# **Lecture8) Deep Learning Software**

### CPU vs. GPU

### **CPU**

- 코어의 수가 적지만, 각 코어의 연산 속도는 GPU보다 빠르다.
- 순차적인 태스크를 처리하는데에 유리하다.

### **GPU**

- 코어의 수가 많지만, 각 코어의 연산 속도는 CPU보다 느리다.
- 병렬 작업에 유리하다.(행렬 dot product)
- GPU Programming
  - o CUDA(NVIDIA, C like code), CUDA High-level API: cuDNN 등
  - o OpenCL
- → CPU와 GPU 모두 각각 메모리(RAM)를 가지고 있다.

### **GPU Bottleneck Problem**

- 문제: 데이터를 HDD에 넣어두고 불러와서 쓰는 경우, 데이터를 처리하는 속도보다, 읽어오는 속도가 느릴 수 있다.
- 해결방법
  - 。 모든 데이터를 RAM으로 읽어온 후에 연산한다.
  - HDD 대신 SSD를 사용한다.
  - ∘ 여러 CPU 스레드를 통해, 데이터를 RAM에 prefetch한다.

### **Deep Learning Frameworks**

### Framework 종류

- Caffe, Torch, Theano  $\rightarrow$  Caffe2, **PyTorch, TensorFlow**
- · Paddle, CNTK, MXNet

### Framework를 사용하는 이유

- 큰 computational graph를 만들기 쉽다.
- Computational graph에서 gradient를 계산하기 용이하다.
- GPU에서 효율적으로 실행할 수 있다.

### Numpy

• 코드

```
import numpy as np
np.random.seed(0)

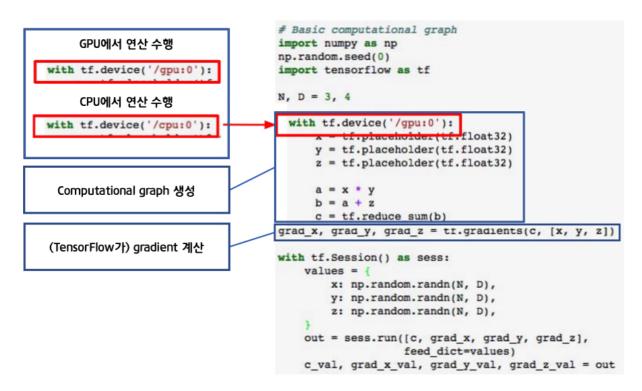
N, D = 3, 4

x = np.random.randn(N, D)
y = np.random.randn(N, D)
a = x * y
b = a + z
c = np.sum(b)

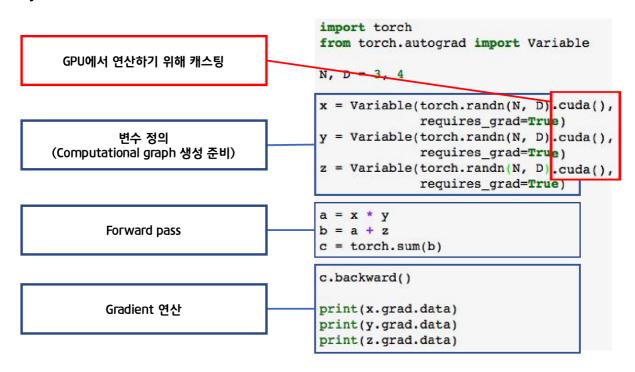
grad_c = 1.0
grad_c = 1.0
grad_b = grad_c * np.ones((N, D))
grad_a = grad_b.copy()
grad_z = grad_b.copy()
grad_x = grad_a * y
grad_y = grad_a * x
```

- 단점
  - 。 GPU에서 실행할 수 없다.
  - 。 gradient를 직접 계산해야한다.

### **TensorFlow**



### **Pytorch**



→ TensorFlow, PyTorch는 자동으로 gradient를 계산해준다.

### **TensorFlow**

### **Neural Net**

```
'''V1'''
import numpy as np
import tensrotflow as tf
# 1. define computational graph
N, D, H = 64, 1000, 100
x = tf.placeholder(tf.float32, shape=(N, D)) # create placeholders
y = tf.placeholder(tf.float32, shape=(N, D))
w1 = tf.placeholder(tf.float32, shape=(D, H))
w2 = tf.placeholder(tf.float32, shape=(H, D))
# forward pass / no computation. just build.
h = tf.maximum(tf.matmul(x, w1), 0)
y_pred = tf.matmul(h, w2)
diff = y pred - y
loss = tf.reduce_mean(tf.reduce_sum(diff**2, axis=1)) # L2 dist(y, y_pred)
# loss of gradient / no computation. just build.
grad_w1, grad_w2 = tf.gradients(loss, [w1, w1])
# 2, run the graph many times with feeding data
with tf.Session() as sess:
   values = { x: np.random.randn(N, D), # numpy arrays to fill placeholders}
                 w1: np.random.randn(D, H),
                 w2: np.random.randn(H, D),
                 y: np.random.randn(N, D), }
    learning_rate = 1e-5
    # train the network
    for t in range(50):
        out = sess.run([loss, grad_w1, grad_w2], feed_dict=values) # run the graph
        loss_val, grad_w1_val, grad_w2_val = out # output: arrays
        values[w1] -= learning_rate * grad_w1_val # use gradient to update weights values[w2] -= learning_rate * grad_w2_val
Problem: copying weights between CPU & GPU each step
```

```
'''V2'''
import numpy as np
import tensrotflow as tf
# 1. define computational graph
N, D, H = 64, 1000, 100
x = tf.placeholder(tf.float32, shape=(N, D)) # create placeholders
y = tf.placeholder(tf.float32, shape=(N, D))
w1 = tf.Variable(tf.float32, shape=(D, H)) # create Variables
w2 = tf.Variable(tf.float32, shape=(H, D))
# forward pass / no computation. just build.
h = tf.maximum(tf.matmul(x, w1), 0)
y_pred = tf.matmul(h, w2)
diff = y_pred - y
loss = tf.reduce_mean(tf.reduce_sum(diff**2, axis=1)) # L2 dist(y, y_pred)
# loss of gradient / no computation. just build.
grad_w1, grad_w2 = tf.gradients(loss, [w1, w1])
.....
learning rate = 1e-5
new_w1 = w1.assign(w1 - learning_rate * grad_w1)
new_w2 = w2.assign(w2 - learning_rate * grad_w2)
# 2. run the graph many times with feeding data
with tf.Session() as sess:
   sess.run(tf.global_variables_initializer()) # run graph once to initialize w1, w2
   values = { x: np.random.randn(N, D), # numpy arrays to fill placeholders
               y: np.random.randn(N, D), }
    .....
```

```
# train the network
for t in range(50):
    loss_val, = sess.run([loss], feed_dict=values) # run the graph

...
Problem: loss not going down
...
```

```
'''V3'''
import numpy as np
import tensrotflow as tf
# 1. define computational graph
N, D, H = 64, 1000, 100
x = tf.placeholder(tf.float32, shape=(N, D)) # create placeholders
y = tf.placeholder(tf.float32, shape=(N, D))
w1 = tf.Variable(tf.float32, shape=(D, H)) # create Variables
w2 = tf.Variable(tf.float32, shape=(H, D))
# forward pass / no computation. just build.
h = tf.maximum(tf.matmul(x, w1), 0)
y_pred = tf.matmul(h, w2)
diff = y_pred - y
loss = tf.reduce_mean(tf.reduce_sum(diff**2, axis=1)) # L2 dist(y, y_pred)
# loss of gradient / no computation. just build.
grad_w1, grad_w2 = tf.gradients(loss, [w1, w1])
learning_rate = 1e-5
new_w1 = w1.assign(w1 - learning_rate * grad_w1)
new_w2 = w2.assign(w2 - learning_rate * grad_w2)
updates = tf.group(new_w1, new_w2) # add dummy graph node
\# 2. run the graph many times with feeding data
with tf.Session() as sess:
   sess.run(tf.global_variables_initializer()) # run graph once to initialize w1, w2
    values = { x: np.random.randn(N, D), # numpy arrays to fill placeholders
               y: np.random.randn(N, D), }
   # train the network
    for t in range(50):
        loss_val, _ = sess.run([loss, updates], feed_dict=values) # run the graph & compute dummy node(null return)
```

### Optimization

```
'''original'''
import numpy as np
import tensrotflow as tf
# 1. define computational graph
N, D, H = 64, 1000, 100
x = tf.placeholder(tf.float32, shape=(N, D))
y = tf.placeholder(tf.float32, shape=(N, D))
w1 = tf.Variable(tf.float32, shape=(D, H))
w2 = tf.Variable(tf.float32, shape=(H, D))
\ensuremath{\text{\#}} forward pass / no computation. just build.
h = tf.maximum(tf.matmul(x, w1), 0)
y_pred = tf.matmul(h, w2)
diff = y_pred - y
loss = tf.reduce_mean(tf.reduce_sum(diff**2, axis=1))
\ensuremath{\text{\#}}\xspace loss of gradient / no computation. just build.
grad_w1, grad_w2 = tf.gradients(loss, [w1, w1])
learning_rate = 1e-5
new_w1 = w1.assign(w1 - learning_rate * grad_w1)
new_w2 = w2.assign(w2 - learning_rate * grad_w2)
updates = tf.group(new_w1, new_w2) # add dummy graph node
# 2. run the graph many times with feeding data
```

```
'''optimization'''
import numpy as np
import tensrotflow as tf
# 1. define computational graph
N, D, H = 64, 1000, 100
x = tf.placeholder(tf.float32, shape=(N, D))
y = tf.placeholder(tf.float32, shape=(N, D))
w1 = tf.Variable(tf.float32, shape=(D, H))
w2 = tf.Variable(tf.float32, shape=(H, D))
# forward pass / no computation. just build.
h = tf.maximum(tf.matmul(x, w1), 0)
y_pred = tf.matmul(h, w2)
diff = y_pred - y
loss = tf.reduce_mean(tf.reduce_sum(diff**2, axis=1))
optimizer = tf.train.GradientDescentOprimizer(1e-5) # optimizer: compute grad & update W
updates = optimizer.minimize(loss)
# 2. run the graph many times with feeding data
with tf.Session() as sess:
   sess.run(tf.global_variables_initializer()) # run graph once to initialize w1, w2
    values = { x: np.random.randn(N, D), # numpy arrays to fill placeholders
               y: np.random.randn(N, D), }
   losses = []
    # train the network
    for t in range(50):
        loss\_val, \_ = sess.run([loss, updates], feed\_dict=values) # run the graph & exec optimizer
```

### Loss

```
'''Loss'''
import numpy as np
import tensrotflow as tf
# 1. define computational graph
N, D, H = 64, 1000, 100
x = tf.placeholder(tf.float32, shape=(N, D))
y = tf.placeholder(tf.float32, shape=(N, D))
w1 = tf.Variable(tf.float32, shape=(D, H))
w2 = tf.Variable(tf.float32, shape=(H, D))
# forward pass / no computation. just build.
h = tf.maximum(tf.matmul(x, w1), 0)
y_pred = tf.matmul(h, w2)
loss = tf.losses.mean\_squared\_error(y\_pred, y) \ \# \ predefined \ loss
optimizer = tf.train.GradientDescentOprimizer(1e-3) # optimizer: compute grad & update W
updates = optimizer.minimize(loss)
# 2. run the graph many times with feeding data
with tf.Session() as sess:
    sess.run(tf.global_variables_initializer()) # run graph once to initialize w1, w2
    values = { x: np.random.randn(N, D), \# numpy arrays to fill placeholders}
               y: np.random.randn(N, D), }
    losses = []
    # train the network
    for t in range(50):
        loss\_val, \ \_ = sess.run([loss, updates], \ feed\_dict=values) \ \# \ run \ the \ graph \ \& \ exec \ optimizer
```

### Layers

```
'''Layers'''
import numpy as np
import tensrotflow as tf
# 1. define computational graph
N, D, H = 64, 1000, 100
x = tf.placeholder(tf.float32, shape=(N, D))
y = tf.placeholder(tf.float32, shape=(N, D))
# automatically set up W (tf.layers)
init = tf.contrib.layers.xavier_initializer() # Xavier initializer
h = tf.layers.dense(inputs=x, \ units=H, \ activation=tf.nn.relu, \ kernel\_initializer=init)
y_pred = tf.layers.dense(inputs=h, units=D, kernel_initializer=init)
\ensuremath{\text{\#}} forward pass / no computation. just build.
h = tf.maximum(tf.matmul(x, w1), 0)
y_pred = tf.matmul(h, w2)
loss = tf.losses.mean_squared_error(y_pred, y) # predefined loss
optimizer = tf.train.GradientDescentOprimizer(1e-3) # optimizer: compute grad & update W
updates = optimizer.minimize(loss)
# 2. run the graph many times with feeding data
with tf.Session() as sess:
    sess.run(tf.global_variables_initializer()) # run graph once to initialize w1, w2
    values = { x: np.random.randn(N, D), # numpy arrays to fill placeholders
                y: np.random.randn(N, D), }
    losses = []
    # train the network
    for t in range(50):
        loss\_val, \ \_ = sess.run([loss, updates], \ feed\_dict=values) \ \# \ run \ the \ graph \ \& \ exec \ optimizer
```

- · Tensorflow's high-level wrapper
  - Keras, TFLearn, TensorLayer, tf.layers, TF-Flim, tf.contrib.learn, Pretty Tensor, Sonnet
- · Pretrained models
  - o TF-Slim, Keras
- Tensorboard: loss, status, 등을 볼 수 있는 logging tool(서버에서 돌아가고, 그래프 출력해준다.)

### Keras

· High-level tensorflow wrapper

```
from keras.models import Sequential
from keras.layers.core import Dense, Activation
from keras.optimizers import SGD
N, D, H = 64, 1000, 100
# define model obj(sequence of layers)
model = Sequential()
model.add(Dense(input_dim=D, output_dim=H))
model.add(Activation('relu'))
model.add(Dense(input_dim=H, output_dim=D))
# define optimizer obj
optimizer = SGD(lr=1e0)
# build model, specify loss func
model.compile(loss='mean_squared_error', optimizer=optimizer)
x = np.random.randn(N, D)
y = np.random.randn(N, D)
# train model
history = model.fit(x, y, nb_epoch=50, batch_size=N, verbose=0)
```

### **PyTorch**

- · 3 abstraction level
  - ∘ Tensor: GPU에서 실행되는 ndarray
    - → TF: numpy array
  - ∘ Variable: computational graph 내의 노드(데이터와 gradient를 저장)
    - → TF: Tensor, Variable, Placeholder
  - o Module: NN layer(state, learnable weight 저장)
    - → TF: High-level framework
- PyTorch는 매번 새로운 그래프를 만들고, TensorFlow는 명시적인 그래프를 만들어놓고 재활용한다.

```
import torch
# Tensor: like numpy, can run on GPU
# dtype = torch.FloatTensor # CPU
dtype = torch.cuda.FloatTensor # GPU
N, D_in, H, D_out = 64, 1000, 100, 10
# create random tensors(data, weight)
x = torch.randn(N, D_in).type(dtype)
y = torch.randn(N, D_out).type(dtype)
w1 = torch.randn(D_in, H).type(dtype)
w2 = torch.randn(H, D_in).type(dtype)
learning_rate = 1e-6
for t in range(500):
   # forward pass: compute pred, loss
   h = x.mm(w1)
   h relu = h.clamp(min=0)
    y_pred = h_relu.mm(w2)
    loss = (y_pred - y).pow(2).sum()
   # backward pass: compute grad
grad_y_pred = 2.0 * (y_pred - y)
    grad_w2 = h_relu.t().mm(grad_y_pred)
    grad_h_relu = grad_y_pred.mm(w2.t())
    grad_h = grad_h_relu.clone()
   qrad h[h<0] = 0
   grad_w1 = x.t().mm(grad_h)
   # gradient descent step on W
    w1 -= learning_rate * grad_w1
    w2 -= learning_rate * grad_w2
```

### **Autograd**

```
'''V1'''
import torch
N, D_in, H, D_out = 64, 1000, 100, 10
# create Variables(nodes in graph)
# x.data: Tensor
# x.grad: Variable of gradients
# x.grad.data: Tensor of gradients
y = Variable(torch.randn(N, D_out), requires_grad=False)
\verb|w1 = Variable(torch.randn(D_in, H), requires\_grad=True)| \# requires\_grad=True: want grad|
w2 = Variable(torch.randn(H, D_in), requires_grad=True)
learning_rate = 1e-6
for t in range(500):
   # forward pass: compute pred, loss
   y_pred = x.mm(w1).clamp(min=0).mm(w2)
   loss = (y_pred - y).pow(2).sum()
   # backward pass: compute grad
   if w1.grad: w1.grad.data.zero_()
   if w2.grad: w2.grad.data.zero_()
```

```
loss.backward()

# gradient descent step on W
w1 -= learning_rate * grad_w1
w2 -= learning_rate * grad_w2
```

```
'''V2'''
import torch
# define own autograd function
class ReLU(torch.autograd.Function):
   def forward(self, x):
      self.save_for_backward(x)
        return x.clamp(min=0)
   def backward(self, grad_y):
       x, = self.saved_tensors
       grad_input = grad_y.clone()
        grad_input[x<0] = 0
       return grad_input
N, D_in, H, D_out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D_in), requires_grad=False) # requires_grad=False: no grad
y = Variable(torch.randn(N, D_out), requires_grad=False)
w1 = Variable(torch.randn(D_in, H), requires_grad=True) # requires_grad=True: want grad
w2 = Variable(torch.randn(H, D_in), requires_grad=True)
learning_rate = 1e-6
for t in range(500):
   # use own autograd runc in forward pass
   y_pred = relu(x.mm(w1)).mm(w2)
   loss = (y_pred - y).pow(2).sum()
   # backward pass: compute grad
   if w1.grad: w1.grad.data.zero_()
    if w2.grad: w2.grad.data.zero_()
   loss.backward()
   # gradient descent step on W
   w1 -= learning_rate * grad_w1
w2 -= learning_rate * grad_w2
```

### nn

• nn: higher-level wrapper

```
import torch
from torch.autograd import Variable
N, D_in, H, D_out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D_in))
y = Variable(torch.randn(N, D_out), requires_grad=False)
# define model as a sequence of layers
model = torch.nn.Sequential(
           torch.nn.Linear(D_in, H),
           torch.nn.ReLU(),
           torch.nn.Linear(H, D_out))
loss_fn = torch.nn.MSELoss(size_average=False)
learning_rate = 1e-6
for t in range(500):
   # forward pass: feed data to model, pred to loss func
    y_pred = model(x)
   loss = loss_fn(y_pred, y)
   # backward pass: compute grad
   model.zero_grad()
   loss.backward()
   # gradient descent step on W
```

```
for param in model.parameters():
param.data -= learning_rate * param.grad.data
```

### optim

```
import torch
from torch.autograd import Variable
N, D_in, H, D_out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D_in))
y = Variable(torch.randn(N, D_out), requires_grad=False)
# define model as a sequence of layers
model = torch.nn.Sequential(
           torch.nn.Linear(D_in, H),
           torch.nn.ReLU(),
           torch.nn.Linear(H, D out))
loss_fn = torch.nn.MSELoss(size_average=False)
# optimizer with update rules
learning_rate = 1e-4
optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)
for t in range(500):
   # forward pass: feed data to model, pred to loss func
   y_pred = model(x)
   loss = loss_fn(y_pred, y)
   # backward pass: compute grad
   model.zero_grad()
   loss.backward()
   # gradient descent step on W
   optimizer.step()
```

### **Modules**

- Module: neural net layer
  - ∘ input, output은 Variables이다.
  - 。 모듈은 모듈을 담거나 weights를 담을 수 있다.
  - autograd를 사용하여 모듈을 정의할 수 있다.
  - 。 autograd는 backward를 정의할 필요가 없다.

```
import torch
from torch.autograd import Variable
# define model as a single module
class TwoLayerNet(torch.nn.Module):
   # initializer set up // two children modules
   def __init__(self, D_in, H, D_out):
       super(TwoLayerNet, self).__init__()
       self.linear1 = torch.nn.Linear(D_in, H)
       self.linear2 = torch.nn.Linear(H, D_out)
   # define forward pass // child modules, autograd ops on Variables
    # no need to backward
   def forward(self, x):
       h_relu = self.linear1(x).clamp(min=0)
       y_pred = self.linear2(h_relu)
       return y_pred
N, D_in, H, D_out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D_in))
y = Variable(torch.randn(N, D_out), requires_grad=False)
# construct model
model = TwoLayerNet(D_in, H, D_out)
```

```
criterion = torch.nn.MSELoss(size_average=False)
optimizer = torch.optim.SGD(model.parameters(), lr=1e-4)

# train model
for t in range(500):
    # forward pass: feed data to model, pred to loss func
    y_pred = model(x)
    loss = criterion(y_pred, y)

# backward pass: compute grad
model.zero_grad()
loss.backward()

# gradient descent step on W
optimizer.step()
```

### **DataLoader**

```
import torch
from torch.autograd import Variable
from torch.utils.data import TensorDataset, DataLoader
N, D_in, H, D_out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D_in))
y = Variable(torch.randn(N, D_out), requires_grad=False)
# DataLoader wraps Dataset, provides minibatching/shuffling/multithreading
# can load custom data(with own Dataset class)
loader = DataLoader(TensorDataset(x, y), batch_size=8)
# construct model
model = TwoLayerNet(D_in, H, D_out)
criterion = torch.nn.MSELoss(size_average=False)
optimizer = torch.optim.SGD(model.parameters(), lr=1e-4)
# load minibatch to loader over each iter
for epoch in range(10):
   for x_batch, y_batch in loader:
    # loader returns Tensor => need to wrap with Variable
       x_var, y_var = Variable(x), Variable(y)
       y_pred = model(x)
       loss = criterion(y_pred, y)
        # backward pass: compute grad
       model.zero_grad()
        loss.backward()
        # gradient descent step on W
        optimizer.step()
```

### **Pretrained Models**

```
import torch
import torchvision

alexnet = torchvision.models.alexnet(pretrained=True)
vgg16 = torchvision.models.vgg16(pretrained=True)
resnet101 = torchvision.models.resnet101(pretrained=True)
```

## Torch vs. PyTorch

- Torch
  - Lua
  - o No autograd
  - o more stable

- · Lots of existing code
- Fast
- PyTorch (추천)
  - o Python
  - Autograd
  - o Newer, still changing
  - Less existing code
  - Fast

### **Static vs. Dynamic Graphs**

#### TensorFlow: Build graph once, then PyTorch: Each forward pass defines run many times (static) a new graph (dynamic) N, D, H = 64, 1000, 100x = tf.placeholder(tf.float32, shape=(N, D)) y = tf.placeholder(tf.float32, shape=(N, D)) wl = tf.Variable(tf.random\_normal((D, H))) w2 = tf.Variable(tf.random\_normal((H, D))) from torch.autograd import Variable N, D\_in, H, D\_out = 64, 1000, 100, 10 x = Variable(torch.randn(N, D\_in), requires\_grad=False) y = Variable(torch.randn(N, D\_out), requires\_grad=False) w1 = Variable(torch.randn(D\_in, H), requires\_grad=True) w2 = Variable(torch.randn(H, D\_out), requires\_grad=True) h = tf.maximum(tf.matmul(x, w1), 0) Build y\_pred = tf.matmul(h, w2) diff = y\_pred - y loss = tf.reduce\_mean(tf.reduce\_sum(diff \*\* 2, axis=1)) grad\_w1, grad\_w2 = tf.gradients(loss, [w1, w2]) graph learning\_rate = 1e-6 for t in range(500): y\_pred = x.mm(w1).clamp(min=0).mm(w2) loss = (y\_pred - y).pow(2).sum() learning\_rate = 1e-5 new\_w1 = w1.assign(w1 - learning\_rate \* grad\_w1) new\_w2 = w2.assign(w2 - learning\_rate \* grad\_w2) updates = tf.group(new\_w1, new\_w2) if w1.grad: w1.grad.data.zero\_() if w2.grad: w2.grad.data.zero\_() loss.backward() values = {x: np.random.randn(N, D), y: np.random.randn(N, D), } losses = [] for t in range(50): w1.data -= learning\_rate \* w1.grad.data w2.data -= learning\_rate \* w2.grad.data New graph each iteration Run each loss\_val, \_ = sess.run([loss, updates], iteration

- TensorFlow
  - 그래프를 한번 만들어두고, 여러번 재활용한다. → static graph

feed dict=values)

- Optimization: 수행 전에 그래프 최적화 가능(각 연산을 융합할 수 있다.)
- Serialization: 한번 그래프를 생성하면, disk 내에 직렬화가 가능하고, 빌드없이 코드를 돌릴 수 있다.
- ∘ // TensorFlow Fold = TF의 Dynamic Graph
- PyTorch
  - 각 forward pass마다 그래프를 새로 생성한다. → dynamic graph
  - Non-serialization: 그래프 빌드와 수행이 얽혀있으므로, 코드를 계속 돌아다닌다.
  - Conditional: 조건에 따라 다른 코드를 수행할 수 있다.
  - Loops: K-fold 등을 사용하기 좋다.(각 반복마다 다른 데이터 등을 줄 수 있으므로)
- Dynamic Graph 적용
  - Recurrent network, Recursive network, Modular Networks(ex. img captioning, NLP)

### Caffe2

- Static graph(TF와 유사)
- C++ core
- Python 인터페이스가 잘 갖춰져있다.

- Python으로 model을 train한 다음, python 없이 serialize, deploy 할 수 있다.
- iOS, Android 등에서 작동한다.

### 🎤 [추천]

### • TensorFlow

프로젝트에 사용하기 안정적이다. 커뮤니티가 잘 되어있다. High-level wrapper가 잘돼있다. 여러 machine에 하나의 그래프를 돌리기 위해서 적합하다.

### • PyTorch

research에 적합하다.

• TensorFlow, Caffe/Caff2: Production deployment에 적합(ex. mobile)