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1 projectTypes Theory

```
Built: 27 December 2018
```

Parent Theories: indexedLists, patternMatches

1.1 Datatypes

```
commands = SquadLeaderCOM squadLeaderCom | OmniCOM omniCom
omniCom = none \mid omniNA
output = RtPosition | RtOrient | RtAlert | Complete
           | NoActionTaken | UnAuthenticated | UnAuthorized
principal = SquadLeader | Omni
squadLeaderCom = rtPosition | rtOrient | rtAlert | complete
state = \mathtt{RT\_FORM} \mid \mathtt{RT\_POSITION} \mid \mathtt{RT\_ORIENT} \mid \mathtt{RT\_ALERT} \mid \mathtt{COMPLETE}
1.2
        Theorems
[commands_distinct_clauses]
 \vdash \ \forall \ a' \ a. SquadLeaderCOM a \neq \texttt{OmniCOM} \ a'
[commands_one_one]
 \vdash (\forall a \ a'. (SquadLeaderCOM a = SquadLeaderCOM a') \iff (a = a')) \land
    \forall a \ a'. (OmniCOM a = OmniCOM a') \iff (a = a')
[omniCom_distinct_clauses]
 \vdash none \neq omniNA
[output_distinct_clauses]
 \vdash RtPosition \neq RtOrient \land RtPosition \neq RtAlert \land
     \texttt{RtPosition} \neq \texttt{Complete} \ \land \ \texttt{RtPosition} \neq \texttt{NoActionTaken} \ \land
     \texttt{RtPosition} \neq \texttt{UnAuthenticated} \ \land \ \texttt{RtPosition} \neq \texttt{UnAuthorized} \ \land \\
     \texttt{RtOrient} \neq \texttt{RtAlert} \ \land \ \texttt{RtOrient} \neq \texttt{Complete} \ \land
     RtOrient \neq NoActionTaken \wedge RtOrient \neq UnAuthenticated \wedge
     {\tt RtOrient} \, \neq \, {\tt UnAuthorized} \, \wedge \, {\tt RtAlert} \, \neq \, {\tt Complete} \, \, \wedge \,
     {\tt RtAlert} \, \neq \, {\tt NoActionTaken} \, \wedge \, {\tt RtAlert} \, \neq \, {\tt UnAuthenticated} \, \wedge \,
     \texttt{RtAlert} \neq \texttt{UnAuthorized} \ \land \ \texttt{Complete} \neq \texttt{NoActionTaken} \ \land
     {\tt Complete} \neq {\tt UnAuthenticated} \ \land \ {\tt Complete} \neq {\tt UnAuthorized} \ \land \\
     NoActionTaken \neq UnAuthenticated \land
     {	t NoActionTaken} 
eq {	t UnAuthorized} \land {	t UnAuthenticated} 
eq {	t UnAuthorized}
[principal_distinct_clauses]
 ⊢ SquadLeader ≠ Omni
```

```
[squadLeaderCom_distinct_clauses]

├ rtPosition ≠ rtOrient ∧ rtPosition ≠ rtAlert ∧
    rtPosition ≠ complete ∧ rtOrient ≠ rtAlert ∧
    rtOrient ≠ complete ∧ rtAlert ≠ complete

[state_distinct_clauses]

├ RT_FORM ≠ RT_POSITION ∧ RT_FORM ≠ RT_ORIENT ∧
    RT_FORM ≠ RT_ALERT ∧ RT_FORM ≠ COMPLETE ∧
    RT_POSITION ≠ RT_ORIENT ∧ RT_POSITION ≠ RT_ALERT ∧
    RT_POSITION ≠ COMPLETE ∧ RT_ORIENT ≠ RT_ALERT ∧
    RT_ORIENT ≠ COMPLETE ∧ RT_ALERT ≠ COMPLETE
```

2 projectUtilities Theory

Built: 27 December 2018

Parent Theories: projectTypes, satList

2.1 Theorems

```
[getOmniCOM_def]
 \vdash (getOmniCOM [] = NONE) \land
     (\forall xs \ cmd.
          getOmniCOM (SOME (OmniCOM cmd)::xs) =
          SOME (OmniCOM cmd)) \wedge
     (\forall \, xs \, . \, \, \mathtt{get0mniCOM} \, \, \, (\mathtt{NONE::} \, xs) \, = \, \mathtt{get0mniCOM} \, \, \, xs) \, \, \, \wedge \, \,
        getOmniCOM (SOME (SquadLeaderCOM v_4)::xs) = getOmniCOM xs
[getOmniCOM_ind]
 \vdash \forall P.
        P \ [] \land (\forall cmd \ xs. \ P \ (SOME \ (OmniCOM \ cmd)::xs)) \land
        (\forall xs. P xs \Rightarrow P (NONE::xs)) \land
        (\forall v_4 \ xs. \ P \ xs \Rightarrow P \ (SOME \ (SquadLeaderCOM \ v_4)::xs)) \Rightarrow
        \forall v. P v
[getOmniCOMx_def]
 ⊢ (getOmniCOMx [] = NONE) ∧
     (\forall xs \ cmd.
          get0mniC0Mx
             (Name Omni says prop (SOME (OmniCOM cmd))::xs) =
          SOME (OmniCOM cmd)) \wedge
     (\forall xs. \text{ getOmniCOMx } (\text{TT}::xs) = \text{getOmniCOMx } xs) \land
     (\forall xs. \text{ getOmniCOMx } (\text{FF}::xs) = \text{getOmniCOMx } xs) \land
     (\forall xs \ v_2. \ \text{getOmniCOMx} \ (\text{prop} \ v_2::xs) = \text{getOmniCOMx} \ xs) \ \land
     (\forall xs \ v_3. \ \text{get0mniCOMx} \ (\text{notf} \ v_3::xs) = \text{get0mniCOMx} \ xs) \land
     (\forall xs \ v_5 \ v_4. \ \text{getOmniCOMx} \ (v_4 \ \text{andf} \ v_5::xs) = \text{getOmniCOMx} \ xs) \land
```

```
(\forall \, xs \ v_7 \ v_6. getOmniCOMx (v_6 orf v_7\!::\!xs) = getOmniCOMx xs) \land
(\forall xs \ v_9 \ v_8. \ \text{getOmniCOMx} \ (v_8 \ \text{impf} \ v_9::xs) = \text{getOmniCOMx} \ xs) \land
(\forall xs \ v_{11} \ v_{10}.
    \texttt{getOmniCOMx} \ (v_{10} \ \texttt{eqf} \ v_{11} \colon : xs) \ \texttt{=} \ \texttt{getOmniCOMx} \ xs) \ \land
(\forall xs \ v_{12}. \ \text{get0mniCOMx} \ (v_{12} \ \text{says} \ \text{TT}::xs) = \text{get0mniCOMx} \ xs) \land
(\forall xs \ v_{12}. getOmniCOMx (v_{12} says FF::xs) = getOmniCOMx xs) \land
(\forall xs \ v134.
    getOmniCOMx (Name v134 says prop NONE::xs) =
    get0mniC0Mx xs) \wedge
(\forall xs \ v144.
    getOmniCOMx (Name SquadLeader says prop (SOME v144)::xs) =
    getOmniCOMx xs) \land
(\forall xs \ v146.
    get0mniC0Mx
        (Name Omni says prop (SOME (SquadLeaderCOM v146))::xs) =
    getOmniCOMx xs) \land
(\forall xs \ v_{68} \ v136 \ v135.
    getOmniCOMx (v135 meet v136 says prop v_{68}::xs) =
    getOmniCOMx xs) \land
(\forall xs \ v_{68} \ v138 \ v137.
    getOmniCOMx (v137 quoting v138 says prop v_{68}::xs) =
    \verb"getOmniCOMx" xs") \ \land
(\forall xs \ v_{69} \ v_{12}.
    getOmniCOMx (v_{12} says notf v_{69}::xs) = getOmniCOMx xs) \land
(\forall xs \ v_{71} \ v_{70} \ v_{12}.
    getOmniCOMx (v_{12} says (v_{70} andf v_{71})::xs) =
    get0mniC0Mx xs) \land
(\forall xs \ v_{73} \ v_{72} \ v_{12}.
    \mathtt{getOmniCOMx} (v_{12} says (v_{72} orf v_{73})::xs) =
    getOmniCOMx xs) \land
(\forall xs \ v_{75} \ v_{74} \ v_{12}.
    getOmniCOMx (v_{12} says (v_{74} impf v_{75})::xs) =
    getOmniCOMx xs) \land
(\forall xs \ v_{77} \ v_{76} \ v_{12}.
    getOmniCOMx (v_{12} says (v_{76} eqf v_{77})::xs) =
    getOmniCOMx xs) \land
(\forall xs \ v_{79} \ v_{78} \ v_{12}.
    \mathtt{get0mniCOMx} \ (\mathit{v}_{12} \ \mathtt{says} \ \mathit{v}_{78} \ \mathtt{says} \ \mathit{v}_{79} \colon : xs) \ \texttt{=} \\
    getOmniCOMx xs) \land
(\forall xs \ v_{81} \ v_{80} \ v_{12}.
    getOmniCOMx (v_{12} says v_{80} speaks_for v_{81}::xs) =
    get0mniC0Mx xs) \land
(\forall xs \ v_{83} \ v_{82} \ v_{12}.
    getOmniCOMx (v_{12} says v_{82} controls v_{83}::xs) =
    get0mniC0Mx xs) \land
(\forall xs \ v_{86} \ v_{85} \ v_{84} \ v_{12}.
    getOmniCOMx (v_{12} says reps v_{84} v_{85} v_{86}::xs) =
    getOmniCOMx xs) \land
(\forall xs \ v_{88} \ v_{87} \ v_{12}.
```

```
getOmniCOMx (v_{12} says v_{87} domi v_{88}::xs) =
          getOmniCOMx xs) \land
      (\forall xs \ v_{90} \ v_{89} \ v_{12}.
          getOmniCOMx (v_{12} says v_{89} eqi v_{90}::xs) = getOmniCOMx xs) \land
      (\forall xs \ v_{92} \ v_{91} \ v_{12}.
          getOmniCOMx (v_{12} says v_{91} doms v_{92}::xs) =
          getOmniCOMx xs) \land
      (\forall xs \ v_{94} \ v_{93} \ v_{12}.
          getOmniCOMx (v_{12} says v_{93} eqs v_{94}::xs) = getOmniCOMx xs) \land
      (\forall xs \ v_{96} \ v_{95} \ v_{12}.
          getOmniCOMx (v_{12} says v_{95} eqn v_{96}::xs) = getOmniCOMx xs) \land
      (\forall xs \ v_{98} \ v_{97} \ v_{12}.
          getOmniCOMx (v_{12} says v_{97} lte v_{98}::xs) = getOmniCOMx xs) \land
      (\forall xs \ v_{99} \ v_{12} \ v_{100}).
          getOmniCOMx (v_{12} says v_{99} lt v_{100}::x_{8}) = getOmniCOMx x_{8}) \land
      (\forall xs \ v_{15} \ v_{14}.
          \verb"getOmniCOMx" (v_{14} \verb"speaks_for" v_{15}\!::\!xs) = \verb"getOmniCOMx" xs) \ \land
      (\forall xs \ v_{17} \ v_{16}.
          getOmniCOMx (v_{16} controls v_{17}::xs) = getOmniCOMx xs) \land
      (\forall xs \ v_{20} \ v_{19} \ v_{18}.
          getOmniCOMx (reps v_{18} v_{19} v_{20}::xs) = getOmniCOMx xs) \land
      (\forall xs \ v_{22} \ v_{21}.
          getOmniCOMx (v_{21} domi v_{22}::xs) = getOmniCOMx xs) \land
      (\forall xs \ v_{24} \ v_{23}.
          getOmniCOMx (v_{23} eqi v_{24}::xs) = getOmniCOMx xs) \land
      (\forall xs \ v_{26} \ v_{25}.
          getOmniCOMx (v_{25} doms v_{26}::xs) = getOmniCOMx xs) \land
      (\forall xs \ v_{28} \ v_{27}.
          getOmniCOMx (v_{27} eqs v_{28}::xs) = getOmniCOMx xs) \land
      (\forall xs \ v_{30} \ v_{29}.
          getOmniCOMx (v_{29} eqn v_{30}::xs) = getOmniCOMx xs) \land
      (\forall xs \ v_{32} \ v_{31}.
          getOmniCOMx (v_{31} lte v_{32}::xs) = getOmniCOMx xs) \land
     \forall xs \ v_{34} \ v_{33}. getOmniCOMx (v_{33} lt v_{34}::xs) = getOmniCOMx xs
[getOmniCOMx_ind]
 \vdash \forall P.
         P \quad [] \quad \land
         (\forall cmd xs.
              P (Name Omni says prop (SOME (OmniCOM cmd))::xs)) \land
         (\forall xs. \ P \ xs \Rightarrow P \ (TT::xs)) \land (\forall xs. \ P \ xs \Rightarrow P \ (FF::xs)) \land
         (\forall v_2 \ xs. \ P \ xs \Rightarrow P \ (prop \ v_2::xs)) \land
         (\forall v_3 \ xs. \ P \ xs \Rightarrow P \ (\mathtt{notf} \ v_3\!::\!xs)) \ \land
         (\forall v_4 \ v_5 \ xs. \ P \ xs \Rightarrow P \ (v_4 \ \text{andf} \ v_5::xs)) \ \land
         (\forall v_6 \ v_7 \ xs. \ P \ xs \Rightarrow P \ (v_6 \ \text{orf} \ v_7 :: xs)) \ \land
         (\forall v_8 \ v_9 \ xs. \ P \ xs \Rightarrow P \ (v_8 \ \text{impf} \ v_9::xs)) \ \land
         (\forall v_{10} \ v_{11} \ xs. \ P \ xs \Rightarrow P \ (v_{10} \ \mathsf{eqf} \ v_{11} :: xs)) \ \land
         (\forall v_{12} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says TT}::xs)) \land
         (\forall v_{12} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says FF}::xs)) \land
```

```
(\forall v134 \ xs. \ P \ xs \Rightarrow P \ (\text{Name} \ v134 \ \text{says prop} \ \text{NONE}::xs)) \ \land
           (\forall v144 xs.
                 P xs \Rightarrow P \text{ (Name SquadLeader says prop (SOME } v144)::xs))} \land
           (\forall v146 \ xs.
                P xs \Rightarrow
                 P
                     (Name Omni says prop (SOME (SquadLeaderCOM v146))::
                               xs)) \wedge
           (\forall v135 \ v136 \ v_{68} \ xs.
                 P \ xs \Rightarrow P \ (v135 \ \text{meet} \ v136 \ \text{says prop} \ v_{68}::xs)) \ \land
           (\forall v137 \ v138 \ v_{68} \ xs.
                 P xs \Rightarrow P (v137 \text{ quoting } v138 \text{ says prop } v_{68}::xs)) \land
           (\forall v_{12} \ v_{69} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ {\tt says \ notf} \ v_{69}\!::\!xs)) \ \land
           (\forall v_{12} \ v_{70} \ v_{71} \ xs . P \ xs \Rightarrow P (v_{12} says (v_{70} andf v_{71})::xs)) \land
           (\forall v_{12} \ v_{72} \ v_{73} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ (v_{72} \ \text{orf} \ v_{73})::xs)) \land
           (\forall v_{12} \ v_{74} \ v_{75} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ {\tt says} \ (v_{74} \ {\tt impf} \ v_{75})::xs)) \ \land
           (\forall v_{12} \ v_{76} \ v_{77} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ (v_{76} \ \text{eqf} \ v_{77})::xs)) \land
           (\forall v_{12} \ v_{78} \ v_{79} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{78} \ \text{says} \ v_{79}{::}xs)) \land
           (\forall v_{12} \ v_{80} \ v_{81} \ xs.
                 P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{80} \ \text{speaks\_for} \ v_{81} :: xs)) \ \land
           (\forall v_{12} \ v_{82} \ v_{83} \ xs.
                 P xs \Rightarrow P (v_{12} \text{ says } v_{82} \text{ controls } v_{83} :: xs)) \land
           (\forall v_{12} \ v_{84} \ v_{85} \ v_{86} \ xs.
                 P xs \Rightarrow P (v_{12} \text{ says reps } v_{84} v_{85} v_{86}::xs)) \land
           (\forall v_{12} \ v_{87} \ v_{88} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{87} \ \text{domi} \ v_{88}::xs)) \land
           (\forall v_{12} \ v_{89} \ v_{90} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{89} \ \text{eqi} \ v_{90}::xs)) \land
           (\forall v_{12} \ v_{91} \ v_{92} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ {\tt says} \ v_{91} \ {\tt doms} \ v_{92}{::}xs)) \ \land
           (\forall v_{12} \ v_{93} \ v_{94} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{93} \ \text{eqs} \ v_{94}::xs)) \land
           (\forall v_{12} \ v_{95} \ v_{96} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ {\tt says} \ v_{95} \ {\tt eqn} \ v_{96}{\tt ::}xs)) \ \land
           (\forall v_{12} \ v_{97} \ v_{98} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{97} \ \text{lte} \ v_{98}::xs)) \ \land
           (\forall v_{12} \ v_{99} \ v100 \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{99} \ \text{lt} \ v100::xs)) \ \land
           (\forall v_{14} \ v_{15} \ xs. \ P \ xs \Rightarrow P \ (v_{14} \ \text{speaks\_for} \ v_{15} :: xs)) \land
           (\forall v_{16} \ v_{17} \ xs. \ P \ xs \Rightarrow P \ (v_{16} \ \text{controls} \ v_{17}::xs)) \land
           (\forall v_{18} \ v_{19} \ v_{20} \ xs. \ P \ xs \Rightarrow P \ (reps \ v_{18} \ v_{19} \ v_{20}::xs)) \ \land
           (\forall v_{21} \ v_{22} \ xs. \ P \ xs \Rightarrow P \ (v_{21} \ \text{domi} \ v_{22}::xs)) \land
           (\forall v_{23} \ v_{24} \ xs. \ P \ xs \Rightarrow P \ (v_{23} \ \text{eqi} \ v_{24}::xs)) \land
           (\forall v_{25} \ v_{26} \ xs. \ P \ xs \Rightarrow P \ (v_{25} \ \text{doms} \ v_{26}{::}xs)) \ \land
           (\forall v_{27} \ v_{28} \ xs. \ P \ xs \Rightarrow P \ (v_{27} \ \text{eqs} \ v_{28}::xs)) \land
           (\forall v_{29} \ v_{30} \ xs. \ P \ xs \Rightarrow P \ (v_{29} \ \text{eqn} \ v_{30}::xs)) \land
           (\forall v_{31} \ v_{32} \ xs. \ P \ xs \Rightarrow P \ (v_{31} \ \text{lte} \ v_{32}::xs)) \ \land
           (\forall v_{33} \ v_{34} \ xs. \ P \ xs \Rightarrow P \ (v_{33} \ \text{lt} \ v_{34}::xs)) \Rightarrow
          \forall v. P v
[getSquadLeaderCOM_def]
  \vdash (getSquadLeaderCOM [] = NONE) \land
       (\forall xs \ cmd.
             {\tt getSquadLeaderCOM} (SOME (SquadLeaderCOM cmd)::xs) =
             SOME (SquadLeaderCOM cmd)) \land
       (\forall xs. \text{ getSquadLeaderCOM (NONE::} xs) = \text{getSquadLeaderCOM } xs) \land
```

```
\forall xs \ v_5.
       getSquadLeaderCOM (SOME (OmniCOM v_5)::xs) =
       {\tt getSquadLeaderCOM}\ xs
[getSquadLeaderCOM_ind]
 \vdash \forall P.
       P [] \land (\forall cmd \ xs. \ P \ (SOME \ (SquadLeaderCOM \ cmd)::xs)) \land
       (\forall xs. P xs \Rightarrow P (NONE::xs)) \land
       (\forall v_5 \ xs. \ P \ xs \Rightarrow P \ (\texttt{SOME} \ (\texttt{OmniCOM} \ v_5)::xs)) \Rightarrow
       \forall v. P v
[getSquadLeaderCOMx_def]
 \vdash (getSquadLeaderCOMx [] = NONE) \land
     (\forall xs \ cmd.
         getSquadLeaderCOMx
            (Name SquadLeader says
             prop (SOME (SquadLeaderCOM cmd))::xs) =
         SOME (SquadLeaderCOM cmd)) \wedge
     (\forall xs. \text{ getSquadLeaderCOMx } (\text{TT}::xs) = \text{getSquadLeaderCOMx } xs) \land
     (\forall \textit{xs}. \texttt{getSquadLeaderCOMx} \texttt{ (FF::} \textit{xs}) \texttt{ = getSquadLeaderCOMx} \texttt{ \textit{xs}}) \ \land \\
         getSquadLeaderCOMx (prop v_2::xs) =
         {\tt getSquadLeaderCOMx} xs) \wedge
     (\forall xs \ v_3.
         getSquadLeaderCOMx (notf v_3::xs) =
         getSquadLeaderCOMx xs) \land
     (\forall xs \ v_5 \ v_4.
         getSquadLeaderCOMx (v_4 andf v_5::x_5) =
         getSquadLeaderCOMx xs) \land
     (\forall xs \ v_7 \ v_6.
         getSquadLeaderCOMx (v_6 orf v_7::xs) =
         getSquadLeaderCOMx xs) \land
     (\forall xs \ v_9 \ v_8.
         getSquadLeaderCOMx (v_8 impf v_9::xs) =
         {\tt getSquadLeaderCOMx}\ xs) \land
     (\forall xs \ v_{11} \ v_{10}.
         getSquadLeaderCOMx (v_{10} eqf v_{11}::xs) =
         {\tt getSquadLeaderCOMx} \  \, xs) \  \, \wedge \\
     (\forall xs \ v_{12}.
         getSquadLeaderCOMx (v_{12} says TT::x_s) =
         getSquadLeaderCOMx \ xs) \land
     (\forall xs \ v_{12}.
         getSquadLeaderCOMx (v_{12} says FF::xs) =
         {\tt getSquadLeaderCOMx} xs) \wedge
     (\forall xs \ v134.
         getSquadLeaderCOMx (Name v134 says prop NONE::xs) =
         getSquadLeaderCOMx xs) \land
     (\forall xs v147.
         getSquadLeaderCOMx
```

```
(Name SquadLeader says prop (SOME (OmniCOM v147))::xs) =
   getSquadLeaderCOMx xs) \land
(\forall xs \ v144.
   getSquadLeaderCOMx (Name Omni says prop (SOME v144)::xs) =
   getSquadLeaderCOMx xs) \land
(\forall xs \ v_{68} \ v136 \ v135.
   getSquadLeaderCOMx (v135 meet v136 says prop v_{68}::xs) =
   getSquadLeaderCOMx xs) \land
(\forall xs \ v_{68} \ v138 \ v137.
   getSquadLeaderCOMx (v137 quoting v138 says prop v_{68}::xs) =
   getSquadLeaderCOMx \ xs) \land
(\forall xs \ v_{69} \ v_{12}.
   getSquadLeaderCOMx (v_{12} says notf v_{69}::xs) =
   getSquadLeaderCOMx \ xs) \land
(\forall xs \ v_{71} \ v_{70} \ v_{12}.
   getSquadLeaderCOMx (v_{12} says (v_{70} andf v_{71})::xs) =
   {\tt getSquadLeaderCOMx}\ xs) \land
(\forall xs \ v_{73} \ v_{72} \ v_{12}.
   {\tt getSquadLeaderCOMx} (v_{12} says (v_{72} orf v_{73})::xs) =
   getSquadLeaderCOMx xs) \land
(\forall xs \ v_{75} \ v_{74} \ v_{12}.
   getSquadLeaderCOMx (v_{12} says (v_{74} impf v_{75})::xs) =
   getSquadLeaderCOMx \ xs) \land
(\forall xs \ v_{77} \ v_{76} \ v_{12}.
   getSquadLeaderCOMx (v_{12} says (v_{76} eqf v_{77})::xs) =
   getSquadLeaderCOMx \ xs) \land
(\forall xs \ v_{79} \ v_{78} \ v_{12}.
   getSquadLeaderCOMx (v_{12} says v_{78} says v_{79}::xs) =
   getSquadLeaderCOMx xs) \land
(\forall xs \ v_{81} \ v_{80} \ v_{12}.
   getSquadLeaderCOMx (v_{12} says v_{80} speaks_for v_{81}::xs) =
   getSquadLeaderCOMx xs) \land
(\forall xs \ v_{83} \ v_{82} \ v_{12}.
   getSquadLeaderCOMx (v_{12} says v_{82} controls v_{83}::xs) =
   getSquadLeaderCOMx xs) \land
(\forall xs \ v_{86} \ v_{85} \ v_{84} \ v_{12}.
   getSquadLeaderCOMx (v_{12} says reps v_{84} v_{85} v_{86}::xs) =
   {\tt getSquadLeaderCOMx}\ xs) \land
(\forall xs \ v_{88} \ v_{87} \ v_{12}.
   getSquadLeaderCOMx (v_{12} says v_{87} domi v_{88}::xs) =
   {\tt getSquadLeaderCOMx}\ xs) \land
(\forall xs \ v_{90} \ v_{89} \ v_{12}.
   getSquadLeaderCOMx (v_{12} says v_{89} eqi v_{90}::xs) =
   getSquadLeaderCOMx \ xs) \land
(\forall xs \ v_{92} \ v_{91} \ v_{12}.
   getSquadLeaderCOMx (v_{12} says v_{91} doms v_{92}::xs) =
   getSquadLeaderCOMx xs) \land
(\forall xs \ v_{94} \ v_{93} \ v_{12}.
   getSquadLeaderCOMx (v_{12} says v_{93} eqs v_{94}::xs) =
```

```
{\tt getSquadLeaderCOMx}\ xs) \land
           (\forall xs \ v_{96} \ v_{95} \ v_{12}.
                    \verb"getSquadLeaderCOMx" ($v_{12}$ says $v_{95}$ eqn $v_{96}\!::\!xs) = $v_{96}\!::\!xs$ (and $v_{96}\!::\!xs$) = $v_{96}\!::\!xs$ (boundleaderCOMx) (and $v_{12}$ says $v_{95}$ eqn $v_{96}\!::\!xs$) = $v_{96}\!::\!xs$ (boundleaderCOMx) (and $v_{12}$ says $v_{95}$ eqn $v_{96}\!::\!xs$) = $v_{96}\!::\!xs$ (boundleaderCOMx) (boundleader
                    getSquadLeaderCOMx xs) \land
           (\forall xs \ v_{98} \ v_{97} \ v_{12}.
                    getSquadLeaderCOMx (v_{12} says v_{97} lte v_{98}::xs) =
                    getSquadLeaderCOMx xs) \land
           (\forall xs \ v_{99} \ v_{12} \ v_{100}).
                    getSquadLeaderCOMx (v_{12} says v_{99} lt v100::xs) =
                    getSquadLeaderCOMx xs) \land
           (\forall xs \ v_{15} \ v_{14}.
                    getSquadLeaderCOMx (v_{14} speaks_for v_{15}::xs) =
                    getSquadLeaderCOMx \ xs) \land
           (\forall xs \ v_{17} \ v_{16}.
                    {\tt getSquadLeaderCOMx} \ (\textit{v}_{16} \ {\tt controls} \ \textit{v}_{17}{::}\textit{xs}) \ = \\
                    getSquadLeaderCOMx \ xs) \land
           (\forall xs \ v_{20} \ v_{19} \ v_{18}.
                    getSquadLeaderCOMx (reps v_{18} v_{19} v_{20}::xs) =
                    getSquadLeaderCOMx \ xs) \land
           (\forall xs \ v_{22} \ v_{21}.
                    getSquadLeaderCOMx (v_{21} domi v_{22}::xs) =
                    getSquadLeaderCOMx \ xs) \land
           (\forall xs \ v_{24} \ v_{23}.
                    getSquadLeaderCOMx (v_{23} eqi v_{24}::xs) =
                    getSquadLeaderCOMx xs) \land
           (\forall xs \ v_{26} \ v_{25}.
                    getSquadLeaderCOMx (v_{25} doms v_{26}::xs) =
                    getSquadLeaderCOMx xs) \land
           (\forall xs \ v_{28} \ v_{27}.
                    getSquadLeaderCOMx (v_{27} eqs v_{28}::xs) =
                    getSquadLeaderCOMx xs) \land
           (\forall xs \ v_{30} \ v_{29}.
                    getSquadLeaderCOMx (v_{29} eqn v_{30}::xs) =
                    getSquadLeaderCOMx \ xs) \ \land
           (\forall xs \ v_{32} \ v_{31}.
                    getSquadLeaderCOMx (v_{31} lte v_{32}::xs) =
                    {\tt getSquadLeaderCOMx} \  \, \textit{xs}) \  \, \land \\
          \forall xs \ v_{34} \ v_{33}.
                getSquadLeaderCOMx (v_{33} lt v_{34}::xs) = getSquadLeaderCOMx xs
[getSquadLeaderCOMx_ind]
   \vdash \forall P.
                 P [] \wedge
                 (\forall cmd xs.
                                 (Name SquadLeader says
                                   prop (SOME (SquadLeaderCOM cmd))::xs)) \land
                 (\forall xs. \ P \ xs \Rightarrow P \ (TT::xs)) \land (\forall xs. \ P \ xs \Rightarrow P \ (FF::xs)) \land
                 (\forall v_2 \ xs. \ P \ xs \Rightarrow P \ (prop \ v_2::xs)) \land
```

```
(\forall v_3 \ xs. \ P \ xs \Rightarrow P \ (notf \ v_3::xs)) \land
(\forall v_4 \ v_5 \ xs. \ P \ xs \Rightarrow P \ (v_4 \ \text{andf} \ v_5::xs)) \land
(\forall v_6 \ v_7 \ xs. \ P \ xs \Rightarrow P \ (v_6 \ \text{orf} \ v_7::xs)) \land
(\forall v_8 \ v_9 \ xs. \ P \ xs \Rightarrow P \ (v_8 \ \text{impf} \ v_9::xs)) \land
(\forall v_{10} \ v_{11} \ xs. \ P \ xs \Rightarrow P \ (v_{10} \ \mathsf{eqf} \ v_{11}\!::\!xs)) \ \land
(\forall v_{12} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says TT::} xs)) \ \land
(\forall v_{12} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says FF}::xs)) \land
(\forall v134 \ xs. \ P \ xs \Rightarrow P \ (\text{Name} \ v134 \ \text{says} \ \text{prop} \ \text{NONE}::xs)) \ \land
(\forall v147 xs.
      P xs \Rightarrow
      P
           (Name SquadLeader says prop (SOME (OmniCOM v147))::
                     xs)) \wedge
(∀ v144 xs.
      P xs \Rightarrow P \text{ (Name Omni says prop (SOME } v144)::xs))} \land
(\forall v135 \ v136 \ v_{68} \ xs.
      P \ xs \Rightarrow P \ (v135 \ \text{meet} \ v136 \ \text{says prop} \ v_{68}::xs)) \ \land
(\forall v137 \ v138 \ v_{68} \ xs.
      P xs \Rightarrow P (v137 \text{ quoting } v138 \text{ says prop } v_{68}::xs)) \land
(\forall v_{12} \ v_{69} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says notf} \ v_{69}::xs)) \land
(\forall v_{12} \ v_{70} \ v_{71} \ xs . P \ xs \Rightarrow P (v_{12} says (v_{70} andf v_{71})::xs)) \land
(\forall v_{12} \ v_{72} \ v_{73} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ (v_{72} \ \text{orf} \ v_{73})::xs)) \land
(\forall v_{12} \ v_{74} \ v_{75} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ {\tt says} \ (v_{74} \ {\tt impf} \ v_{75})::xs)) \ \land
(\forall v_{12} \ v_{76} \ v_{77} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ (v_{76} \ \text{eqf} \ v_{77})::xs)) \land
(\forall v_{12} \ v_{78} \ v_{79} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{78} \ \text{says} \ v_{79} :: xs)) \land
(\forall v_{12} \ v_{80} \ v_{81} \ xs.
      P \ xs \Rightarrow P \ (v_{12} \ {\tt says} \ v_{80} \ {\tt speaks\_for} \ v_{81}{\tt ::} xs{\tt )}) \ \land
(\forall v_{12} \ v_{82} \ v_{83} \ xs.
      P xs \Rightarrow P (v_{12} \text{ says } v_{82} \text{ controls } v_{83} :: xs)) \land
(\forall v_{12} \ v_{84} \ v_{85} \ v_{86} \ xs.
      P xs \Rightarrow P (v_{12} \text{ says reps } v_{84} v_{85} v_{86}::xs)) \land
(\forall v_{12} \ v_{87} \ v_{88} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{87} \ \text{domi} \ v_{88} :: xs)) \ \land
(\forall v_{12} \ v_{89} \ v_{90} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{89} \ \text{eqi} \ v_{90}::xs)) \ \land
(\forall v_{12} \ v_{91} \ v_{92} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{91} \ \text{doms} \ v_{92} :: xs)) \ \land
(\forall v_{12} \ v_{93} \ v_{94} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{93} \ \text{eqs} \ v_{94}::xs)) \land
(\forall v_{12} \ v_{95} \ v_{96} \ xs. P \ xs \Rightarrow P (v_{12} says v_{95} eqn v_{96}::xs)) \land
(\forall v_{12} \ v_{97} \ v_{98} \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ \text{says} \ v_{97} \ \text{lte} \ v_{98}::xs)) \ \land
(\forall v_{12} \ v_{99} \ v100 \ xs. \ P \ xs \Rightarrow P \ (v_{12} \ {\tt says} \ v_{99} \ {\tt lt} \ v100::xs)) \ \land
(\forall v_{14} \ v_{15} \ xs. \ P \ xs \Rightarrow P \ (v_{14} \ \text{speaks\_for} \ v_{15} :: xs)) \ \land
(\forall v_{16} \ v_{17} \ xs. \ P \ xs \Rightarrow P \ (v_{16} \ \text{controls} \ v_{17}::xs)) \land
(\forall v_{18} \ v_{19} \ v_{20} \ xs. \ P \ xs \Rightarrow P \ (reps \ v_{18} \ v_{19} \ v_{20}::xs)) \ \land
(\forall v_{21} \ v_{22} \ xs. \ P \ xs \Rightarrow P \ (v_{21} \ \mathsf{domi} \ v_{22} :: xs)) \land
(\forall v_{23} \ v_{24} \ xs. \ P \ xs \Rightarrow P \ (v_{23} \ \text{eqi} \ v_{24}::xs)) \land
(\forall v_{25} \ v_{26} \ xs. \ P \ xs \Rightarrow P \ (v_{25} \ \text{doms} \ v_{26}::xs)) \land
(\forall v_{27} \ v_{28} \ xs. \ P \ xs \Rightarrow P \ (v_{27} \ \text{eqs} \ v_{28}::xs)) \land
(\forall v_{29} \ v_{30} \ xs. \ P \ xs \Rightarrow P \ (v_{29} \ \text{eqn} \ v_{30}::xs)) \land
(\forall v_{31} \ v_{32} \ xs. \ P \ xs \Rightarrow P \ (v_{31} \ \text{lte} \ v_{32}::xs)) \ \land
(\forall v_{33} \ v_{34} \ xs. \ P \ xs \Rightarrow P \ (v_{33} \ \text{lt} \ v_{34}{::}xs)) \Rightarrow
\forall v. P v
```

3 projectSM Theory

Built: 27 December 2018

Parent Theories: projectUtilities, ssm

3.1 Theorems

```
[NOut_def]
 \vdash (NOut RT_FORM (exec x) =
        getSquadLeaderCOM x = SOME (SquadLeaderCOM rtPosition)
     then
        RtPosition
     else NoActionTaken) ∧
    (NOut RT_POSITION (exec x) =
     if getSquadLeaderCOM x = SOME (SquadLeaderCOM rtOrient) then
        RtOrient
     else NoActionTaken) ∧
    (NOut RT_ORIENT (exec x) =
     if getSquadLeaderCOM x = SOME (SquadLeaderCOM rtAlert) then
        RtAlert
     else NoActionTaken) ∧
    (NOut RT_ALERT (exec x) =
     {f if} getSquadLeaderCOM x = SOME (SquadLeaderCOM complete) then
        Complete
     else NoActionTaken) \land (NOut s (trap v_0) = UnAuthorized) \land
    (NOut s (discard v_1) = UnAuthenticated)
[NOut_ind]
 \vdash \forall P.
       (\forall x.\ P\ \mathtt{RT\_FORM}\ (\mathtt{exec}\ x))\ \land\ (\forall x.\ P\ \mathtt{RT\_POSITION}\ (\mathtt{exec}\ x))\ \land
       (\forall x. \ P \ \text{RT\_ORIENT (exec} \ x)) \land (\forall x. \ P \ \text{RT\_ALERT (exec} \ x)) \land
       (\forall s \ v_0. \ P \ s \ (\mathsf{trap} \ v_0)) \ \land \ (\forall s \ v_1. \ P \ s \ (\mathsf{discard} \ v_1)) \ \land
       (\forall v_6. \ P \ \texttt{COMPLETE} \ (\texttt{exec} \ v_6)) \Rightarrow
      \forall v \ v_1 . \ P \ v \ v_1
[NS_def]
 \vdash (NS RT_FORM (exec x) =
     if
        getSquadLeaderCOM x = SOME (SquadLeaderCOM rtPosition)
     then
        RT_POSITION
     else RT_FORM) ∧
    (NS RT_POSITION (exec x) =
     if getSquadLeaderCOM x = SOME (SquadLeaderCOM rtOrient) then
        RT_ORIENT
     else RT_POSITION) ∧
    (NS RT_ORIENT (exec x) =
```

```
if getSquadLeaderCOM x = SOME (SquadLeaderCOM rtAlert) then RT_ALERT else RT_ORIENT) \land (NS RT_ALERT (exec x) = if getSquadLeaderCOM x = SOME (SquadLeaderCOM complete) then COMPLETE else RT_ALERT) \land (NS s (trap v_0) = s) \land (NS s (discard v_1) = s) [NS_ind] \vdash \forall P. (\forall x. P RT_FORM (exec x)) \land (\forall x. P RT_POSITION (exec x)) \land (\forall x. P RT_ALERT (exec x)) \land (\forall x. P RT_ALERT (exec x)) \land (\forall s v_0. P s (trap v_0)) \land (\forall s v_1. P s (discard v_1)) \land (\forall v_6. P COMPLETE (exec v_6)) \Rightarrow \forall v v_1. P v v_1
```

4 projectSecurity Theory

Built: 27 December 2018

Parent Theories: projectUtilities, ssm

4.1 Definitions

```
[globalAuth_def]
 \vdash \forall x. \text{ globalAuth } x = [TT]
[stateAuth_def]
 \vdash \ \forall s \ x.
      stateAuth \ s \ x =
      if s = RT_FORM then
        if
          getSquadLeaderCOMx x = SOME (SquadLeaderCOM rtPosition)
        then
           [Name SquadLeader controls
           prop (SOME (SquadLeaderCOM rtPosition))]
        else [prop NONE]
      else if s = RT_POSITION then
        if
          getSquadLeaderCOMx x = SOME (SquadLeaderCOM rtOrient)
        then
           [Name SquadLeader controls
           prop (SOME (SquadLeaderCOM rtOrient))]
        else [prop NONE]
      else if s = RT_ORIENT then
          getSquadLeaderCOMx x = SOME (SquadLeaderCOM rtAlert)
```

```
then
           [Name SquadLeader controls
           prop (SOME (SquadLeaderCOM rtAlert))]
        else [prop NONE]
      else if s = RT_ALERT then
          getSquadLeaderCOMx x = SOME (SquadLeaderCOM complete)
        then
           [Name SquadLeader controls
           prop (SOME (SquadLeaderCOM complete))]
        else [prop NONE]
      else [prop NONE]
4.2
      Theorems
[authentication_def]
 ⊢ (authentication
       (Name SquadLeader says prop (SOME (SquadLeaderCOM x'))) \iff
    (authentication (Name Omni says prop (SOME (OmniCOM x))) \iff
    T) \land (authentication TT \iff F) \land (authentication FF \iff F) \land
    (authentication (prop v) \iff F) \land
    (authentication (notf v_1) \iff F) \wedge
    (authentication (v_2 andf v_3) \iff F) \wedge
    (authentication (v_4 orf v_5) \iff F) \land
    (authentication (v_6 impf v_7) \iff F) \land
    (authentication (v_8 eqf v_9) \iff F) \land
    (authentication (Name v_{66} says TT) \iff F) \land
    (authentication (Name v_{66} says FF) \iff F) \wedge
    (authentication (Name v_{66} says prop NONE) \iff F) \wedge
    (authentication
       (Name Omni says prop (SOME (SquadLeaderCOM v144))) \iff F) \land
    (authentication
       (Name SquadLeader says prop (SOME (OmniCOM v145))) \iff F) \land
    (authentication (Name v_{66} says notf v_{77}) \iff F) \wedge
    (authentication (Name v_{66} says (v_{78} andf v_{79})) \iff F) \land
    (authentication (Name v_{66} says (v_{80} orf v_{81})) \iff F) \land
    (authentication (Name v_{66} says (v_{82} impf v_{83})) \iff F) \land
    (authentication (Name v_{66} says (v_{84} eqf v_{85})) \iff F) \land
    (authentication (Name v_{66} says v_{86} says v_{87}) \iff F) \wedge
    (authentication (Name v_{66} says v_{88} speaks_for v_{89}) \iff F) \wedge
    (authentication (Name v_{66} says v_{90} controls v_{91}) \iff F) \wedge
    (authentication (Name v_{66} says reps v_{92} v_{93} v_{94}) \iff F) \wedge
    (authentication (Name v_{66} says v_{95} domi v_{96}) \iff F) \wedge
    (authentication (Name v_{66} says v_{97} eqi v_{98}) \iff F) \land
    (authentication (Name v_{66} says v_{99} doms v100) \iff F) \land
    (authentication (Name v_{66} says v101 eqs v102) \iff F) \land
    (authentication (Name v_{66} says v103 eqn v104) \iff F) \land
    (authentication (Name v_{66} says v105 lte v106) \iff F) \land
```

```
(authentication (Name v_{66} says v107 lt v108) \iff F) \land
      (authentication (v_{67} meet v_{68} says v_{11}) \iff F) \wedge
      (authentication (v_{69} quoting v_{70} says v_{11}) \iff F) \wedge
      (authentication (v_{12} speaks_for v_{13}) \iff F) \wedge
      (authentication (v_{14} controls v_{15}) \iff F) \wedge
      (authentication (reps v_{16} v_{17} v_{18}) \iff F) \wedge
      (authentication (v_{19} domi v_{20}) \iff F) \wedge
      (authentication (v_{21} eqi v_{22}) \iff F) \land
      (authentication (v_{23} doms v_{24}) \iff F) \land
      (authentication (v_{25} eqs v_{26}) \iff F) \land
      (authentication (v_{27} eqn v_{28}) \iff F) \wedge
      (authentication (v_{29} lte v_{30}) \iff F) \wedge
      (authentication (v_{31} lt v_{32}) \iff F)
[authentication_ind]
  \vdash \forall P.
         (\forall x.
                   (Name SquadLeader says
                    prop (SOME (SquadLeaderCOM x)))) \land
          (\forall x.\ P (Name Omni says prop (SOME (OmniCOM x)))) \land P TT \land
          P FF \land (\forall v. P (prop v)) \land (\forall v_1. P (notf v_1)) \land
          (\forall v_2 \ v_3. \ P \ (v_2 \ \text{andf} \ v_3)) \ \land \ (\forall v_4 \ v_5. \ P \ (v_4 \ \text{orf} \ v_5)) \ \land
          (\forall v_6 \ v_7. \ P \ (v_6 \ \text{impf} \ v_7)) \land (\forall v_8 \ v_9. \ P \ (v_8 \ \text{eqf} \ v_9)) \land
          (\forall \, v_{66} \,.\,\,\, P (Name v_{66} says TT)) \land
          (\forall v_{66}. P \text{ (Name } v_{66} \text{ says FF)}) \land
          (\forall \, v_{66} \,.\,\, P (Name v_{66} says prop NONE)) \land
          (\forall v144.
               P (Name Omni says prop (SOME (SquadLeaderCOM v144)))) \wedge
          (\forall v145.
               P (Name SquadLeader says prop (SOME (OmniCOM v145)))) \land
          (\forall v_{66} \ v_{77}. \ P \ (\text{Name} \ v_{66} \ \text{says notf} \ v_{77})) \ \land
          (\forall v_{66} \ v_{78} \ v_{79}. \ P \ (Name \ v_{66} \ says \ (v_{78} \ andf \ v_{79}))) \land
          (\forall v_{66} \ v_{80} \ v_{81}. \ P \ (\texttt{Name} \ v_{66} \ \texttt{says} \ (v_{80} \ \texttt{orf} \ v_{81}))) \ \land
          (\forall v_{66} \ v_{82} \ v_{83}. \ P \ (\texttt{Name} \ v_{66} \ \texttt{says} \ (v_{82} \ \texttt{impf} \ v_{83}))) \ \land
          (\forall v_{66} \ v_{84} \ v_{85}. \ P \ (\text{Name} \ v_{66} \ \text{says} \ (v_{84} \ \text{eqf} \ v_{85}))) \land
          (\forall v_{66} \ v_{86} \ v_{87}. \ P \ (\text{Name} \ v_{66} \ \text{says} \ v_{86} \ \text{says} \ v_{87})) \ \land
          (\forall v_{66} \ v_{88} \ v_{89}. \ P \ (\texttt{Name} \ v_{66} \ \texttt{says} \ v_{88} \ \texttt{speaks\_for} \ v_{89})) \ \land
          (\forall v_{66} \ v_{90} \ v_{91}. \ P \ (\texttt{Name} \ v_{66} \ \texttt{says} \ v_{90} \ \texttt{controls} \ v_{91})) \ \land
          (\forall v_{66} \ v_{92} \ v_{93} \ v_{94}. \ P \ (\text{Name} \ v_{66} \ \text{says reps} \ v_{92} \ v_{93} \ v_{94})) \ \land
          (\forall v_{66} \ v_{95} \ v_{96}. \ P \ (Name \ v_{66} \ says \ v_{95} \ domi \ v_{96})) \ \land
          (\forall v_{66} \ v_{97} \ v_{98}. \ P \ (\text{Name} \ v_{66} \ \text{says} \ v_{97} \ \text{eqi} \ v_{98})) \ \land
          (\forall v_{66} \ v_{99} \ v100 . P (Name v_{66} says v_{99} doms v100)) \land
          (\forall v_{66} \ v101 \ v102. P (Name v_{66} says v101 eqs v102)) \land
          (\forall v_{66} \ v103 \ v104. \ P \ (\text{Name} \ v_{66} \ \text{says} \ v103 \ \text{eqn} \ v104)) \ \land
          (\forall v_{66} \ v105 \ v106. \ P \ (\text{Name} \ v_{66} \ \text{says} \ v105 \ \text{lte} \ v106)) \ \land
          (\forall v_{66} \ v107 \ v108. \ P \ (Name \ v_{66} \ says \ v107 \ lt \ v108)) \ \land
          (\forall v_{67} \ v_{68} \ v_{11}. \ P \ (v_{67} \ \text{meet} \ v_{68} \ \text{says} \ v_{11})) \ \land
          (\forall v_{69} \ v_{70} \ v_{11}. \ P \ (v_{69} \ \text{quoting} \ v_{70} \ \text{says} \ v_{11})) \ \land
```

5 projectAssuranceExec Theory

Built: 27 December 2018

Parent Theories: projectSecurity

5.1 Theorems

```
[RT_ALERT_exec_complete_lemma1]
 \vdash \forall M \ Oi \ Os.
     CFGInterpret (M, Oi, Os)
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM complete))]::ins)
           RT_ALERT outs) \Rightarrow
      (M,Oi,Os) satList
     propCommandList
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM complete))]
[RT_ALERT_exec_complete_lemma2]
 \vdash \forall NS \ Out \ M \ Oi \ Os.
     TR (M, Oi, Os)
        (exec
           (inputList
              [Name SquadLeader says
               prop (SOME (SquadLeaderCOM complete))]))
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM complete))]::ins)
           RT_ALERT outs)
        (CFG authentication stateAuth globalAuth ins
           (NS RT_ALERT
              (exec
                 (inputList
                     [Name SquadLeader says
                     prop (SOME (SquadLeaderCOM complete))])))
           (Out RT_ALERT
```

```
(exec
                 (inputList
                     [Name SquadLeader says
                     prop (SOME (SquadLeaderCOM complete))]))::
                outs)) \iff
     authenticationTest authentication
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM complete))] \cap \)
     CFGInterpret (M, Oi, Os)
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM complete))]::ins)
           RT_ALERT outs) \( \tag{ }
     (M,Oi,Os) satList
     propCommandList
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM complete))]
[RT_ALERT_exec_complete_thm]
 \vdash \forall NS \ Out \ M \ Oi \ Os.
     TR (M, Oi, Os) (exec [SOME (SquadLeaderCOM complete)])
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM complete))]::ins)
           RT_ALERT outs)
        (CFG authentication stateAuth globalAuth ins
           (NS RT_ALERT (exec [SOME (SquadLeaderCOM complete)]))
           (Out RT_ALERT
              (exec [SOME (SquadLeaderCOM complete)])::outs)) ←⇒
     authenticationTest authentication
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM complete))] \cap \)
     CFGInterpret (M, Oi, Os)
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM complete))]::ins)
           RT_ALERT outs) ∧
      (M, Oi, Os) satList [prop (SOME (SquadLeaderCOM complete))]
[RT_FORM_exec_rtPosition_lemma1]
 \vdash \forall M \ Oi \ Os.
     CFGInterpret (M, Oi, Os)
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtPosition))]::ins)
          RT_FORM outs) \Rightarrow
      (M,Oi,Os) satList
     propCommandList
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM rtPosition))]
```

```
[RT_FORM_exec_rtPosition_lemma2]
 \vdash \forall NS \ Out \ M \ Oi \ Os.
     TR (M, Oi, Os)
        (exec
           (inputList
              [Name SquadLeader says
               prop (SOME (SquadLeaderCOM rtPosition))]))
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtPosition))]::ins)
          RT_FORM outs)
        (CFG authentication stateAuth globalAuth ins
           ( NS RT_FORM
              (exec
                 (inputList
                    [Name SquadLeader says
                     prop (SOME (SquadLeaderCOM rtPosition))])))
           (Out RT_FORM
              (exec
                 (inputList
                    [Name SquadLeader says
                     prop (SOME (SquadLeaderCOM rtPosition))]))::
                outs)) \iff
     authenticationTest authentication
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM rtPosition))] \cap \)
     CFGInterpret (M, Oi, Os)
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtPosition))]::ins)
          RT_FORM outs) ∧
     (M,Oi,Os) satList
     propCommandList
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM rtPosition))]
[RT_FORM_exec_rtPosition_thm]
 \vdash \forall NS \ Out \ M \ Oi \ Os.
     TR (M, Oi, Os) (exec [SOME (SquadLeaderCOM rtPosition)])
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtPosition))]::ins)
          RT_FORM outs)
        (CFG authentication stateAuth globalAuth ins
           (NS RT_FORM (exec [SOME (SquadLeaderCOM rtPosition)]))
           (Out RT_FORM
              (exec [SOME (SquadLeaderCOM rtPosition)])::
                outs)) \iff
     authenticationTest authentication
```

```
[Name SquadLeader says
        prop (SOME (SquadLeaderCOM rtPosition))] \cap \)
     CFGInterpret (M, Oi, Os)
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtPosition))]::ins)
           RT_FORM outs) \wedge
      (M, Oi, Os) satList [prop (SOME (SquadLeaderCOM rtPosition))]
[RT_ORIENT_exec_rtAlert_lemma1]
 \vdash \forall M \ Oi \ Os.
     CFGInterpret (M, Oi, Os)
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtAlert))]::ins)
           RT_ORIENT outs) \Rightarrow
      (M,Oi,Os) satList
     propCommandList
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM rtAlert))]
[RT_ORIENT_exec_rtAlert_lemma2]
 \vdash \ \forall NS \ Out \ M \ Oi \ Os.
     TR (M, Oi, Os)
        (exec
           (inputList
              [Name SquadLeader says
               prop (SOME (SquadLeaderCOM rtAlert))]))
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtAlert))]::ins)
           RT_ORIENT outs)
        (CFG authentication stateAuth globalAuth ins
           (NS RT_ORIENT
              (exec
                 (inputList
                     [Name SquadLeader says
                     prop (SOME (SquadLeaderCOM rtAlert))])))
           (Out RT_ORIENT
              (exec
                 (inputList
                     [Name SquadLeader says
                     prop (SOME (SquadLeaderCOM rtAlert))]))::
                outs)) \iff
     authenticationTest authentication
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM rtAlert))] \cap \)
     CFGInterpret (M, Oi, Os)
        (CFG authentication stateAuth globalAuth
```

```
([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtAlert))]::ins)
           RT_ORIENT outs) ∧
     (M,Oi,Os) satList
     propCommandList
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM rtAlert))]
[RT_ORIENT_exec_rtAlert_thm]
 \vdash \forall NS \ Out \ M \ Oi \ Os.
     TR (M, Oi, Os) (exec [SOME (SquadLeaderCOM rtAlert)])
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtAlert))]::ins)
           RT_ORIENT outs)
        (CFG authentication stateAuth globalAuth ins
           (NS RT_ORIENT (exec [SOME (SquadLeaderCOM rtAlert)]))
           (Out RT_ORIENT
              (exec [SOME (SquadLeaderCOM rtAlert)])::outs)) \iff
     authenticationTest authentication
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM rtAlert))] \cap \)
     CFGInterpret (M, Oi, Os)
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtAlert))]::ins)
           RT_ORIENT outs) ∧
     (M, Oi, Os) satList [prop (SOME (SquadLeaderCOM rtAlert))]
[RT_POSITION_exec_rtOrient_lemma1]
 \vdash \forall M \ Oi \ Os.
     CFGInterpret (M, Oi, Os)
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtOrient))]::ins)
           RT_POSITION \ outs) \Rightarrow
     (M, Oi, Os) satList
     propCommandList
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM rtOrient))]
[RT_POSITION_exec_rtOrient_lemma2]
 \vdash \forall NS \ Out \ M \ Oi \ Os.
     TR (M, Oi, Os)
        (exec
           (inputList
              [Name SquadLeader says
               prop (SOME (SquadLeaderCOM rtOrient))]))
```

```
(CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtOrient))]::ins)
          RT_POSITION outs)
        (CFG authentication stateAuth globalAuth ins
           (NS RT_POSITION
              (exec
                 (inputList
                    [Name SquadLeader says
                     prop (SOME (SquadLeaderCOM rtOrient))])))
           (Out RT_POSITION
              (exec
                 (inputList
                    [Name SquadLeader says
                     prop (SOME (SquadLeaderCOM rtOrient))]))::
                outs)) \iff
     authenticationTest authentication
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM rtOrient))] \cap \)
     CFGInterpret (M, Oi, Os)
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtOrient))]::ins)
           RT_POSITION outs) \wedge
      (M,Oi,Os) satList
     {\tt propCommandList}
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM rtOrient))]
[RT_POSITION_exec_rtOrient_thm]
 \vdash \forall NS \ Out \ M \ Oi \ Os.
     TR (M, Oi, Os) (exec [SOME (SquadLeaderCOM rtOrient)])
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtOrient))]::ins)
          RT_POSITION outs)
        (CFG authentication stateAuth globalAuth ins
           (NS RT_POSITION
              (exec [SOME (SquadLeaderCOM rtOrient)]))
           (Out RT_POSITION
              (exec [SOME (SquadLeaderCOM rtOrient)])::outs)) ←⇒
     authenticationTest authentication
        [Name SquadLeader says
        prop (SOME (SquadLeaderCOM rtOrient))] \cap \)
     CFGInterpret (M, Oi, Os)
        (CFG authentication stateAuth globalAuth
           ([Name SquadLeader says
             prop (SOME (SquadLeaderCOM rtOrient))]::ins)
          RT_POSITION outs) \( \lambda \)
```

 $(\textit{M}\,,\textit{Oi}\,,\textit{Os}) \;\; \mathtt{satList} \;\; [\mathtt{prop} \;\; (\mathtt{SQME} \;\; (\mathtt{SquadLeaderCOM} \;\; \mathtt{rtOrient}))]$

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