The Hangman Game

Objective of the game:

1. To guess and figure out what the word is; avoid being hung.

Mechanics:

1. Player 1 will guess the word letter by letter
2. Player 2 will draw each body part of the man (until hung) for each wrong letter Player 1 guesses.
3. Different word every time.
4. Line for each letter of the word.
5. 6 wrong guesses until the game is over.
6. 26 letters in the alphabet. So 26 possible guesses
7. Display the wrong letters in a word bank to keep track
8. The hanging post is constant and unchanging