



	Diogo Maia a21704165	Tiago Alves a21701031
<b>3D Models</b>		
Bench	100%	
CeilingLight	100%	
Chair	100%	
ControlPanel		100%
Desk	100%	
Flashlight	100%	
Floor		100%
Walls		100%
Light	100%	
Lockers		100%
Monitor		100%
Shelf	100%	
SimpleDoor		100%
Sink		100%
SmallCPEX	100%	
Trashcan		100%
Urinol	100%	
VaultDoor	100%	
ElevatorButton		100%
Key_Lock	100%	
SecCamera		100%



Programming		
Interactable.cs (MadeInClass)		
Player.cs (MadeInClass)		
LightFlicker.cs (Imported(edited))		100%
ForceVolumetricLighting.cs		100%
MouseLook.cs (Imported(edited))	100%	
RigidBodyFirstPersonController.cs	100%	
ActivateRadEffect.cs		100%
RecalculateTexture.cs		100%
DeveloperConsole.cs		100%
CommandClear.cs	100%	
CommandClip.cs		100%
CommandHelp.cs		100%
CommandHideFps.cs	100%	
CommandMainMenu.cs	100%	
CommandNewGame.cs	100%	
CommandNewTestingScene.cs	100%	
CommandNoClip.cs		100%
CommandShowRads.cs		100%
CommandShowFps.cs	100%	
PauseMenu.cs		100%
ButtonManager.cs	100%	
CanvasManager.cs (MadeInClass)		
DisplayFPS.cs		100%
MainMenuController.cs	100%	
EndHere.cs		100%
EndLevel0.cs	100%	
OnDoorOpen.cs	100%	
Puzzle.cs		100%
HeadBob.cs		100%
LevelChanger.cs	100%	
Singleton.cs	100%	

	Diogo	Tiago
Models	10	8
Scripts	10	11