

# libsbml-draw

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Introduction

The SBML layout and render extensions enable SBML models to encode information about the graphical depiction of model elements. Layout provides information about the positions of model elements and render describes the styles of elements, for example, shapes, colors, line widths, and font details. Libsbml\_draw supports the SBML layout and render extensions and can automatically generate a layout for SBML models by making use of SBNW, a C/C++ library.

