

Basic Set Notation

- A set is an unordered collection of elements
 - Use “curly” brackets, e.g. $\{x, y, z\}$ is a set containing three elements
 - $\{\}$ or $\{\emptyset\}$ is the empty set
 - $x \in S$ indicates that x is an element of the set S
 $2 \in \{1, 2, 5\}, \quad w \in \{x, y, z, w\}$
 - $x \notin S$ indicates that x is not an element of the set S
 $3 \notin \{1, 2, 5\}, \quad 3 \notin \{\}$
- If S and T are both sets:
 - S is a subset of T , written $S \subseteq T$, provided that every element of S is also an element of T
 - Write $S \not\subseteq T$ to indicate that S is not a subset of T
 - Also, for every set S , $\emptyset \subseteq S, S \subseteq S$
 - The power set of S , written $\mathcal{P}(S)$, is the set containing all the subsets of S :
 $\mathcal{P}(\{1, 2, 5\}) = \{\emptyset, \{1\}, \{2\}, \{5\}, \{1, 2\}, \{1, 5\}, \{2, 5\}, \{1, 2, 5\}\}$

Basic Set Operations

Notion	Notation	Definition
Union	$S \cup T$	$S \cup T = \{x x \in S \text{ or } x \in T\}$
Intersection	$S \cap T$	$S \cap T = \{x x \in S \text{ and } x \in T\}$
Set Difference	$S - T$	$S - T = \{x x \in S \text{ and } x \notin T\}$
Cartesian Product	$S \times T$	$S \times T = \{(x, y) x \in S \text{ and } y \in T\}$

$$\{1,2,5\} \cup \{2,4\} = \{1,2,4,5\}$$

$$\{1,2,5\} \cap \{2,4\} = \{2\}$$

$$\{1,2,5\} - \{2,4\} = \{1,5\}$$

$$\{1,2,5\} \times \{2,4\} = \{(1,2), (1,4), (2,2), (2,4), (5,2), (5,4)\}$$

Syntax and Logical Formulas

- Syntax
 - From the matt.might.net website: Backus-Naur Form (BNF) notation is a formal notation for encoding grammars intended for human consumption. Many programming languages, protocols or formats have a BNF description in their specification. The symbol $::=$ means “may expand into” and/or “may be replaced with”.
 - Dr. Chin says BNF specifications provide a way to state syntactic rules precisely and unambiguously. *Keep in mind that these syntactic rules are not necessarily related to syntactic logic!*
 - Example 2.4 (Access Control textbook pg 16)

BinNumber $::=$ Bit BinNumber

\rightsquigarrow **1 BinNumber**

\rightsquigarrow **1 Bit BinNumber**

\rightsquigarrow **1 Bit Bit**

\rightsquigarrow **10 Bit**

\rightsquigarrow **101**

Syntax and Logical Formulas Cont.

– Principal expressions

- Principals are the main actors in a system, e.g. people, processes, cryptographic keys, personal identification numbers (PINs), userid-password pairs, etc.
- Principals may be simple or compound.
- Define **Pname** to be the collection of all simple principal names. For example,

***PName** = {Alice, Bob, the key K_{Alice} , the PIN 1234}*

- A compound principal is an abstract entity denoting a combination of principals, e.g. “the access control system **A** requires Alice’s PIN and biometrics including Alice’s fingerprints and retina scan”.
- $P \& Q$ denotes the abstract principal “P in conjunction with Q”
- $P | Q$ denotes the abstract principal “P quoting Q”
 - $\&$ “binds more tightly” than $|$ therefore,
Sally & Ted | Uly is (Sally & Ted) | Uly
 - Both $\&$ and $|$ are associative

More Syntax and Logical Formulas

- Propositional variables
 - Denoted by lower-case letters, e.g. p, q, r, write, rff
- Well-formed Formulas (wff)
 - Examples (Access Control textbook pg 20)

$$\begin{array}{c} r \\ ((\neg q \wedge r) \supset s) \\ \textit{Jill says} (r \supset (p \vee q)) \end{array}$$

Kripke Structures Example 2.7

- Three children; Flo, Gil and Hal
- Looked after a babysitter who only lets them go outside if it is sunny and warm
- The weather is such that it can only be; sunny and warm, sunny but cool, or not sunny.

$$W_0 = \{sw, sc, ns\}$$

- Use the propositional variable g to represent “go outside”
- The interpretation function I_0 is:

$$I_0 : PropVar \rightarrow \mathcal{P}(\{sw, sc, ns\})$$

- So, $I_0(g) = \{sw\}$
- Gil is the tallest and can see the thermometer. He can tell when it is sunny and warm. That is, he has “perfect” knowledge and:

$$J_0(Gil) = \{(sw, sw), (sc, sc), (ns, ns)\}$$

- Flo is shorter. She cannot see the outdoor thermometer. So:

$$J_0(Flo) = \{(sw, sw), (sw, sc), (sc, sw), (sc, sc), (ns, ns)\}$$

- Hal is too young to understand how it can be both sunny and cool. He believes if the sun is out it must be warm. So:

$$J_0(Hal) = \{(sw, sw), (sc, sw), (ns, ns)\}$$

- That produces the Kripke structure: $\mathcal{M} = \langle W_0, I_0, J_0 \rangle$

Composition of Relations Simple Example

$$R_1 = \{(4, a), (4, b), (5, c), (6, a), (6, c)\}$$

$$R_2 = \{(a, 1), (a, n), (b, 1), (b, m), (c, 1), (c, m), (c, n)\}$$

Q: What is $R_1 \circ R_2$?

A: Start with the first pair in R_1 , i.e. $(4, a)$ map a to pairs in R_2 , $(a, 1), (a, n)$ to get the first two elements $(4, 1), (4, n)$ and keep going...

$$R_1 \circ R_2 = \{(4, 1), (4, n), (4, m), (5, 1), (5, m), (5, n), (6, 1), (6, m), (6, n)\}$$

You should be able to do this now!

$$J(\text{Andy}) = \{(w_0, w_0), (w_0, w_2), (w_1, w_1), (w_2, w_1)\}$$

$$J(\text{Stu}) = \{(w_1, w_2)\}$$

$$J(\text{Keri}) = \{(w_0, w_2), (w_1, w_2), (w_2, w_2)\}$$

$$J(\text{Keri} \mid (\text{Andy} \& \text{Stu}))$$

$$= J(\text{Keri}) \circ J(\text{Andy} \& \text{Stu}),$$

$$= J(\text{Keri}) \circ (J(\text{Andy}) \cup J(\text{Stu})),$$

$$= J(\text{Keri}) \circ \{(w_0, w_0), (w_0, w_2), (w_1, w_1), (w_2, w_1), (w_1, w_2)\}$$

$$= \{(w_0, w_1), (w_1, w_1), (w_2, w_1)\}$$

Do Exercise 2.3.1!

How about Evaluation Functions

Continue to use the information from Example 2.7 (pg 24)

Propositional Variables: (pg 29)

The truth of a propositional variable p is determined by the interpretation function I : a variable p is considered true in world w when $w \in I(p)$. Thus, for all propositional variables p ,

$$E_{\mathcal{M}} \llbracket p \rrbracket = I(p)$$

For example, if \mathcal{M}_0 is the Kripke structure $\langle W_0, I_0, J_0 \rangle$ from Example 2.7, $E_{\mathcal{M}_0} \llbracket g \rrbracket = I_0(g) = \{sw\}$.

Negation:

A formula of the form $\neg\varphi$ is true in the worlds where φ is not true. Because (by definition) $E_{\mathcal{M}} \llbracket \varphi \rrbracket$ is the set of worlds in which φ is true, we define

$$E_{\mathcal{M}} \llbracket \neg\varphi \rrbracket = W - E_{\mathcal{M}} \llbracket \varphi \rrbracket$$

Thus, returning to Example 2.7,

$$E_{\mathcal{M}} \llbracket \neg g \rrbracket = W_0 - E_{\mathcal{M}_0} \llbracket g \rrbracket = \{sw, sc, ns\} - \{sw\} = \{sc, ns\}.$$

Notice that $E_{\mathcal{M}} \llbracket \neg g \rrbracket$ is the set of worlds in which the children are not allowed to go outside.

Kripke Semantics

Recall $\mathcal{M}_1 = \langle W_1, I_1, J_1 \rangle$ where $W_1 = \{x, y, t\}$ and $I_1(q) = \{x, t\}$, $I_1(r) = \{y\}$, $I_1(s) = \{y, t\}$

That is, the universe W_1 is given by the set $\{x, y, t\}$ and for the interpretation function I , q is true in worlds x, t ; r is true in world y ; and s is true in worlds y, t .

In what worlds is $q \supset (r \wedge s)$ true? (If q , then in what worlds is “ r and s ” true? or “ q implies...”)

$$E_{\mathcal{M}} \llbracket q \supset (r \wedge s) \rrbracket = ???$$

We see that the top level operator is “implication”. So, recall the definition of implication (pg 30):

$$E_{\mathcal{M}} \llbracket \varphi_1 \supset \varphi_2 \rrbracket = (W - E_{\mathcal{M}} \llbracket \varphi_1 \rrbracket) \cup E_{\mathcal{M}} \llbracket \varphi_2 \rrbracket$$

$$E_{\mathcal{M}_1} \llbracket q \supset (r \wedge s) \rrbracket = (W_1 - E_{\mathcal{M}_1} \llbracket q \rrbracket) \cup E_{\mathcal{M}_1} \llbracket (r \wedge s) \rrbracket$$

$$E_{\mathcal{M}_1} \llbracket q \supset (r \wedge s) \rrbracket = (W_1 - E_{\mathcal{M}_1} \llbracket q \rrbracket) \cup (E_{\mathcal{M}_1} \llbracket (r) \rrbracket \cap E_{\mathcal{M}_1} \llbracket (s) \rrbracket)$$

Replace the functions for r and s with the values where r and s are true.

$$E_{\mathcal{M}_1} \llbracket q \supset (r \wedge s) \rrbracket = (W_1 - I_1(q)) \cup (I_1(r) \cap I_1(s))$$

$$E_{\mathcal{M}_1} \llbracket q \supset (r \wedge s) \rrbracket = (\{x, y, t\} - \{x, t\}) \cup (\{y\} \cap \{y, t\})$$

$$E_{\mathcal{M}_1} \llbracket q \supset (r \wedge s) \rrbracket = \{y\} \cup \{y\}$$

$$E_{\mathcal{M}_1} \llbracket q \supset (r \wedge s) \rrbracket = \{y\} \cup \{y\}$$

$$E_{\mathcal{M}_1} \llbracket q \supset (r \wedge s) \rrbracket = \{y\}$$

Access-Control Operators

Access-control operators of the logic (e.g. *says*, *controls*, and \Rightarrow (speaks for)) have more interesting semantics (pg 31).

Says:

Controls:

Speaks For:

Example 2.14

Recall $\mathcal{M}_0 = \langle W_0, I_0, J_0 \rangle$ from Example 2.7. The set of worlds W_0 in which the formula *Hal says g is true* is given by $E_{M_0} \llbracket \text{Hal says } g \rrbracket$, which is calculated as follows:

$$\begin{aligned} E_{M_0} \llbracket \text{Hal says } g \rrbracket &= \{w \mid J_0(\text{Hal})(w) \subseteq E_{M_0} \llbracket g \rrbracket\} \\ &= \{w \mid J_0(\text{Hal})(w) \subseteq \{sw\}\} \\ &= \{sw, sc\} \end{aligned}$$

This result captures Hal's mistaken belief that, whenever it is sunny (i.e. when the current world is either *sw* or *sc*), the children will be able to go outside.

In contrast, recall that Flo is unable to distinguish the two worlds *sw* and *sc*. Specifically, the relation $J_0(\text{Flo})$ has the following properties:

$$\begin{aligned} J_0(\text{Flo})(sw) &= \{sw, sc\}, \\ J_0(\text{Flo})(sc) &= \{sw, sc\}, \\ J_0(\text{Flo})(ns) &= \{ns\}. \end{aligned}$$

Thus, the worlds in which *Flo says g is true* can be calculated as follows:

$$\begin{aligned} E_{M_0} \llbracket \text{Flo says } g \rrbracket &= \{w \mid J_0(\text{Flo})(w) \subseteq E_{M_0} \llbracket g \rrbracket\} \\ &= \{w \mid J_0(\text{Flo})(w) \subseteq \{sw\}\} \\ &= \emptyset. \end{aligned}$$

Moving Toward More Precision

- These informal meanings are helpful, but...
 - Which formulas are true in all cases (i.e. tautologies)?
 - Which formulas are never true (i.e. contradictions)?
 - Which formulas logically follow from others?
 - How can we reason precisely about these statements?
 - How can we trust that our conclusions make sense?
- To answer these questions the logic needs formal semantics, i.e. semantic logic:
 - Akin to truth tables for propositional logic
 - Based on **Kripke structures**

Terms of the HOL Logic			
<i>Kind of term</i>	<i>HOL notation</i>	<i>Standard notation</i>	<i>Description</i>
Truth	T	\top	<i>true</i>
Falsity	F	\perp	<i>false</i>
Negation	$\sim t$	$\neg t$	<i>not t</i>
Disjunction	$t_1 \setminus / t_2$	$t_1 \vee t_2$	<i>t₁ or t₂</i>
Conjunction	$t_1 / \setminus t_2$	$t_1 \wedge t_2$	<i>t₁ and t₂</i>
Implication	$t_1 == > t_2$	$t_1 \Rightarrow t_2$	<i>t₁ implies t₂</i>
Equality	$t_1 = t_2$	$t_1 = t_2$	<i>t₁ equals t₂</i>
\forall -quantification	$!x. t$	$\forall x. t$	<i>for all x : t</i>
\exists -quantification	$?x. t$	$\exists x. t$	<i>for some x : t</i>
ϵ -term	$@x. t$	$\epsilon x. t$	<i>an x such that : t</i>
Conditional	$\text{if } t \text{ then } t_1 \text{ else } t_2$	$(t \rightarrow t_1, t_2)$	<i>if t then t₁ else t₂</i>

Table 6.1: HOL Notation for Higher Order Logic Terms