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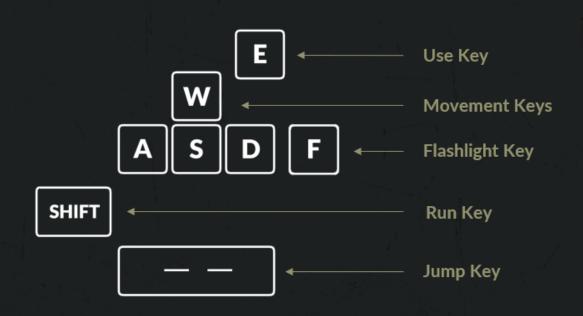
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1. Instructions

- To play you'll need to start the build, adjust your settings and hit "Play!".
 Note: Ultra, 1920 x 1080 is highly recommended.
- A main menu will appear.
- When you're ready press the backslash key (\). This will bring up the developer console in which you'll have to type "newTestingScene".
- You're set!

2. Controls





3. Console Commands

help: Shows all available commands.

quit: Quits the application.

clear: Clears the console.

showFps: Shows frames per second.

hideFps: Hides frames per second.

noClip: Ignore gravity, collisions and move speed increases.

clip: Restores gravity, collisions and returns to normal speed.

newGame: Starts a new game.

newTestingScene: Starts a new testing scene.

mainMenu: Returns to the main menu.

showRads: Shows accumulated radiation.

