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Mar. 1, 2024

$1 \mid Overview$

As much in JAX as possible.



2 | SMAX

- ► Trying to get SMAX [2] to work.
- ► SMAX is something something something
- ► Focus on unitcontrol (no buildings, resources, etc).

3 | Behavior trees

- ► Currently trying to get BT to work.
- ► LLM should make structured output.
- ► This output must be BT, following a grammar.

- ► Tools:
 - ▶ Overview by Lin [1]
 - ightharpoonup Grammar maker ^a.
 - ightharpoonup Pydantic b .

 $[^]a {\it https://grammar.intrinsiclabs.ai/} \\ ^b {\it https://github.com/pydantic/pydantic} \\ {\it dantic}$

3 | Behavior trees (cont.)

- ▶ BT output should follow a grammar.
- ► Military people like formal systems.
- ▶ BT should be formalized and validated.
- ▶ BT should be used for unit control and command issuing.
- ▶ Current approach is to represent behaviors trees as

4 | Atomic functions

- ► Manually written.
- ► Should written with genetic programming?

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|- LLM should output (or select) BT.

- BT should be used for unit control.

References

- [1] Timothy Lin. Generating Structured Output from LLMs. https://www.timlrx.com/blog/generating-structured-output-from-llms. Nov. 2023.
- [2] Alexander Rutherford et al. JaxMARL: Multi-Agent RL
 Environments in JAX. Dec. 2023. DOI:
 10.48550/arXiv.2311.10090. arXiv: 2311.10090 [cs].