Radiant object vector distribution

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Abstract

Radiant object theory [4, 9, 5, 6, 8, 7] opened a perspective on social peer trust networks. Radiant object vectors [10] is an evolution of that examination of distributed objects. This effort is a review of that work.

1 Structure

Social peer topology is typically exemplified by git [13]. Object reference targets are (functionally equivalent to) persistent and immutable content (version) hash symbols (like git commit identifiers). Collections are software project directory structures. Distribution is push - pull agnostic.

The radiant object vector is like a collection of git projects in that the radiant object is like a software project directory structure [4, 10]. In radiant object theory, distribution is push - pull agnostic. Like git, peer topology is distributed. Unlike git, radiant object vectors need a fidelity of immediate continuity for the integrity of local order consistency.

Each endpoint is able to determine logical integrity constraints to manage the consumer store when application references are object constrained. When an object is a software project directory structure [2], dependencies are constrained to the object like a self contained HTML or SVG [11, 3]. Self contained objects are endpoint managed [1, 12]. Object vector integrity is regional [10].

The general shape of push - pull agnosticism is that interaction is an endpoint process independent of communication [5].

$$\pi_S^{\lambda} \leftarrow \sum_{\tau\kappa}^{\rho\nu} \pi_D^{\alpha}$$

A trusted peer contact may include an interaction, which may yield a distributed broadcast occasion according to store and forward architecture and management.

Unlike git, radiant object distribution yields a producer cache store vector that requires local continuity and consistency. As a result, the push - pull distribution event is a synchronization occasion constrained by vector, store, and forward architecture and management. Unlike git, rewriting a radiant object produces an independent object.

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