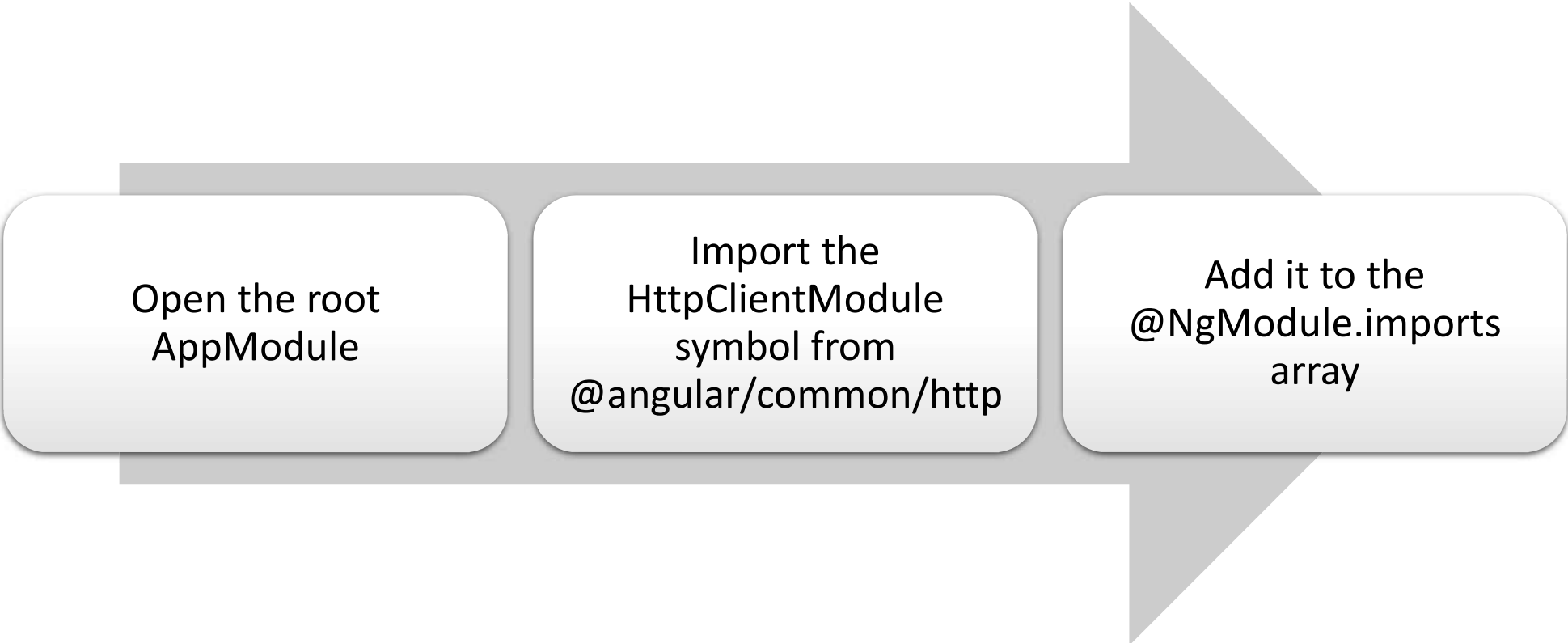


HttpClient

The HttpClient in @angular/common/http offers a simplified client HTTP API for Angular applications that rests on the XMLHttpRequest interface exposed by browsers.

Benefits of HttpClient:	Typed request and response objects
	Request and response interception
	Observable APIs
	Streamlined error handling.

HttpClient : Unlocking



Open the root
AppModule

Import the
HttpClientModule
symbol from
`@angular/common/http`

Add it to the
`@NgModule.imports`
array

Routing allows to:

- Maintain the state of the application
- Implement modular applications
- Implement the application based on the roles (certain roles have access to certain URLs)

5 steps routing:

- Checking the base href tag in index file
- Configuring routes with components
- Tell angular about routing app
- Setting up the routing links
- Provide space on template to load the component

Routing

Programmatic navigation

Child routing

Routes with parameters

Route guard (Authentication)

Query Parameters

Routing
(Cntd..)

Modules

- A module is a mechanism to group components, directives, pipes and services that are related
- Module Types -
 - Root Module : one per application
 - Feature Module : depends on application features
- Modules can be instantiate lazily

Debugging Angular Apps

- Prevent Bugs with TypeScript
- Using Debugger Statements to Stop JavaScript Execution
- Inspect Data with the JSON pipe
- Console Debugging
- Augury Chrome Plugin
- Debugging RxJS Observables using 'tap' operator