

Angular

Superheroic framework



Training Agenda

☐ TypeScript : Introduction

☐ Angular : Introduction

☐ Angular Building Blocks

- Component
- Modules
- Directives
- Services
- Pipes

☐ Data Binding

☐ Forms

☐ HTTP

☐ Routing

☐ Authentication / Authorization

Angular is easy

ES2015+ features

Corporate Care-taker

Performance and Mobile

Project architecture and Maintenance

Component based architecture

Why Angular ?

01

Angular is a structural framework for dynamic (SPA) web apps.

02

Extension of standard HTML markups.

03

Keeps the front-end clean; separation of concerns.

What is Angular ?

Microsoft extension for JS

Object oriented features

ES6+ features

Type definition

Angular itself programmed in TS

Why Typescript ?

TypeScript features

- Classes & Inheritance
- Module system
- Arrow functions
- Template String
- Constants and block scopes
- Destructuring
- Spread & Rest operators
- Decorators
- Additional types

Understanding Angular Environment Setup

- Node
- TypeScript
- SystemJS / Webpack
- Angular Packages
- RxJS
- ZoneJS

Components

- A component controls a patch of screen real estate that we could call a view, and declares reusable UI building blocks for an application.
- Passing data into components
 - Property binding
 - Event binding
 - Two way data-binding
- Nested components
- Data projection
- Component types :
 - Smart components
 - Dump components

ngOnChanges - called when an input binding value changes

ngOnInit - after the first *ngOnChanges*

ngDoCheck - after every run of change detection

ngAfterContentInit - after component content initialized

ngAfterContentChecked - after every check of component content

ngAfterViewInit - after component's view(s) are initialized

ngAfterViewChecked - after every check of a component's view(s)

ngOnDestroy - just before the component is destroyed

Component Life Cycle

Directives

- A Directive modifies the DOM to change appearance, behavior or layout of DOM elements.
- Directive Types :
 - *Component Directive* : directive with template
 - *Attribute Directive* : directives that change the behavior of a component or element but don't affect the template
 - *Structural Directives* : directives that change the behavior of a component or element by affecting how the template is rendered

Pipes

- Pipes are used to filter/format data for template
- Built-in Pipes :
 - Currency
 - Date
 - Uppercase
 - Lowercase
 - Number
 - JSON
 - Percent
 - Async
- Custom pipes
 - Pure
 - Impure

Forms

Template Driven Forms

- Angular infers the Form Object from the DOM
- App logic resides inside the template

Model Driven Forms

- Form is created programmatically and sync with the DOM
- App logic resides inside the component
- Use of FormControl, FormGroup, FormBuilder

Angular's DI system is controlled through **@NgModule**.

Services implement DI concepts in an Angular App.

Services are simple ES6 classes.

Services are registered with Angular App using providers.

Services are Singleton.

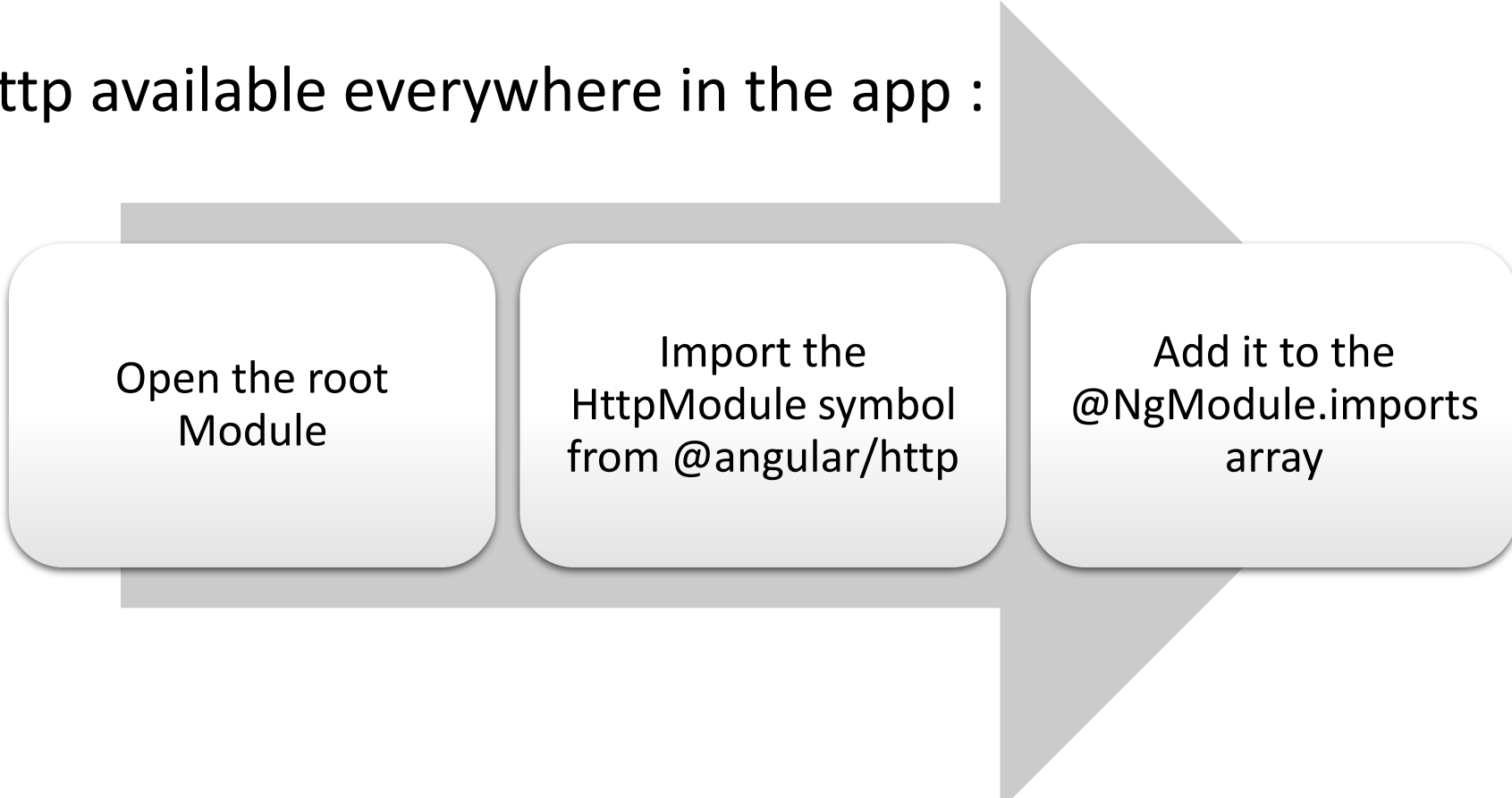
DI & Services

Hierarchical Injector

Root Module	Same instance of service is available Application-wide
Root Component	Same instance of service is available for all components (but not for other services)
Other Component	Same instance of service is available for the component and it's own child components

HTTP

- Http is Angular's mechanism for communicating with a remote server over HTTP.
- To make Http available everywhere in the app :

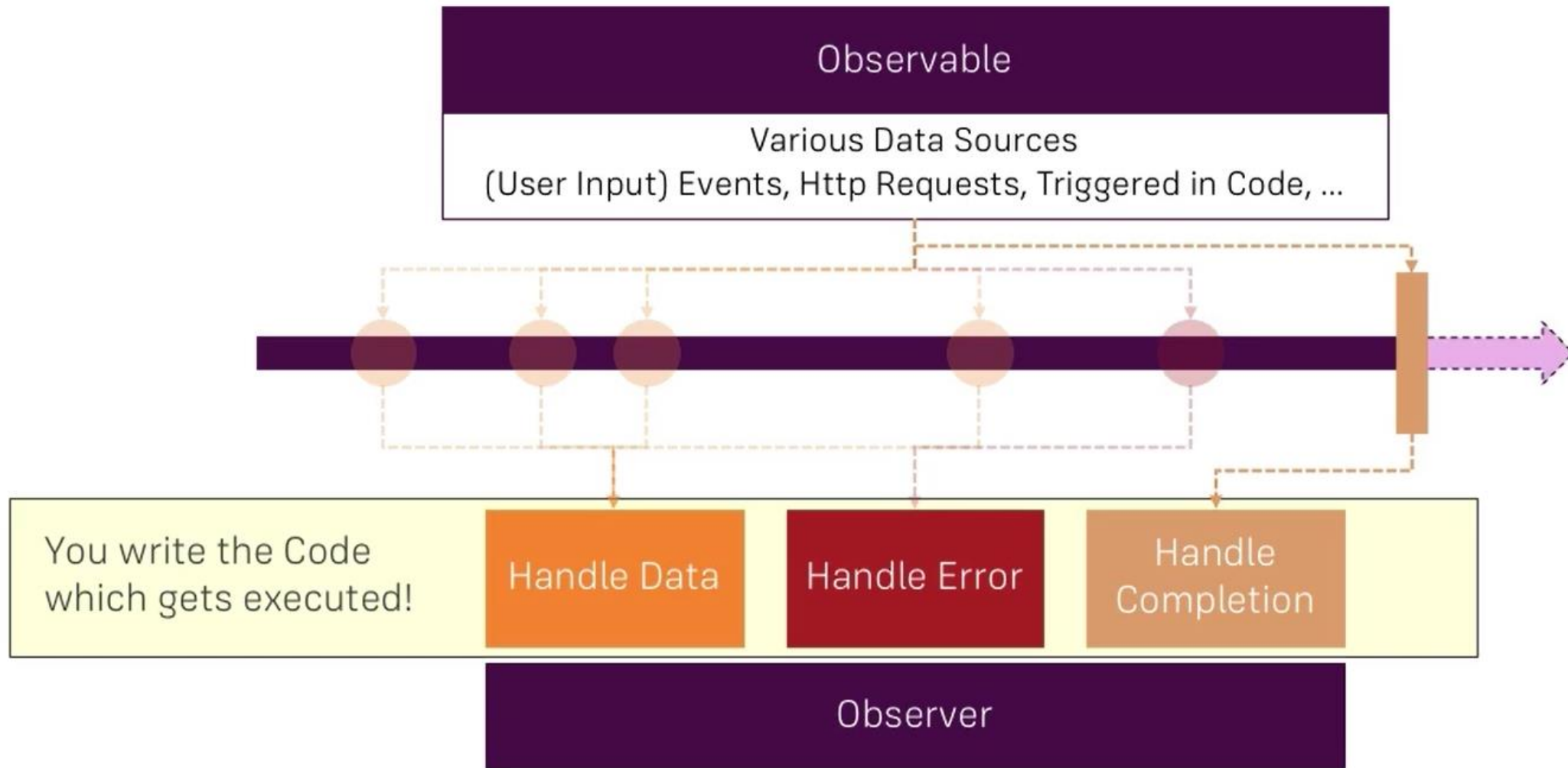


Open the root
Module

Import the
HttpModule symbol
from @angular/http

Add it to the
@NgModule.imports
array

Observables : An Overview



HttpClient

The HttpClient in @angular/common/http offers a simplified client HTTP API for Angular applications that rests on the XMLHttpRequest interface exposed by browsers.

Benefits of HttpClient:	Typed request and response objects
	Request and response interception
	Observable APIs
	Streamlined error handling.

HttpClient : Unlocking



Open the root
AppModule

Import the
HttpClientModule
symbol from
`@angular/common/http`

Add it to the
`@NgModule.imports`
array

Routing allows to:

- Maintain the state of the application
- Implement modular applications
- Implement the application based on the roles (certain roles have access to certain URLs)

5 steps routing:

- Checking the base href tag in index file
- Configuring routes with components
- Tell angular about routing app
- Setting up the routing links
- Provide space on template to load the component

Routing

Programmatic navigation

Child routing

Routes with parameters

Route guard (Authentication)

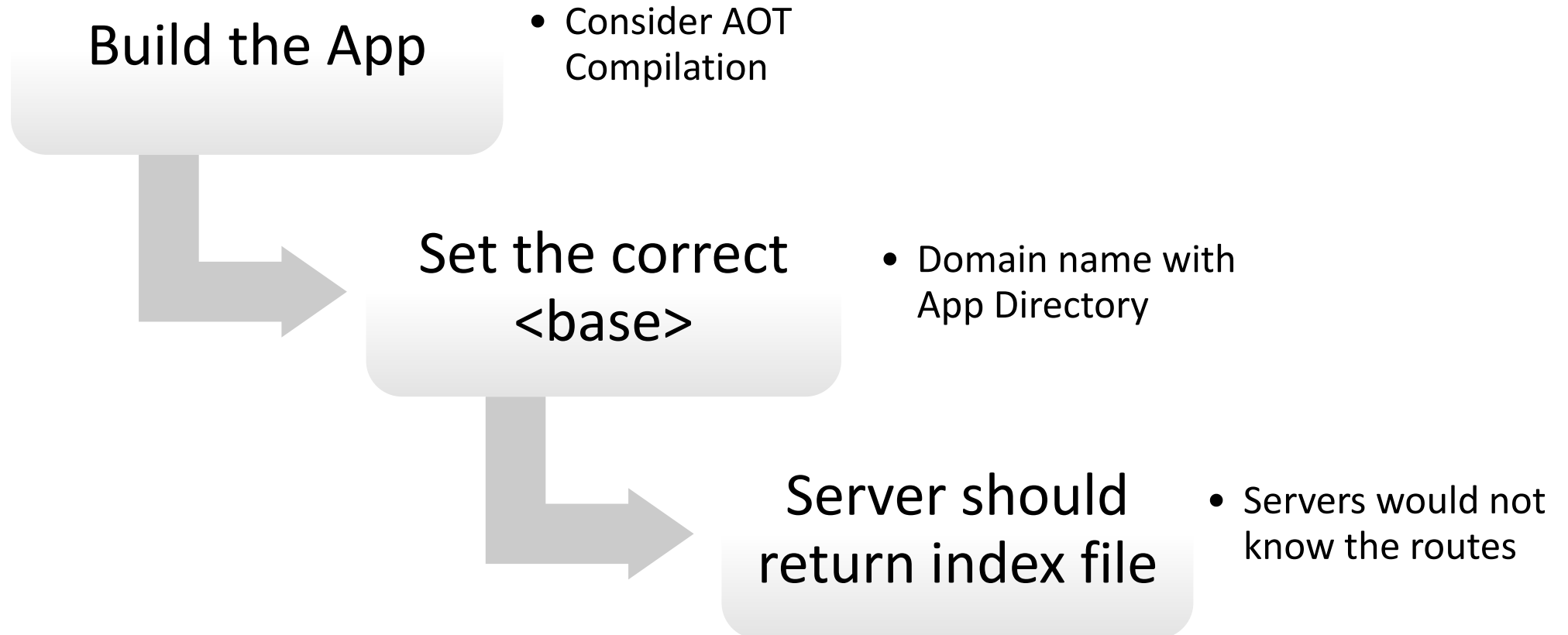
Query Parameters

Routing
(Cntd..)

Modules

- A module is a mechanism to group components, directives, pipes and services that are related
- Module Types -
 - Root Module : one per application
 - Feature Module : depends on application features
- Modules can be instantiate lazily

Deployment Steps :



Debugging Angular Apps

- Prevent Bugs with TypeScript
- Using Debugger Statements to Stop JavaScript Execution
- Inspect Data with the JSON pipe
- Console Debugging
- Augury Chrome Plugin
- Debugging RxJS Observables using 'do' operator

Securing Angular Apps

- Best Practices :
 - Keep current with the latest Angular library releases
 - Don't modify your copy of Angular.
 - Avoid Angular APIs marked in the documentation as “*Security Risk.*”
- Preventing cross-site scripting (XSS)
 - Angular treats all values as untrusted by default.
 - Angular sanitizes and escapes untrusted values.
 - Interpolated content is always escaped
 - Angular recognizes the *binded value* as unsafe and automatically sanitizes it
 - Never generate template source code by concatenating user input and templates, instead use the offline template compiler (template injection)

Securing Angular Apps

Trusting Safe Values : To mark a value as trusted, inject *DomSanitizer* and call one of the following methods -

bypassSecurityTrustHtml

bypassSecurityTrustScript

bypassSecurityTrustStyle

bypassSecurityTrustUrl

bypassSecurityTrustResourceUrl

HTTP-level vulnerabilities : Angular has built-in support to help prevent two common HTTP vulnerabilities -

Cross-Site Request Forgery (CSRF or XSRF)

Cross-Site Script Inclusion (XSSI) / JSON vulnerability

Optimizing Angular App Performance

Using onPush change detection strategy

Using trackBy function

Avoid computing values in templates

Using lazy loading

Disable change detection (if required)

References

Books

- Rangle's Angular2 Training Book
- Ngbook2

Web

- <http://angular.io>
- <http://rangle.io>
- <http://www.egghead.io>
- <http://www.youtube.com>